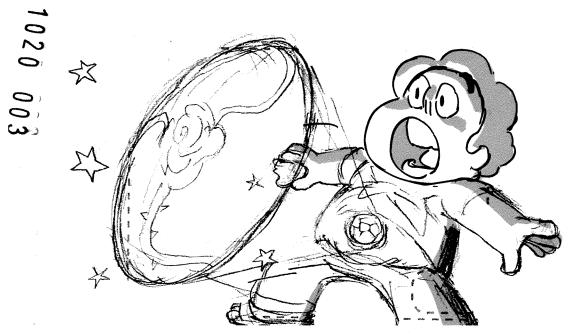
FIELS FINERSE



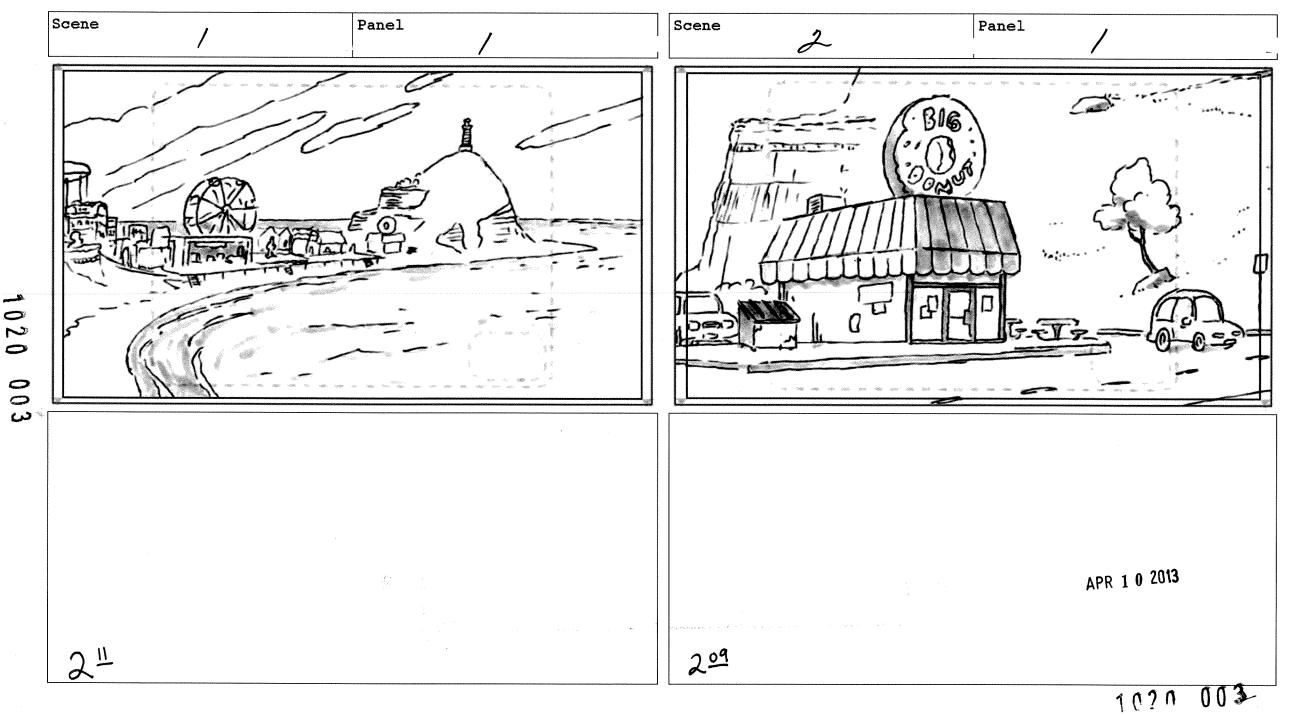
"Gem Glow"

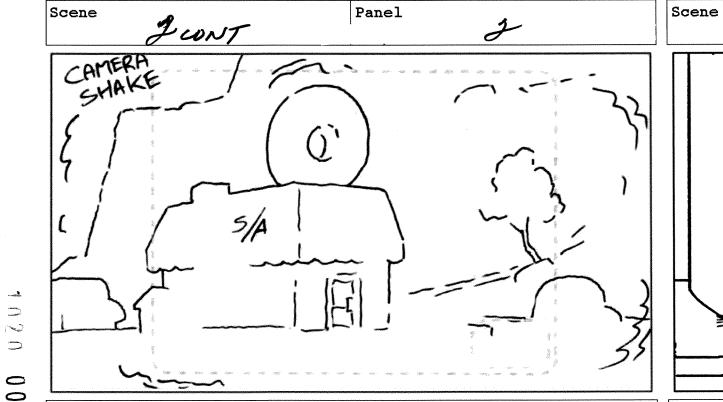
| DIS | TR | Bl | JTI | 0 | N | : |
|-----|----|----|-----|---|---|---|
| VIA | DA | X | | | | |

| | Date: |
|-----------|--------------|
| Pitch | |
| Revised | |
| Approved | |
| Conformed | |
| Final | APR 1 0 2013 |

PRODUCTION #:

1020-003







Panel

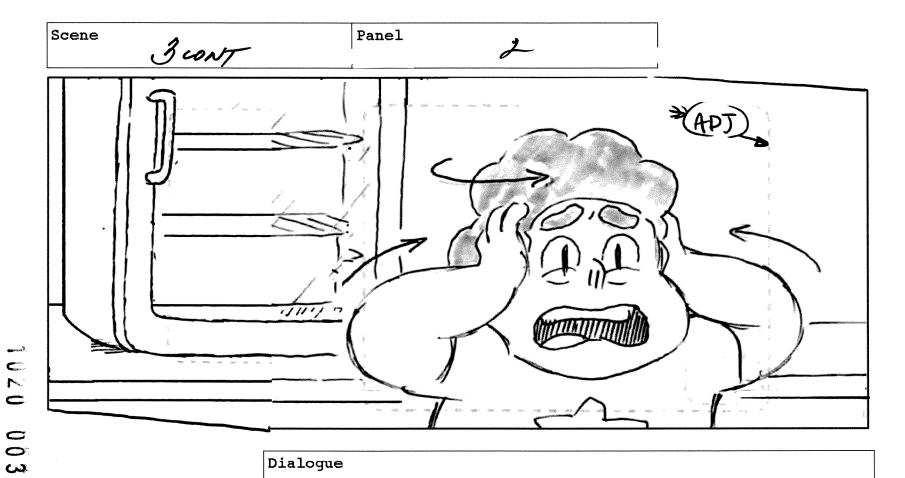
Dialogue
Steven: Noooooooo

Action Notes
Camera shake.

403

Dialogue
Steven: This Can't be happening!

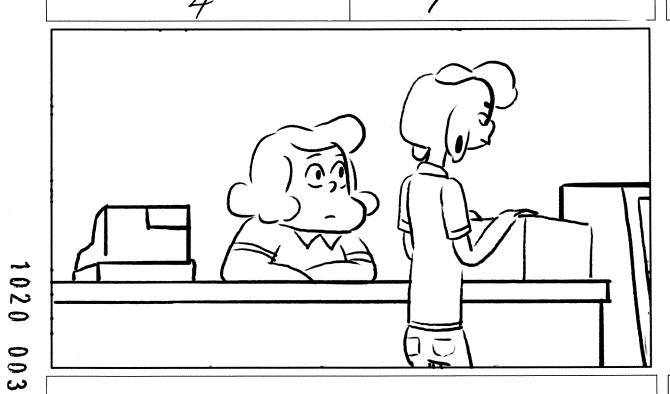
APR 1 0 2013



Steven: This has to be a dream!

206

APR 1 0 2013



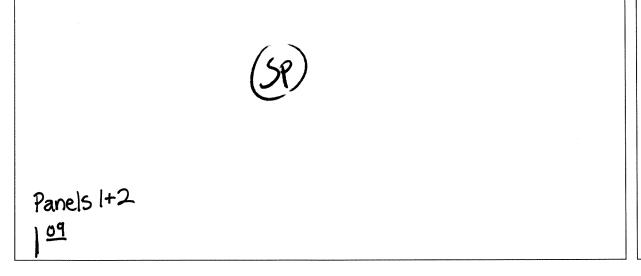
Panel

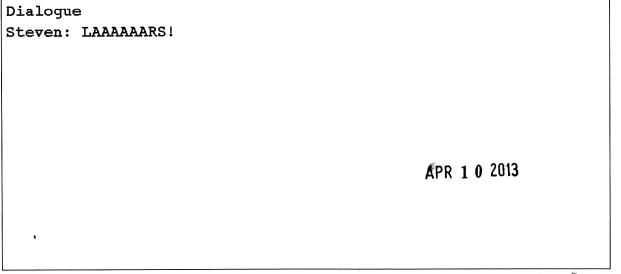


Panel

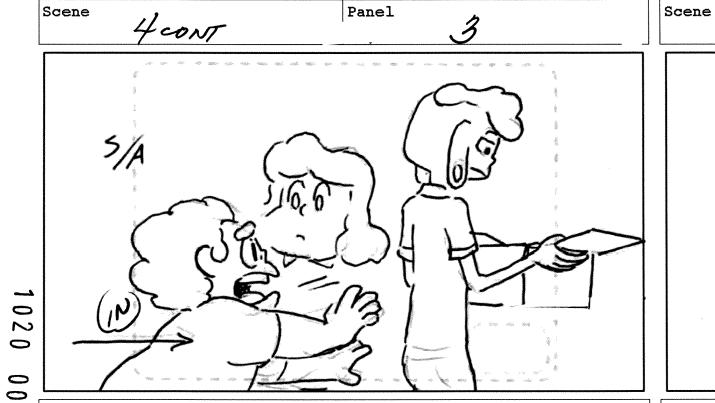
Scene

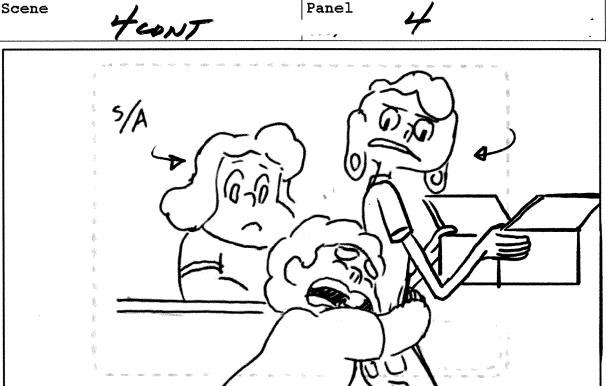
4 cont











Panel

Dialogue Steven: Lars! 02

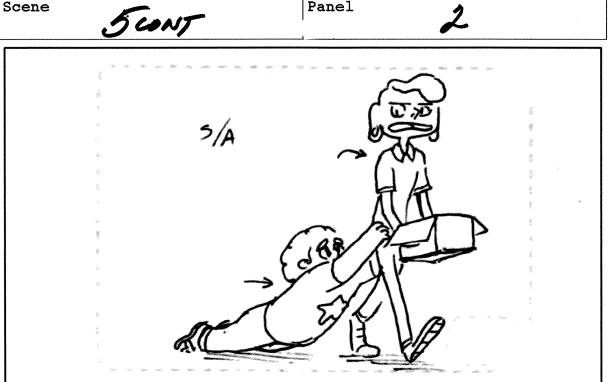
Dialogue Steven: Please, tell me I'm dreaming! APR 1 0 2013 206

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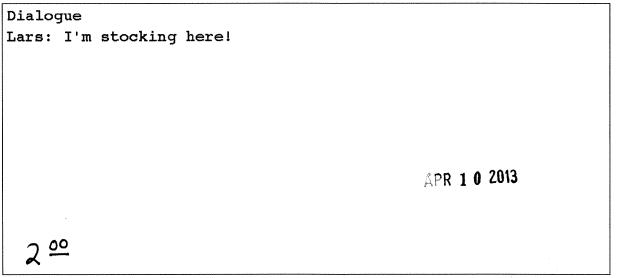
Panel

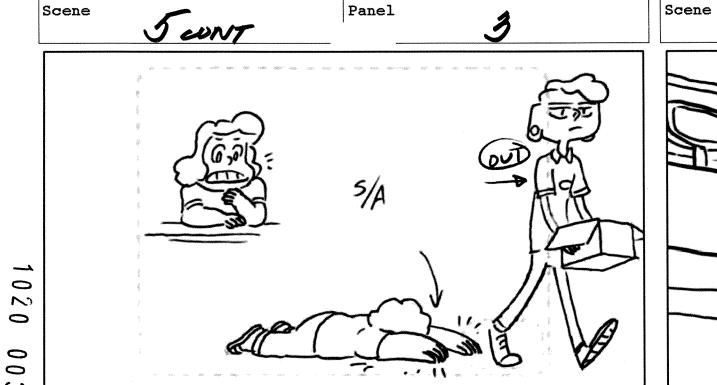
Scene



Panel









Panel

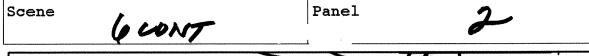
Action Notes
Steven face plants on the floor "SPLAT"

Dialogue
Sadie: I'm sorry Steven, I guess they stopped making them!

APR 10 2013

APR 10 2013

Page 7.





Scene 6 CONT



Dialogue

1020

00

Steven: Stopped making them!!

Dialogue

Steven: Why in the world would they stop making cookie cats!

APR 1 0 2013

Page 8

003

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Scene G CONT Panel

Scene

Panel

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OUT

Dialogue

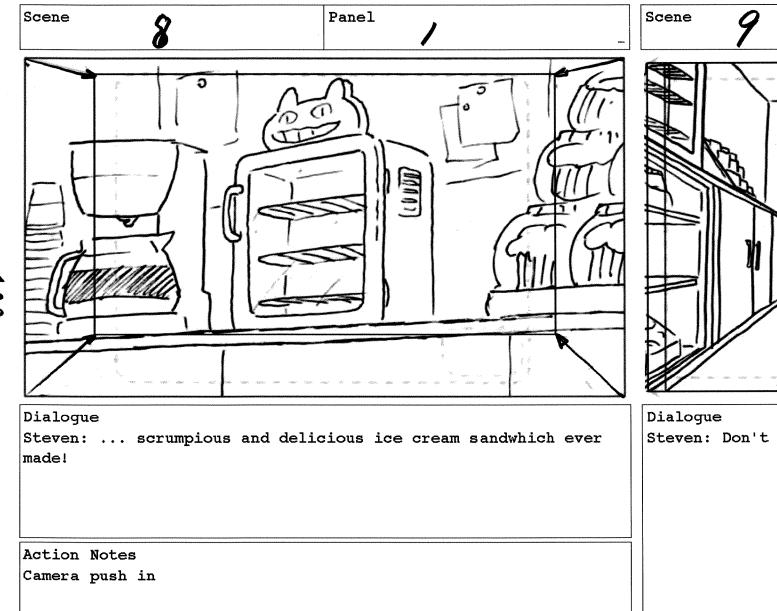
020

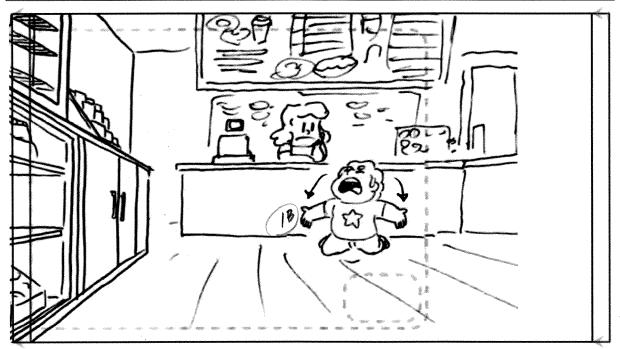
00

Steven: They're only the most...

06

APR 1 0 2013





Panel

Steven: Don't they have laws for this?

APR 1 0 2013

Scene 9 CONT

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Scene GONT

Panel

3



Panel

Dialogue

Lars: Tough bits man.

Action Notes

Camera pans screen left.

ADJ HOLD

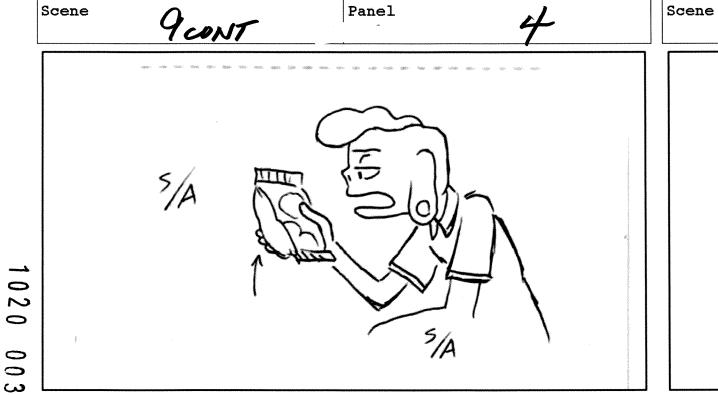
Dialogue

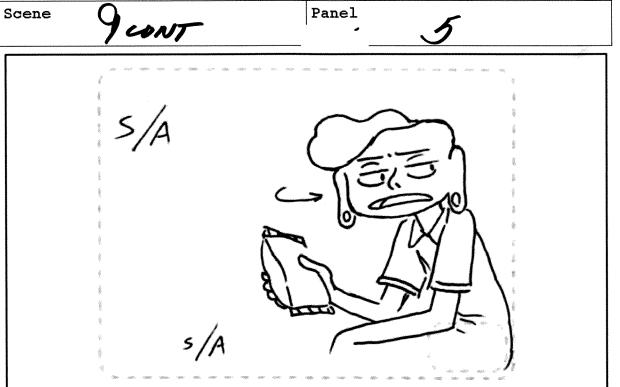
Lars: Nobody buys them anymore...

APR 1 0 2013

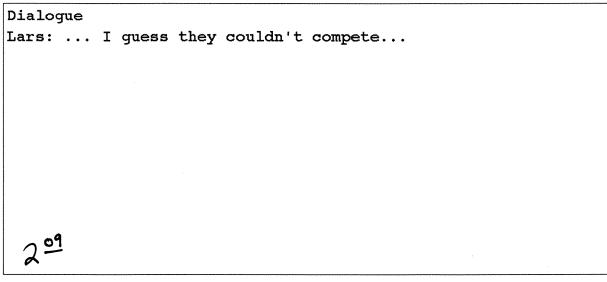
10

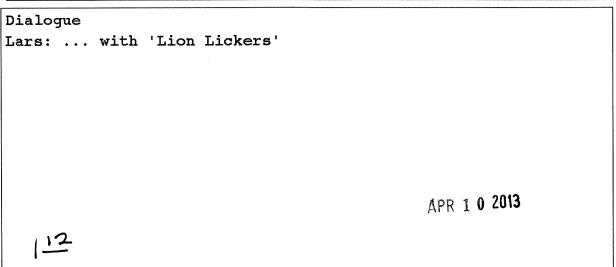
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Panel





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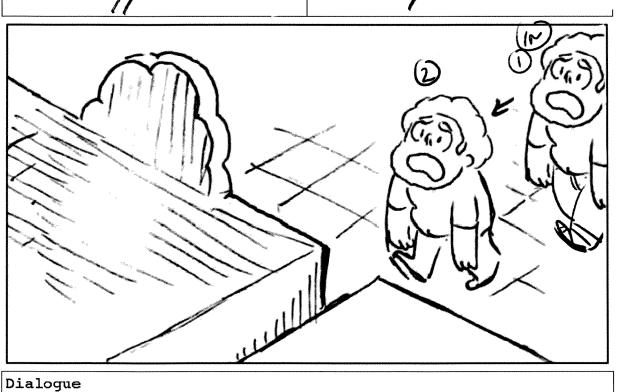
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Page 12

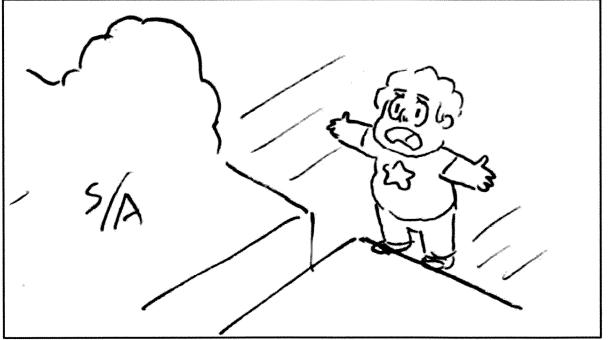
Panel Scene 9 cont Scene Panel 9 CONT 0051+10 003 0 ~ 0 +01:00:34:10 Dialogue Steven: Aaawwww... Action Notes Camera whip to APR 1 0 2013 15

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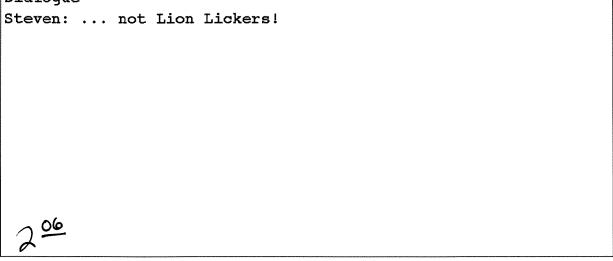
Panel

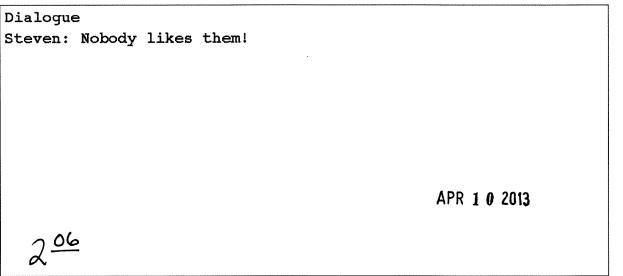


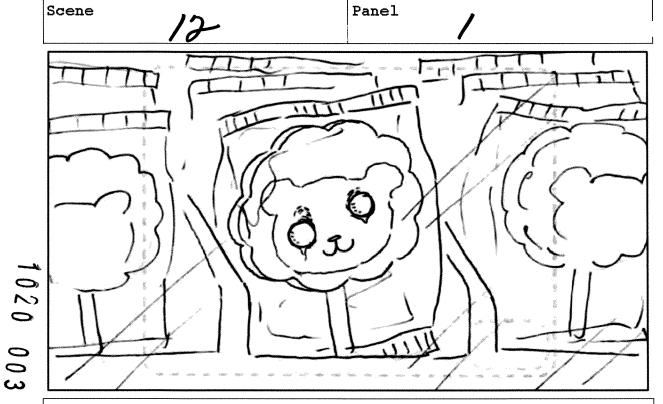
Panel

Scene

llcont



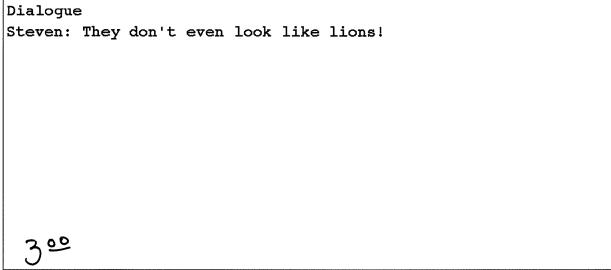


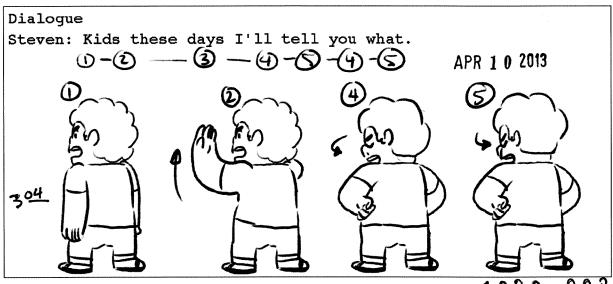




Panel

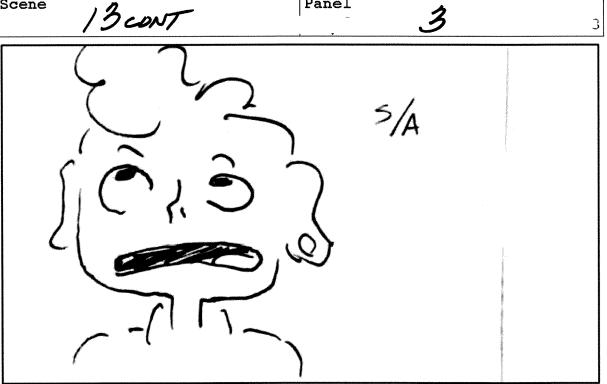
Scene



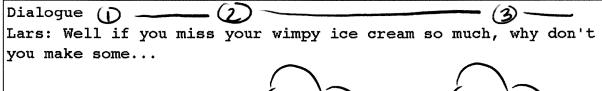


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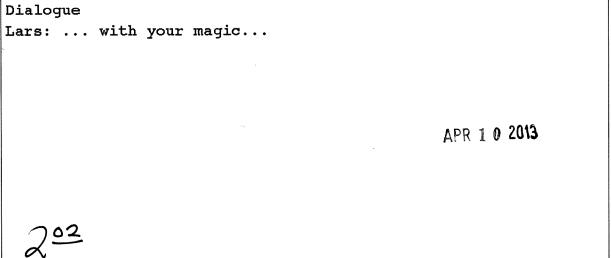


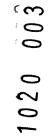


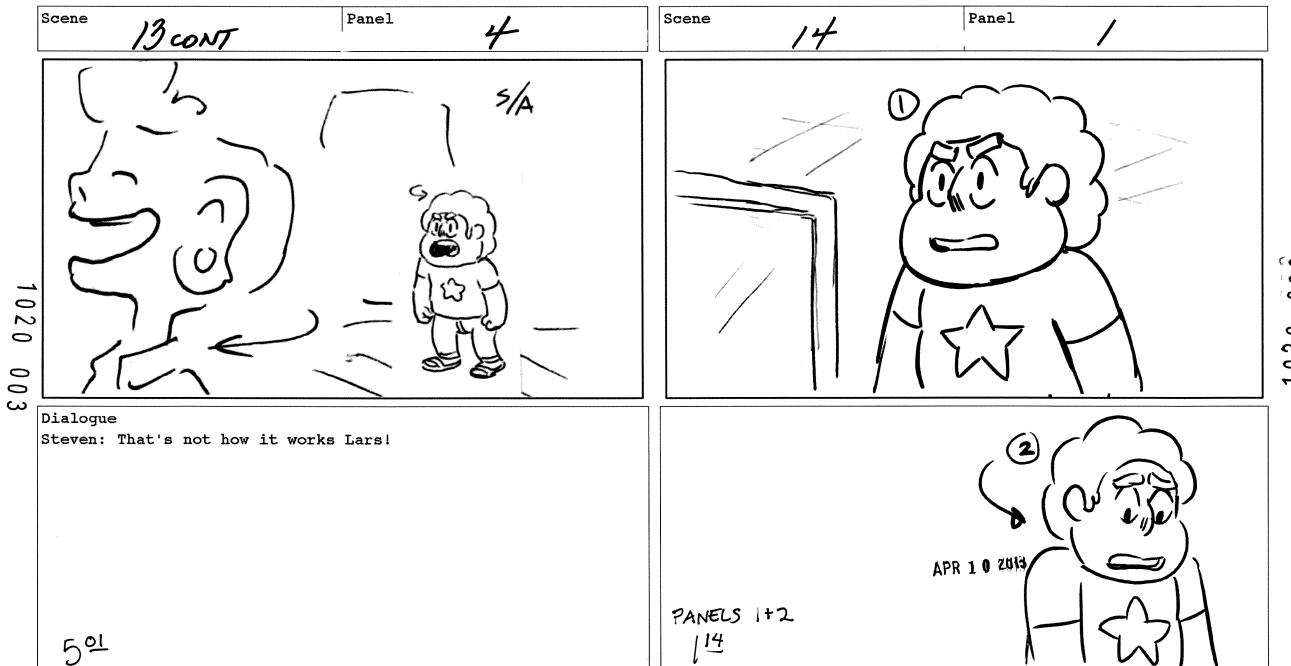
Panel

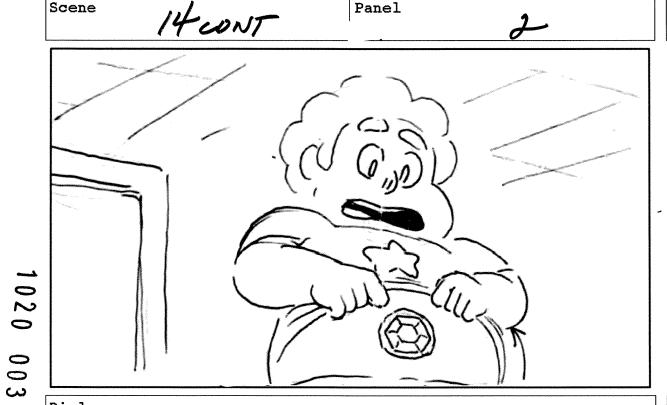






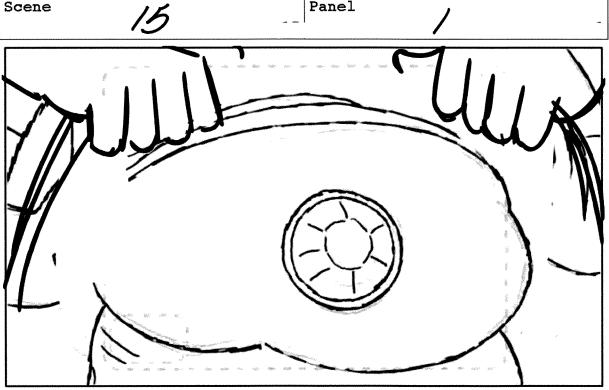




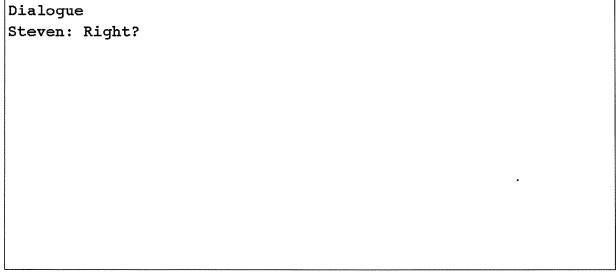


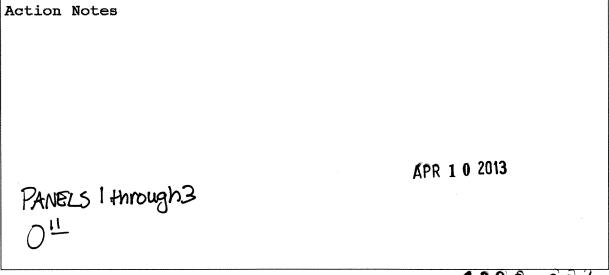
Panel

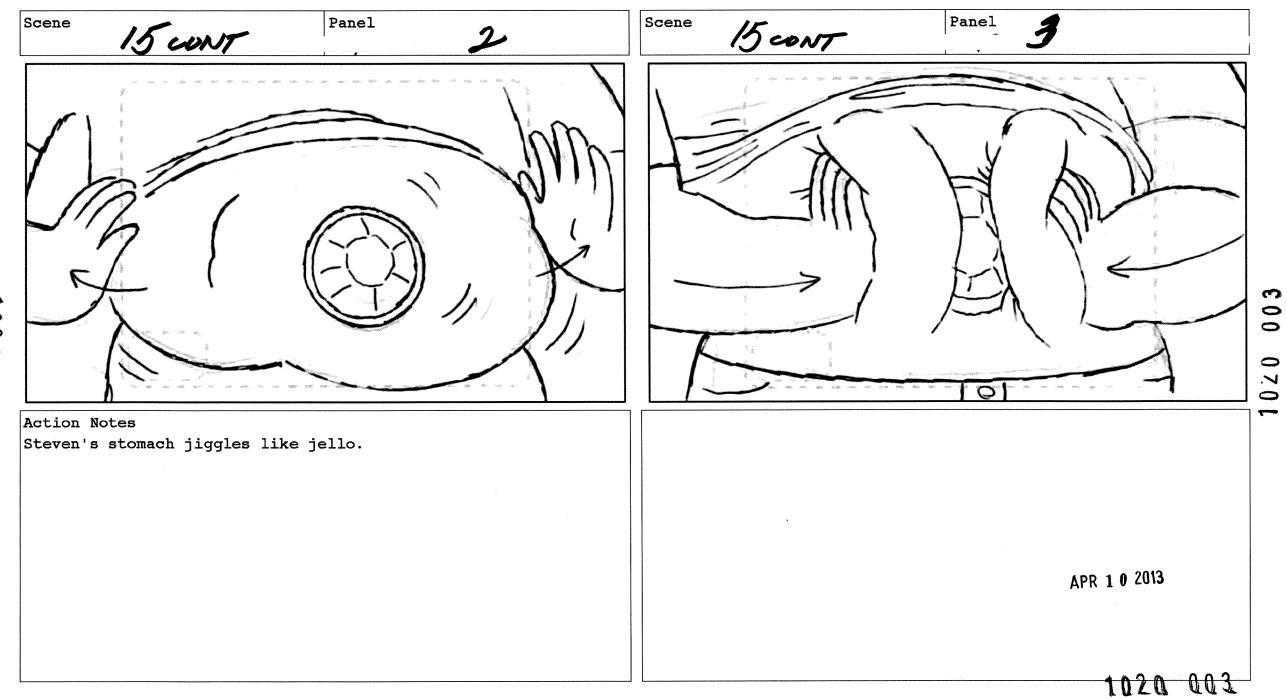
Scene



Panel



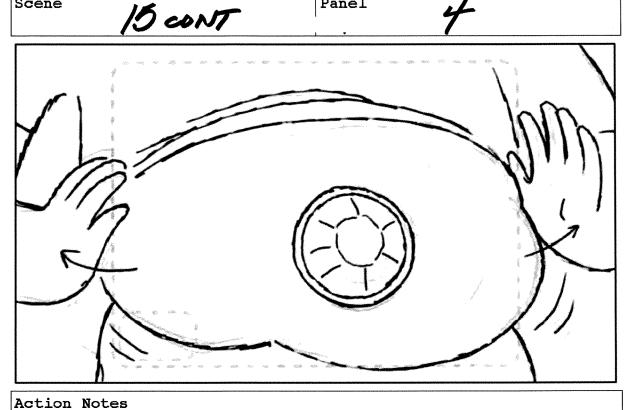




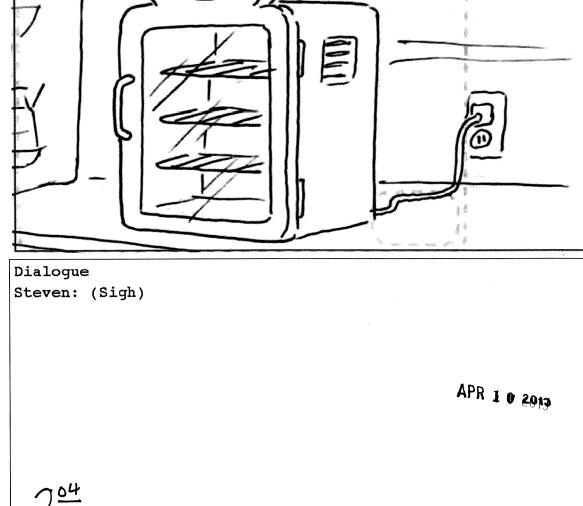
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Panel



Panel

Scene

16

Steven's stomach jiggles like jello.



Panel

Steven: ... Oh sweet cookie cats ...

ADJ O º5 HOLD

1020 003

Dialogue

Page 20A

Scene /6 CUNT Panel



Dialogue

Steven: ... with your crunchy cookie outside ...

APR 1 0 2013

304

2/ANEXT

Scene /6 CONT Panel 4

Scene Panel

D

020 003

 $\omega_{ exttt{Dialogue}}$

Steven: ... and your icey creamey insides ...

Action Notes

Steven starts to draw on the glass.

ACTION ' (3) braws CAT FACE ON GLASS

APR 1 0 2013

PANELS 1 Hurugh3

08

309



Panel 17 cont Scene

 $\langle \langle \langle \rangle \rangle$ 2

Dialogue

Steven: You were to good for this world...

Action Notes Steven kisses the glass.

APR 1 0 2013

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Panel



Panel

Scene

Dialogue Sadie: Uh.. Steven?

APR 1 0 2013

Page 24,

24ANEXT

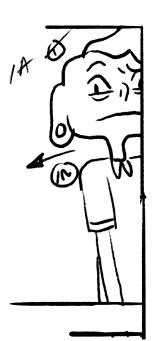


Panel

Dialogue

Sadie: Do you wanna take the freezer with you?

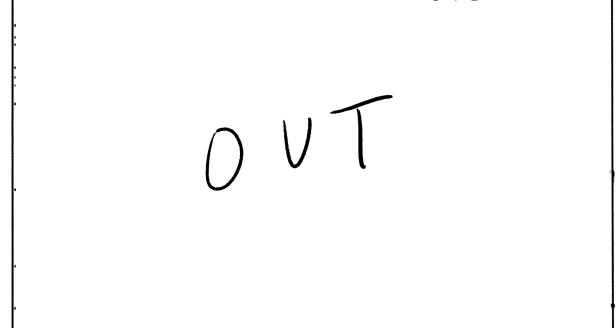
CAMERA ADJUSTS RIGHT LARS LEAMS IN TO SCREEN



APR 1 0 2013

| Scene | Panel |
|-------|-------|
| | |
| | |

Scene Panel





Action Notes Head cycles A B A B A B A

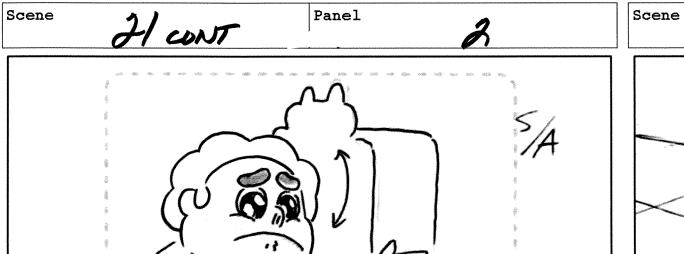
Cycle
$$A+B \times 3 + A$$

$$0 \frac{13}{13}$$

APR 1 0 2013

0

102



Panel

Action Notes Head cycles A B A B A B A

Dialogue

Steven noise: (Humming)

APR 1 0 2013

Action Notes

The cookie cat freezer bounces on his back as he runs.

Background pans from right to left.

Panel Scene



23 WAT

Panel



Dialogue

Steven noise: (Humming continues)

AETION:
Cycle W/ NEXT

PANELS 1+2

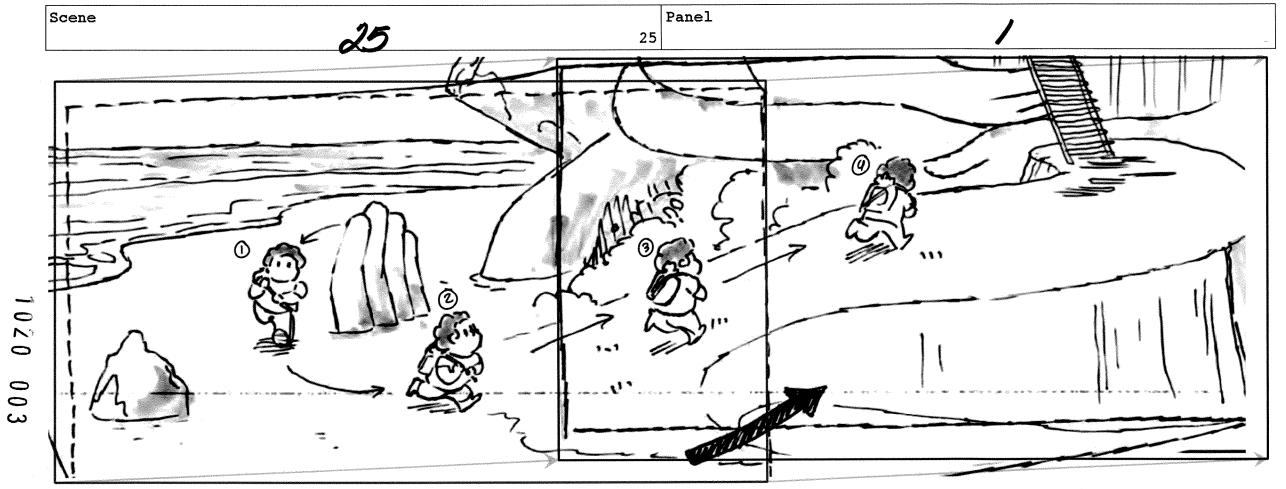
203

Dialogue

Scene

Steven noise: (Humming continues)

APR 1 0 2013



Dialogue

Steven noise: (Humming continues)

APR 1 0 2013

Action Notes

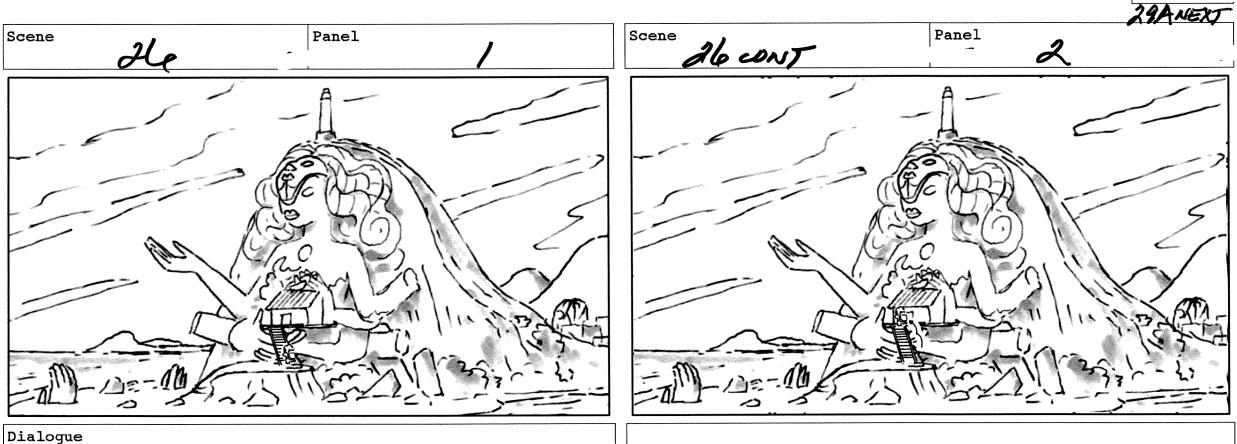
Camera pans from screen left to the right.

HOLD AD.

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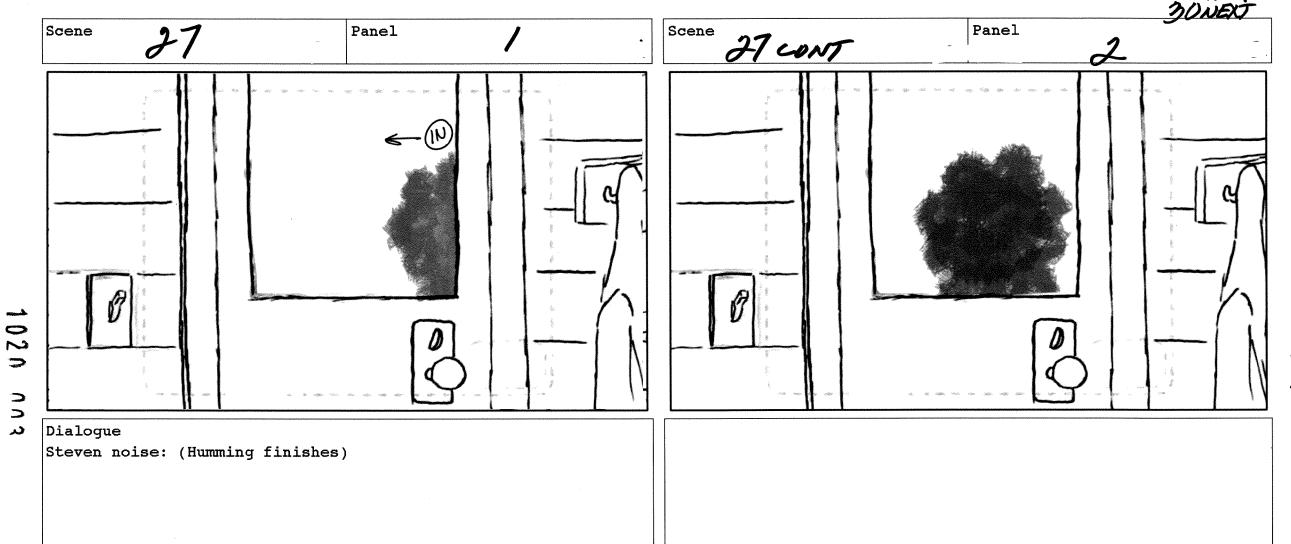
ယ

Page 29



Steven noise: (Humming finishes) ACTION: STE jogs up stairs PANELS 1+2 309

APR 1 0 2013



PANELS 1+2

1020 003

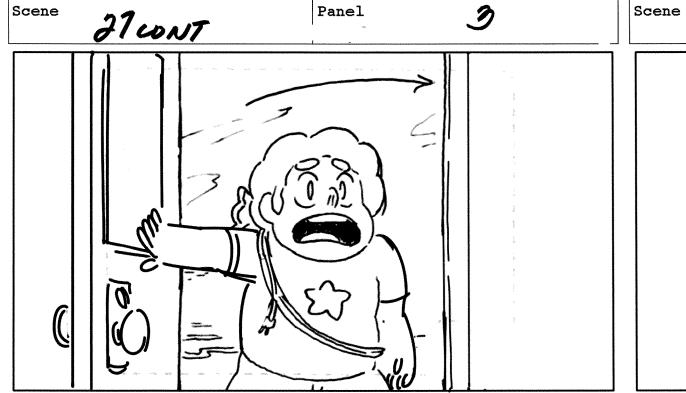
APR 1 0 2013

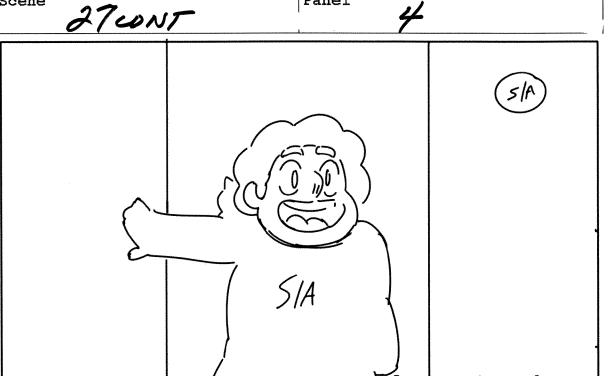
Page 30

30A NEXT

20







Panel

Dialogue

Steven: Hey guys!

PANELS 3+4 312 Dialogue

Steven: You won't believe this!

APR 1 0 2013

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020

Panel #A

44

Scene 27 CONT

Panel 48



S/A

Dialogue Centipeetle Noise: (gnashes its' jaw at Steven)

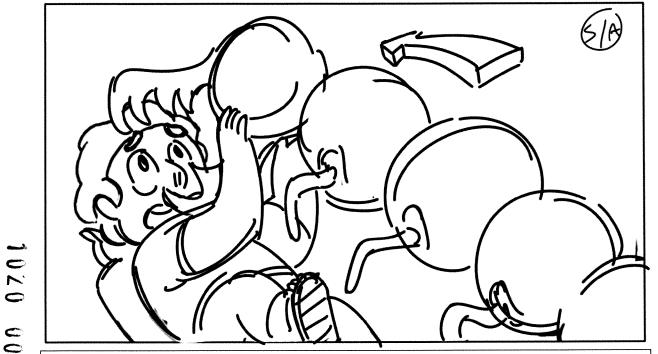
s jaw at steven)

APR 1 0 2013

PANELS 4+5

00

Scene Panel 27 cont



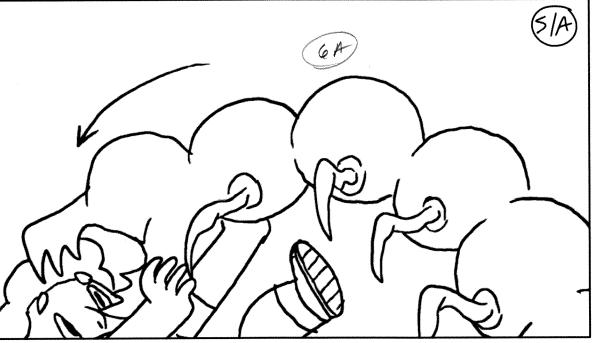
Dialogue

 \subset

Centipeetle Noise: (Continues to gnashes its' jaw at Steven)

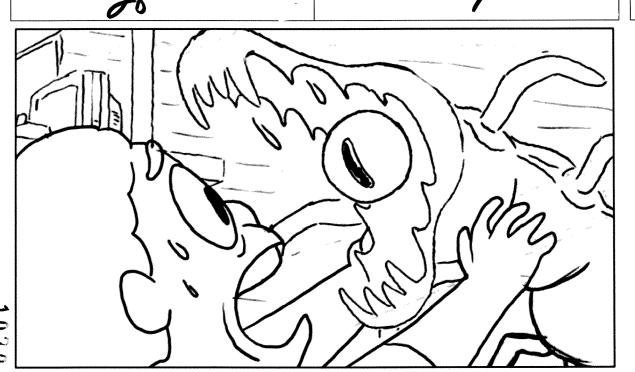
Steven noise: AAA!

Panel Scene HLONT



Dialogue

Centipeetle Noise: (Continues to gnashes its' jaw at Steven)



Panel



Panel

C Dialogue
C Centipeetle Noise: (Continues to gnashes its' jaw at Steven)

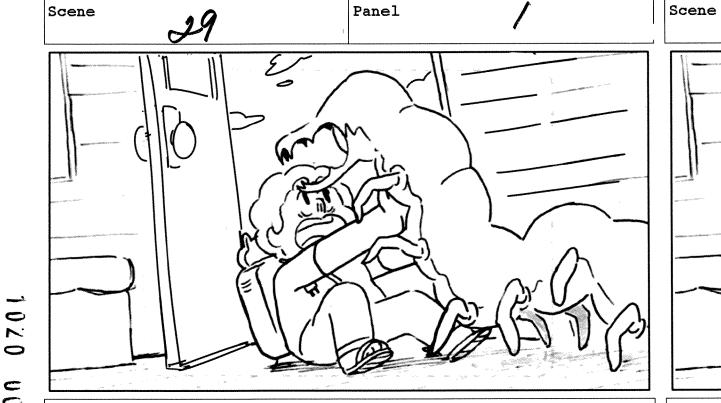
Dialogue Centipeetle Noise: (Continues to gnashes its' jaw at Steven)

APR 1 0 2013

CYCLE PANELS 1+2 × 2

Scene

EV. UU



Dialogue

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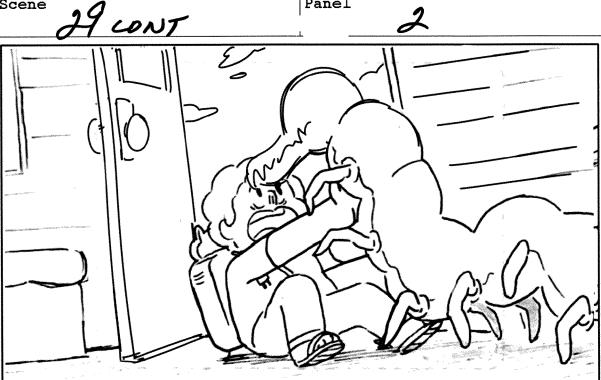
00

Centipeetle Noise: (Continues to gnashes its' jaw at Steven)

Steven screams: Whhaaaaa!!

ACTION:

Cycle jun ACTION W/ rext PANELS 1+2

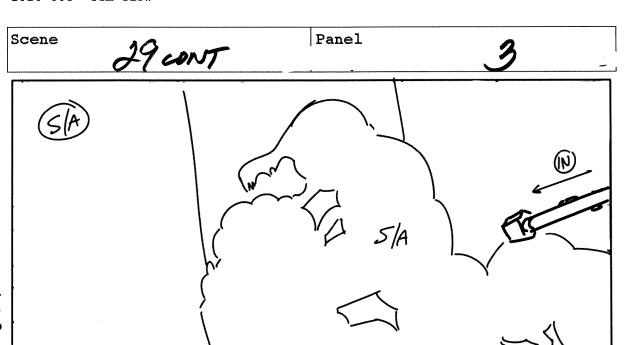


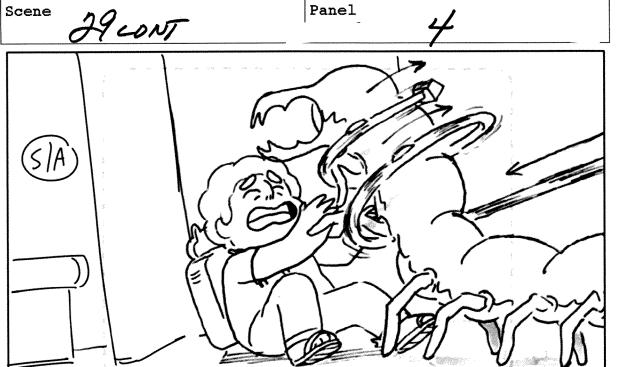
Panel

Dialogue

Centipeetle Noise: (Continues to gnashes its' jaw at Steven)

Page





Dialogue

00

Centipeetle Noise: (Continues to gnashes its' jaw at Steven)

Steven screams: Whhaaaaa!!

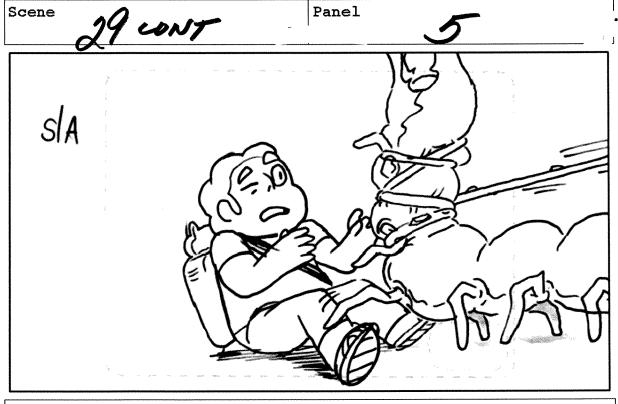
PANELS 3+4

Dialogue

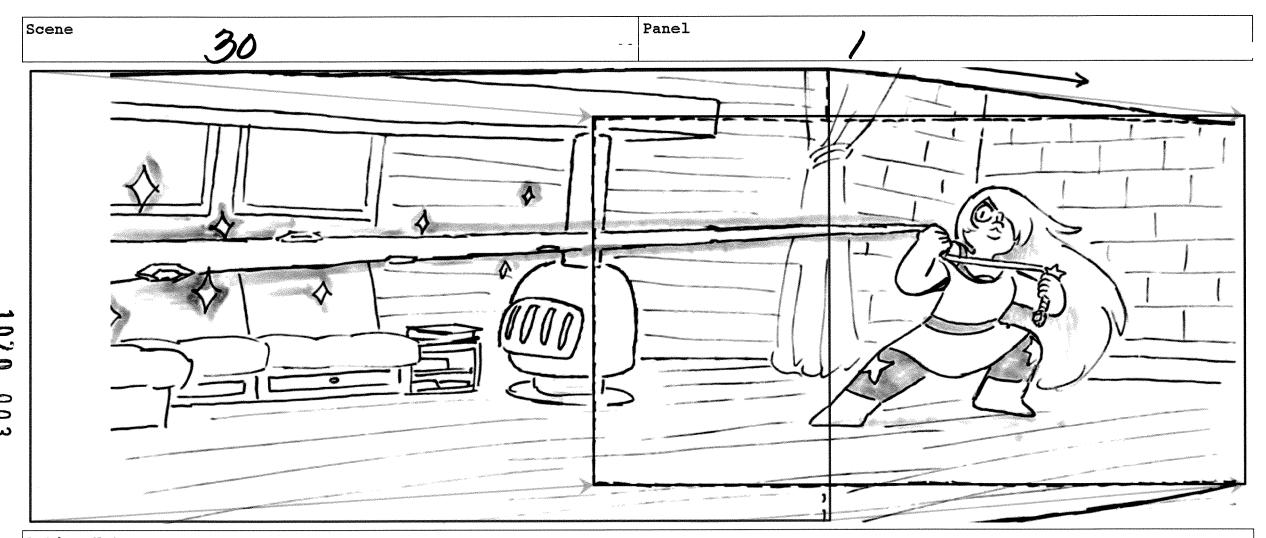
Centipeetle Noise: (Continues to gnashes its' jaw at Steven)

APR 1 0 2013

00



Dialogue
Centipeetle Noise: (Squeals)

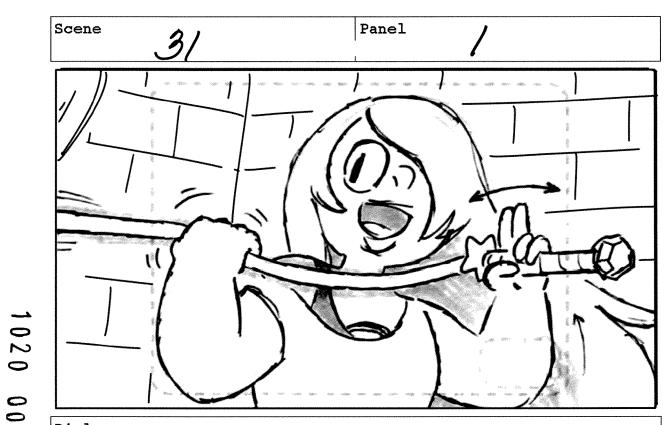


Action Notes

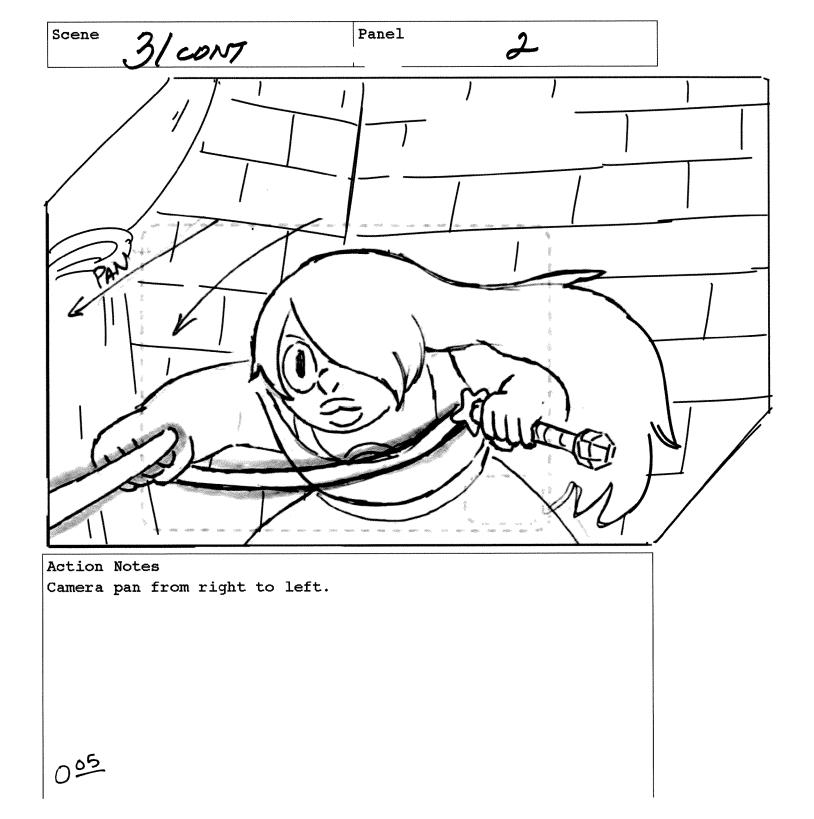
Camera pan/zooms in left to right.

APR 1 0 2013

ADJ HOLI



Dialogue Amethyst: Sup Steven. 08



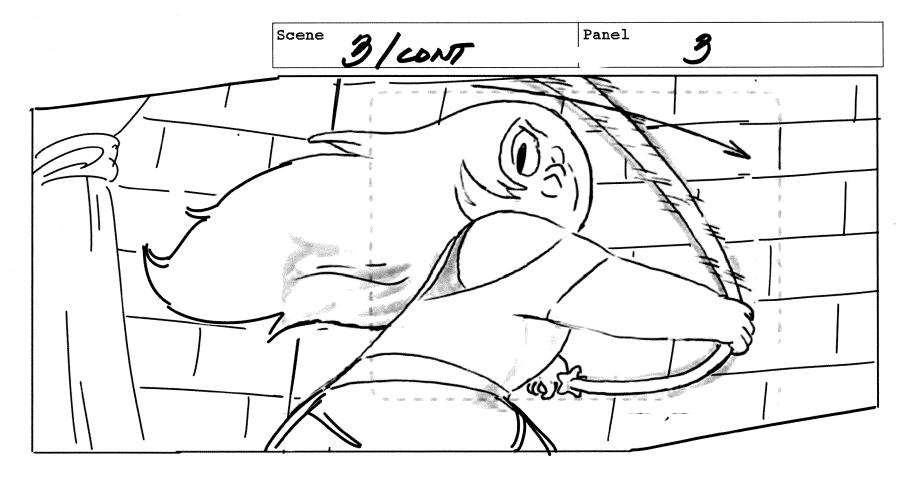
36A

Page

3TNEXT

APR 1 0 2013

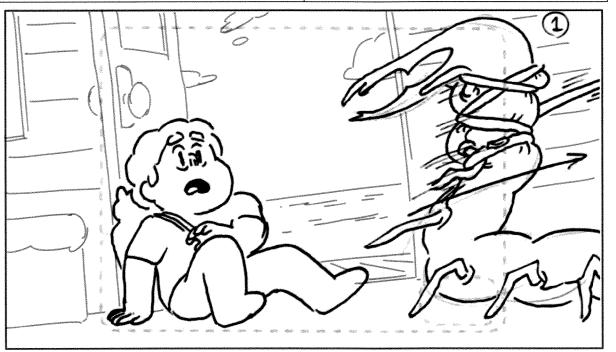
003



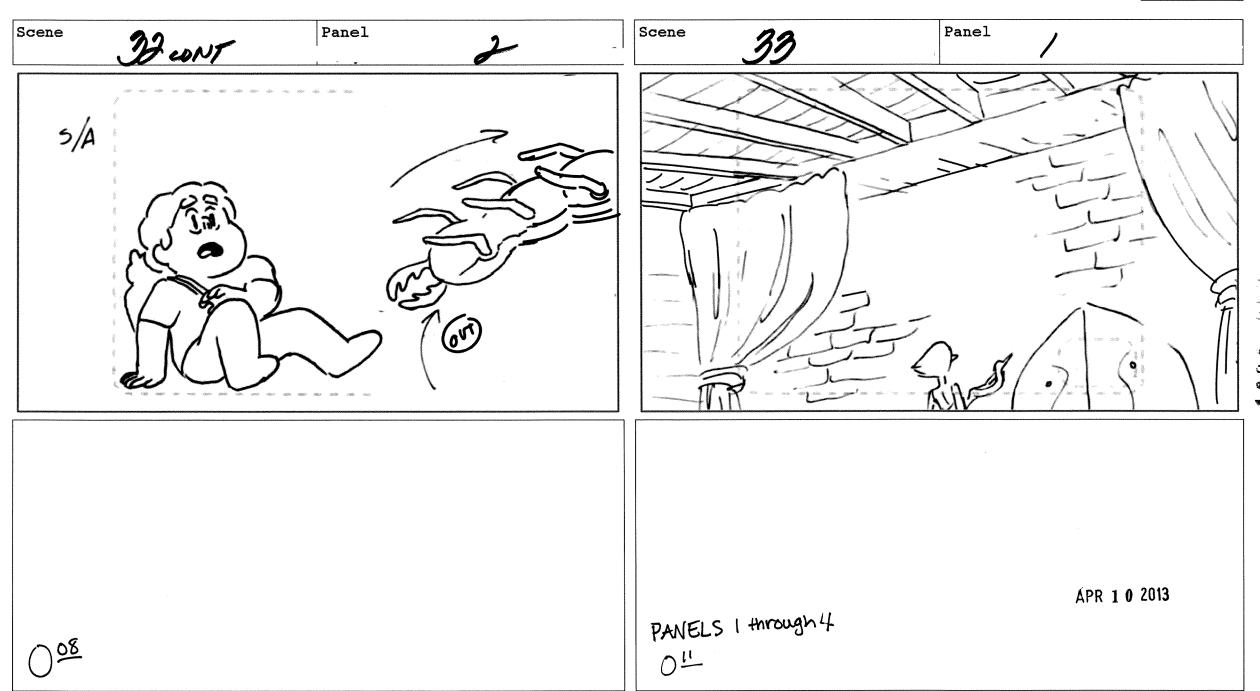
Action Notes
Camera pan from left to right

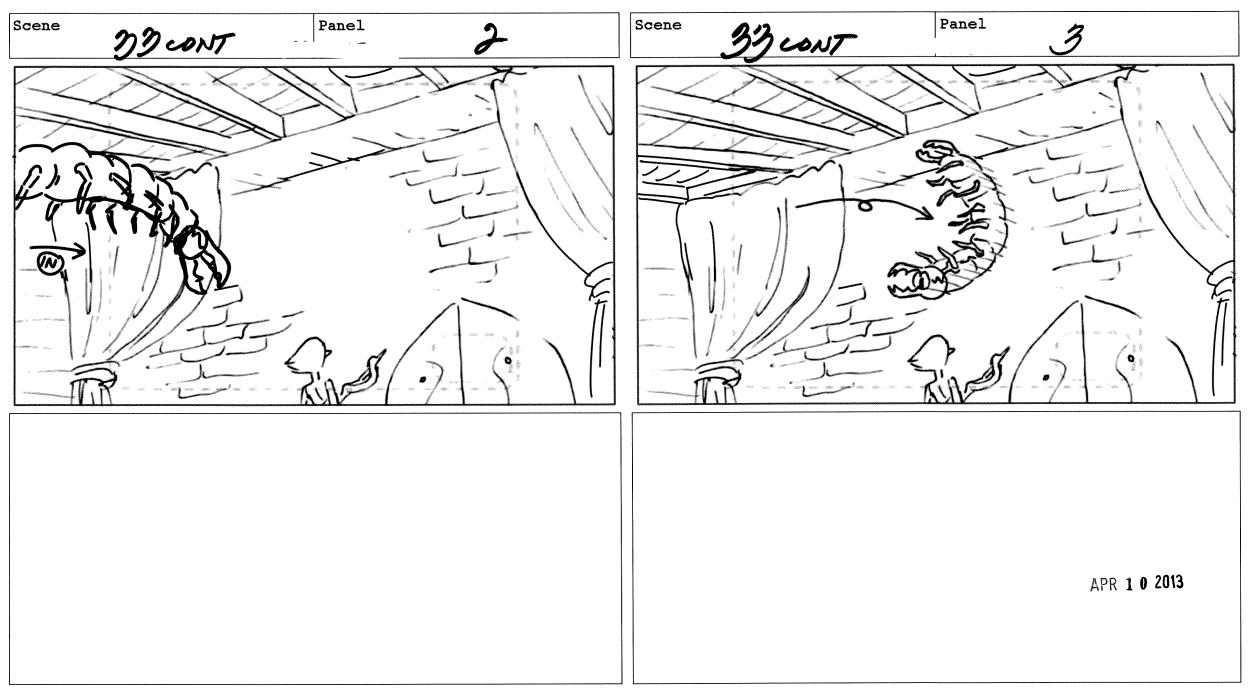
37A Page 38NEXT

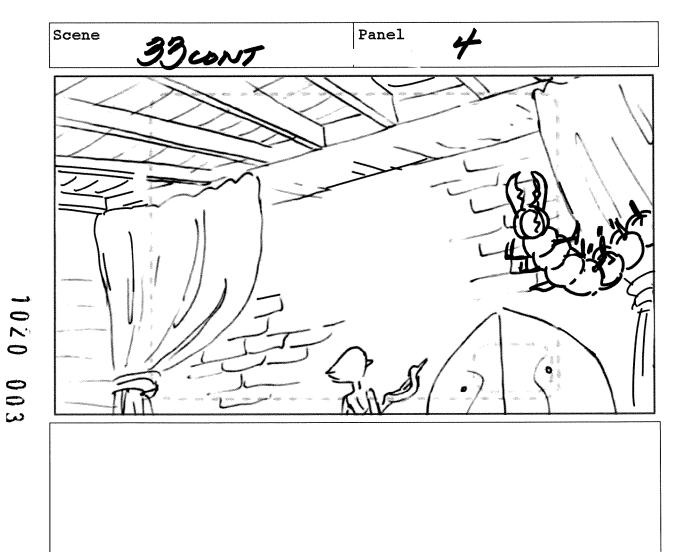
Scene Panel 32

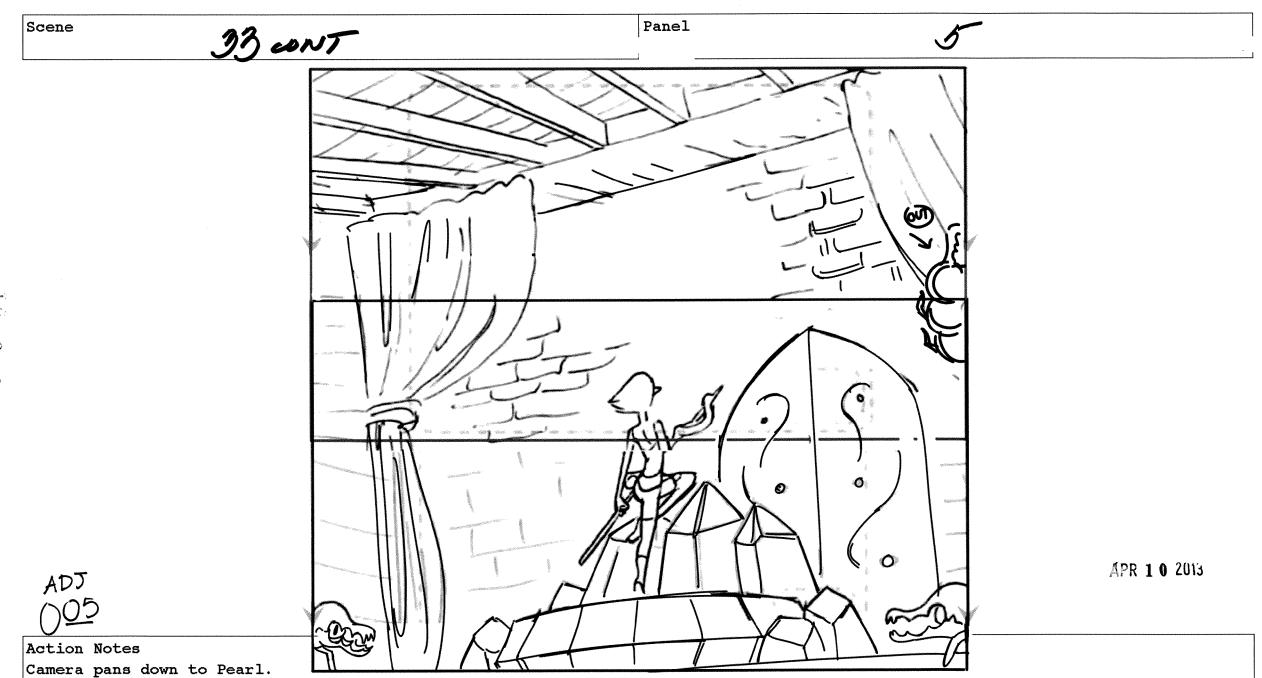


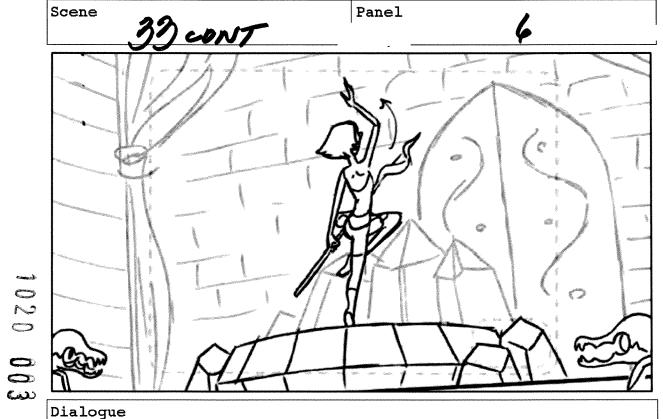
APR 1 0 2013 1020 003

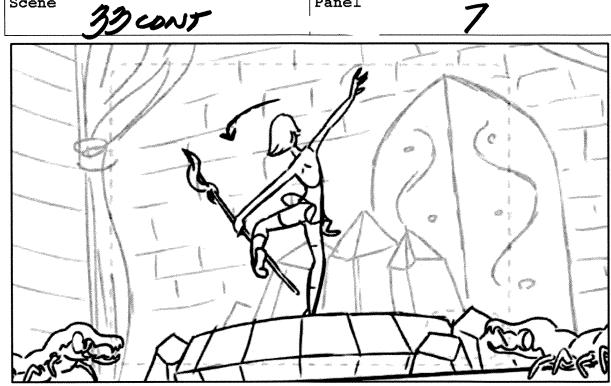






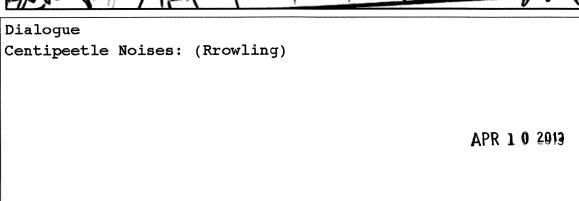






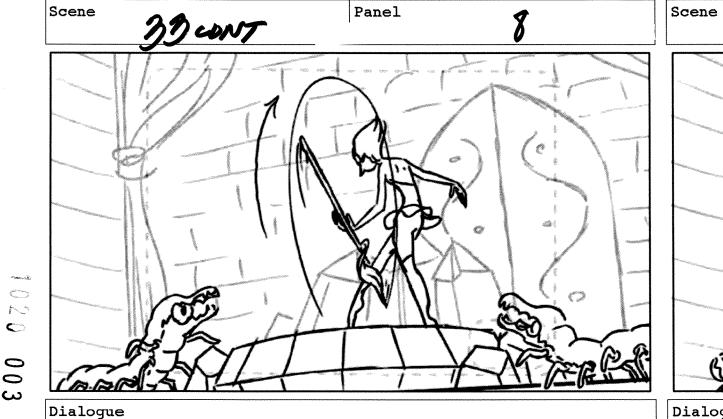
Panel

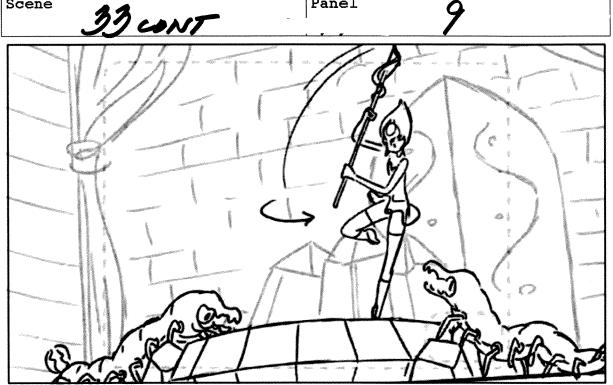
Centipeetle Noises: (Rrowling)



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Scene

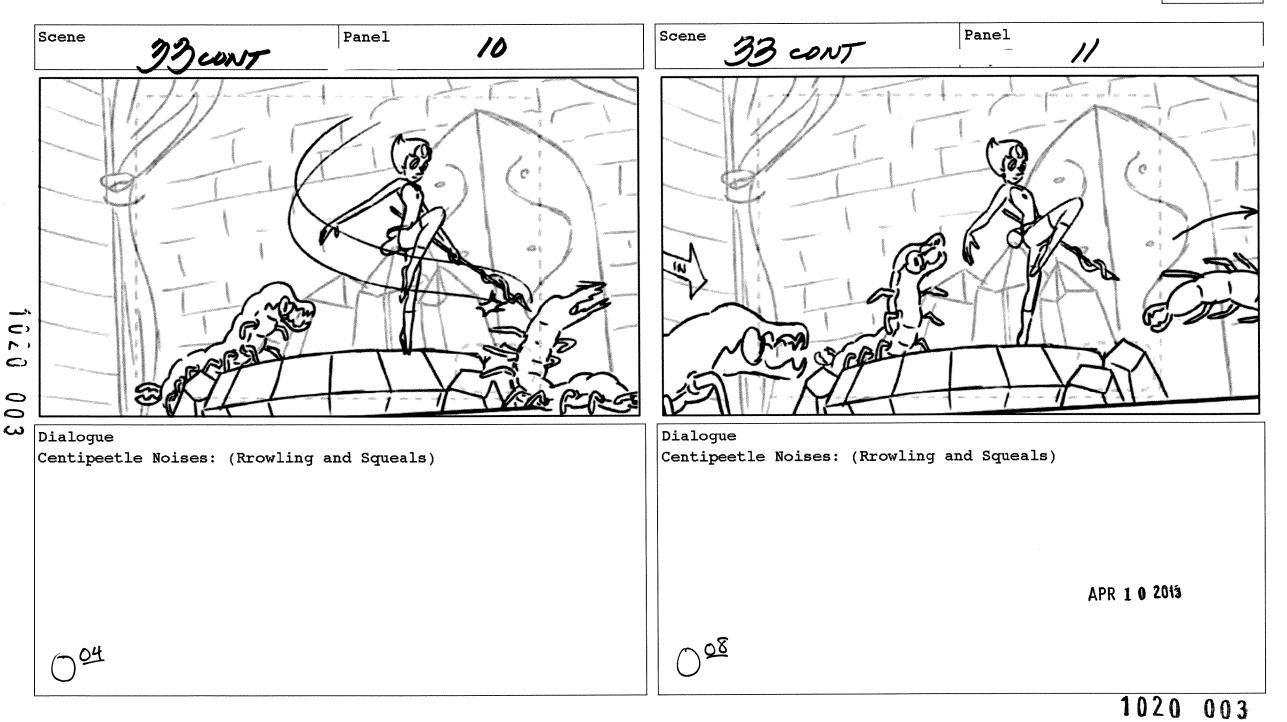




Panel

Centipeetle Noises: (Rrowling)

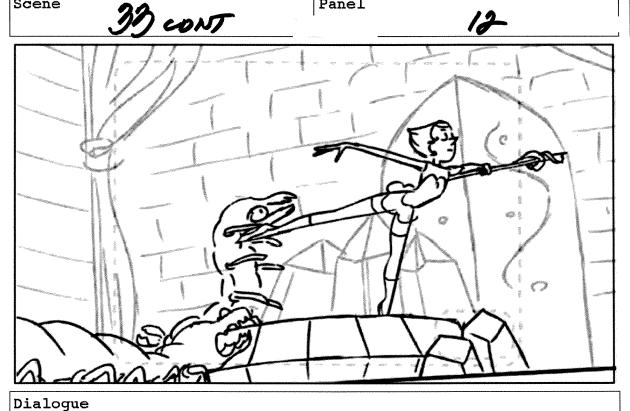
Dialogue Centipeetle Noises: (Rrowling) APR 1 0 2013



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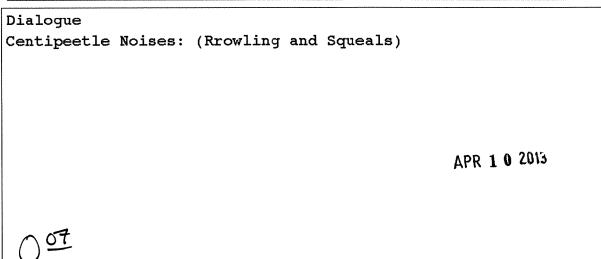
Panel

Scene

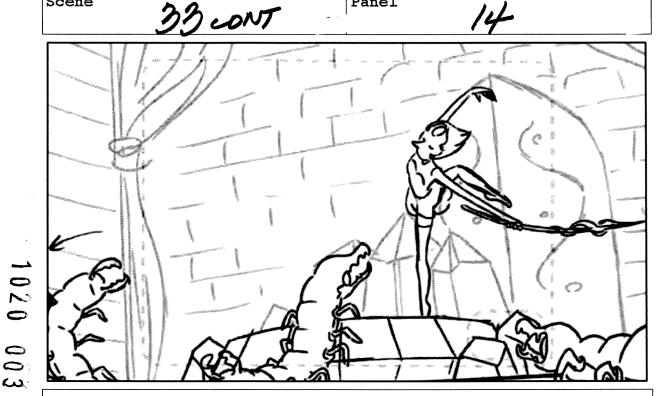


Panel

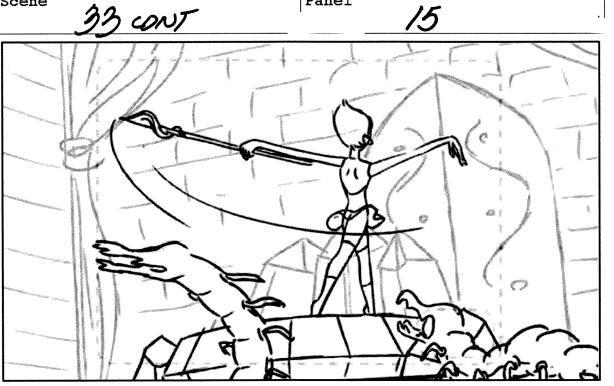
Centipeetle Noises: (Rrowling and Squeals)



003



Panel



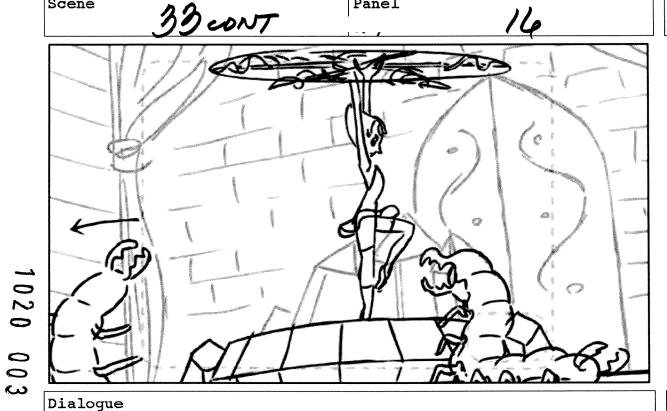
Panel

Dialogue Centipeetle Noises: (Rrowling and Squeals)

Dialogue Centipeetle Noises: (Rrowling and Squeals)

APR 1 0 2013

Scene

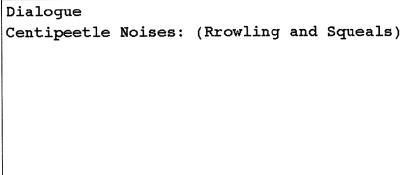


Panel



Panel

Centipeetle Noises: (Rrowling and Squeals)



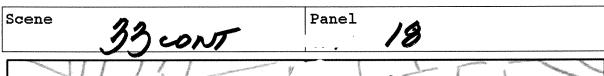
Scene

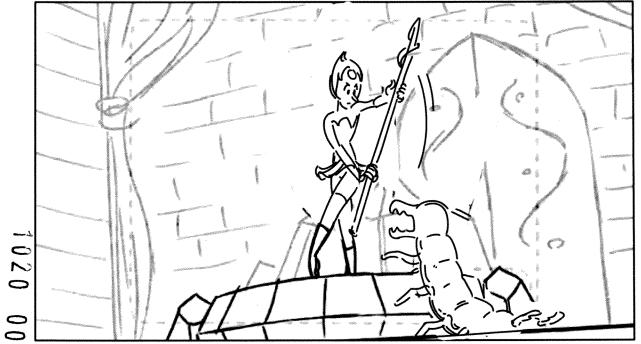
Page 48.

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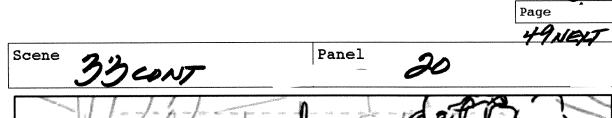


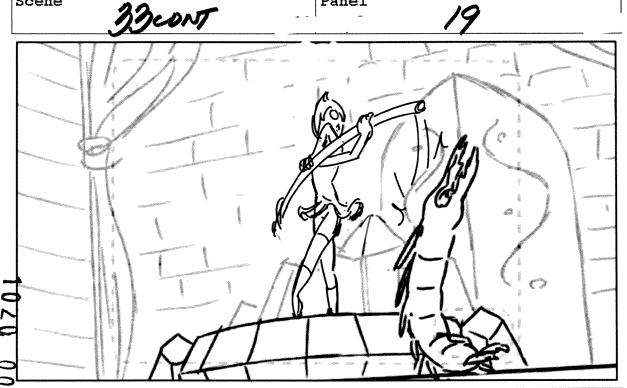


ယ Dialogue Centipeetle Noises: (Rrowling and Squeals)

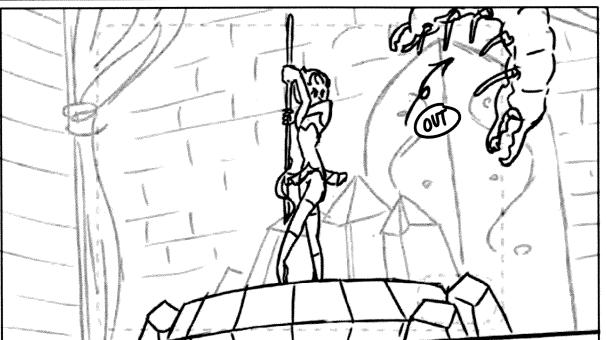
PANELS 18+19

02





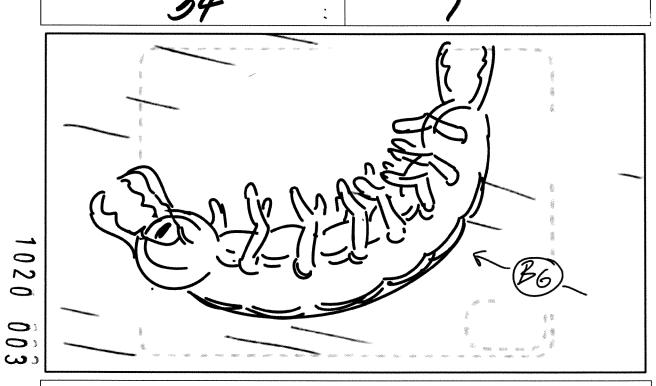
Panel



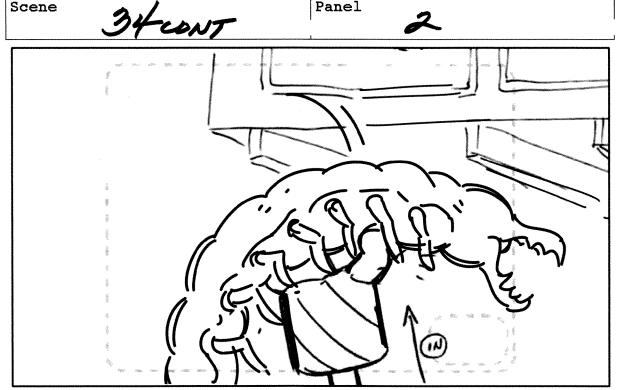
Dialogue
Centipeetle Noises: (Rrowling and Squeals)

Dialogue
Centipeetle Noises: (Squeals)

APR 1 0 2013



Panel



Panel

Dialogue Centipeetle Noises: (Squeals)

Action Notes Background pans screen right to left.

Dialogue Centipeetle Noises: (Squeals)

APR 1 0 2013

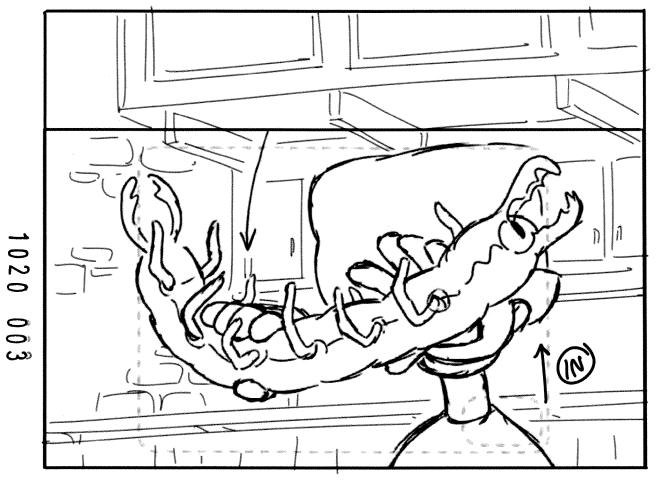
Scene

Page 50

50A NEXT

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Dialogue

Centipeetle Noises: (Squeals)

APR 1 4 PATT

Action Notes

Camera ADJ down with Centipeetle.

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Page 5/NEXT

34 cont Panel 4

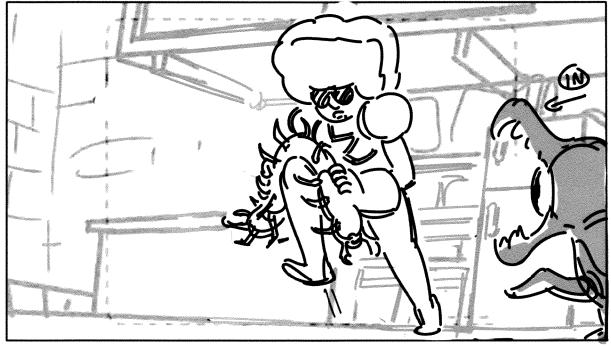


Dialogue

Scene

Centipeetle Noises: (Squeals end)

APR 1 0 2013



Dialogue
Centipeetle Noises: (Squeals)

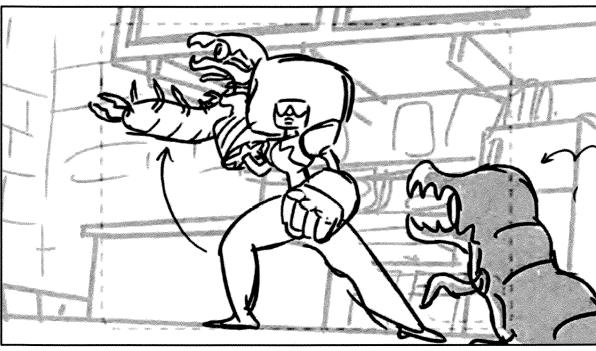
PANELS 1+2

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Scene 35 cont Panel



Panel

Dialogue

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Centipeetle Noises: (Squeals)

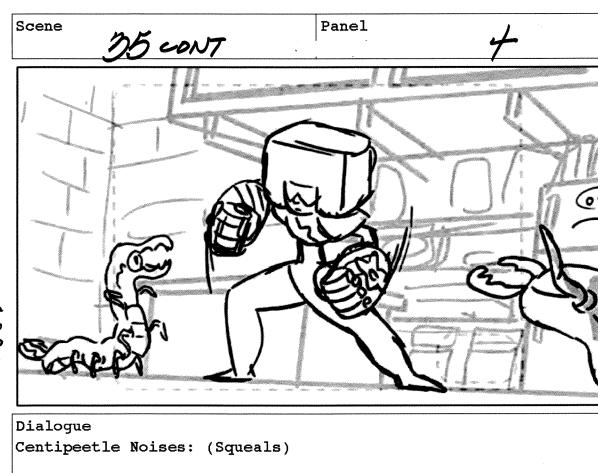
Dialogue

Centipeetle Noises: (Squeals)

Action Notes

Camera rotate right.

534 NEX



Scene 35 cont Panel

Dialogue

Centipeetle Noises: (Squeals)

Action Notes

Camera rotate left.

097

Action Notes

Camera rotate left.

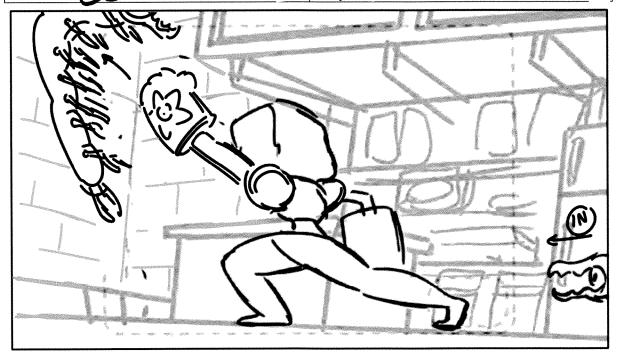
PANELS 4+5

APR 1 0 ZUIS

02

Scene 35 CONT

Panel



Dialogue

Centipeetle Noises: (Squeals)

Action Notes

Camera rotate left.

Page 53.

53ANET

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02

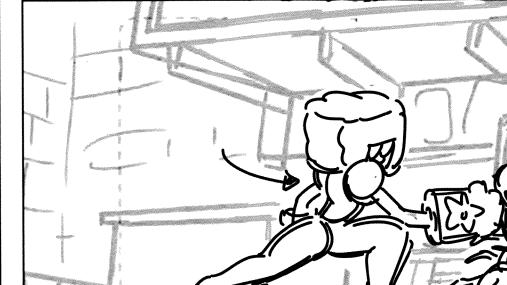
Scene 35 CONT

4 (OUT)

Panel

Scene 35 cont

Panel



Dialogue

7020

Centipeetle Noises: (Squeals)

Action Notes

Camera rotate right.

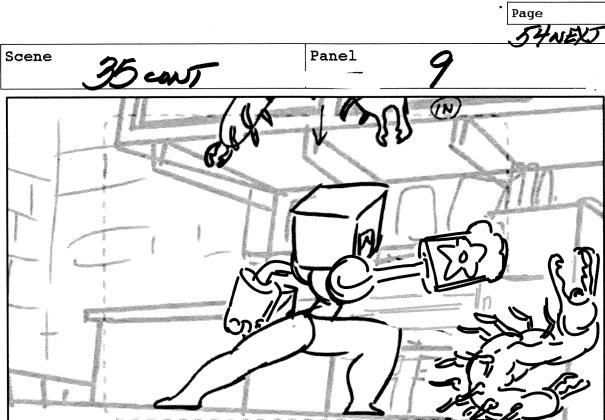
005

Dialogue

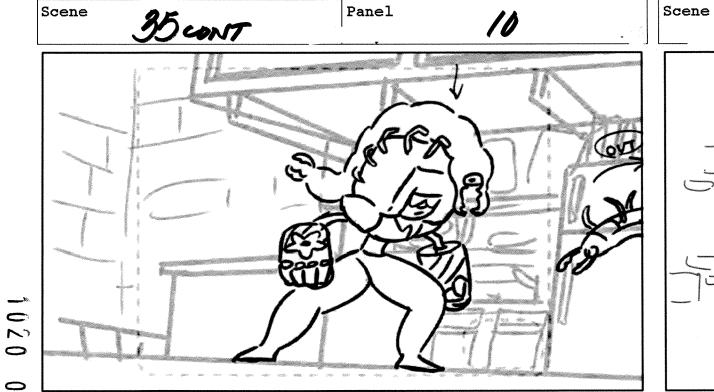
Centipeetle Noises: (Squeals)

APR 1 0 2013

PANELS 7+8

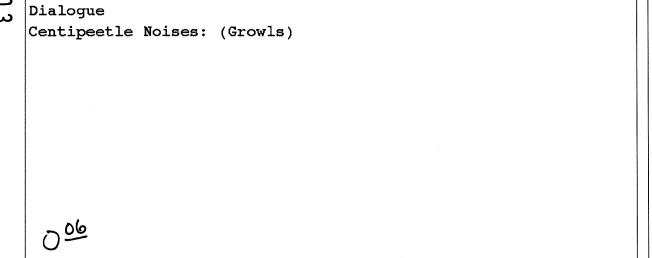


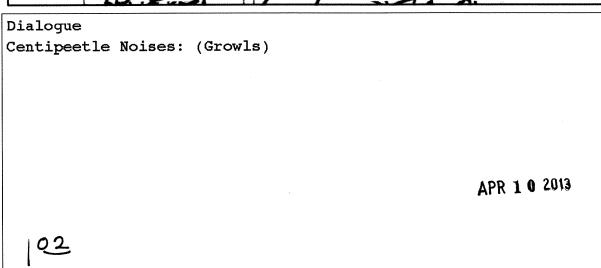
Dialogue Centipeetle Noises: (Squeals)





Panel





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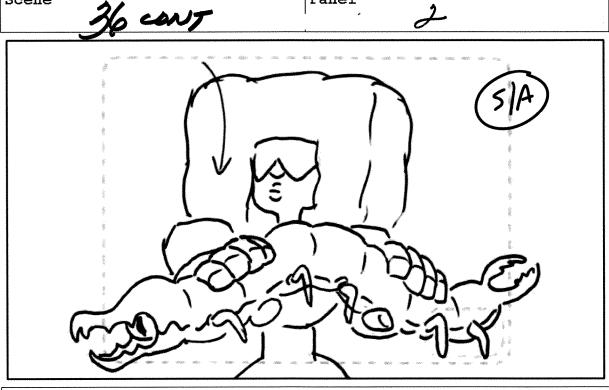
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Panel



Panel

Scene

Centipeetle Noises: (Growls)

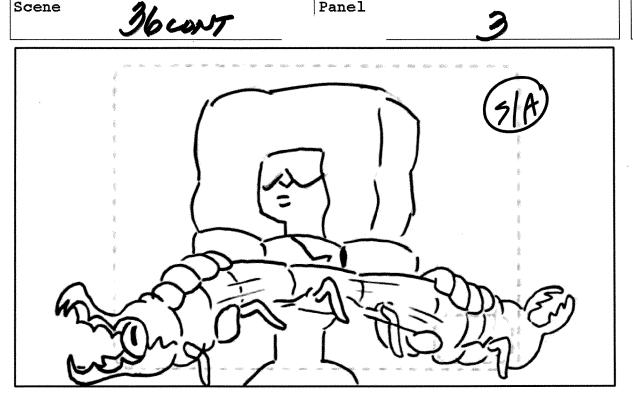
Dialogue
Centipeetle Noises: (Squeals)

APR 1 0 2013

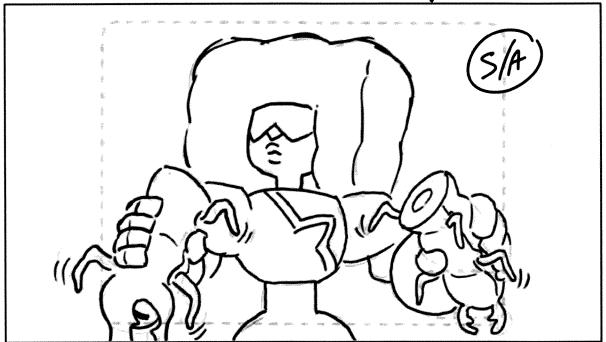
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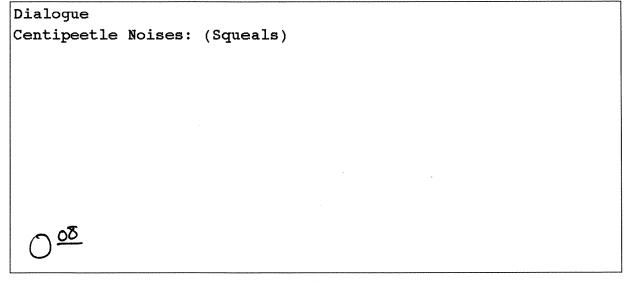
Panel

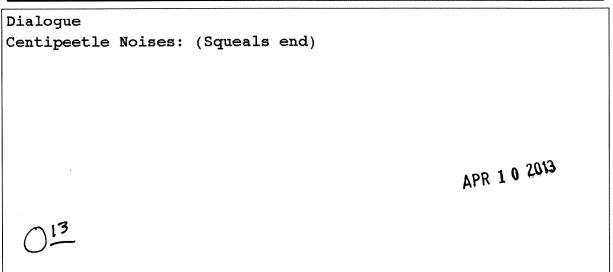


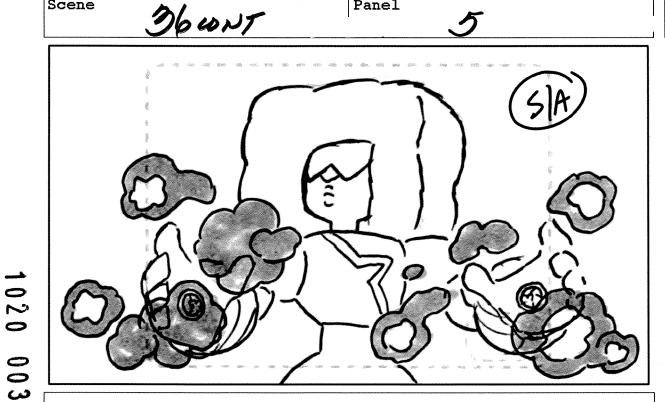
Panel

Scene

36 cont

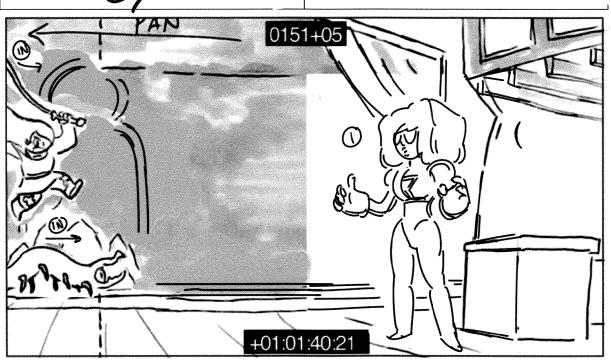




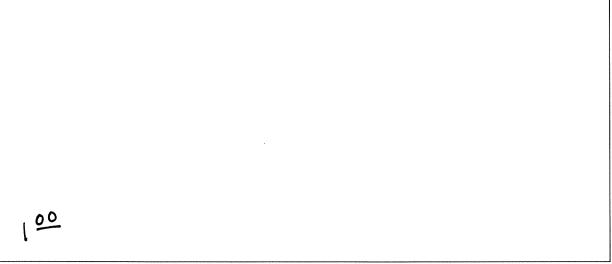


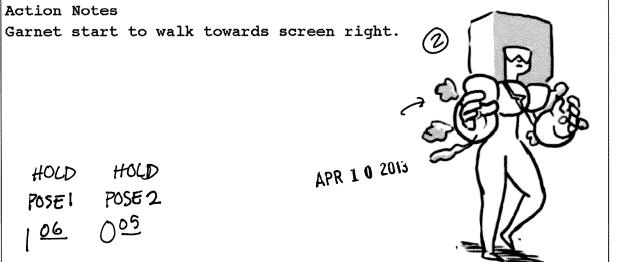
Panel

Scene



Panel





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Dialogue

Centipeetle Noises: (Squeals and growls)

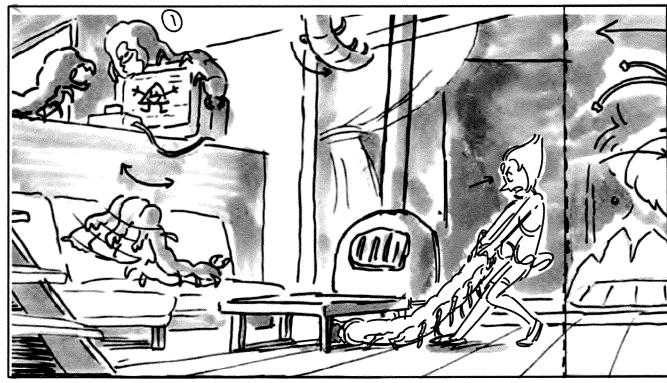
APR 1 0 2013

Action Notes

Camera pans screen right to left.

ADJ

37 CONT



Dialogue

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003

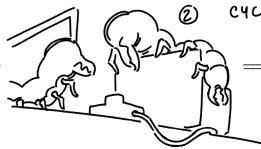
Centipeetle Noises: (Squeals and growls)

Action Notes

Camera pans screen right to left.

HOLD

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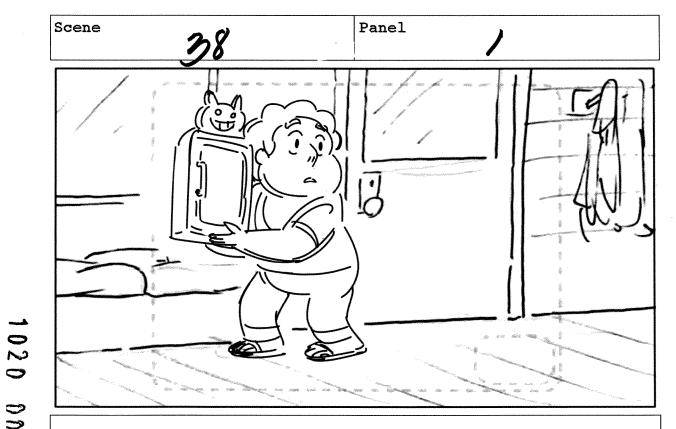


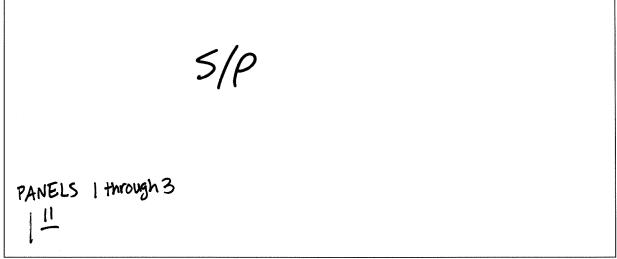
CYCLE CENTI'S
THEU SCENE

Panel

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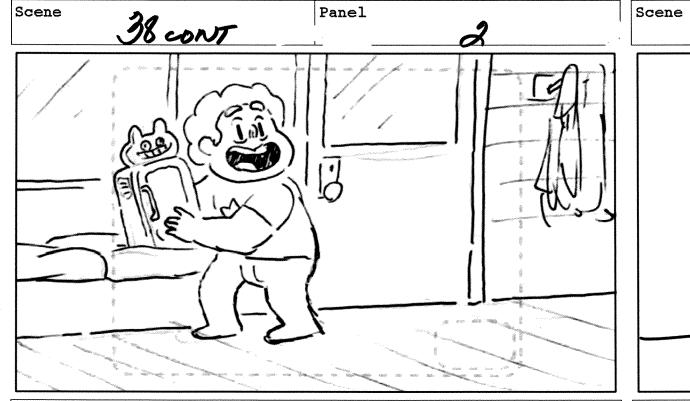
003

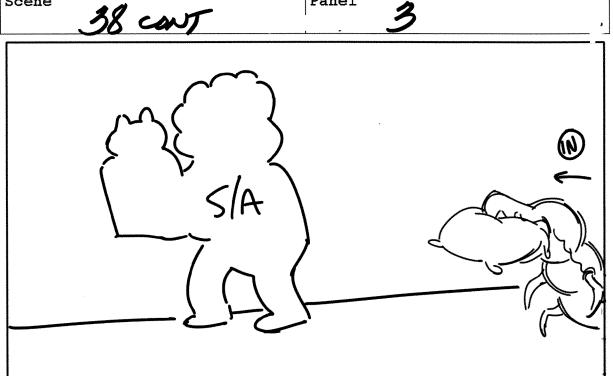




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Panel



Centipeetle Noises: (growls)

APR 1 0 ZUIS

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003

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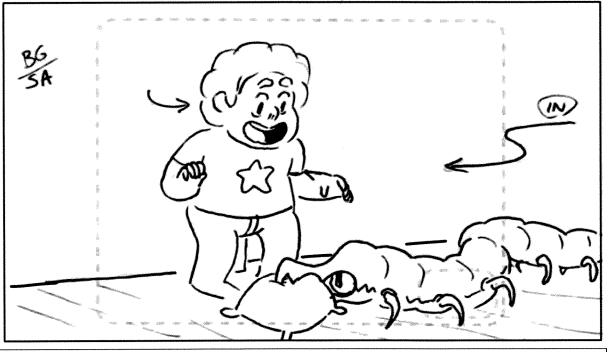
102

Page

60 NEXT

Scene 38 CONT

Panel 4



Dialogue

Steven: What are...

Centipeetle Noises: (growls)

APR 1 0 2013

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| | | GOANEXI |
|------------------------------|-------------------|-----------|
| Scene 38 cont Panel 5 | Scene Panel / | |
| Dialogue | | |
| Steven: these things? | | |
| Centipeetle Noises: (growls) | | |
| | | PR 10 201 |
| 08 | PANELS 1+2 214 | |

Pagi G/NEXT

003

020

Scene 39 cont 2

Dialogue

Pearl: Sorry Steven...



Scene 39 cont

Panel 3



Dialogue

Pearl: We'll get these centipeetles out of your room.

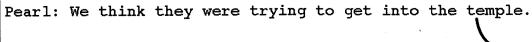
Centipeetle Noises: (Squeals and growls)

Action Notes

Camera pans slightly screen right to left.

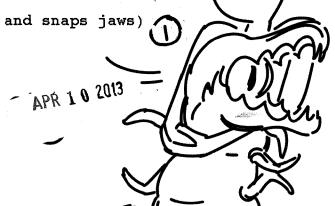
312



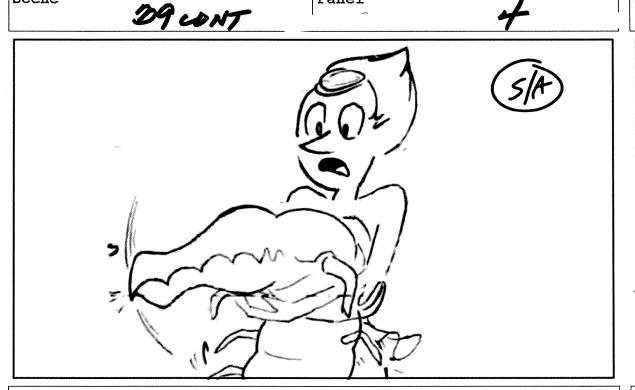


Centipeetle Noises: (growls and snaps jaws)

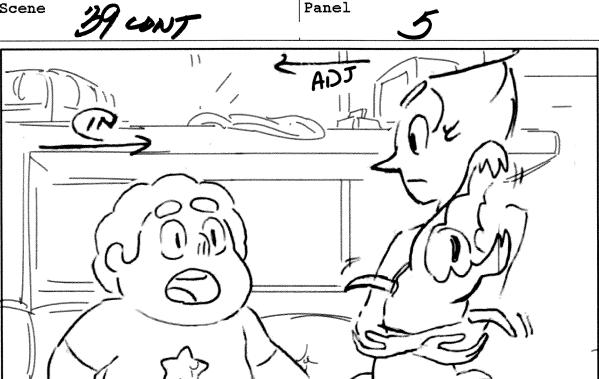
CYCLE PANELS 3+4×4



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Panel



Panel

Dialogue

Scene

Steven: Aww you don't have to get rid of them...

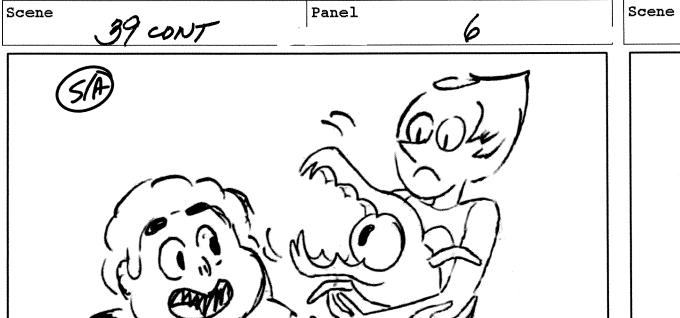
Centipeetle Noises: (Squeals)

APR 1 0 2015

Action Notes

Steven comes in from the left.

Camera pans slightly left to right.



39 cont

Panel

Dialogue

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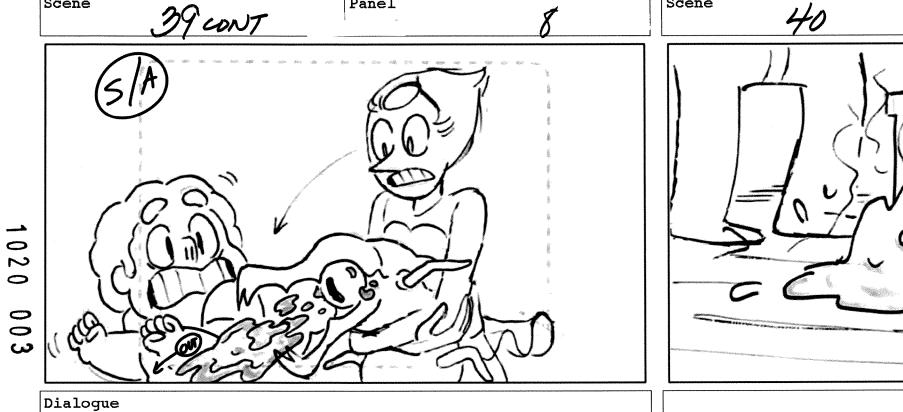
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Steven: They're really cool!

Centipeetle Noises: (Squeals)

Dialogue

Centipeetle Noises: (gag)



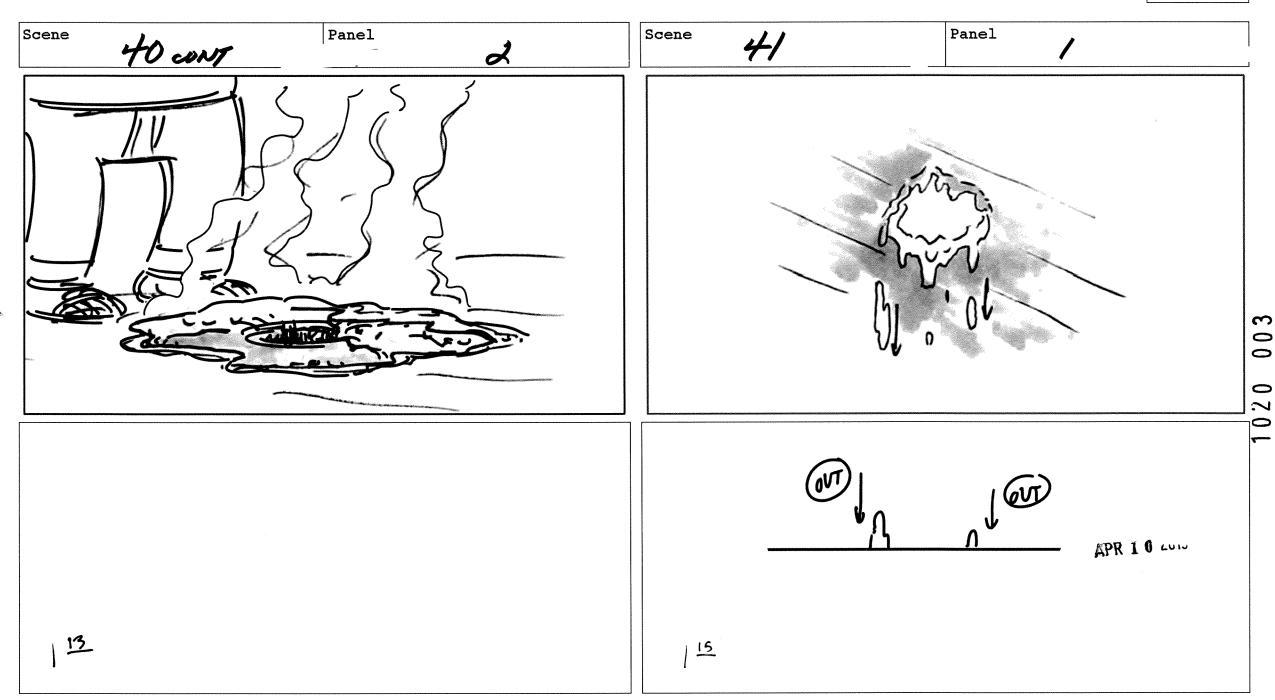
Scene



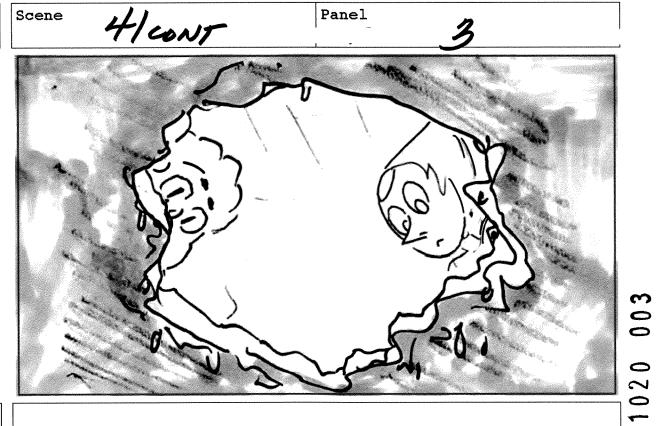
Panel

Centipeetle Noises: (Spit) 03

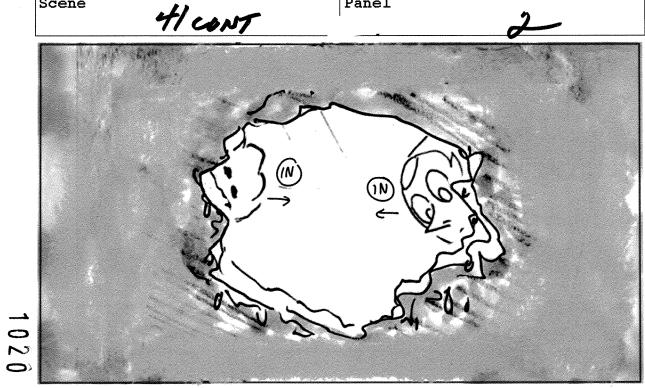
Panel



003



Panel



Panel

Scene

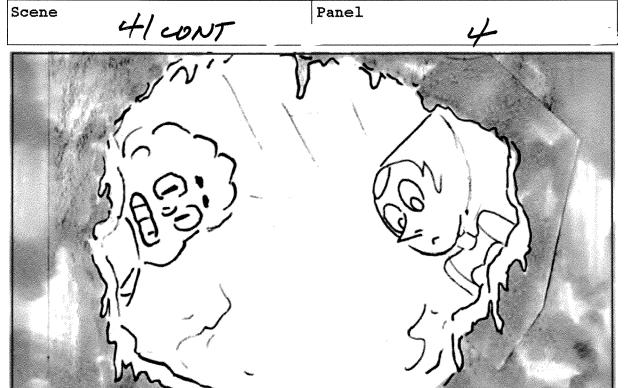
PANELS 2 through 6 507

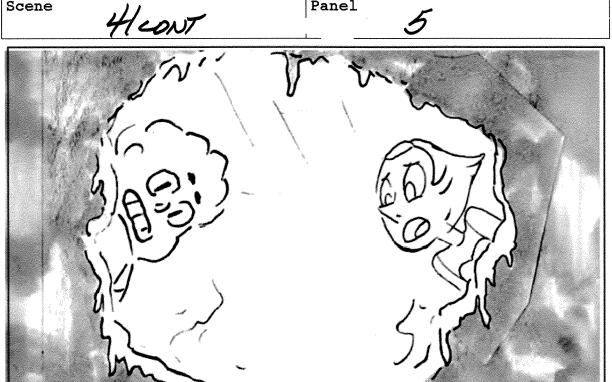
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Panel

Dialogue

Scene

Pearl: If by cool you mean

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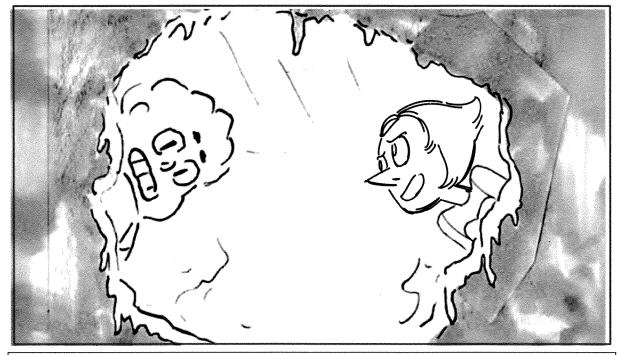
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Page UNEXT

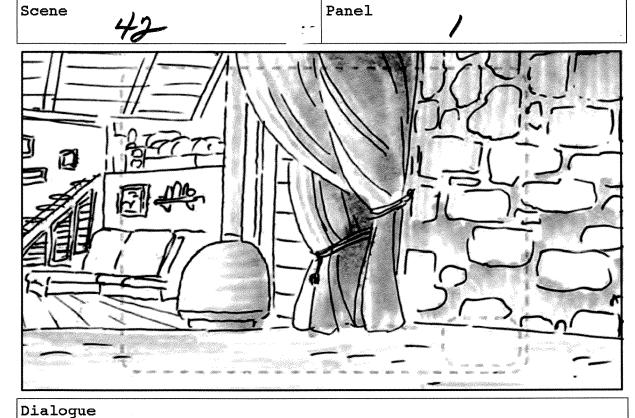
Scene HCONT

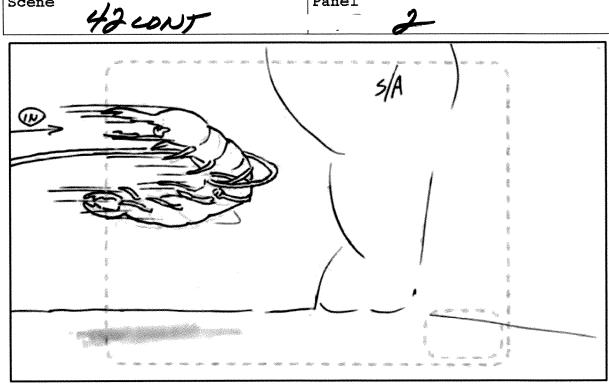
Panel



Dialogue

Pearl: incredibly dangerous.





Panel

Centipeetle Noise: (Squeals)

Centipeetle Noise: (Squeals)

Action Notes Centipeetle enters screen left.

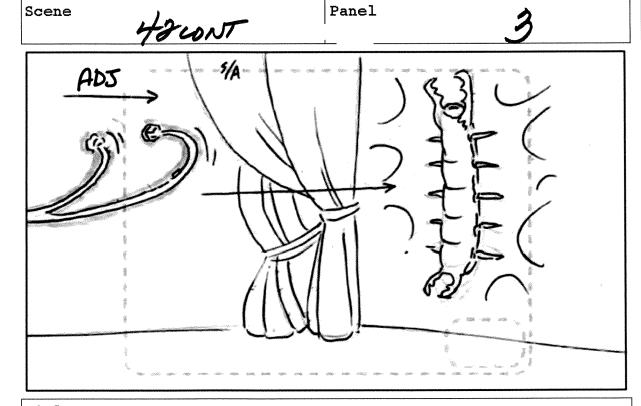
APR 1 0 2013

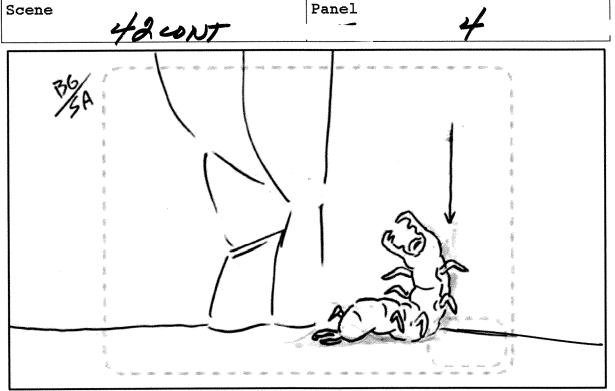
006

Dialogue

Scene

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Panel

Dialogue

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Centipeetle Noises: (Squeals the splat)

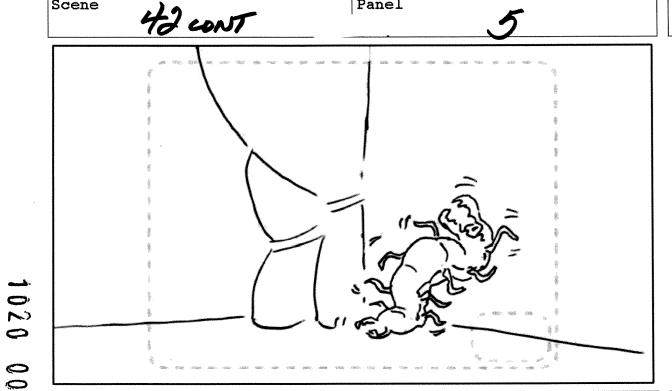
Action Notes

Camera pans from screen left to right.

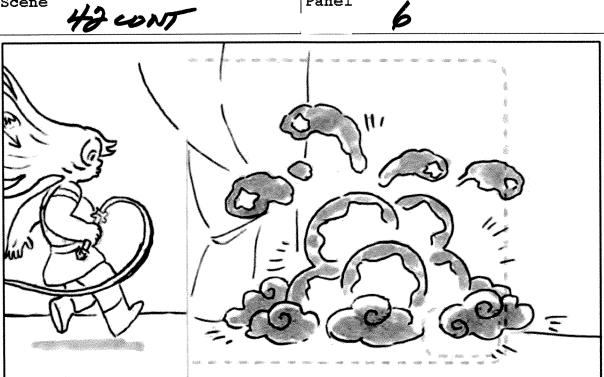
Dialogue Centipeetle Noises: (pain)

APR 1 0 2013

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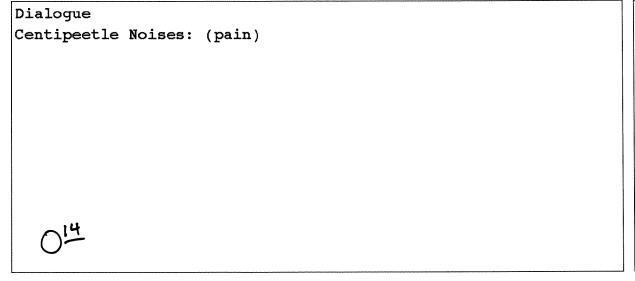


Panel



Panel

Scene



APR 1 0 2013 PANELS 6+7 010

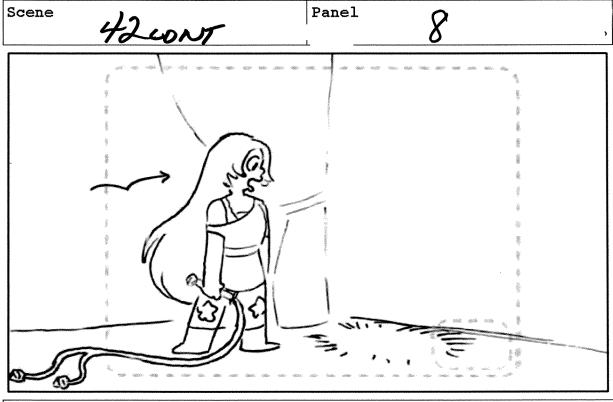
HACONT TO THE TO

Panel

Scene

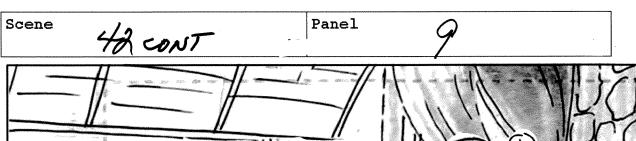
APR 1 0 2013

Page

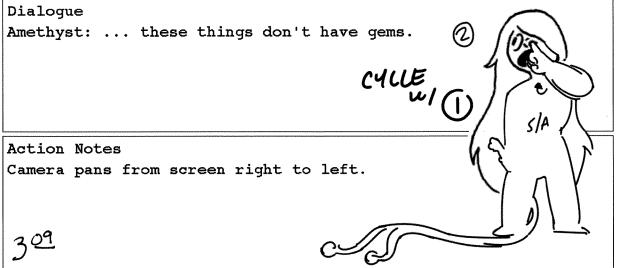


Dialogue
Amethyst: Umm you guys...

71A Page 72 NEXT

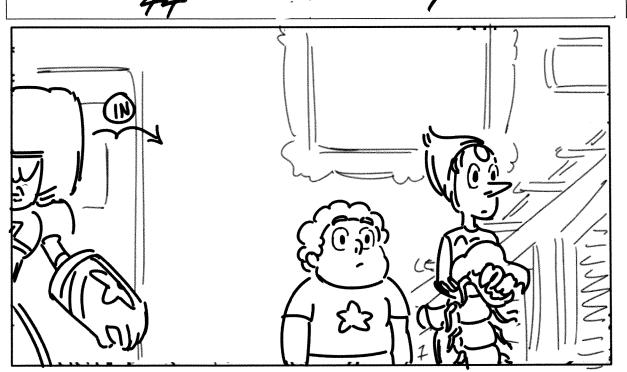




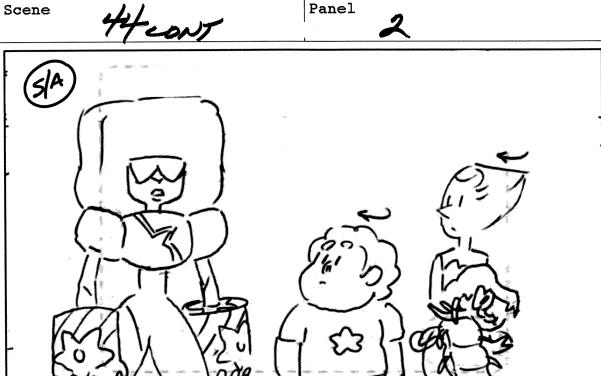


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Panel



Panel

Scene

Dialogue PANELS 1+2

Dialogue Garnet: That means... APR 1 0 2013

72A

Page

73NEXT

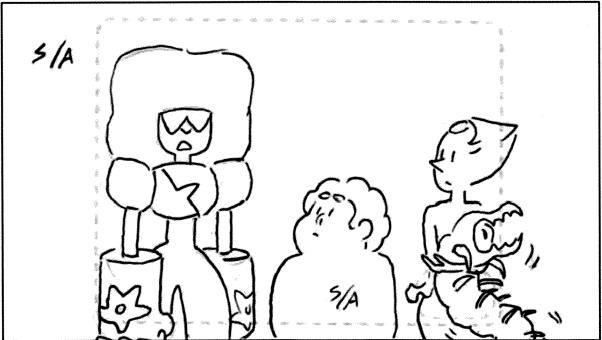
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Scene

44 CONT

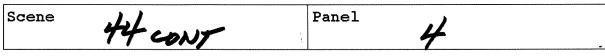
Panel

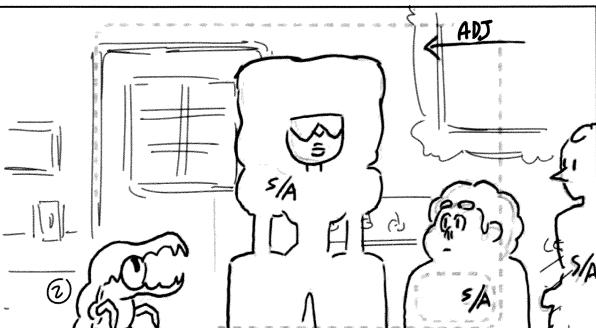


Dialogue

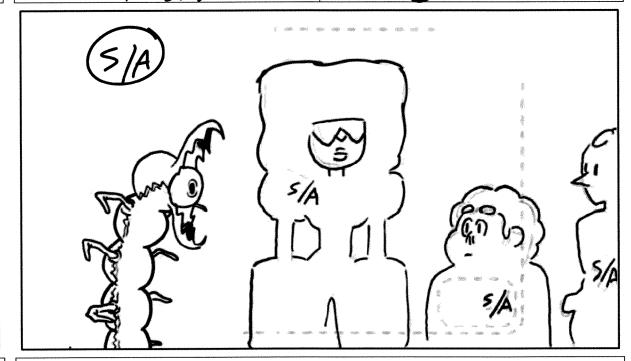
Garnet: ... there must be a mother somewhere nearby.

APR 1 0 2013





Scene ## CONT Panel 55



Dialogue

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Centipeetle noise: (Growls)



Dialogue

Centipeetle noise: (Growls)

Action Notes

Camera pans from screen left to right.

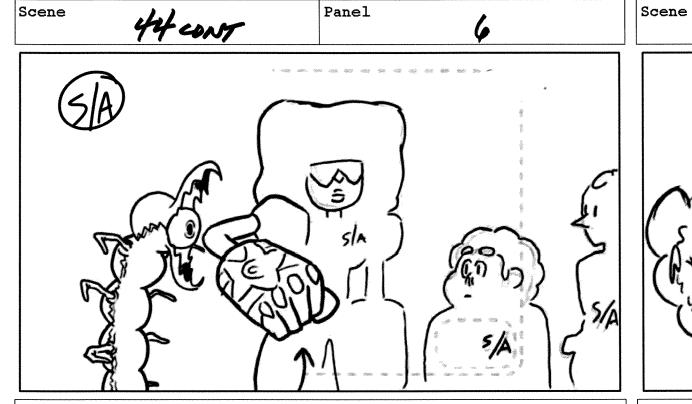
Centipeetle pops up from out of frame.

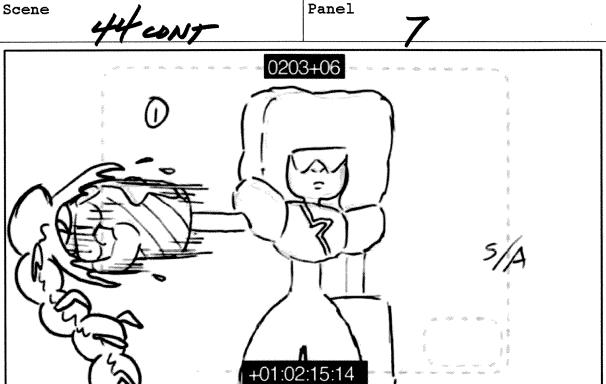
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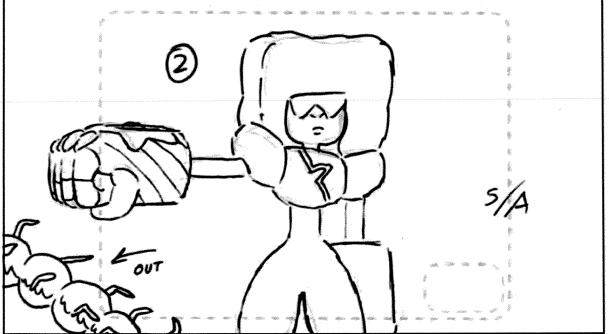


Panel

Dialogue Centipeetle noise: (Growls) 004

Dialogue Centipeetle noise: (Squeals) APR 1 0 2015

Scene Heort Panel 8



Action Notes

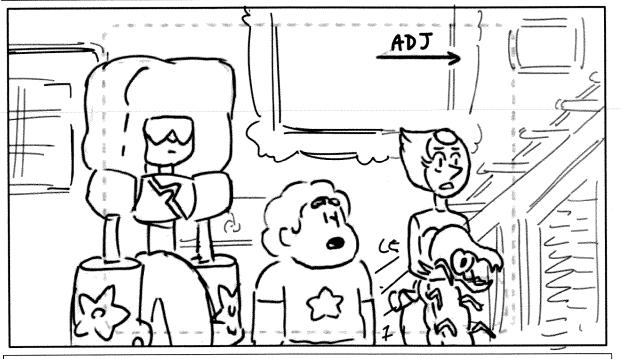
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Centipeetle fall off screen left.

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Scene ##cont Panel 9



Dialogue

Pearl: We should probably find it before anyone gets hurt.

APR 1 0 2013

Action Notes

Camera pans from screen left to right.

PANELS 9+10

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| Scene | Panel // |
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Dialogue

Steven: Ooh ooh

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Scene

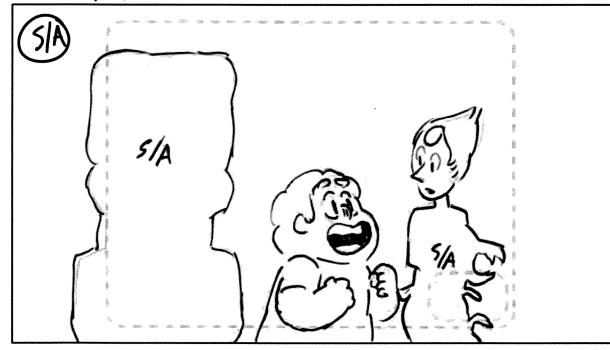
HH conf

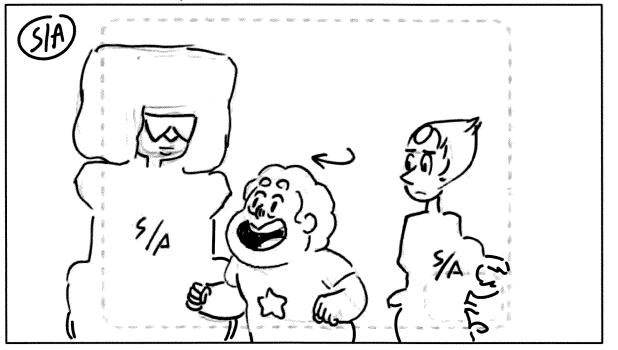
Panel

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Scene 44 CONT

Panel





Dialogue Steven:

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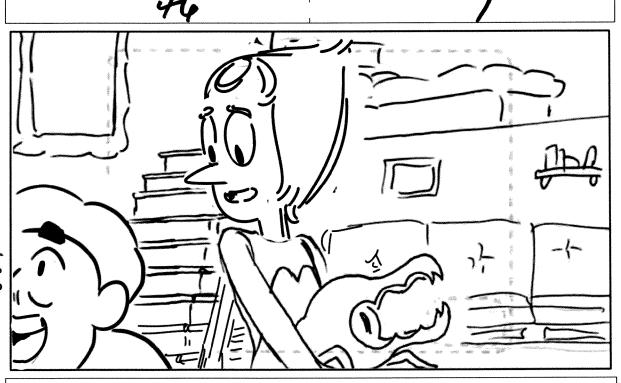
can I come?!

Steven: Can I? Can I?

APR 1 0 2013

201

Dialogue



Panel



Panel

Dialogue

Pearl: Steven, until you learn...

Centipeetle noise: (Growl)

004

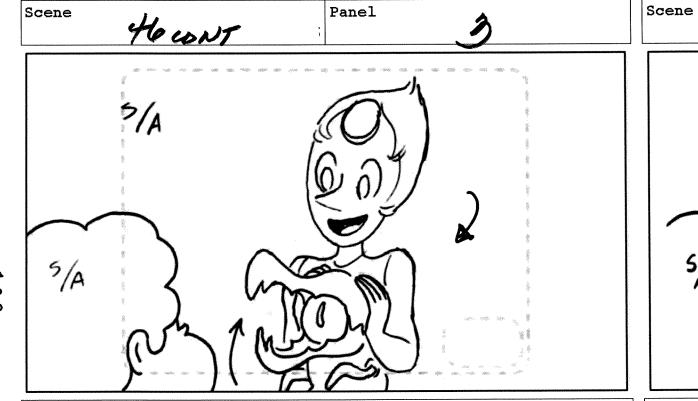
Dialogue

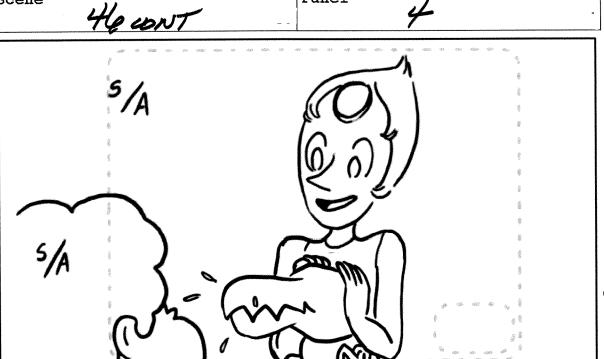
Scene

Pearl: ... to control the powers in your gem...

Centipeetle noise: (Growl)

APR 1 0 2013





Panel

Dialogue

Pearl: ... we'll take care of protecting humanity.

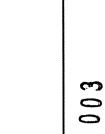
Centipeetle noise: (Growl)

112

Dialogue Centipeetle noise: (Growls)

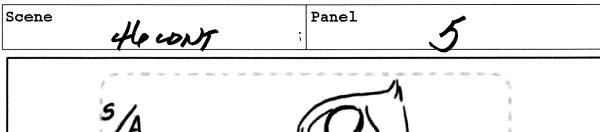
APR 1 0 2013

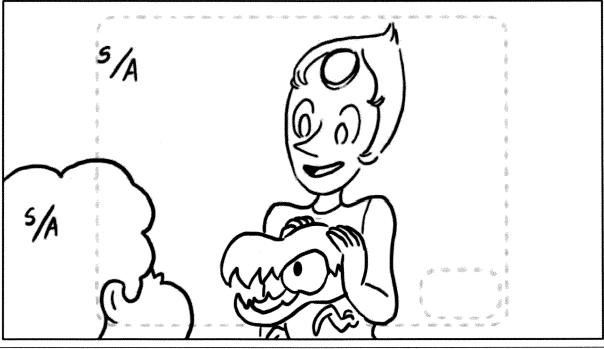
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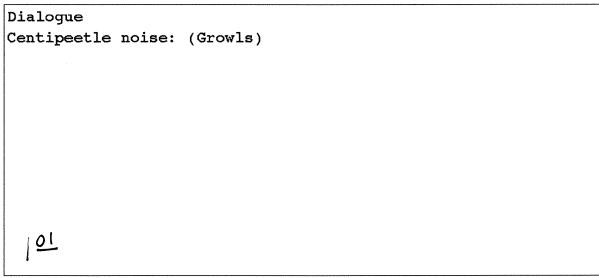


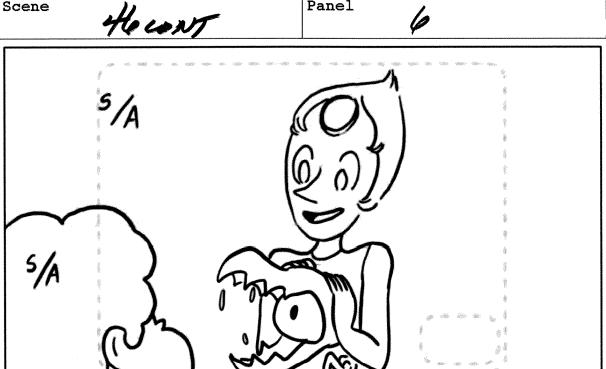
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Panel

Dialogue Centipeetle noise: (Growls)

Scene

POSEA CYCLE A POSE × 2

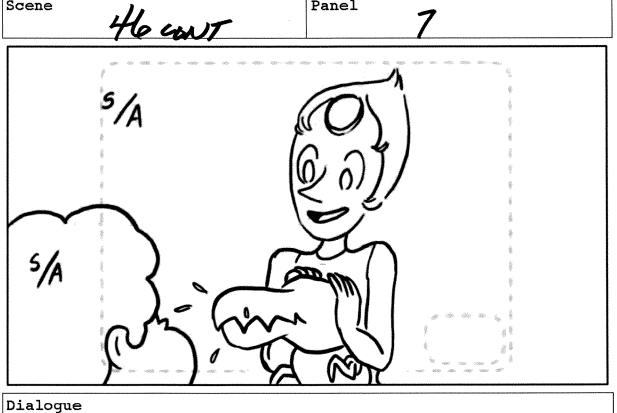
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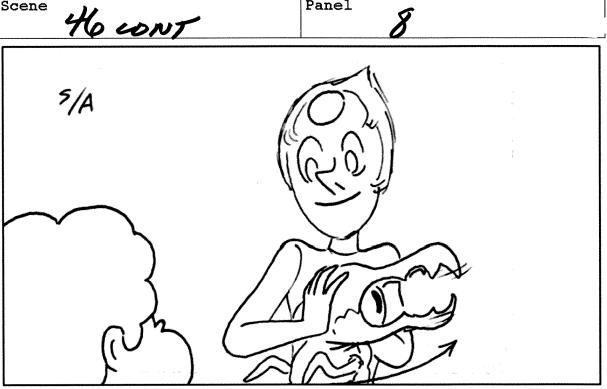
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Panel



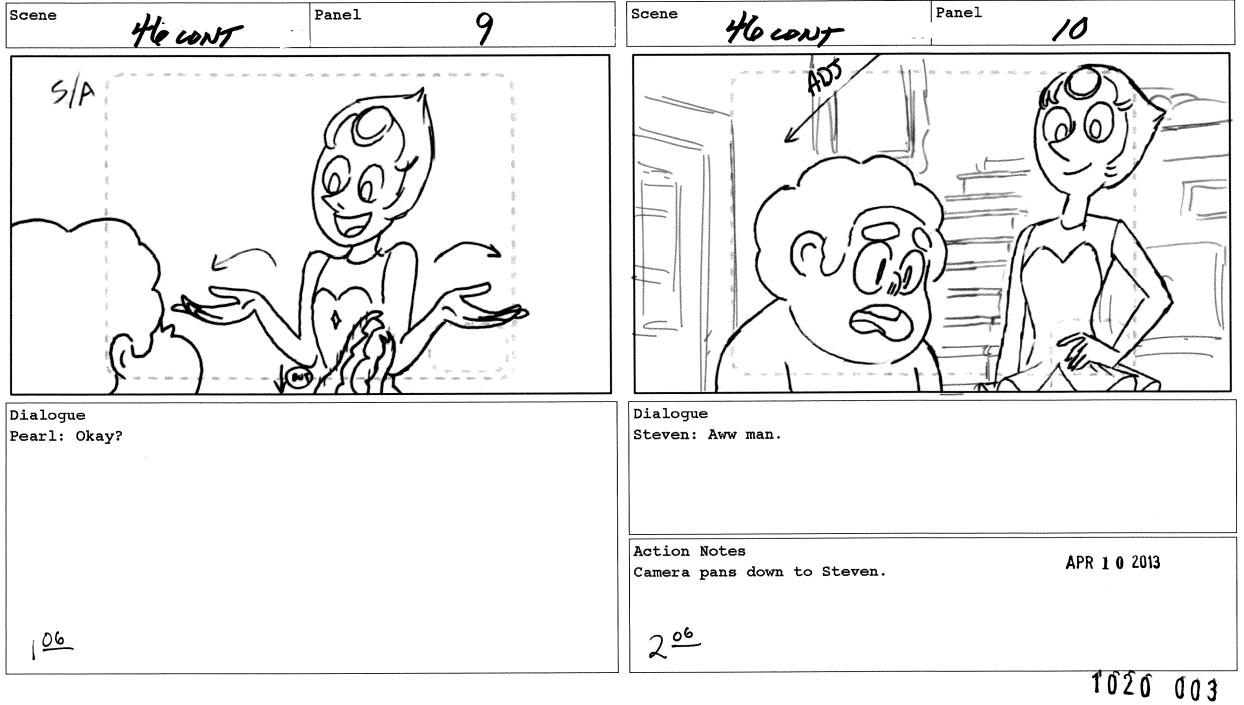
Panel

Scene

Centipeetle noise: (Growls) POSEB

Dialogue Centipeetle noise: (Squeals) mR 1 0 2013





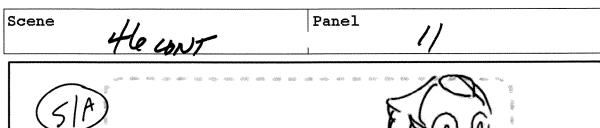
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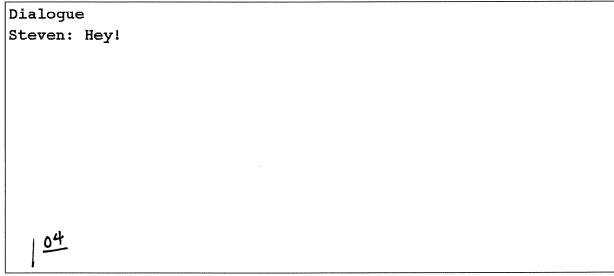
020

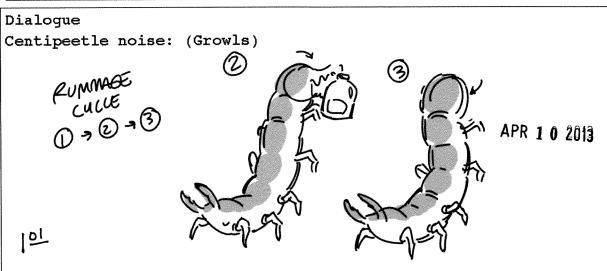






Scene





Panel



Panel Scene 47 conT



Panel

Dialogue

Steven: Get out of there!

Centipeetle noise: (Growls)

Dialogue

Scene

Steven: Go on!

Centipeetle noise: (Growls)

47 cont

Action Notes

Steven enters from off screen right.

APR 1 0 2013

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Panel

Scene 41 cont Panel



Dialogue

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Steven: Shoo Shoo.

Centipeetle noise: (Growls)

Dialogue

Steven: Awwww.

APR 1 0 2013

PANELS 5 + hrough 7

47 cont

Scene

85 NEXT HICONT Panel Scene



Panel



Dialogue

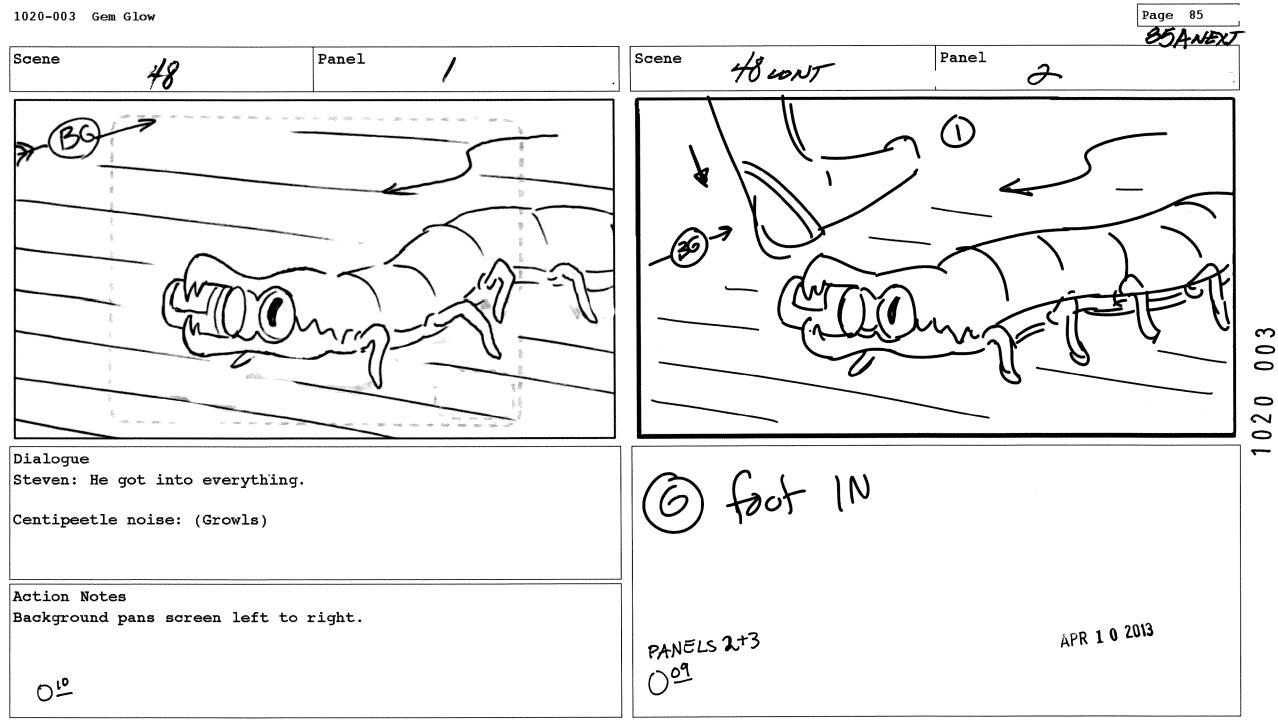
Steven: Shoo Shoo.

Centipeetle noise: (Growls)

Dialogue Steven: Awwww.

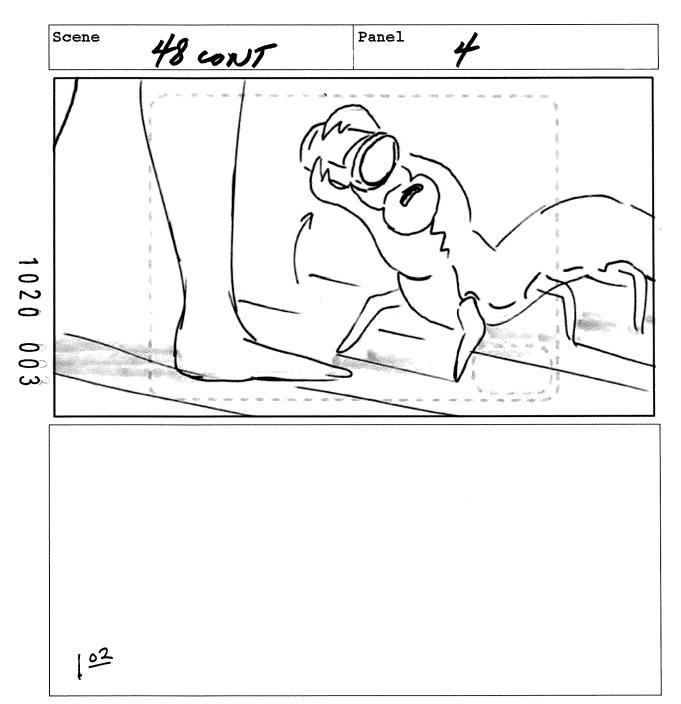
APR 1 0 2013

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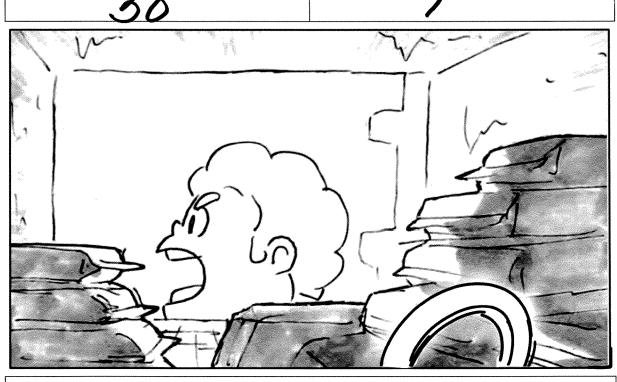
APR 1 0 2013



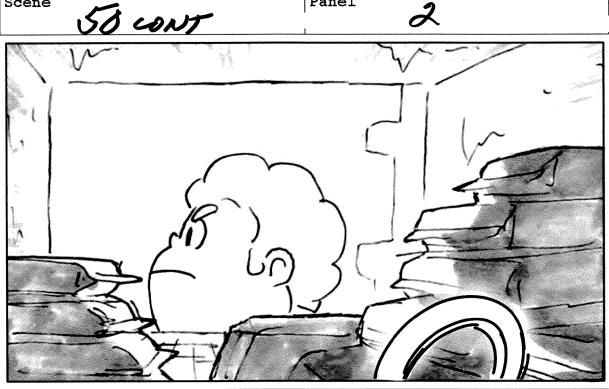


020

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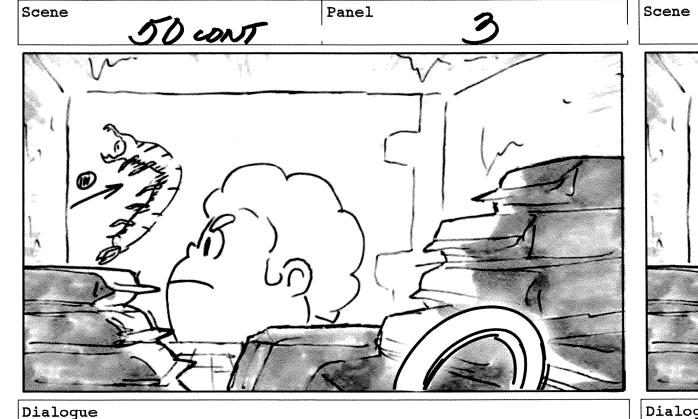
Panel



Panel

Scene

Dialogue Steven: Not cool!





Panel

Centipeetle noise: (Squeals)

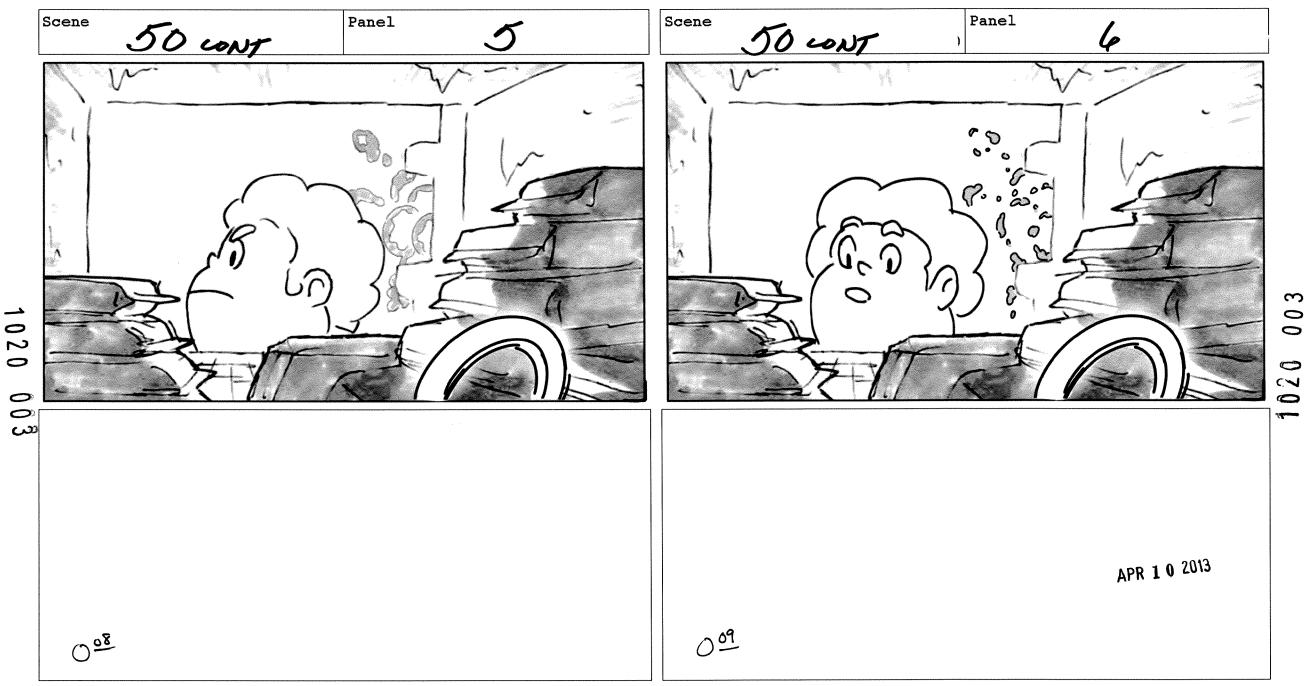
Dialogue Centipeetle noise: (Squeals)

50 cont

APR 1 0 2013

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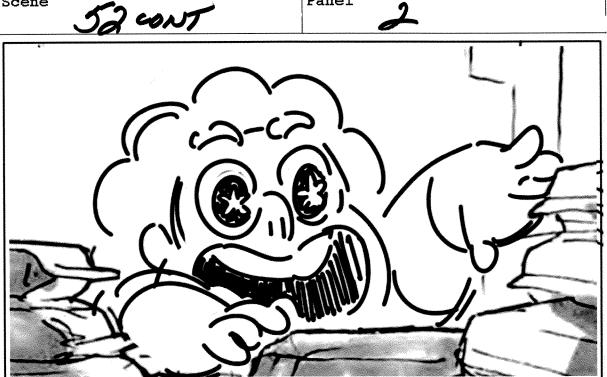
⊃



02



Panel



Panel

Dialogue Steven (softly): No way...

CUT-IN to SC, SO BG

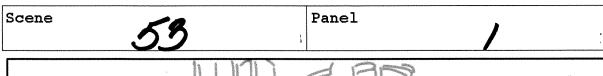
293

Dialogue

Scene

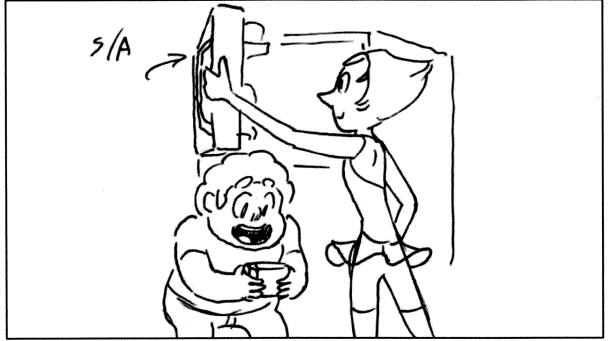
Steven: It can't be!

APR 1 0 2013





Scene Panel 53 cont



Dialogue

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Steven: Wha....

Action Notes

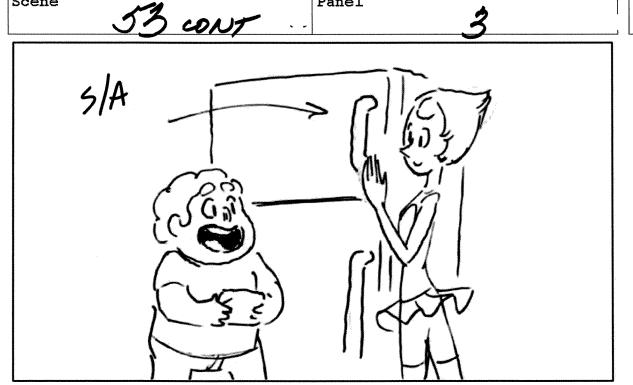
Pearl walks in from off screen right.

Dialogue

Steven: ... where did you get these?

Page 94,

1020 00:



Panel



Panel

Dialogue

Steven: I thought they stopped making them!

210

Dialogue

Scene

Pearl: Well we heard that too...

APR 1 0 2013

N

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Panel



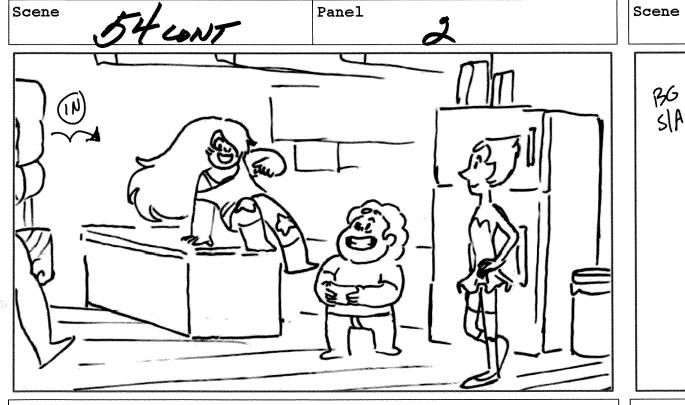
Panel

Pearl: ... and since they're your favorite...

PANELS 1+2

Scene

1020 003





Panel

Dialogue

1020

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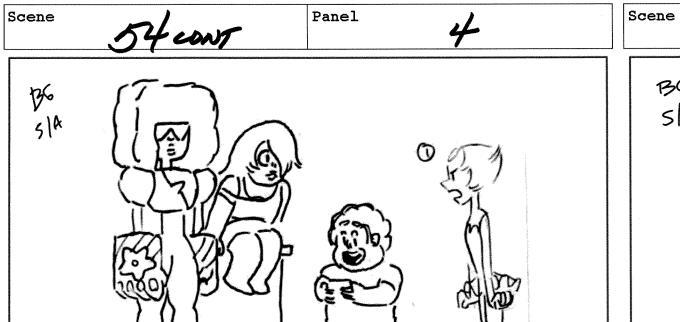
Amethyst: We went out and ...

Dialogue

Amethyst: ... stole a bunch!

APR 1 0 2013

112





Panel

Dialogue

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Pearl Noise: (Grrrr)

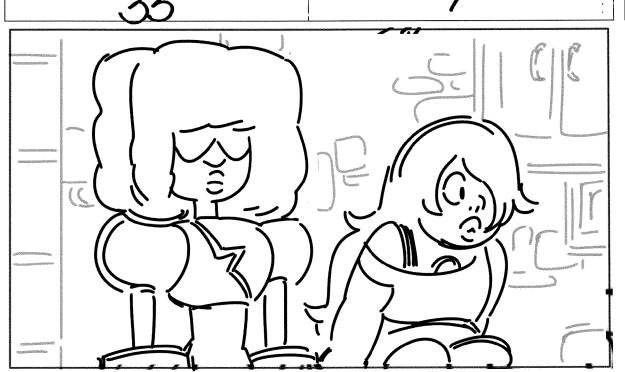
Pearl: I went back and...

24

APR 1 0 2013

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Panel



Panel

PANELS 1+2 208

Dialogue Garnet: The whole thing was my idea.

Scene

Page 99,

(C)

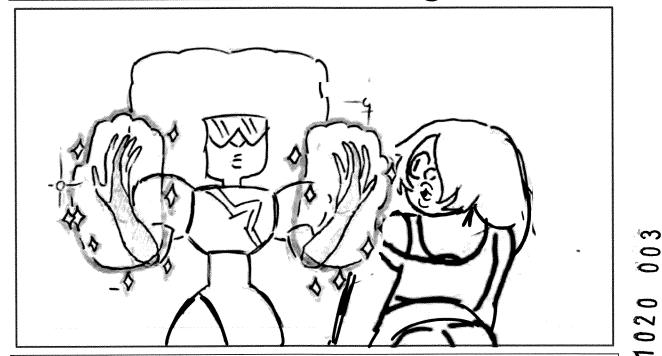
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Scene

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Panel



Dialogue

Amethyst: It was...

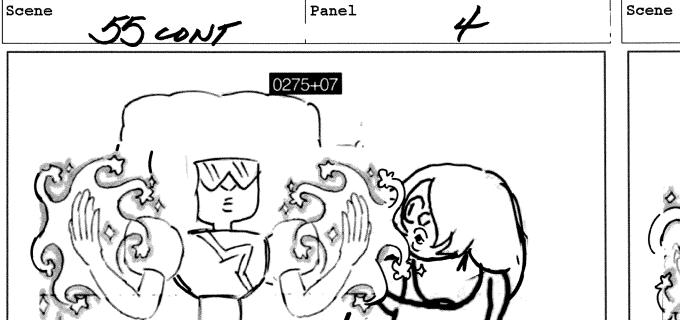
APR 1 0 2013

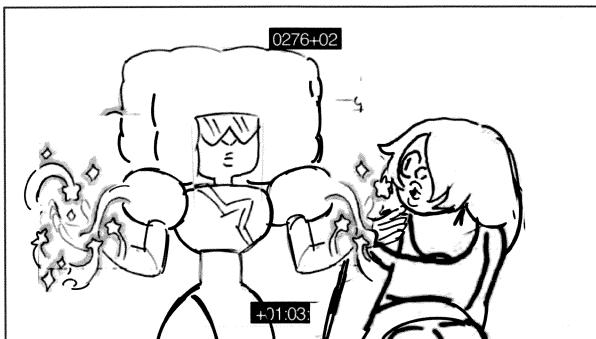
103

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02

Dialogue





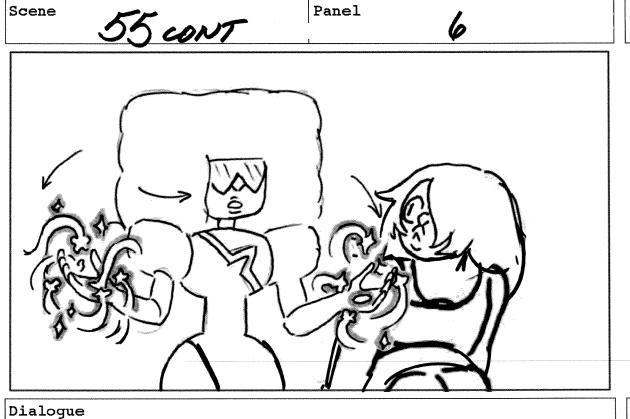
Panel

55 cont

Amethyst: ...everyone's...

Dialogue
Amethyst: ...idea.

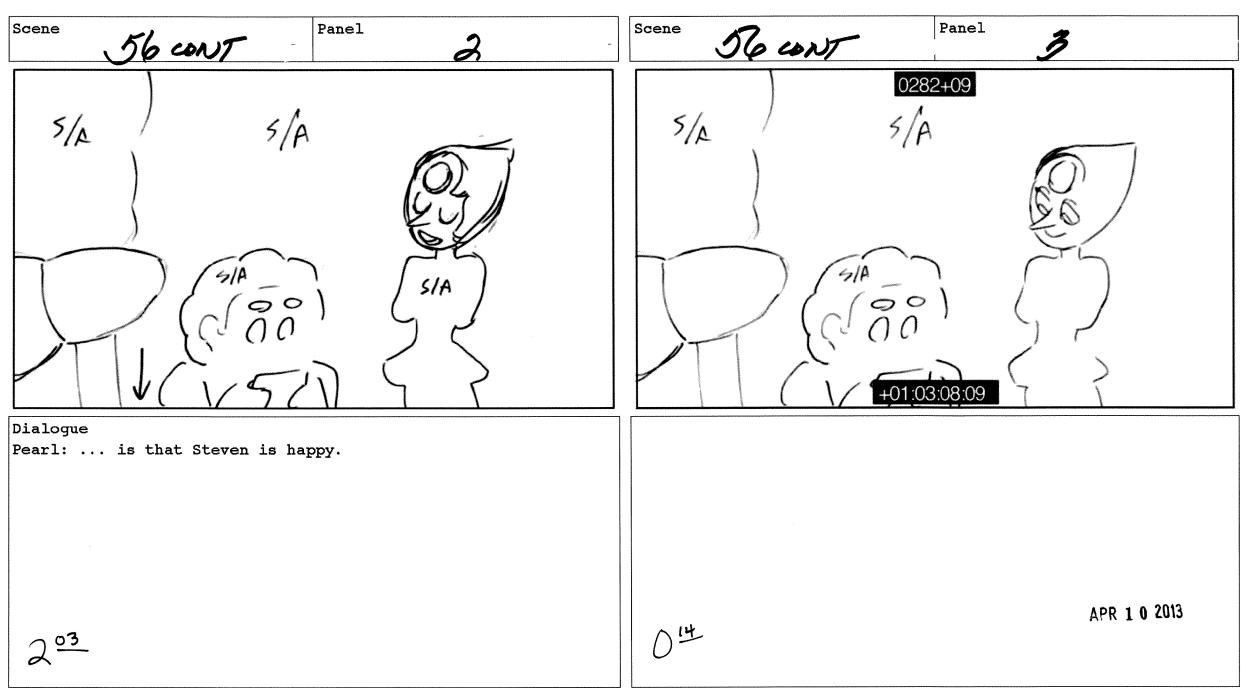
APR 10 2013

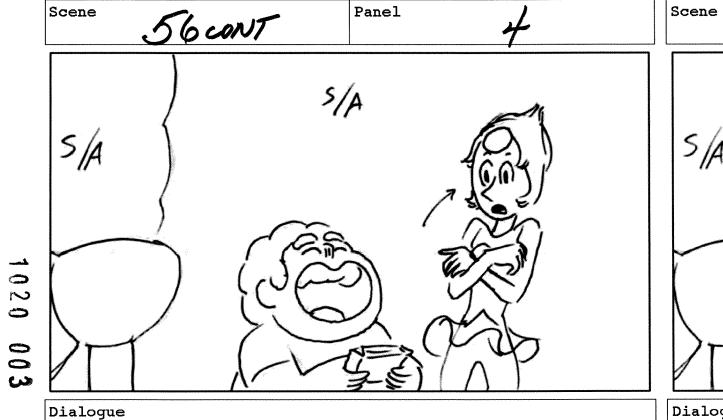


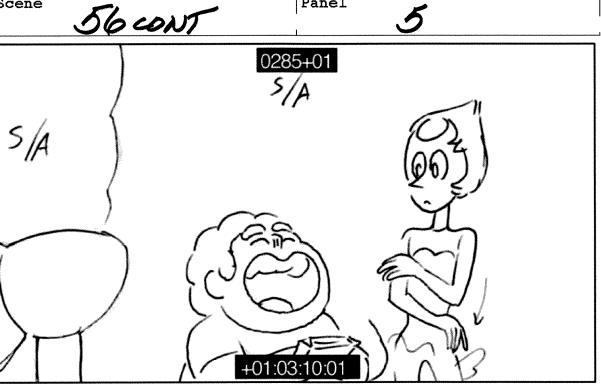


Garnet: Not really.

111





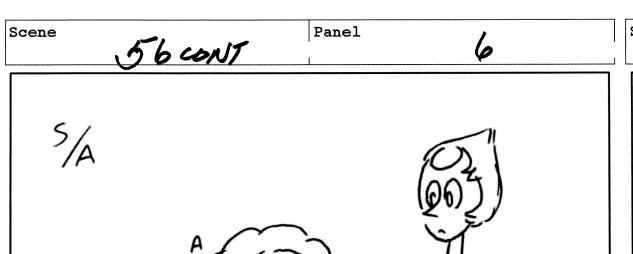


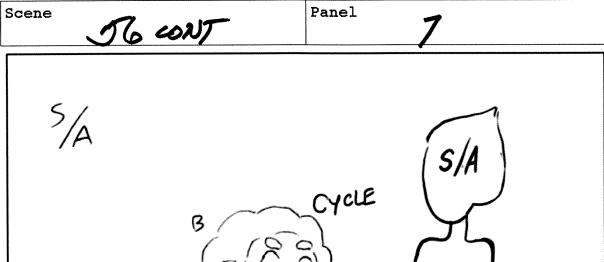
Panel

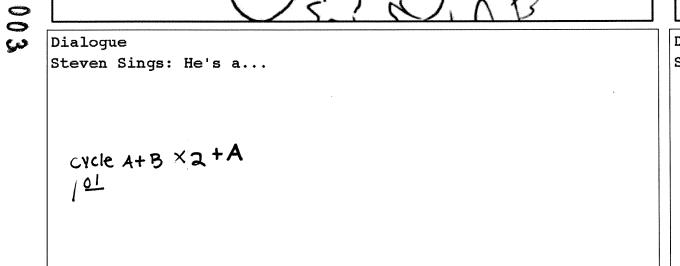
Steven: AAAAWWWWWW.... 12

Dialogue Steven:AAAAWWWWWW.... APR 1 0 2013 213

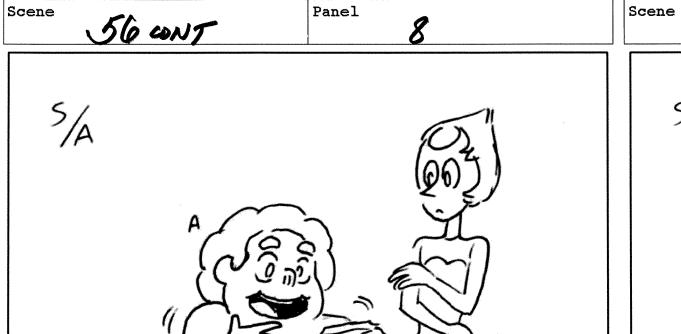
N













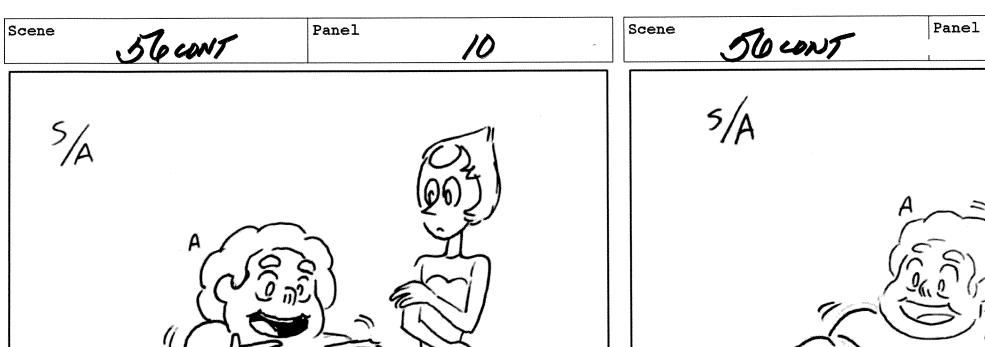
Panel

Dialogue Steven Sings: ...with an...

02

Dialogue
Steven sings: ...all new...

56 CONT





Dialogue

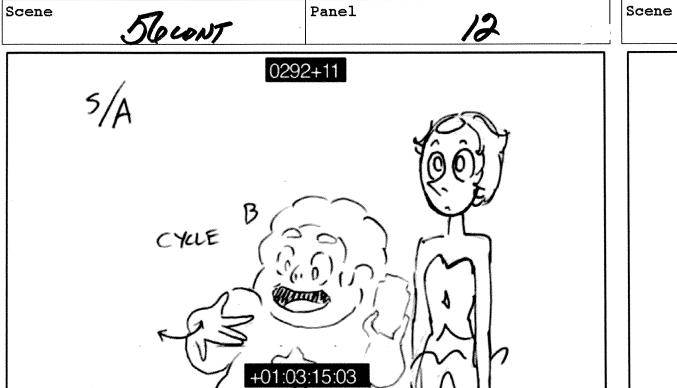
Steven Sings: ...tast...

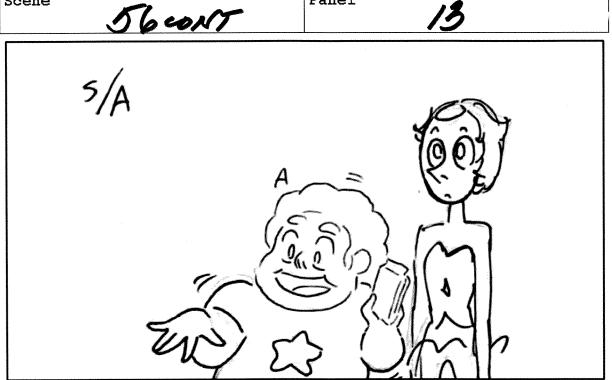
Dialogue Steven Sings: ... cause he...

APR 1 0 2013

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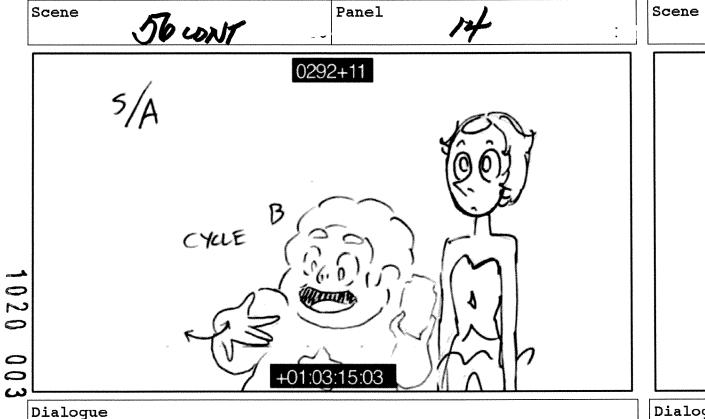


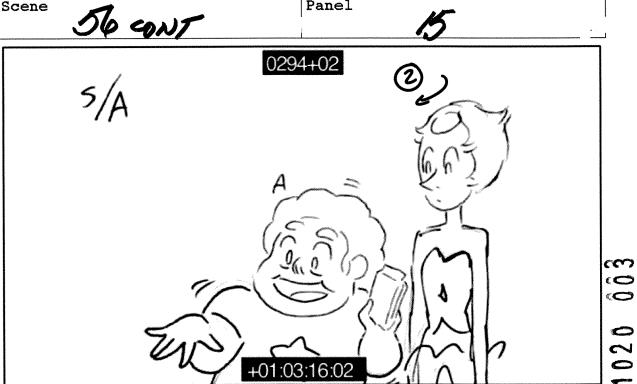
Panel

Dialogue
Steven Sings: ... came...

Dialogue
Steven Sings: ...to this...

APR 1 0 2013

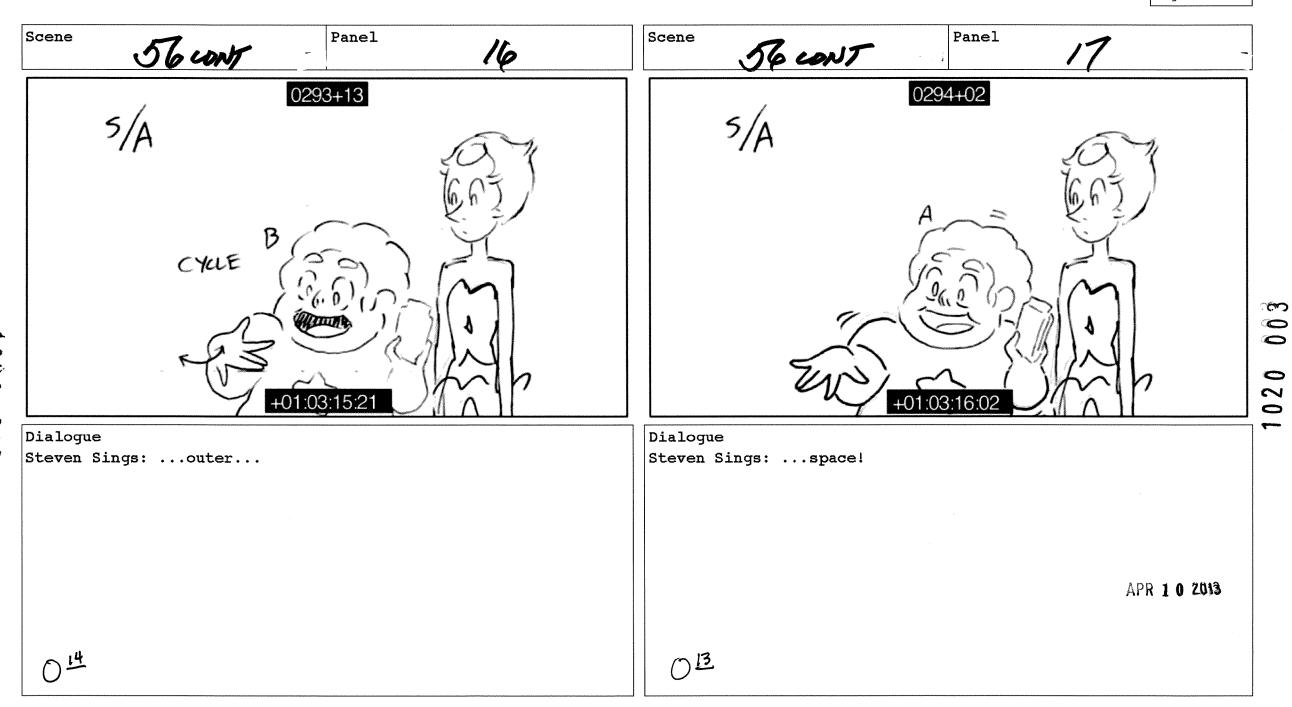




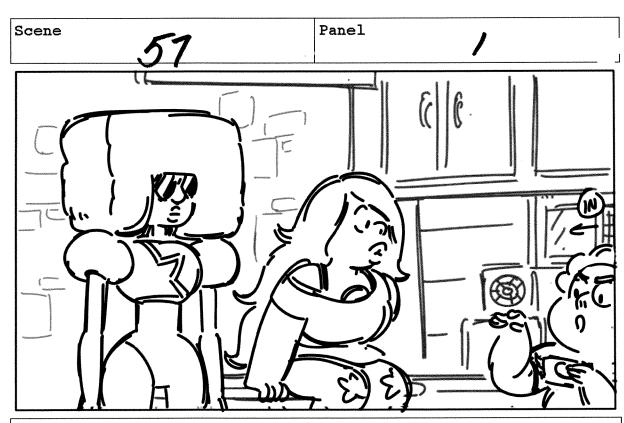
Panel

Steven Sings: ...planet... 007

Dialogue Steven Sings: ...from... APR 1 0 2013 007



20



Notes

Match BG, Sc. 55

PANELS 1+2

10

III NEXT

Page

Scene

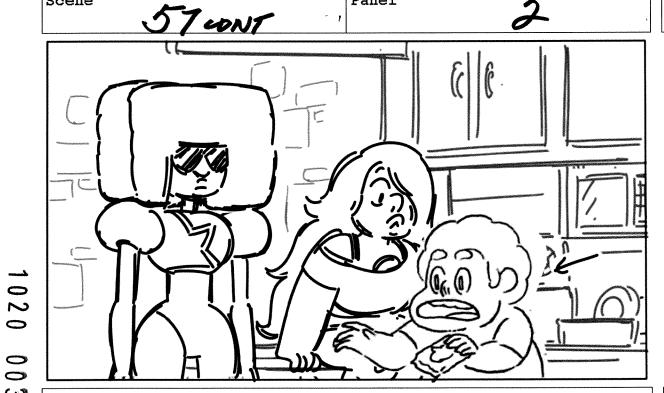
1020 003

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Scene 57 cour

Panel

3



Panel

Dialogue

Steven Sings: He's a refugee...

Dialogue

Steven sings: ... from an interstellar war...

202

APR 1 0 2013

Action Notes

Garnet looks at Amethyst.

Amethyst looks at Garnet.

Page 111.

MANEXT

Panel

1020

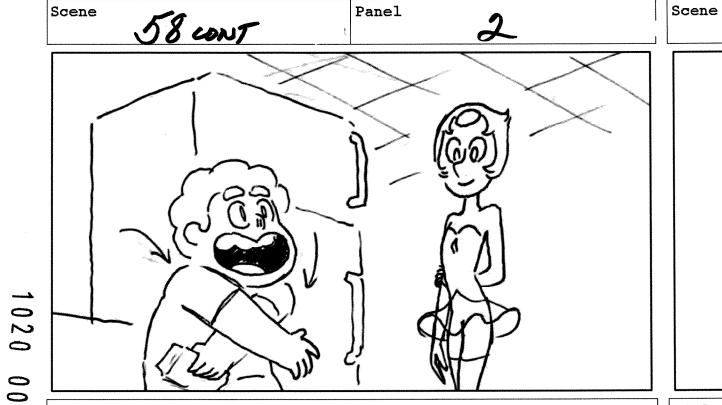
00

Steven sings: ... but now he's at...

PANELS 1+2

112 NEXT

Pag€





Panel

Dialogue

Steven sings: ... but now he's at...

Dialogue

Steven sings: ... your local grocery store!

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020

Panel

59cont

Panel

Dialogue Steven sings: Cookie Cat!

108

Dialogue

Scene

Steven sings: He's a pet...

APR 1 0 2013

PANELS 2+3

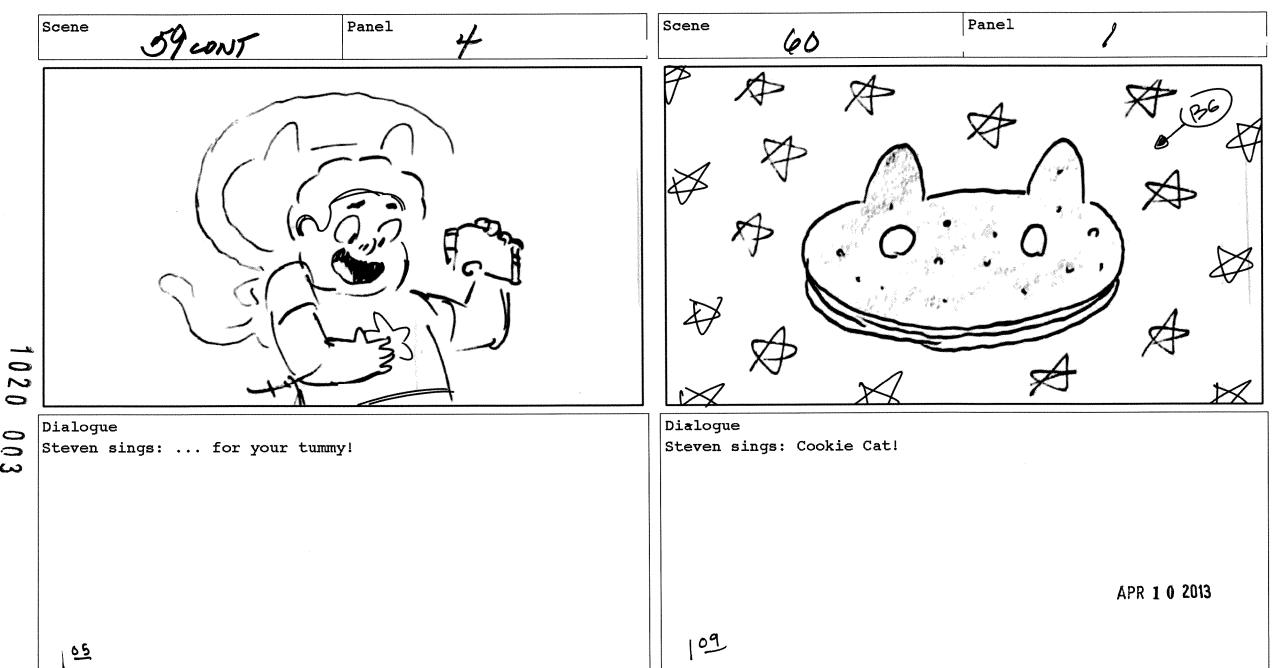
Page · Scene Panel 59 CONT 003 Dialogue Steven sings: He's a pet...

APR 1 0 2013

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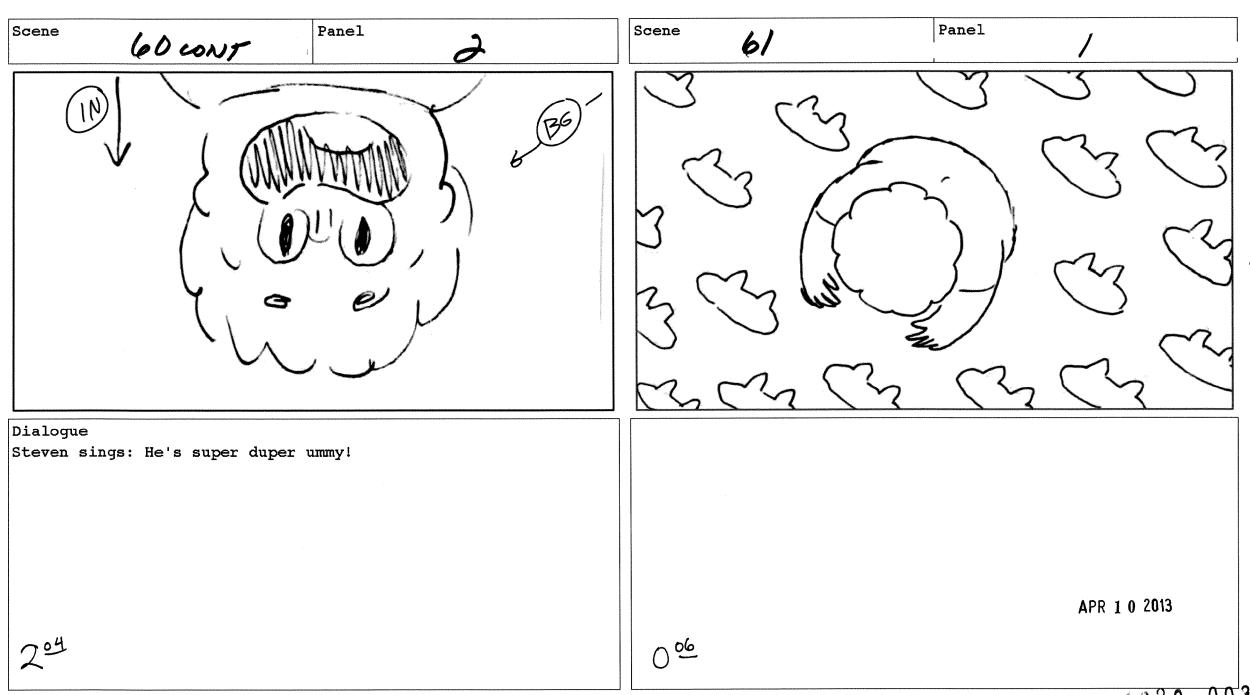


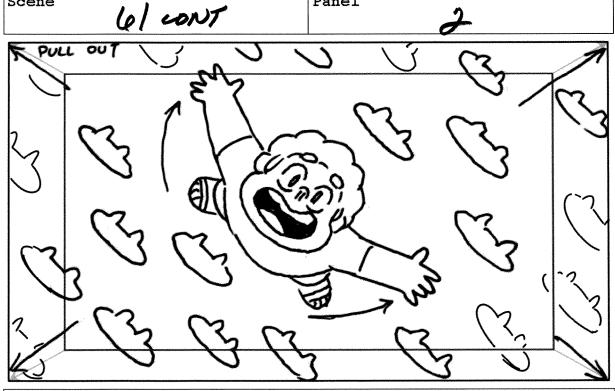


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Panel

62 0

Panel

Dialogue

Steven sings: Cookie Cat!

Dialogue

Scene

Steven: He left his family behind...

Action Notes

Camera quick pull out.

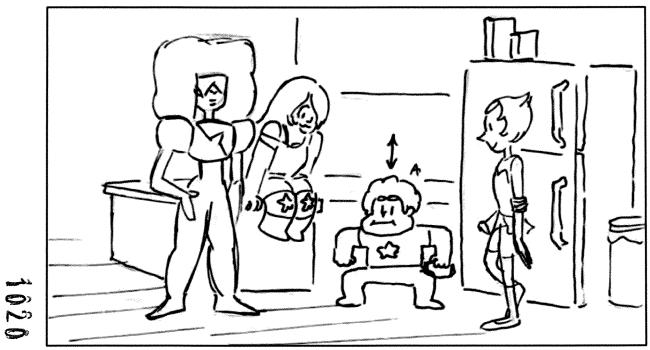
HOLD

Action Notes

Camera: Slow out

Scene 63 Panel

Scene 63 CONT Panel



0319+02 +01:03:32:18

Dialogue

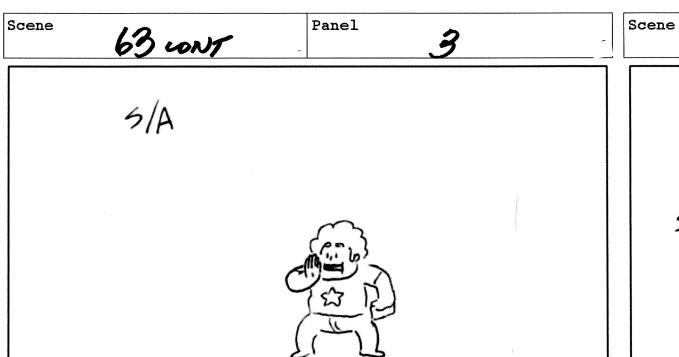
Steven: Cookie Caaaaaaat....

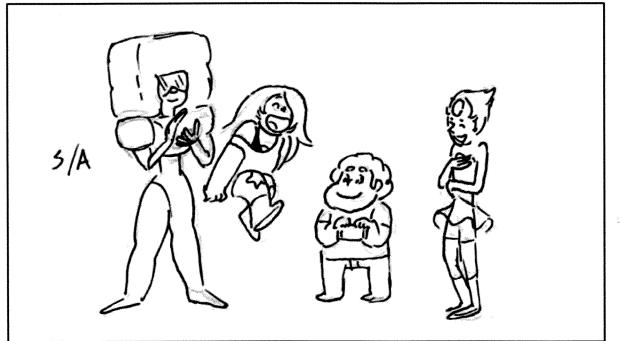
Action Notes

Steven bounces up and down: A B A B A B A B A B

Action Notes

Steven bounces up and down: A B A B A B A B A B A B CYCLE A+B × 5





Dialogue

313

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2

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Steven (Announcer voice): Now available at Gergins off route 109.

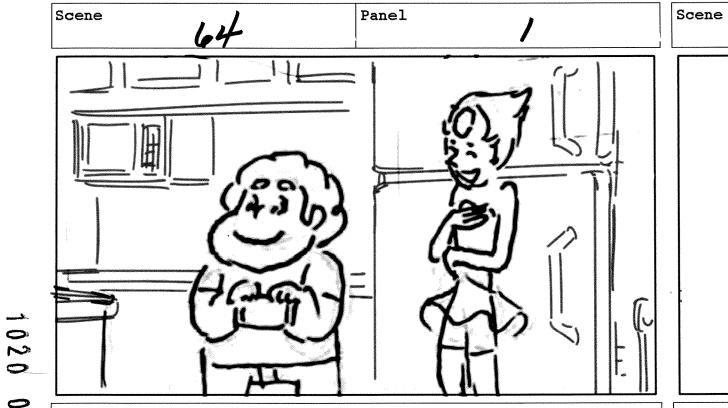
Dialogue

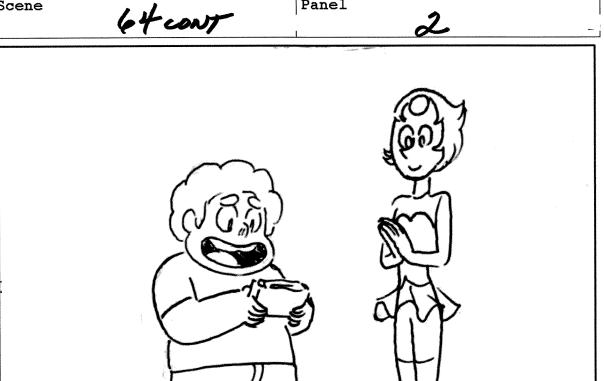
Girls noise: "Laughing" Garnet noise: "Claps"

63 CONT

APR 1 0 2013

505

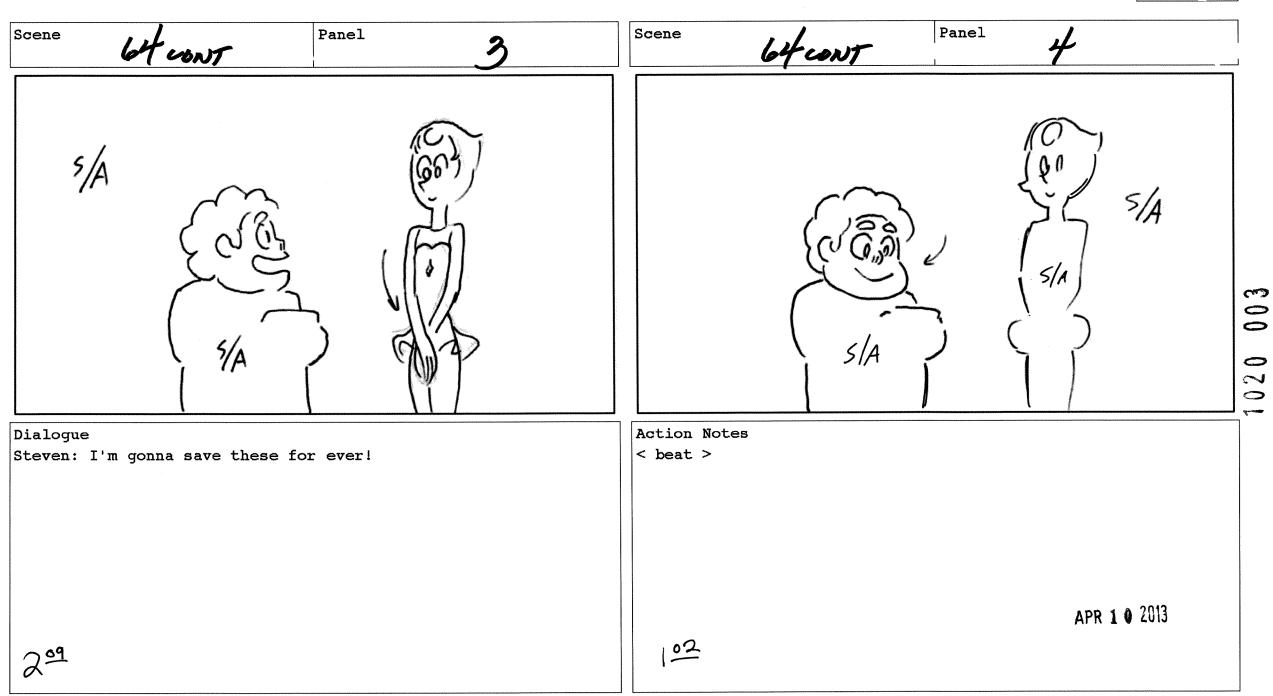




Panel

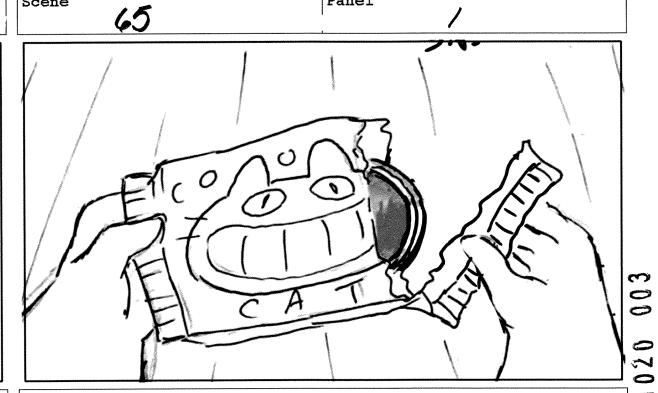
PANELS 1+2

Dialogue Steven: I can't believe you did this! APR 1 0 2013



Scene

Panel



Panel

Dialogue

003

Steven: Right after I eat this one.

111

PANELS 1 through 3

Scene

120A

Page 1

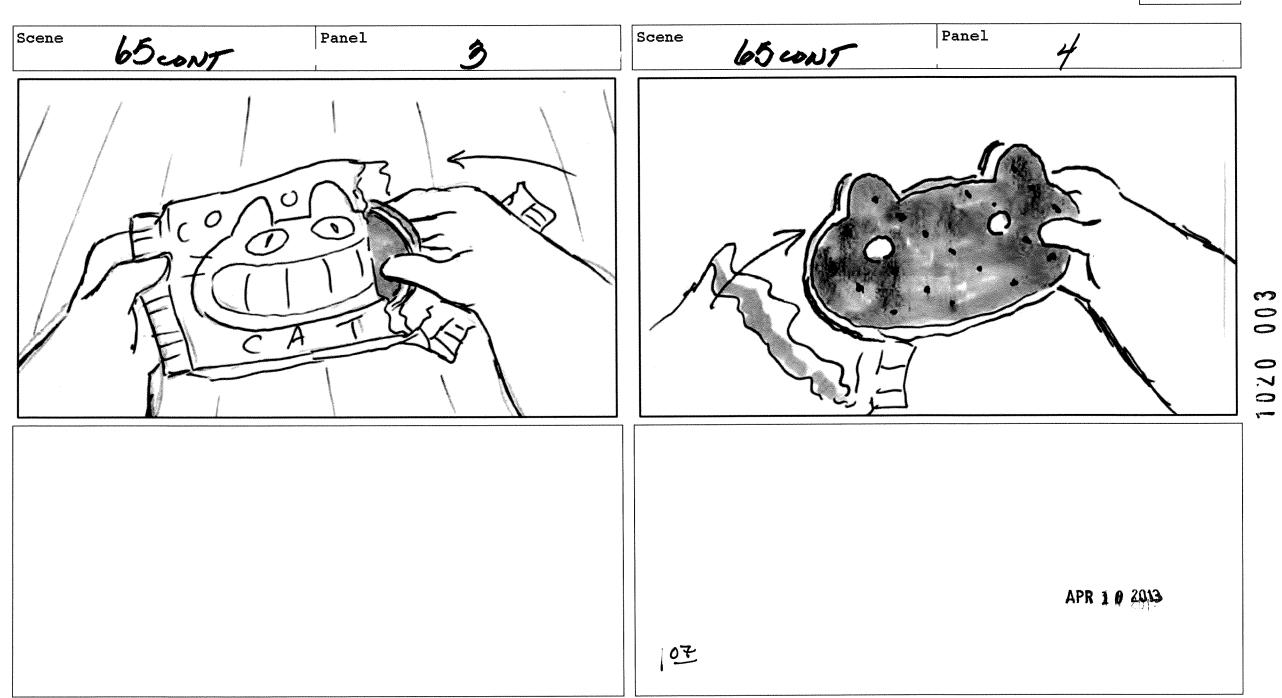
BINEXT

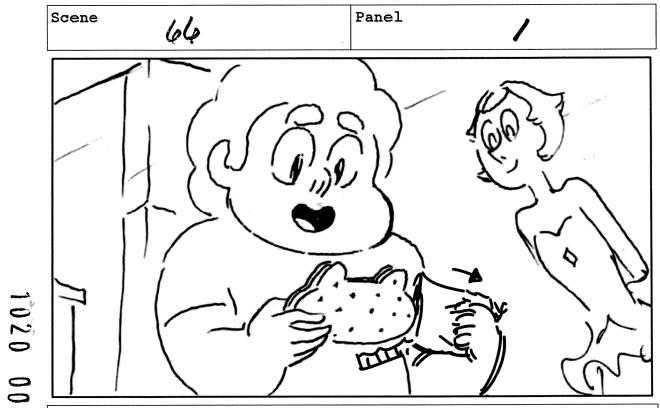
003 \circ 02

Panel

Scene

65 CONT





Dialogue

Steven: Hello old friend.

PANELS 1+2

003

Page !



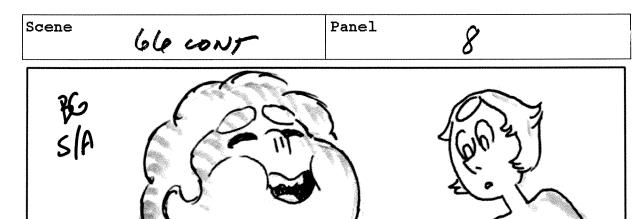


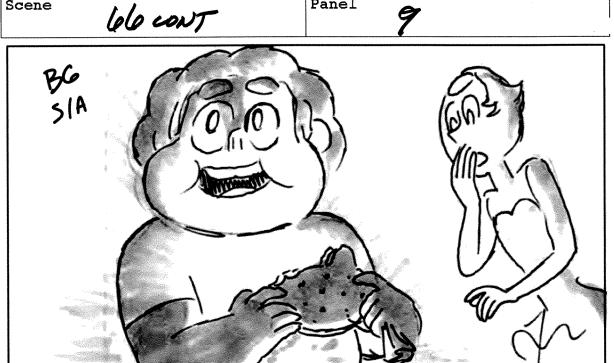
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Panel

9

Dialogue Steven (mouthfull): Ooh... Soo good!

208

Dialogue

Steven: I like to eat the ears first.

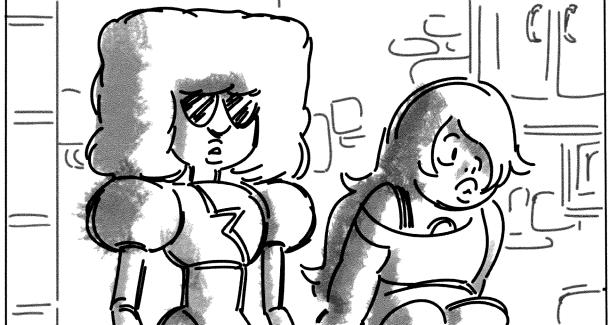
Scene

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003

126ANEXT

Scene Panel 67



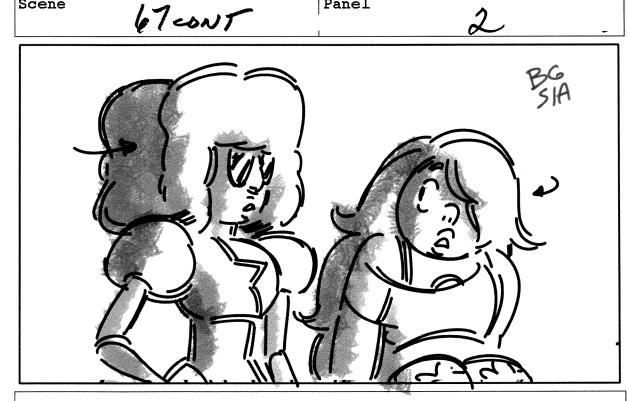
PANELS 1+2

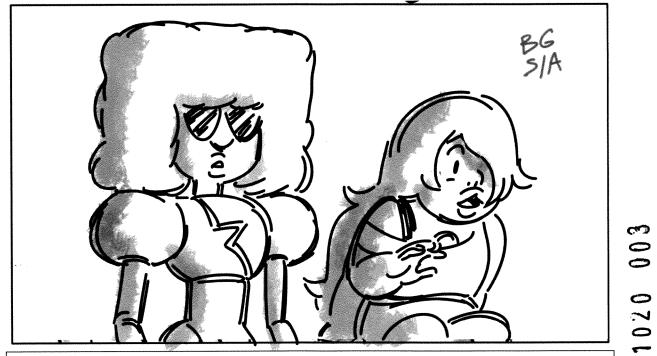
12 TNEXT

Scene

Panel

Scene 67 CONT Panel

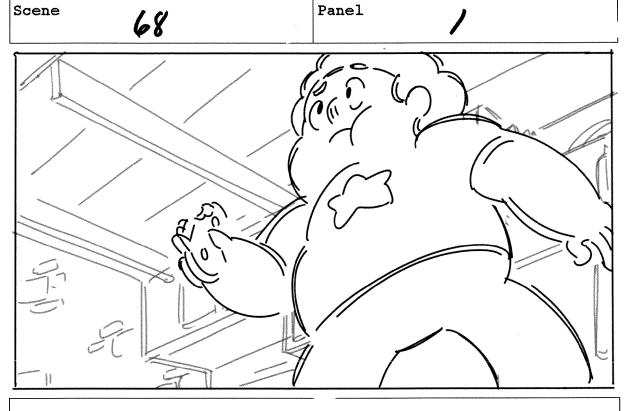




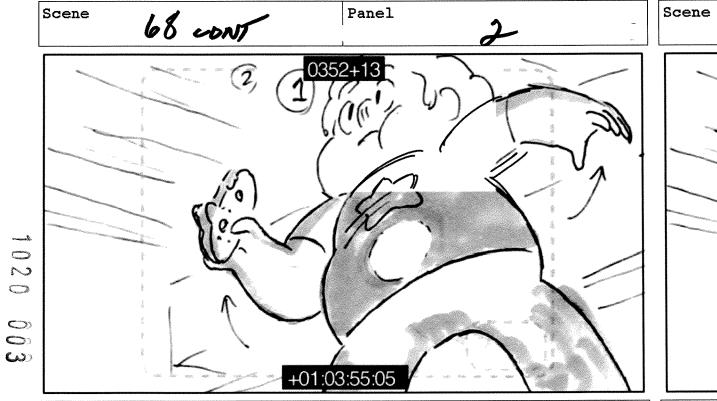
Dialogue

Amethyst: Uh, Steven?

APR 1 0 2013



PANELS 1+2 00





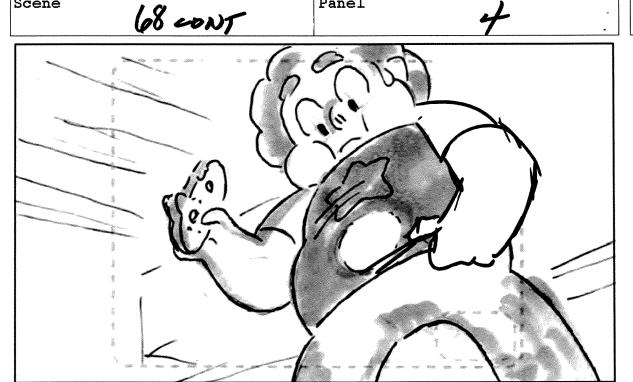
Panel

Dialogue Steven: Whhaa.... APR 1 0 2013 PANELS 3+4 02

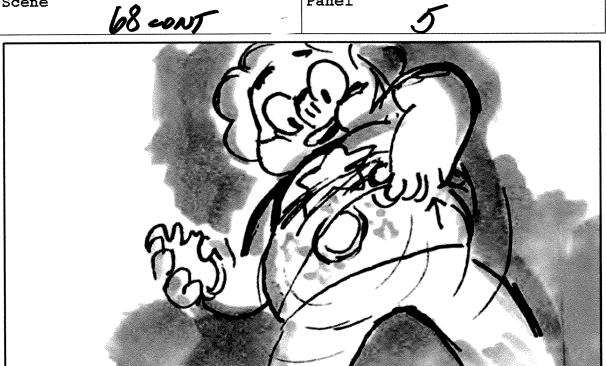
Scene

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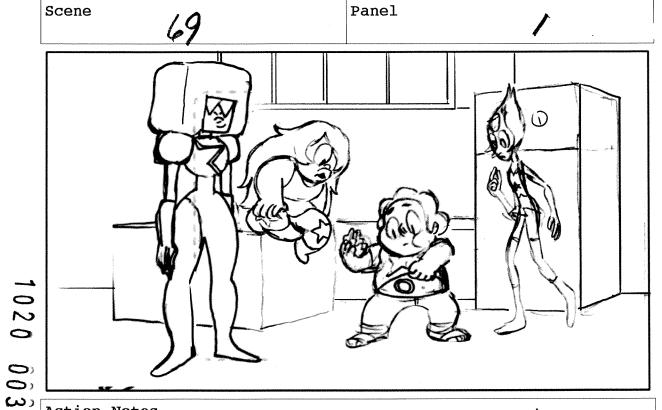
Panel

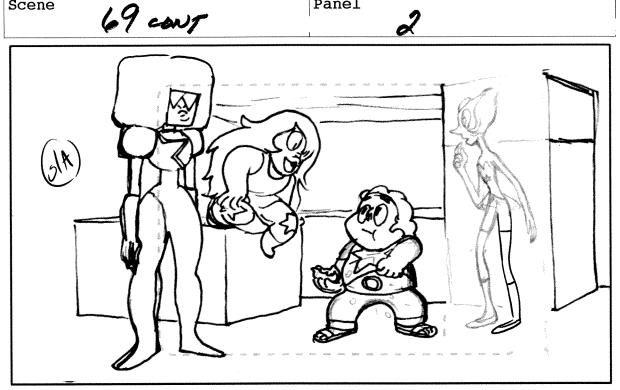


Panel

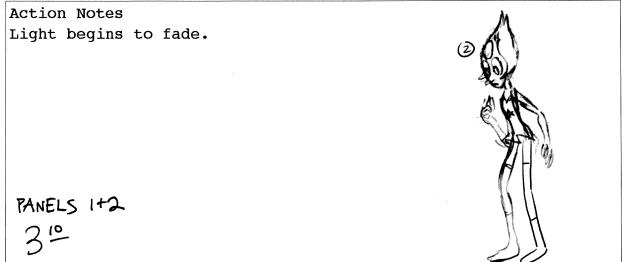
Scene

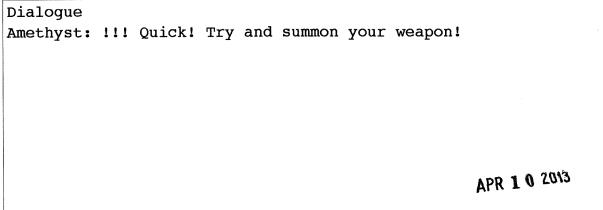
Dialogue Steven: My gem! APR 1 0 2013 12

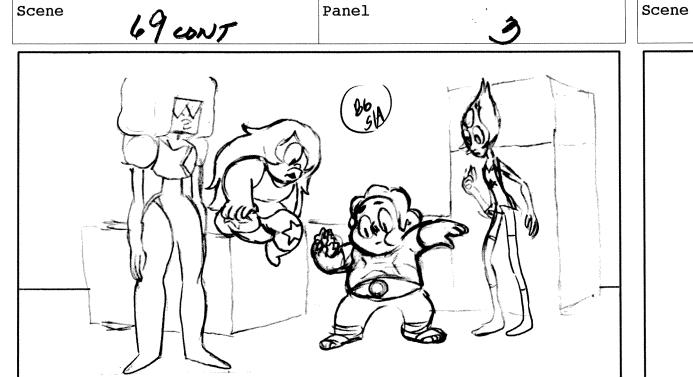


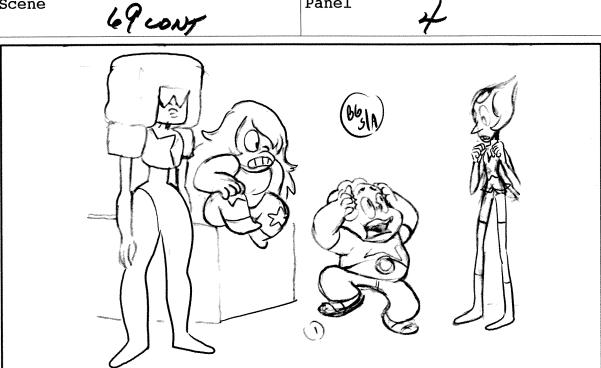


Scene









Dialogue

Steven: I don't know how!

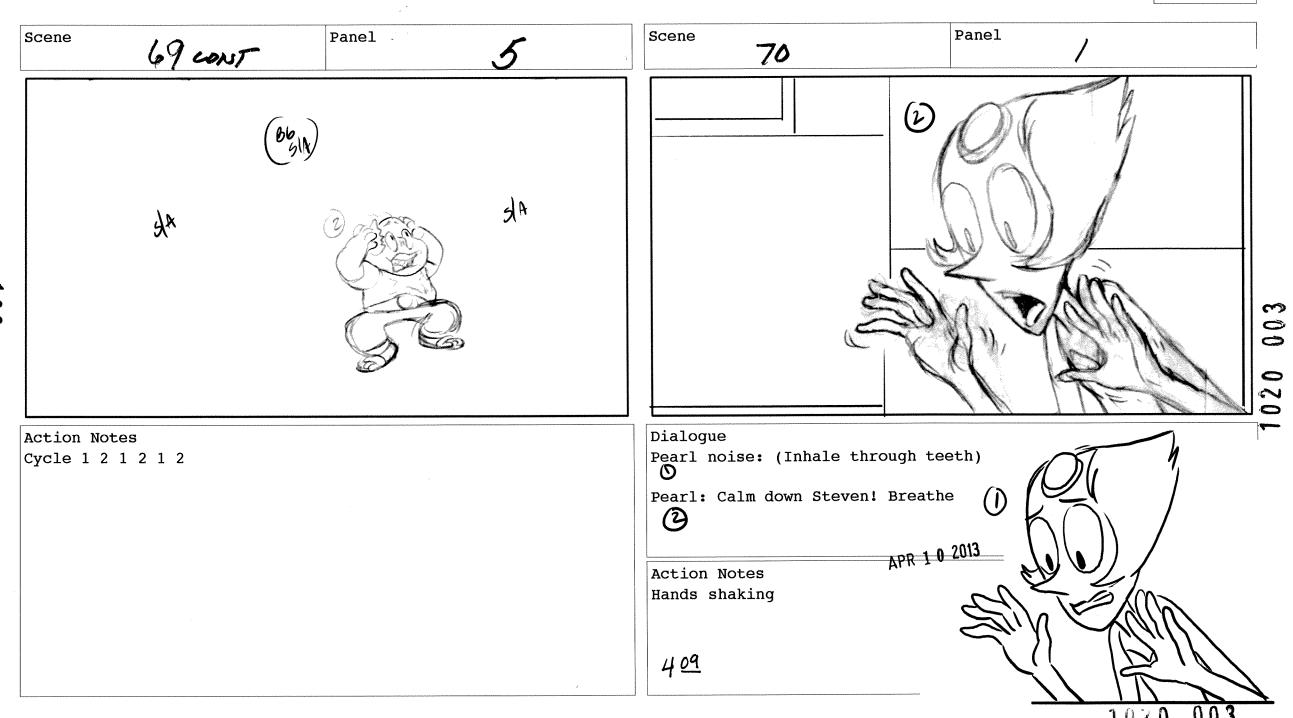
Dialogue

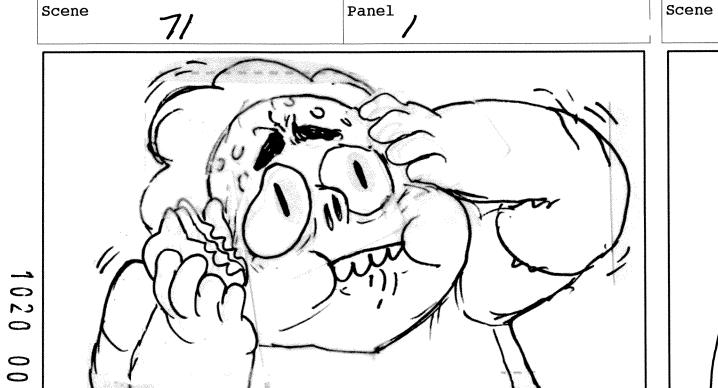
Steven: Ahhh!! It's fading! How do I make it come back?!?

Action Notes

Light keeps fading.

Action Notes Cycle 1 2 1 2 1 2 CYCLE 1+2 ×7+1 010







Panel

Dialogue

Pearl: Don't force it!

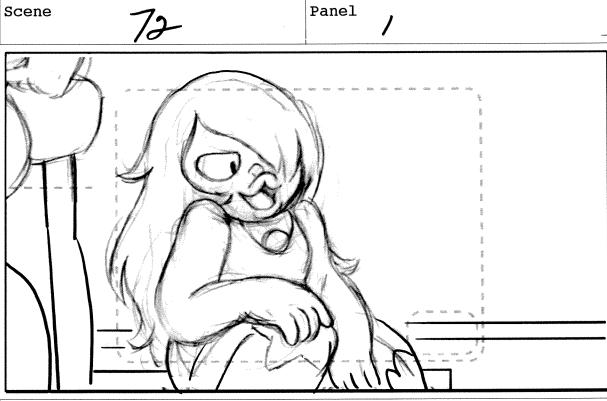
Action Notes

Steven panicked breathing through nose.

203

Dialogue
Amethyst (off-screen): Yeah -

APR 1 0 2013



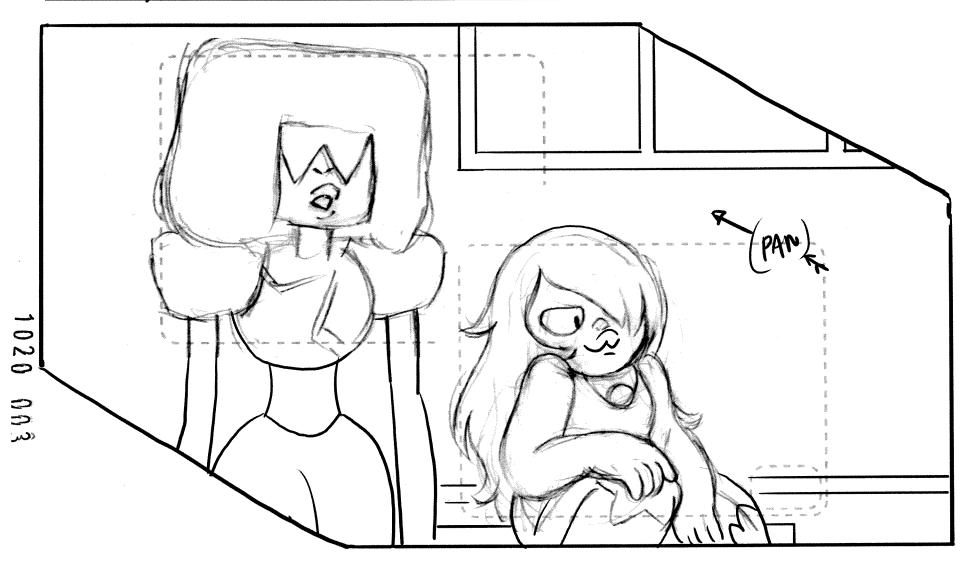
Dialogue

Amethyst: - and try not to poop yourself either.

305

Scene 72 LONT Panel

133A



ADJ HOLD

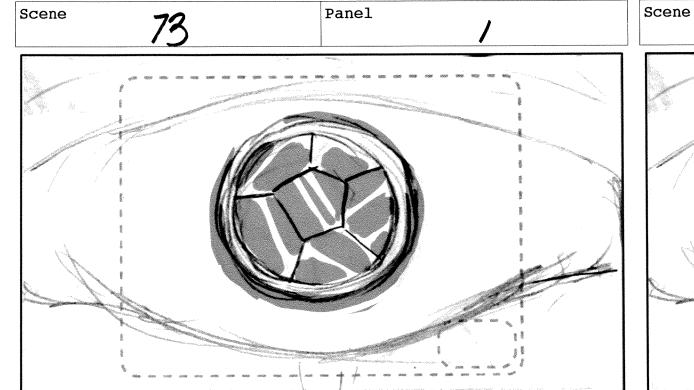
Dialogue

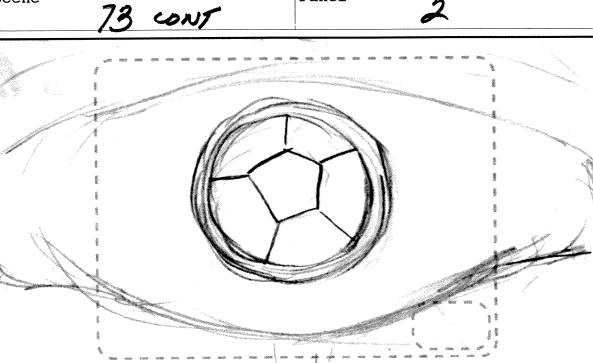
Garnet: Please don't.

Action Notes

Quick pan up and screen left to Garnet.

APR 1 0 2013

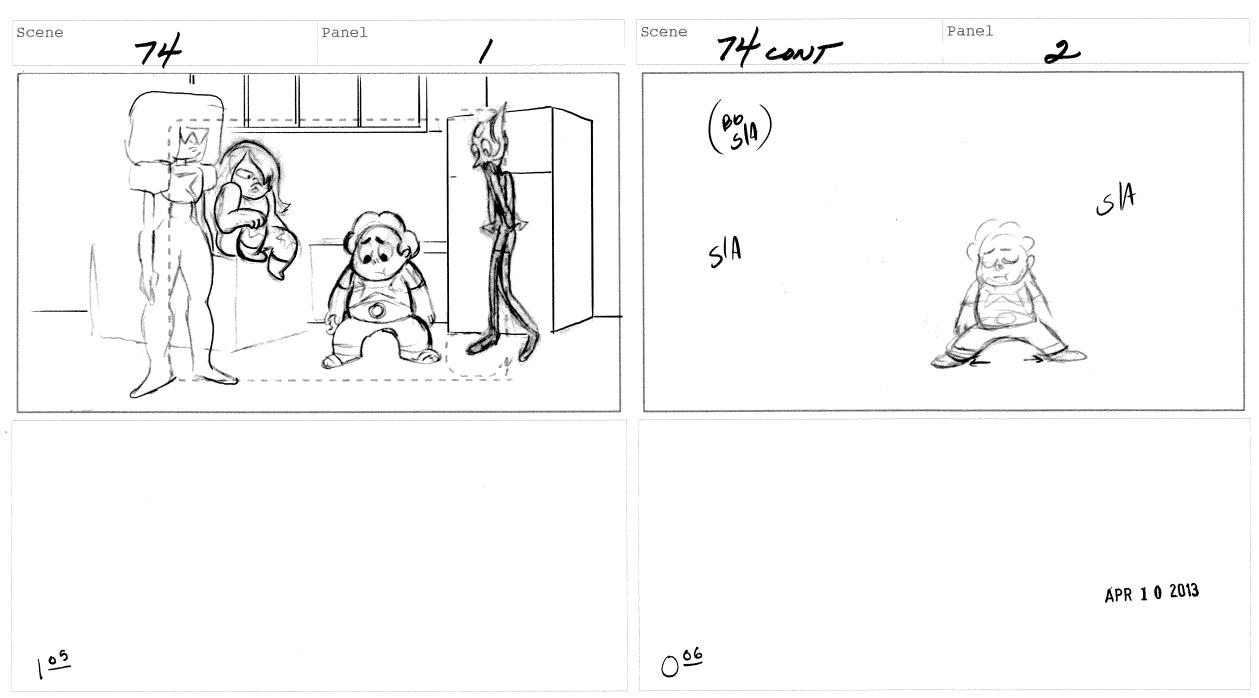


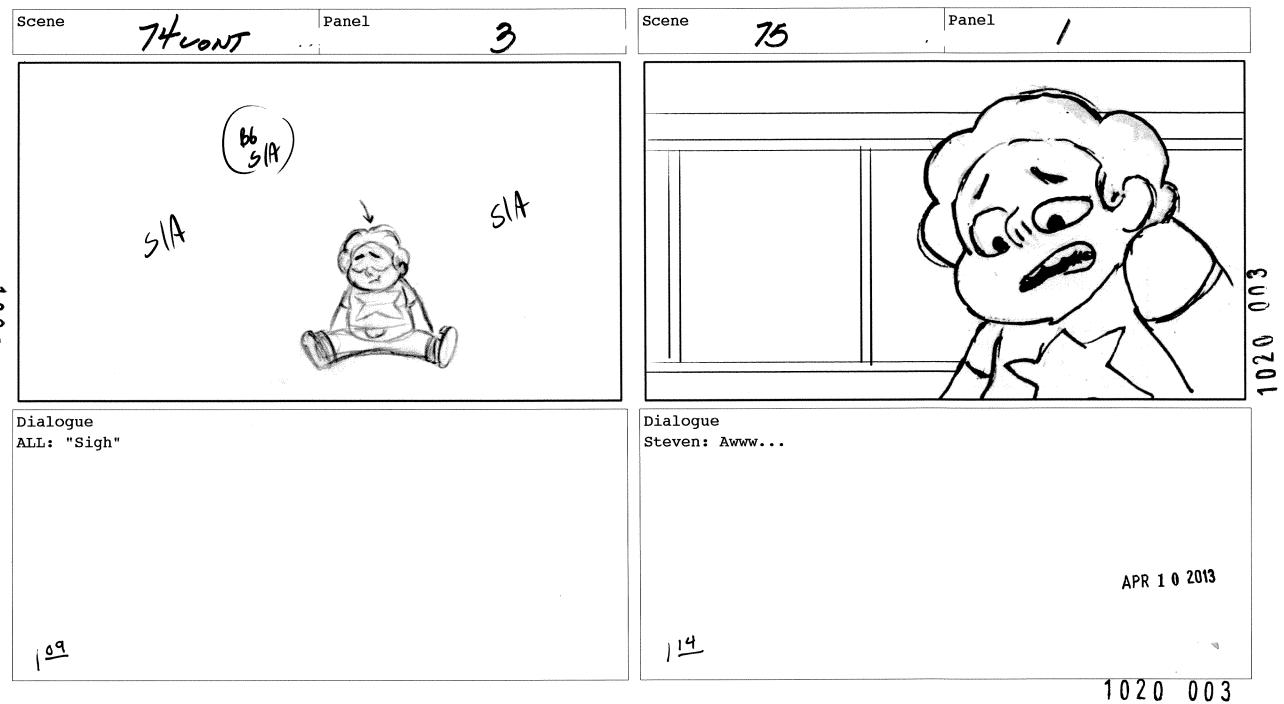


Action Notes
Light starts to fade.

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Action Notes
Light from gem fades completely.

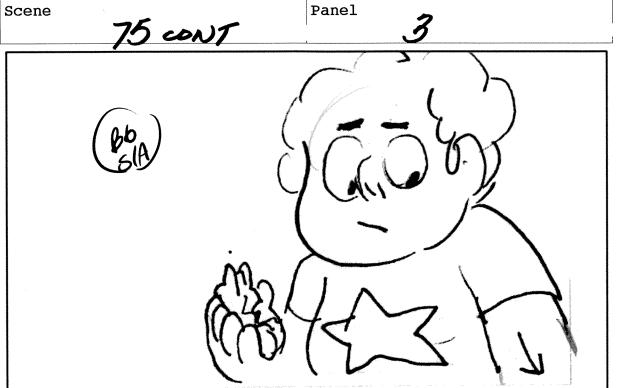




Scene



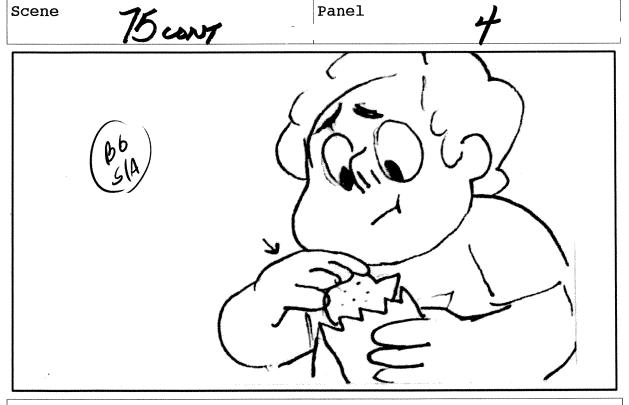
Panel



ω Dialogue

Steven: I was really close that time!

06



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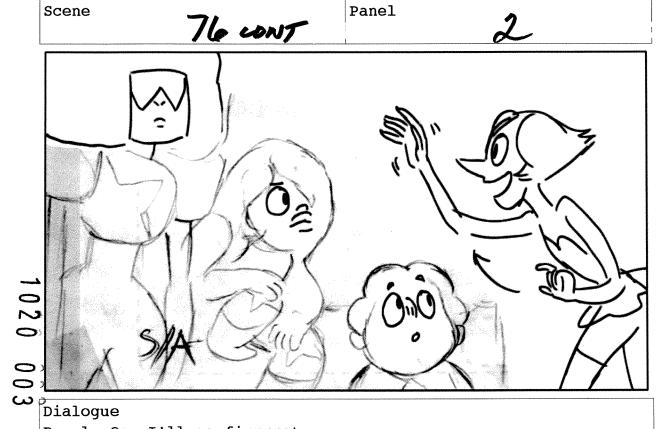
Panel

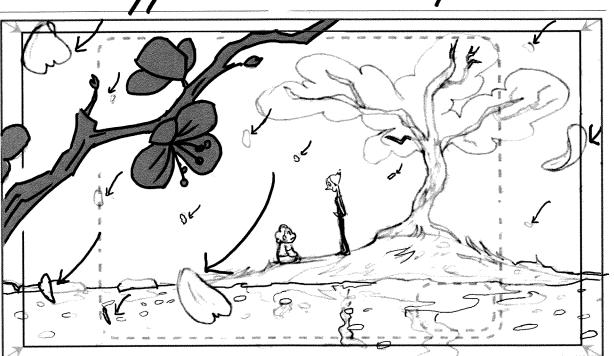
Action Notes Picks wrapper up off-screen. Places cookie cat in wrapper. Dialogue Steven: Well... how do you gems summon your weapons?

APR 1 0 2013

313

Scene





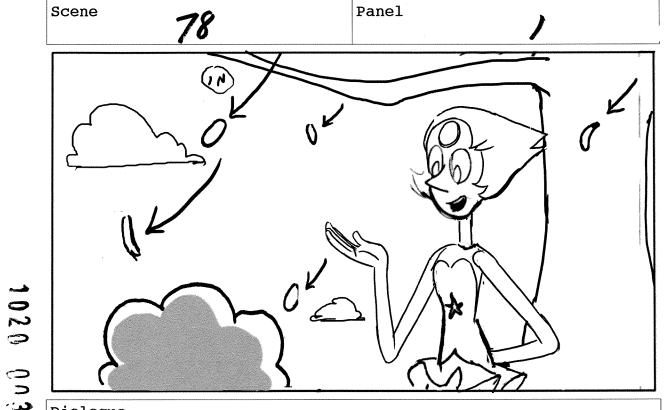
Pearl: Oo, I'll go firrrrst.

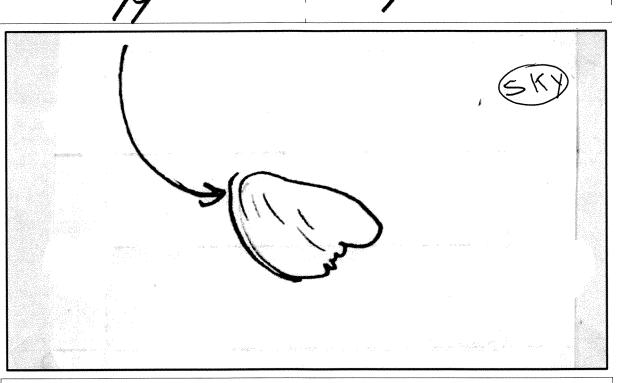
Action Notes Petals falling in FG and BG

Camera slowly zooms in.

APR 1 0 2013

Scene





Dialogue
Pearl: Pay attention

Pearl: Pay attention to these petals Steven.

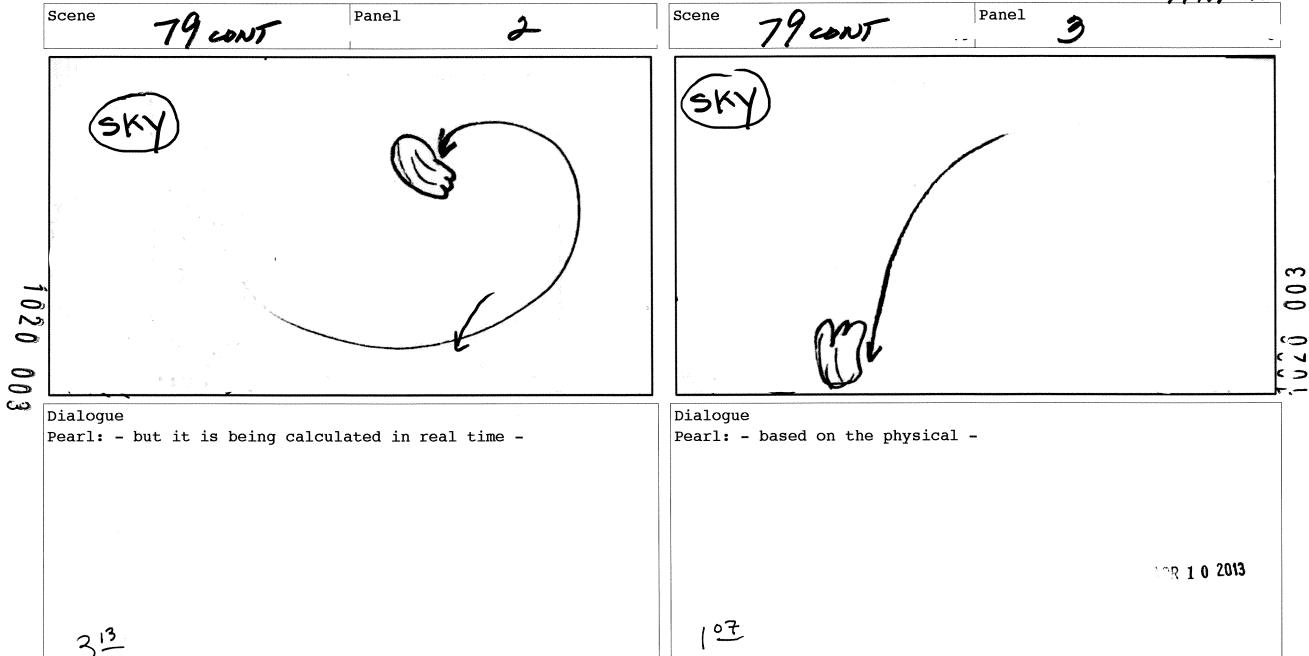
402

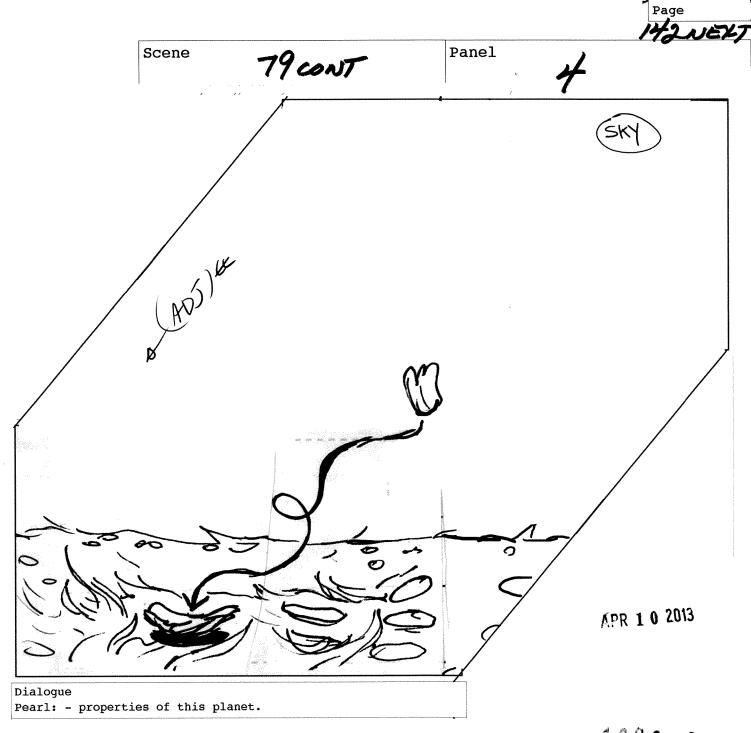
Dialogue

Scene

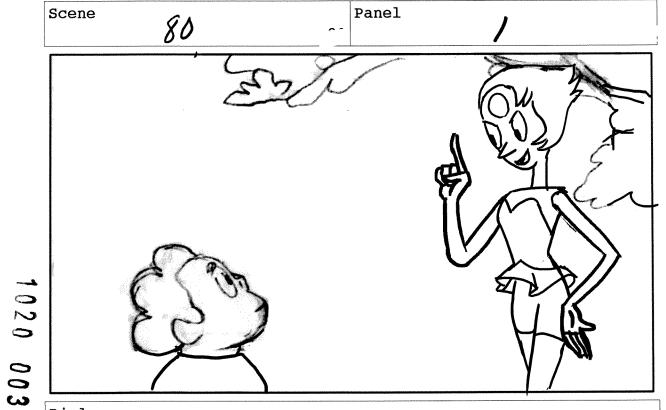
Pearl: The petal's dance seems improvised -

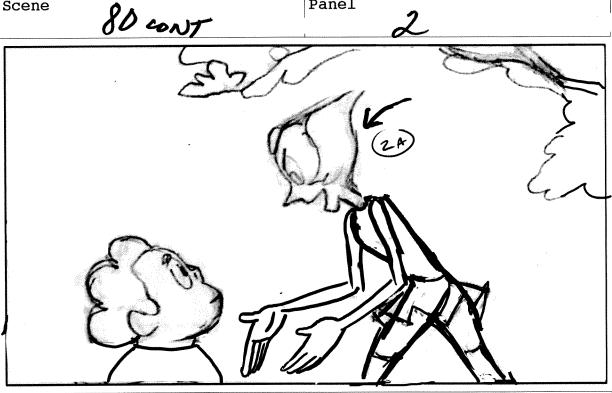
APR 1 0 2013



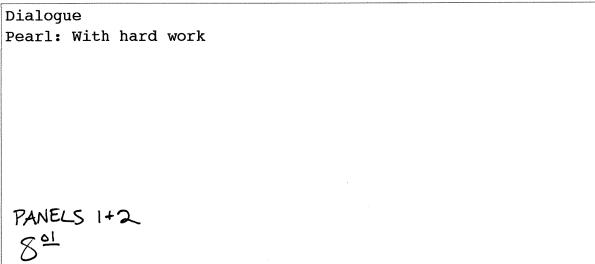


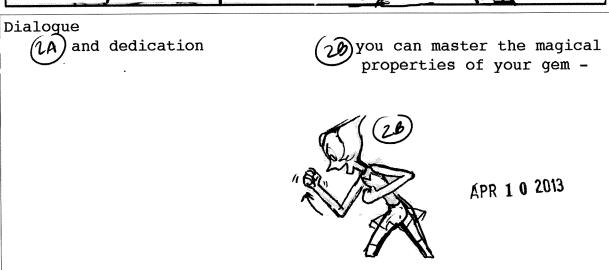
1020 003

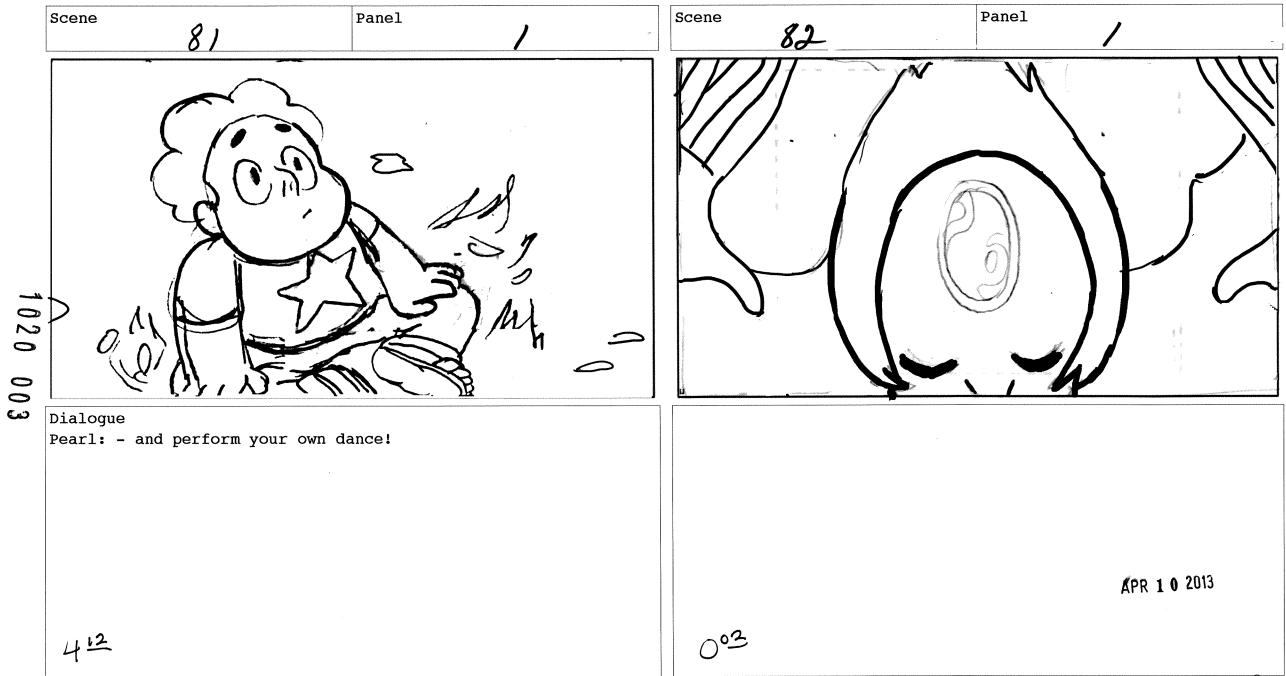




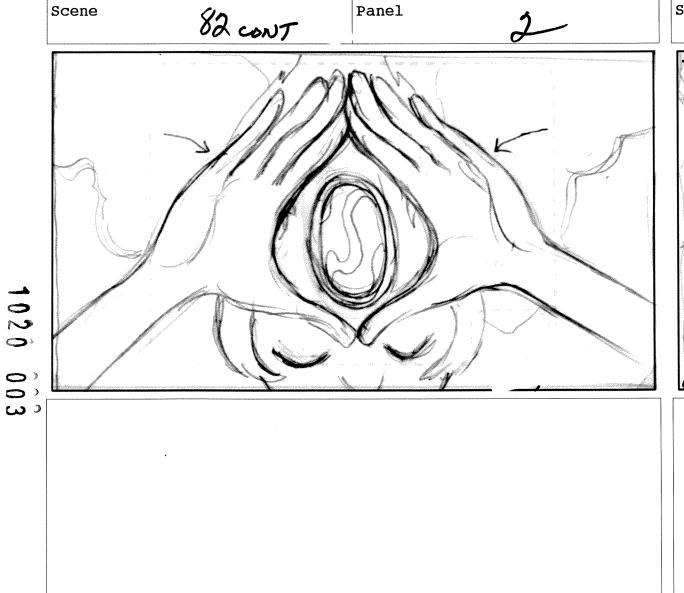
Scene

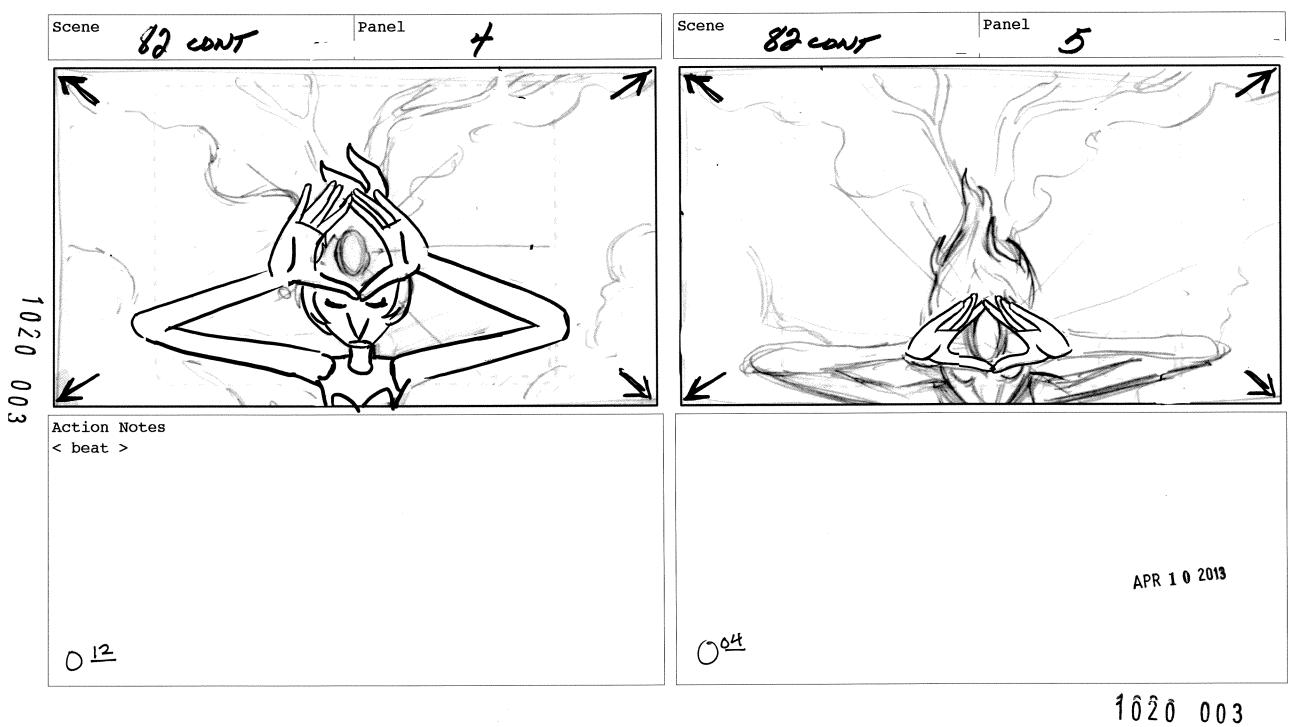


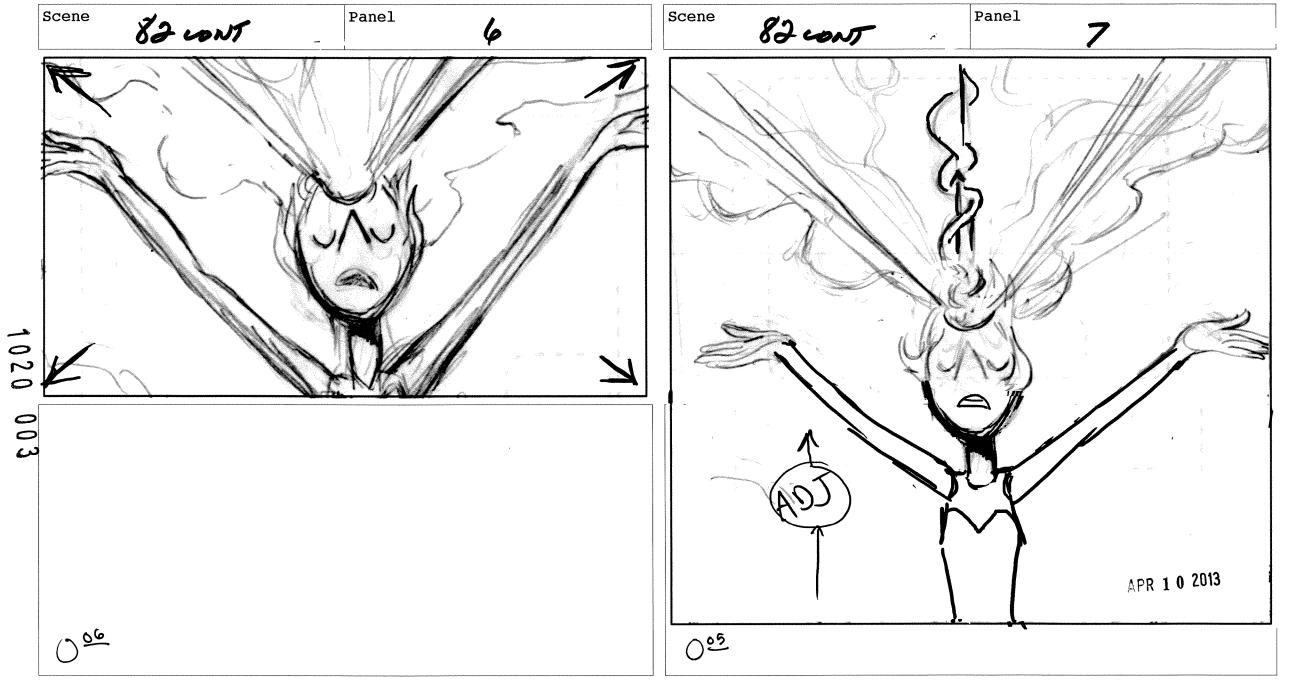




Oil



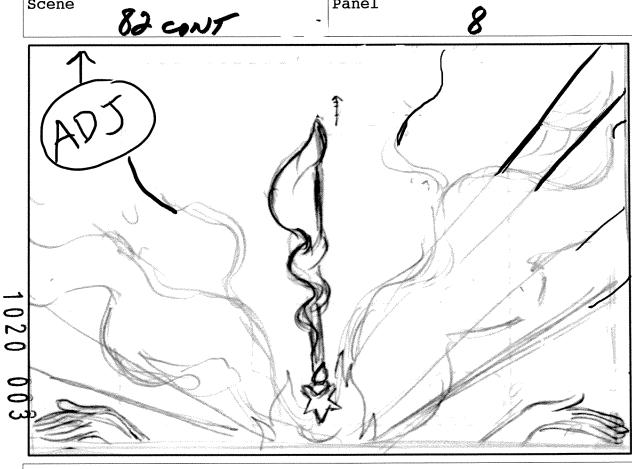




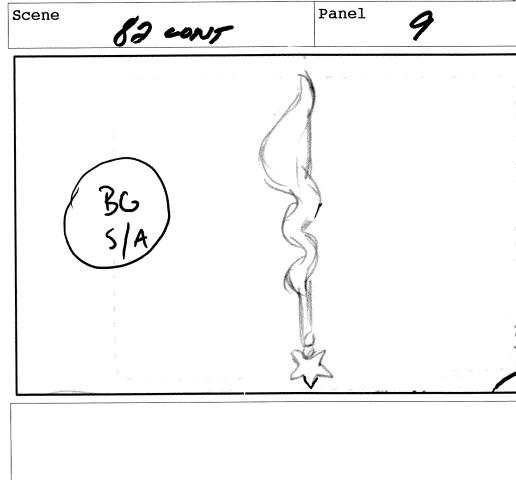
003

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102



Panel

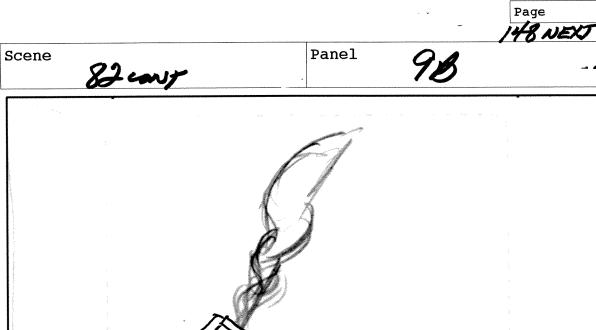


Action Notes < beat > 00

PANELS 9+9A 003

1020 003

APR 1 0 2013

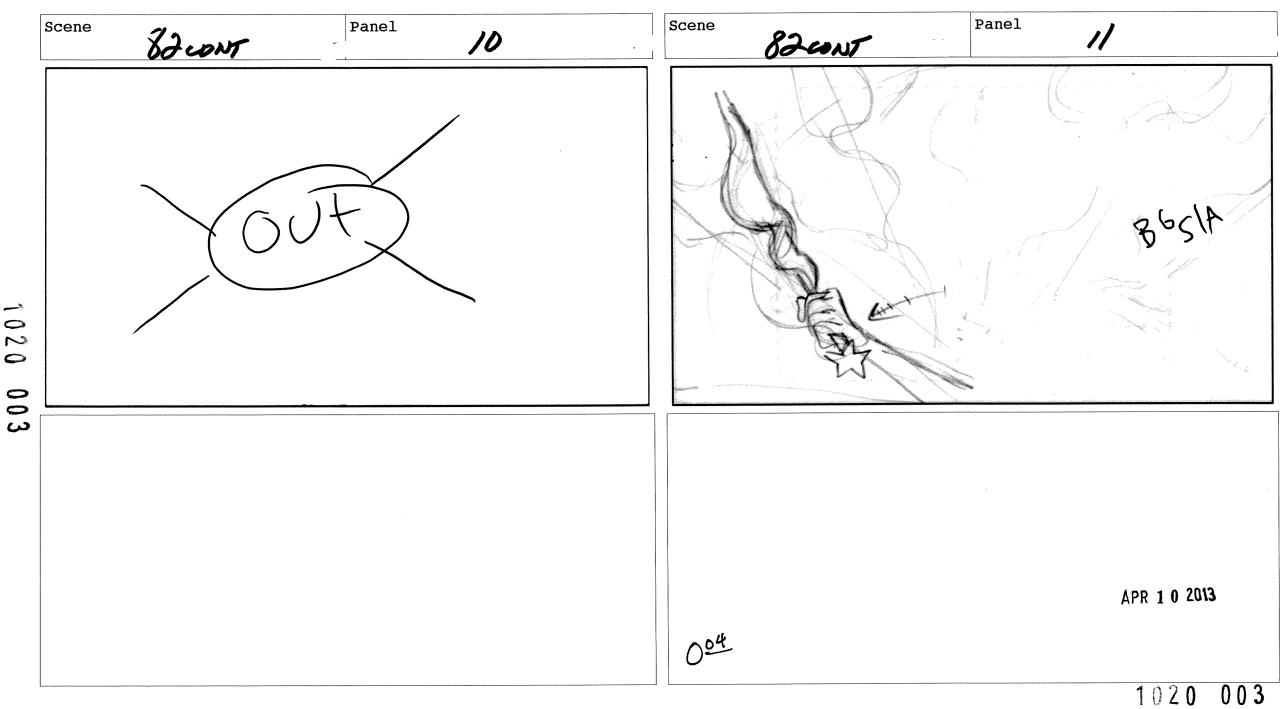


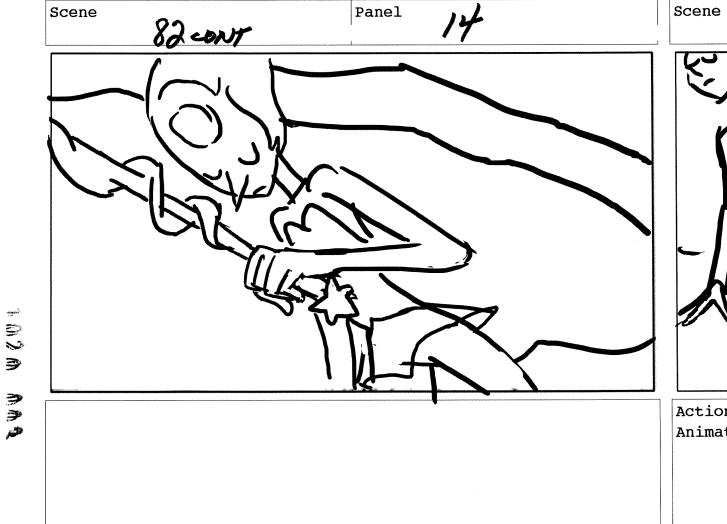
BOILA 1020 00

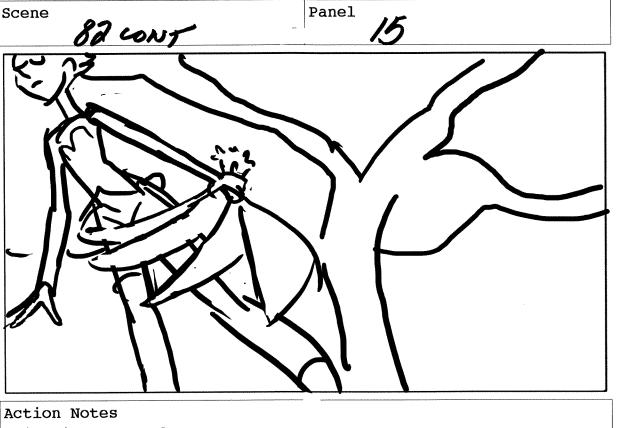
Panel

Action Notes
< beat >

APR 1 0 2013

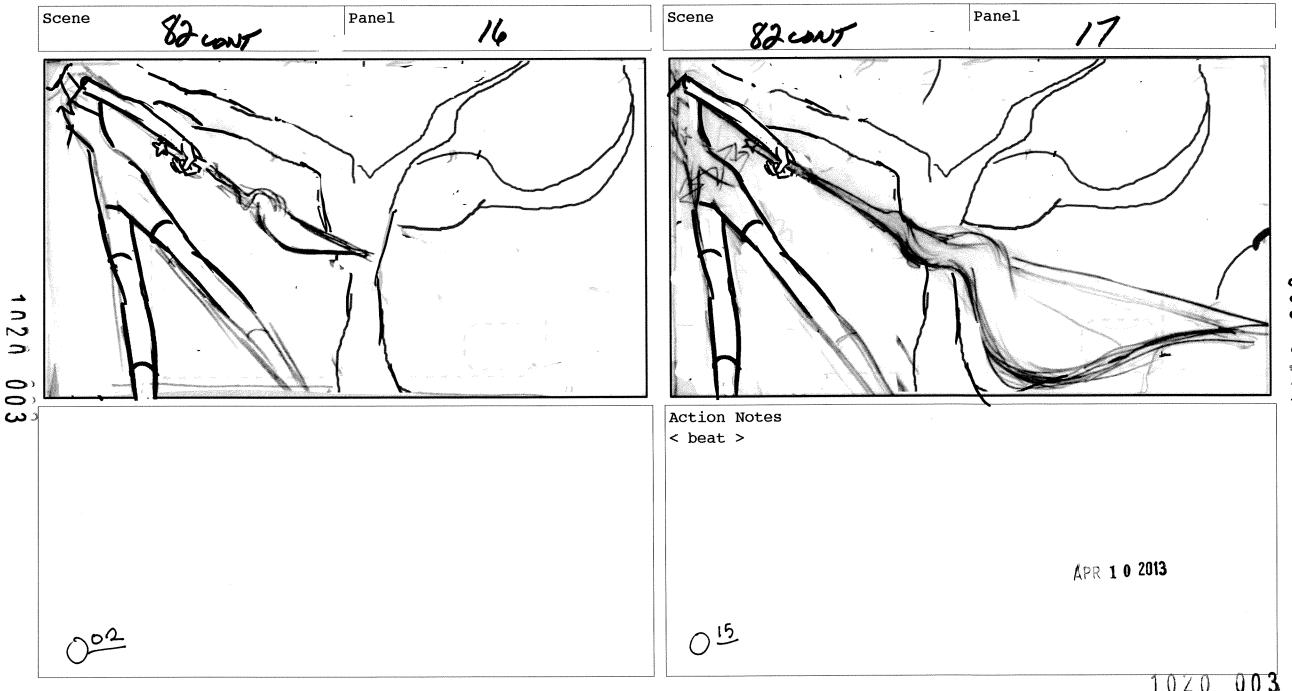


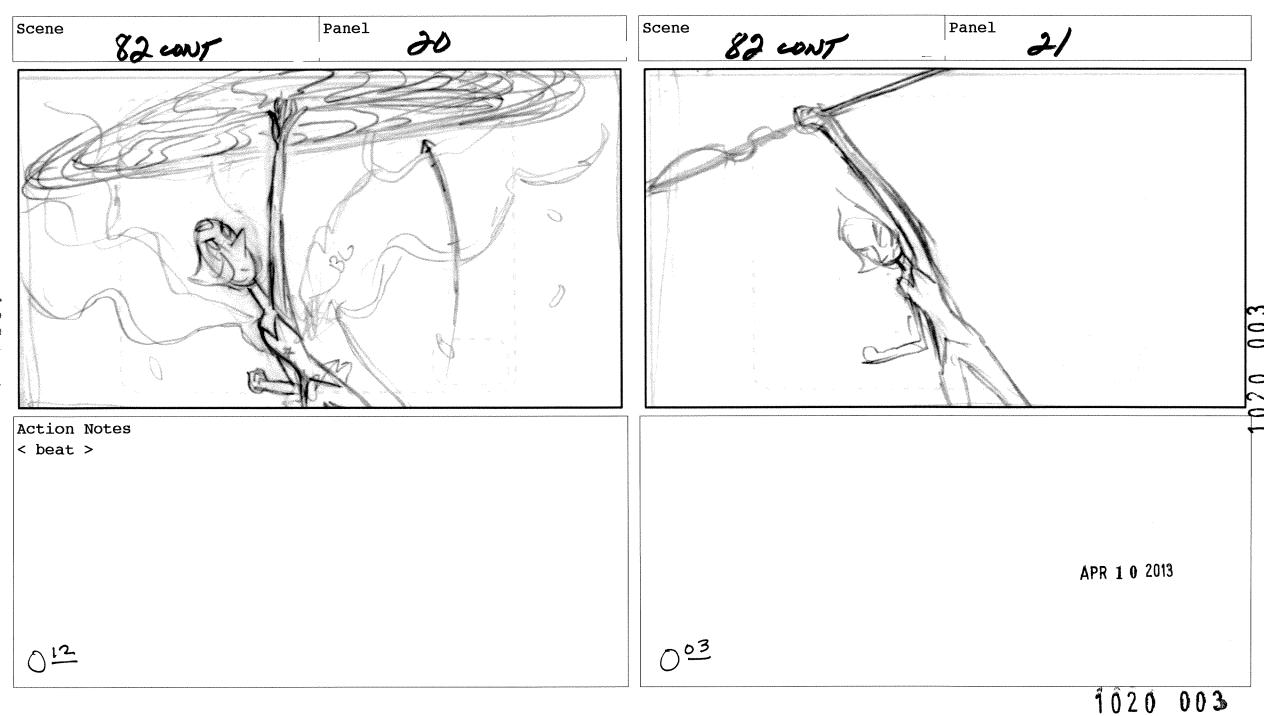


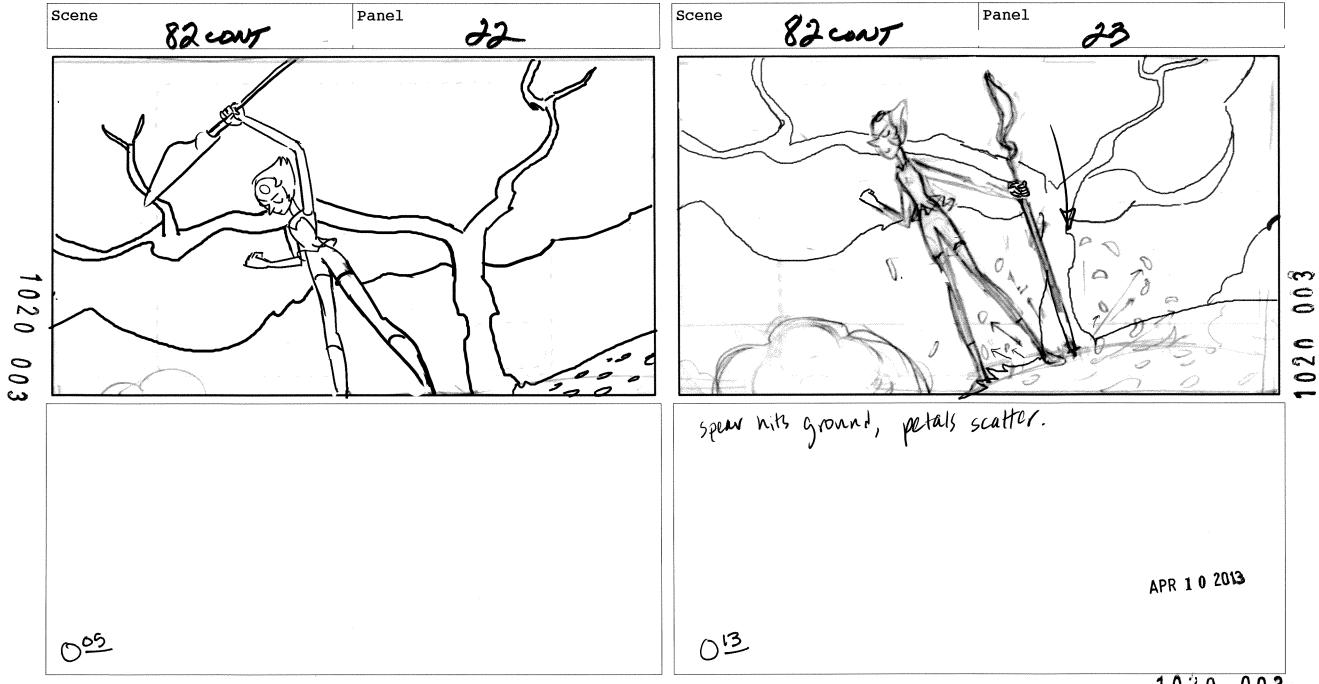


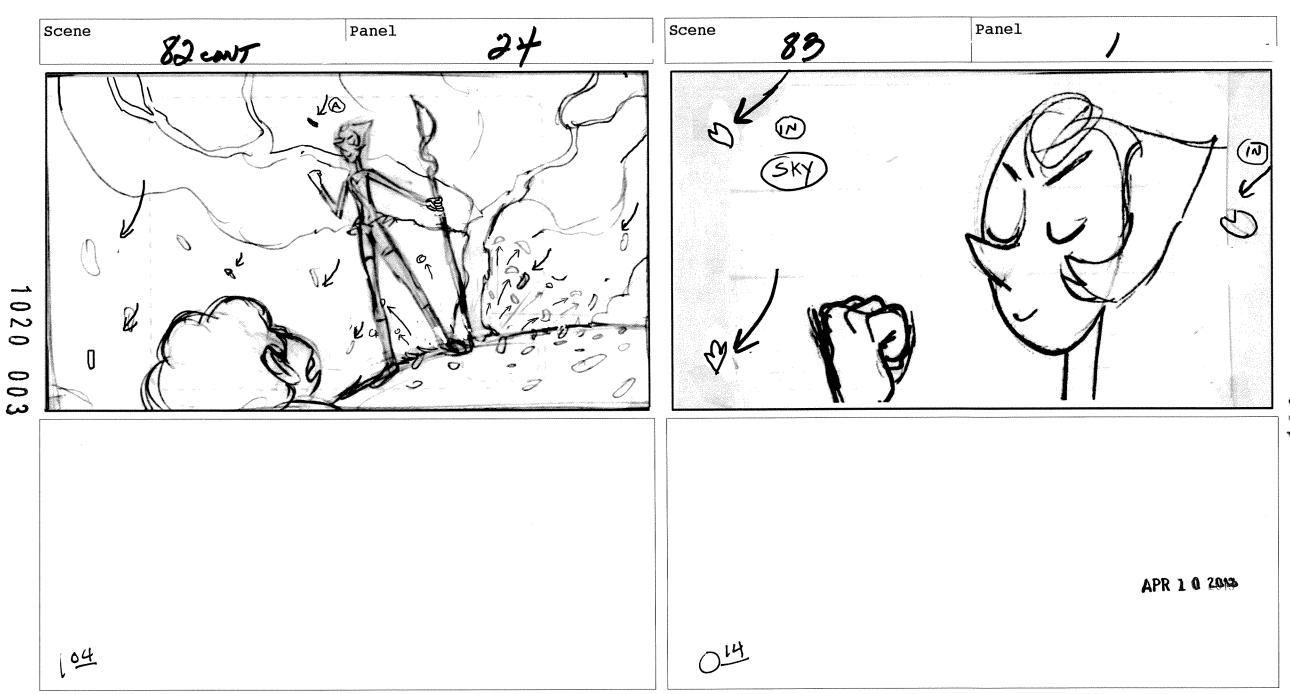
Animation smear frame

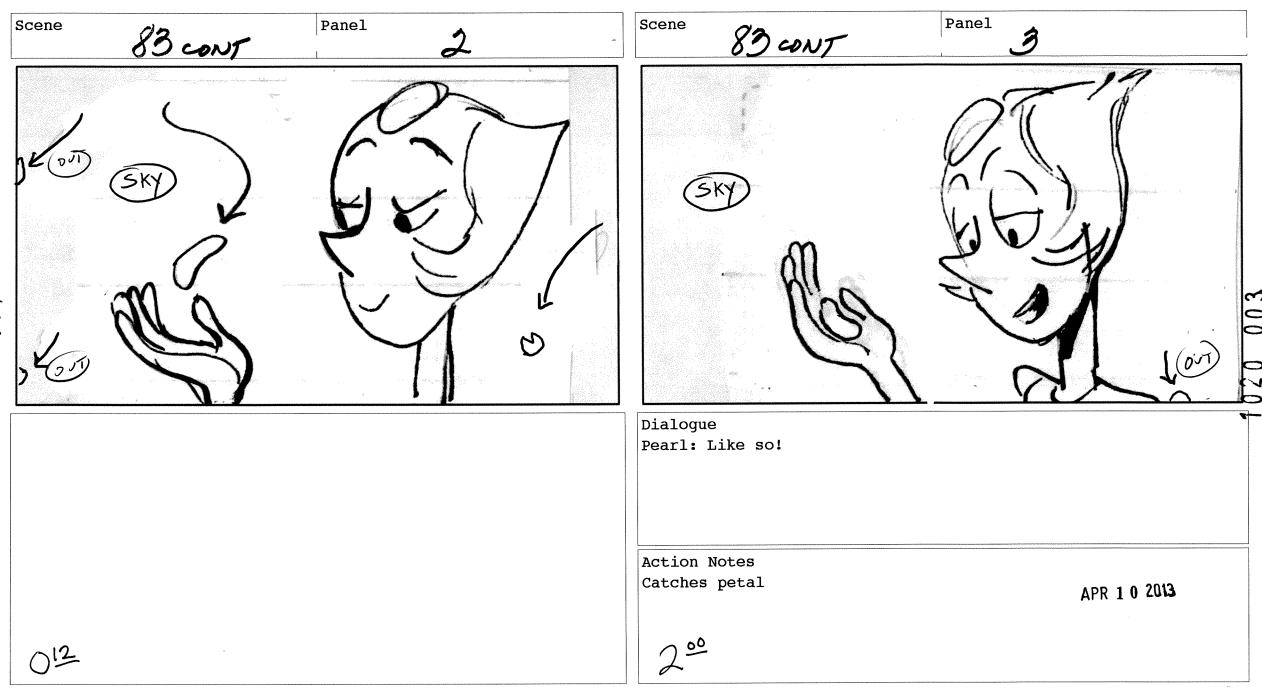
APR 1 0 2013

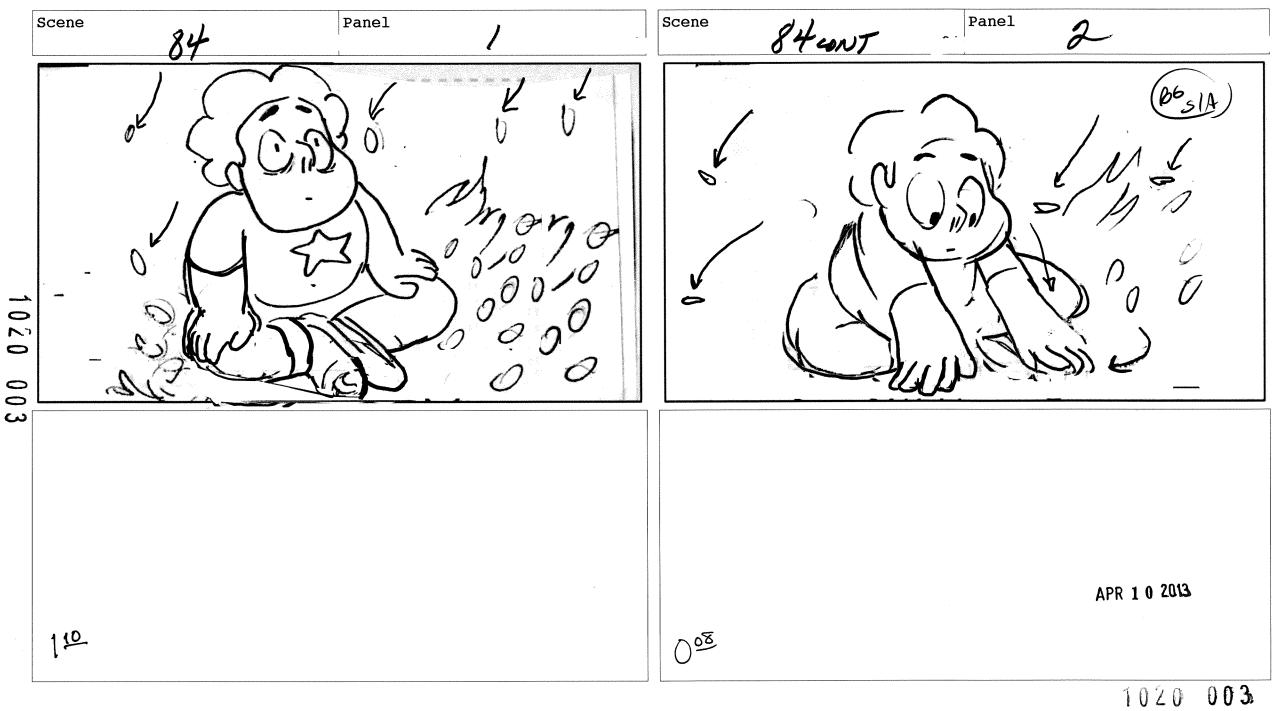


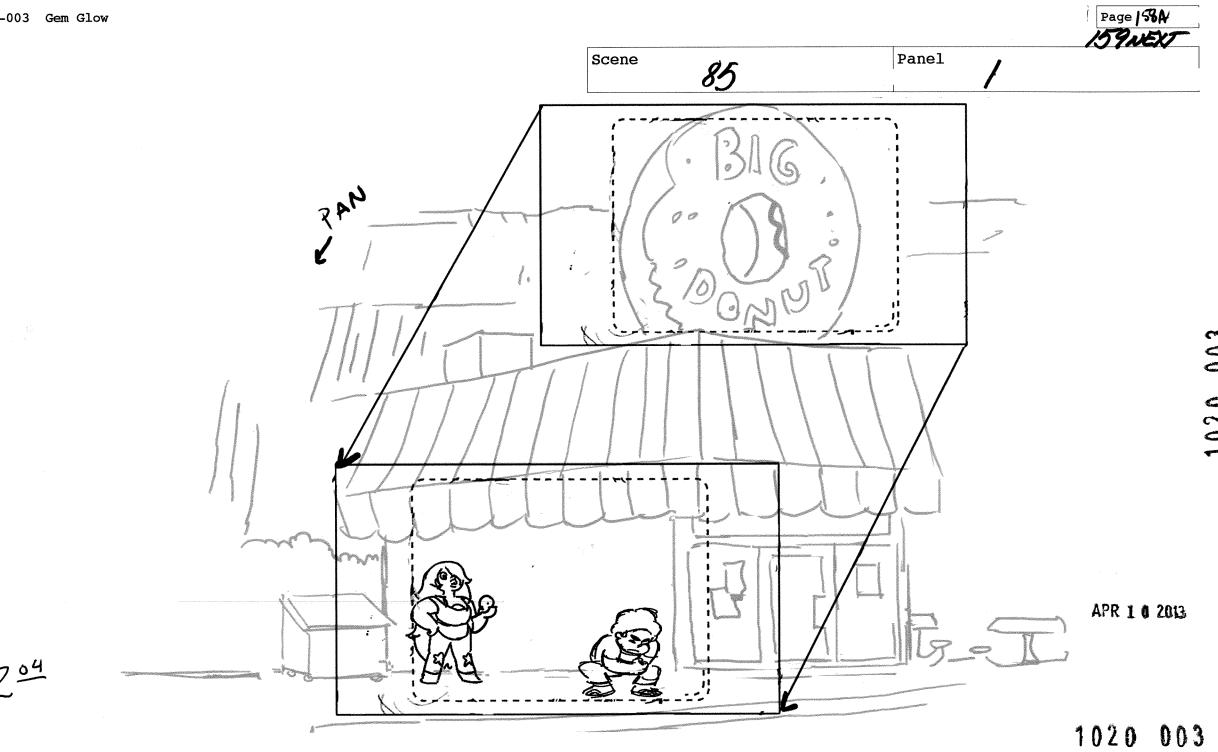






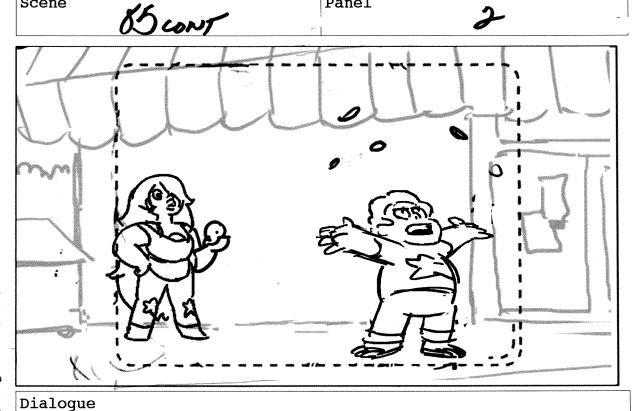




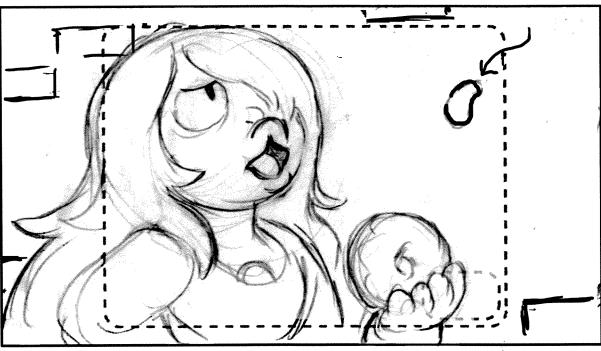


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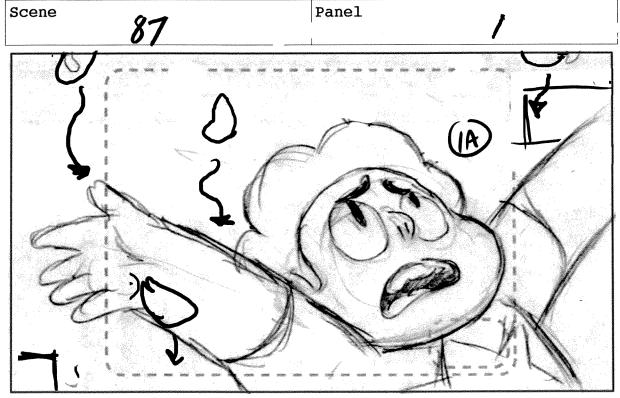
Panel



Panel

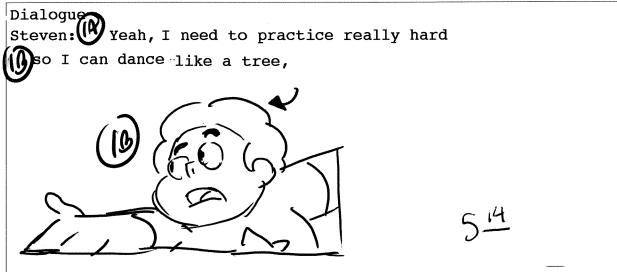
Steven: Whhhaaa!

Dialogue Amethyst: Did Pearl tell you the petal thing? APR 1 0 2013

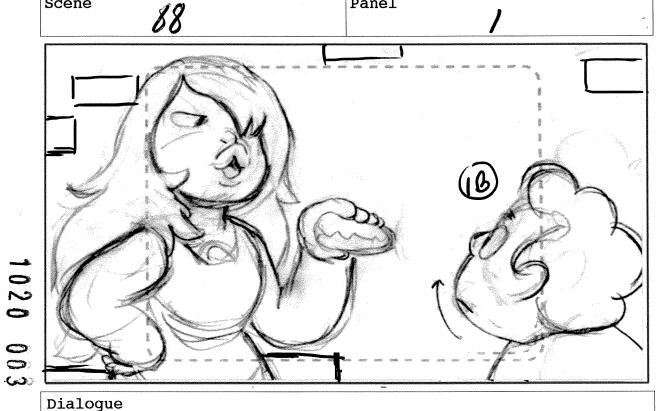




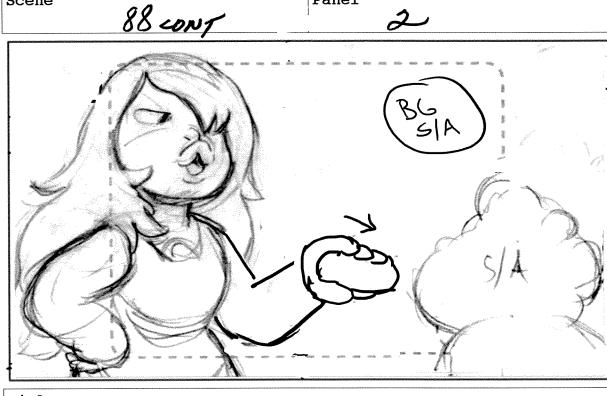
Panel



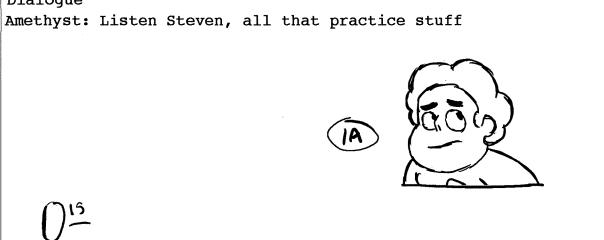




Panel

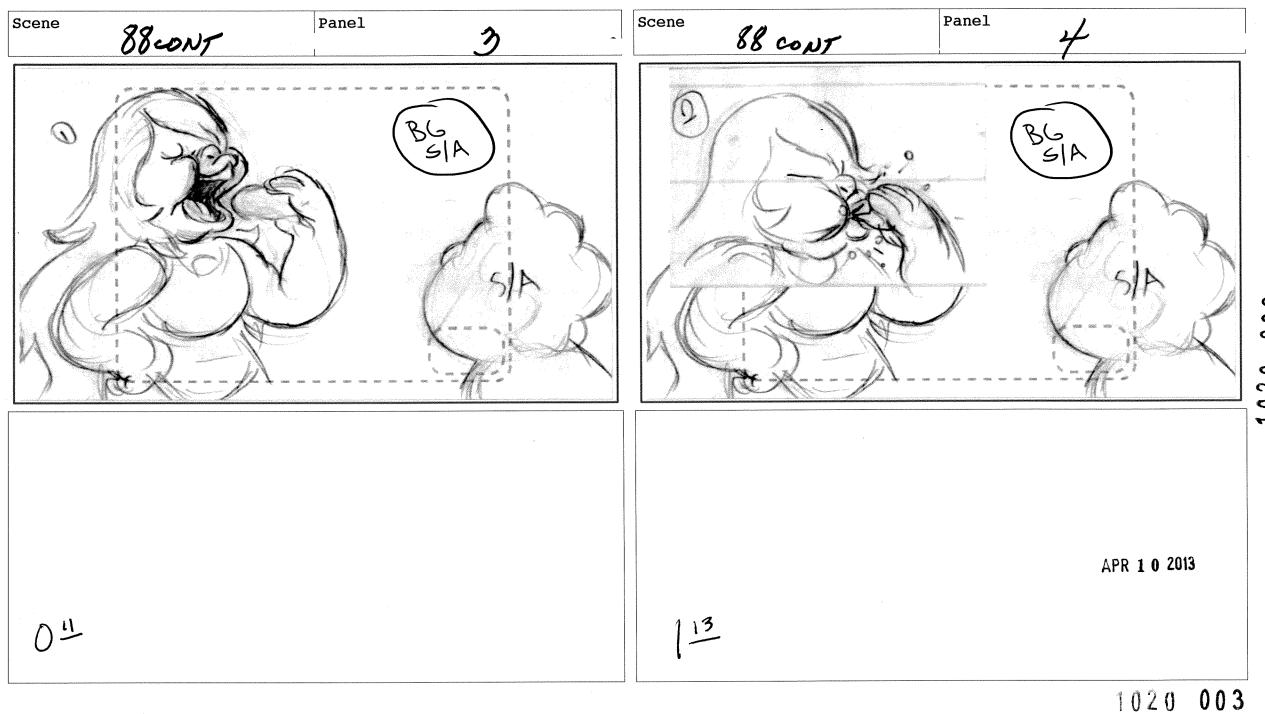


Panel



Dialogue Amethyst: is no fun. APR 1 0 2013

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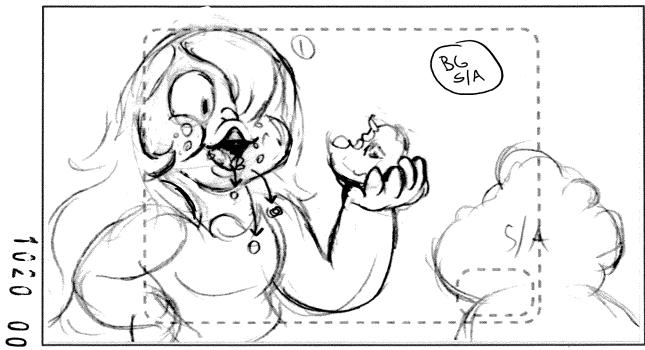
Scene 88 cont

Panel

Scene 88 cont

Panel

4



Dialogue

Amethyst: Whenever I need to summon my weapon, it just happens.

Puls 5+6 602

Action Notes

Crumbs fall out of Amethyst's mouth.



Action Notes Chewing

APR 1 0 2013

003

20

Scene

90

Panel

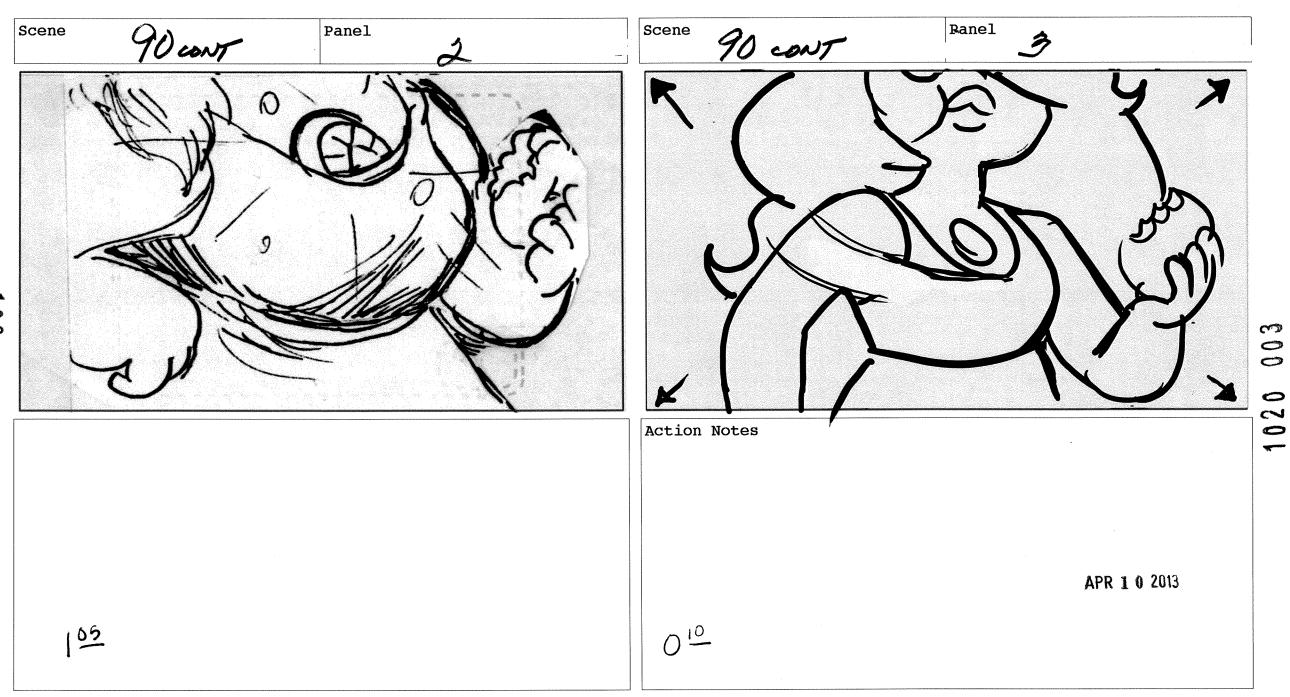


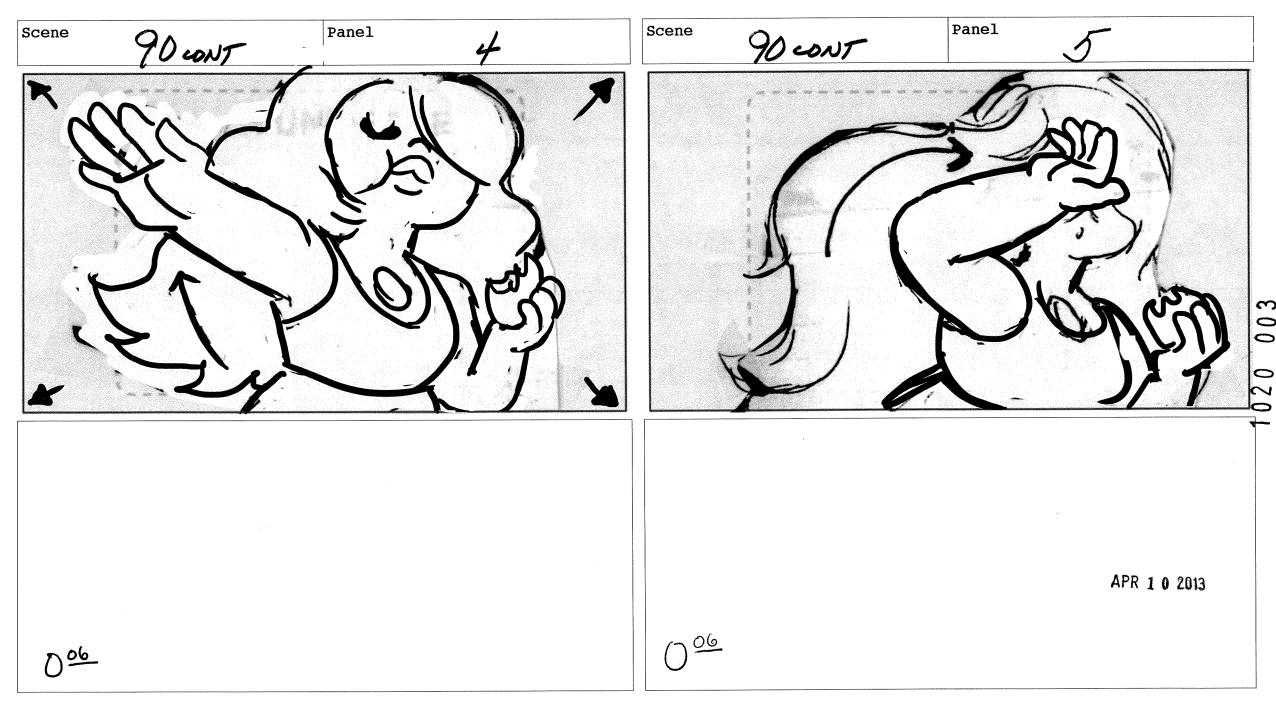
APR 1 0 2013

1012 106 012 106

Action Notes

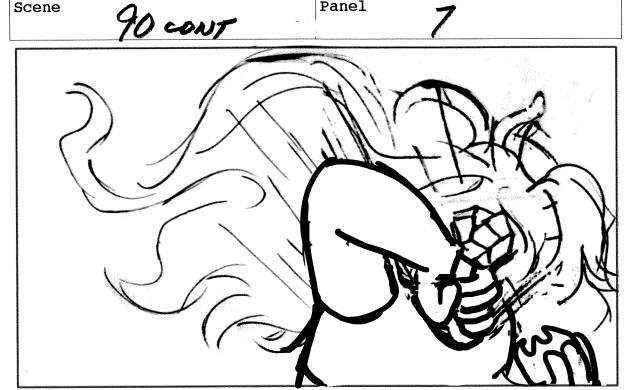
Pan down to show Amethyst gem and donut in her hand.





003

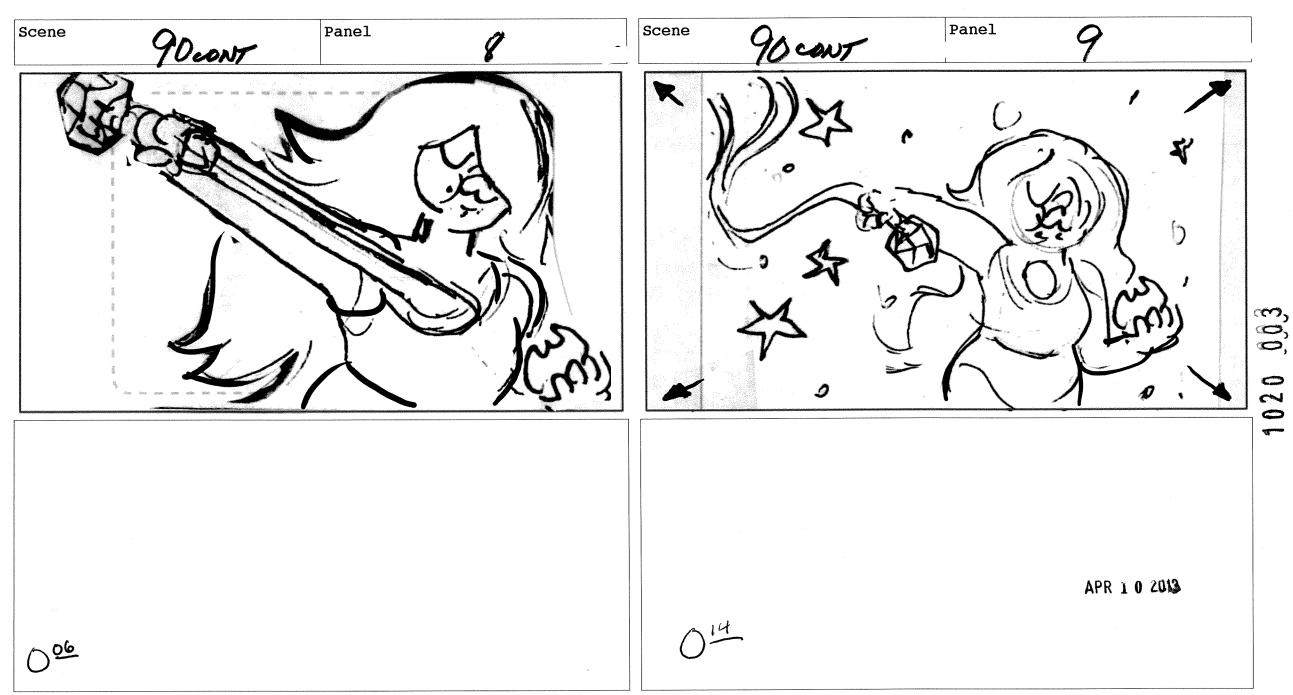
Panel

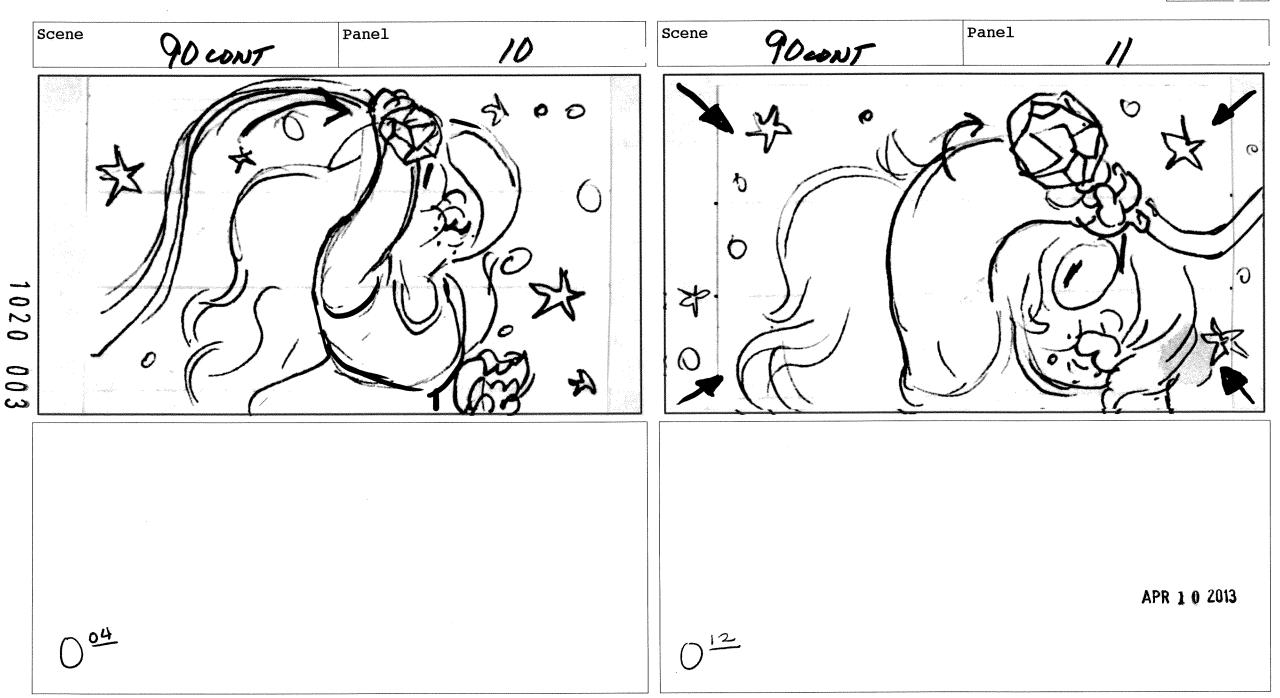


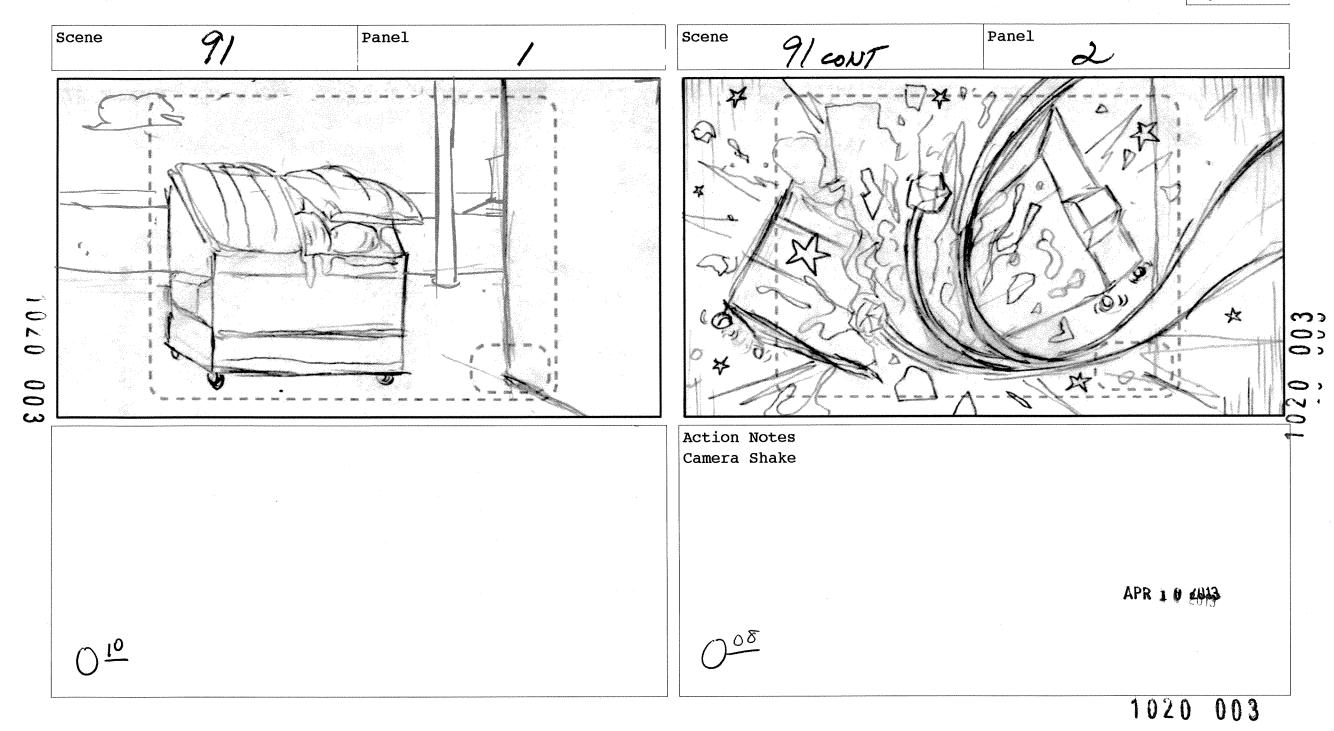
Panel

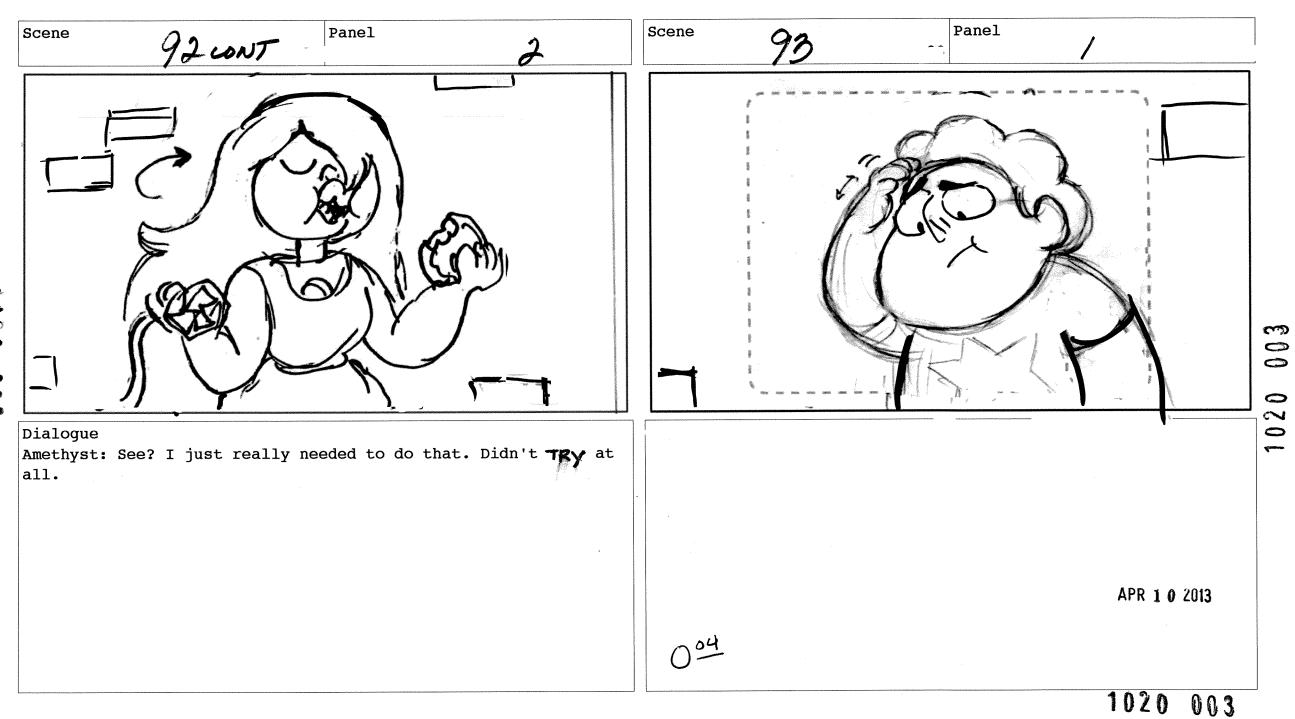
Scene

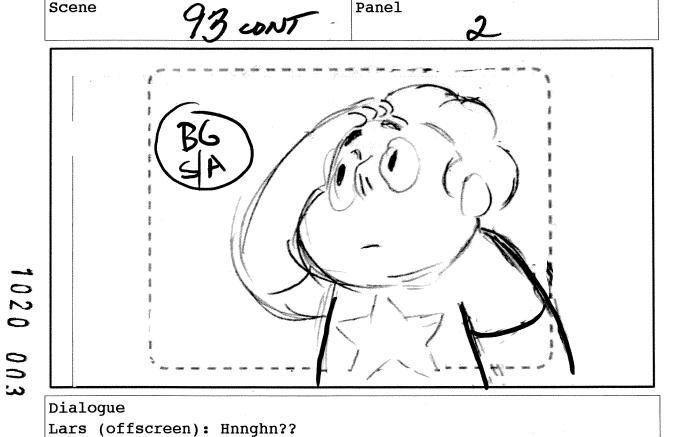
APR 1 0 2013 102





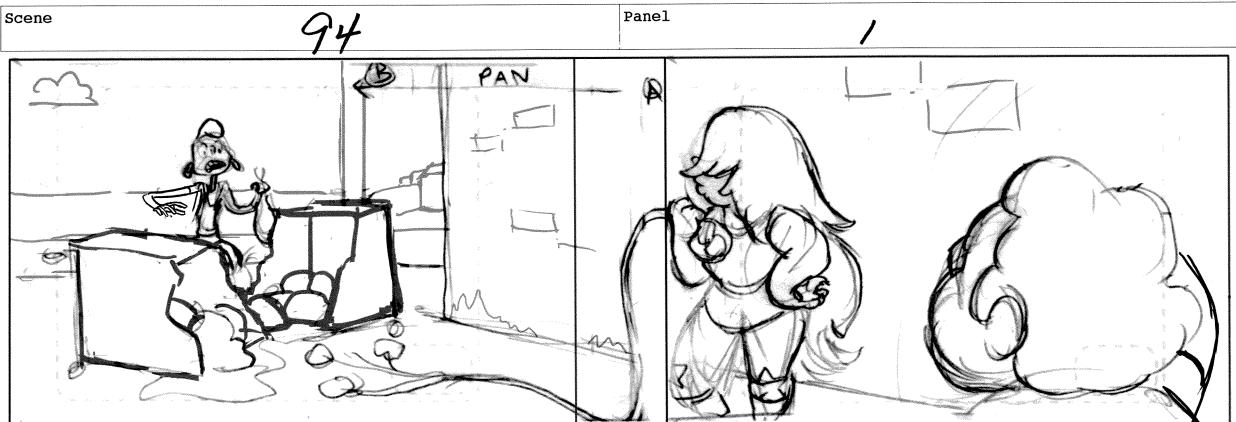






Panel

APR 1 0 2013



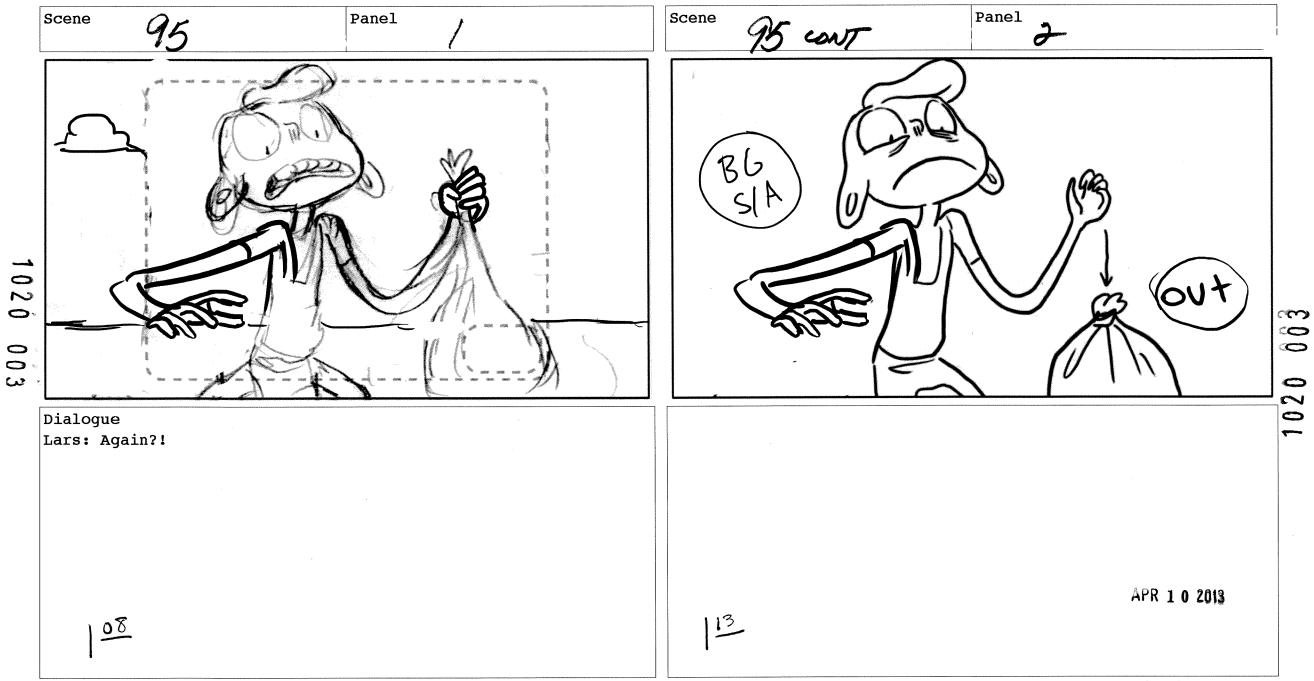
Action Notes

Camera quick pan screen right to left.

Lars walks in from behind Big Donut

ADT HOLD

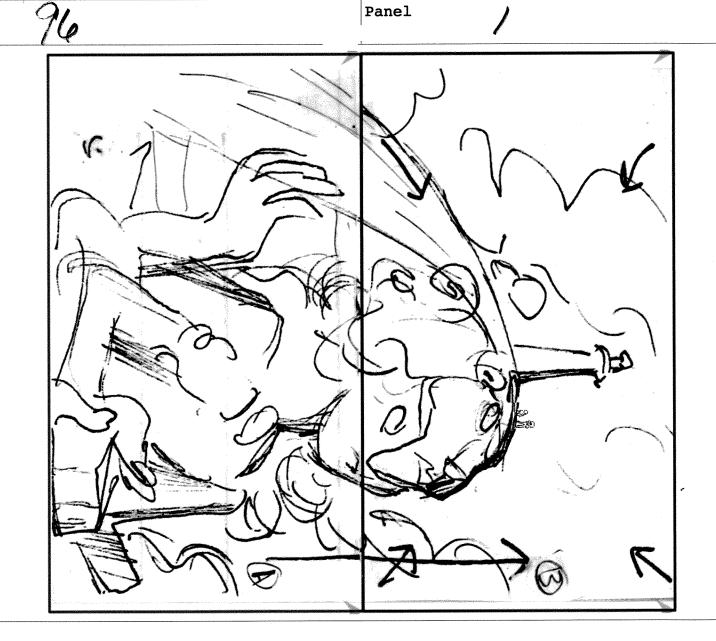
APR 1 0 2013



1020 003

ADJ 419





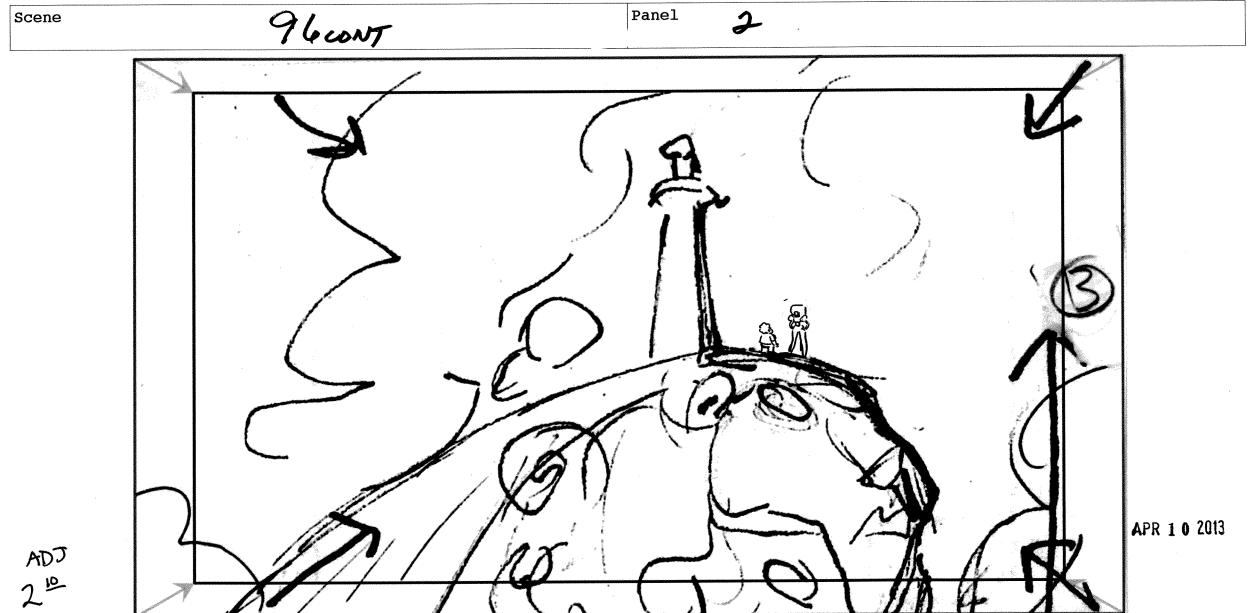
APR 1 0 2013

Action Notes

Camera slow pan up.

Sunset is beginning.

APR 1 0 2013



Dialogue

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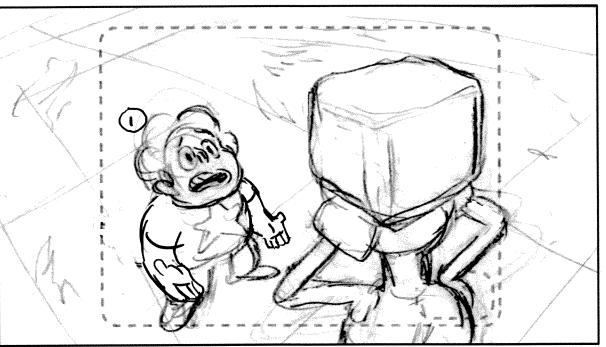
Steven: So I'm supposed to work really hard...

Action Notes

Camera zoom in.

Sunset is beginning.

Scene 97 Panel



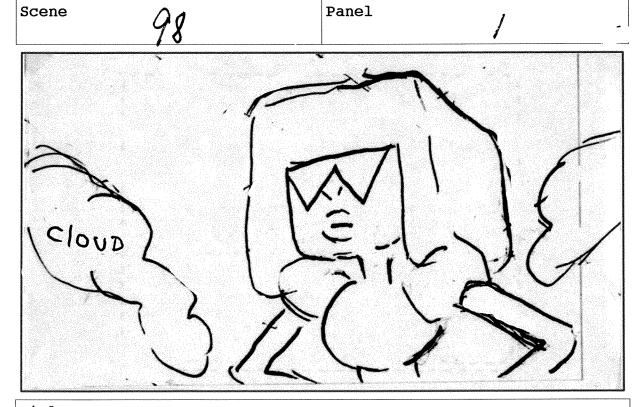
Dialogue

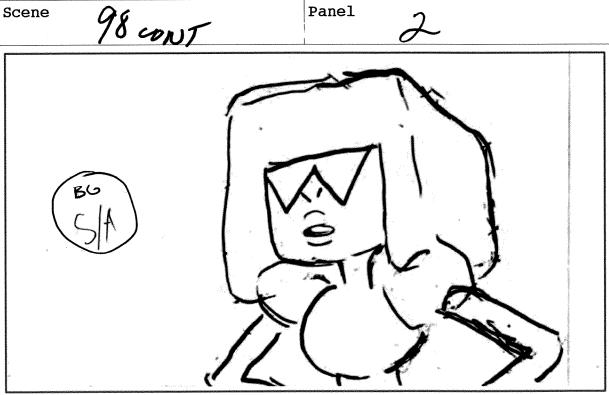
Steven: ... and not try at all at the same time?



APR 1 0 2013

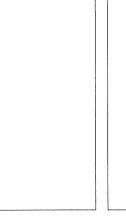
211





Panel

Dialogue Steven (Offscreen): at the same time?

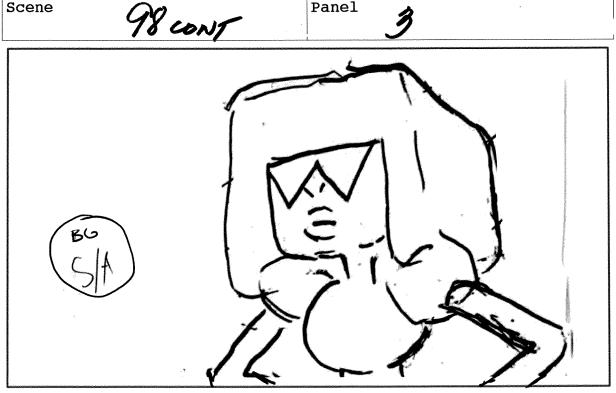


Dialogue Garnet: Yes. APR 1 0 2013

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Panel

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Panel

Scene

Action Notes < beat >

Action Notes Wind blows APR 1 0 2813 215

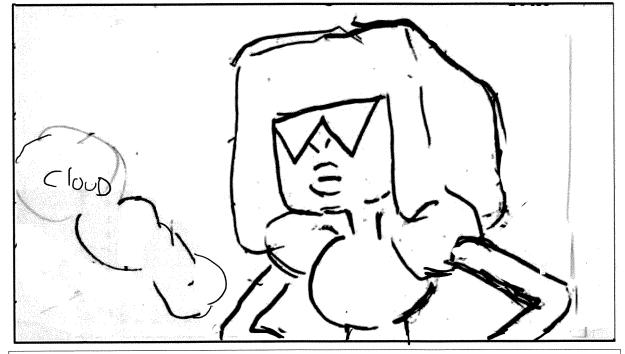
 \bigcirc

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Panel



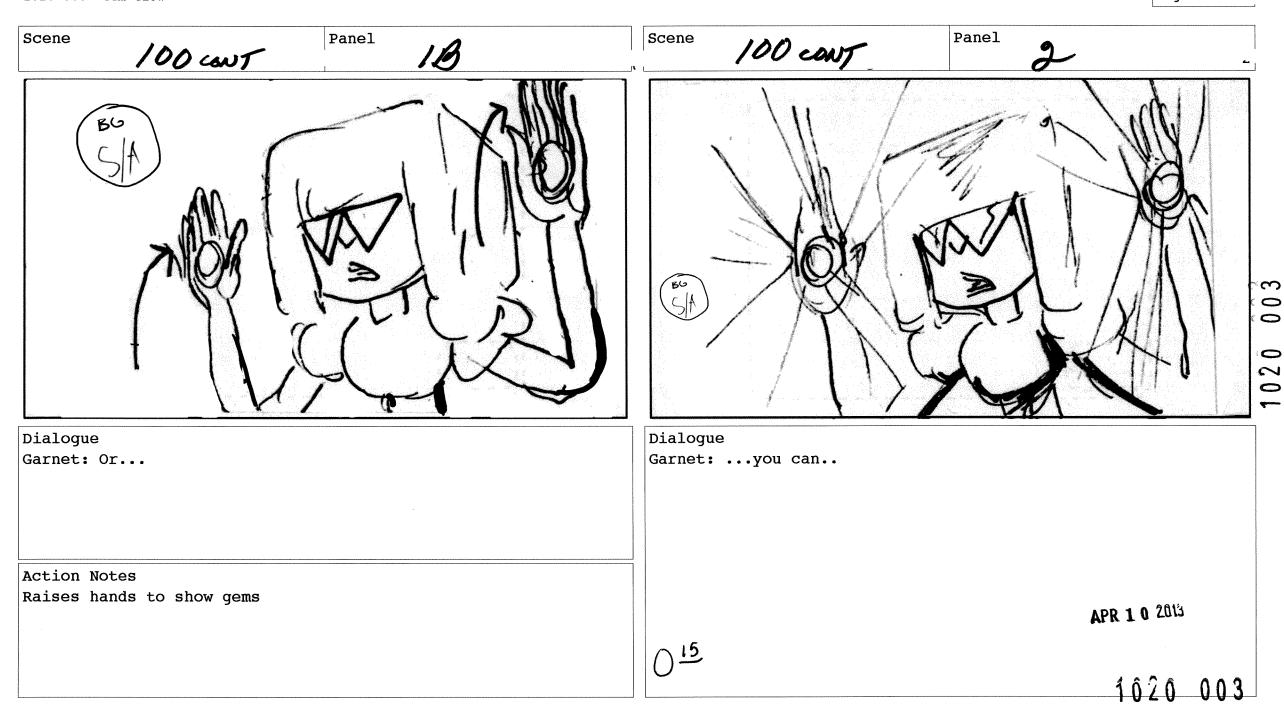
Panel Scene 100



Action Notes Wind blows

Puls 1+1B

APR 1 0 2013



Scene /D/

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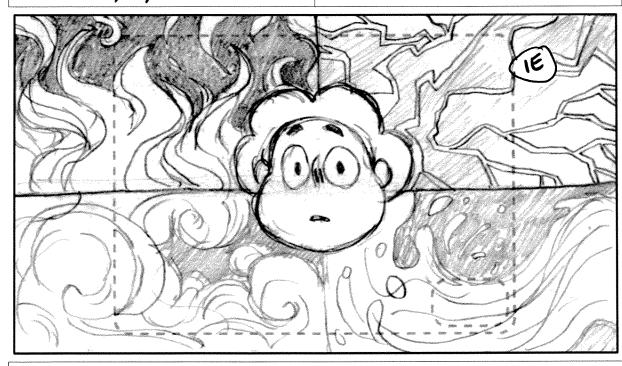
0

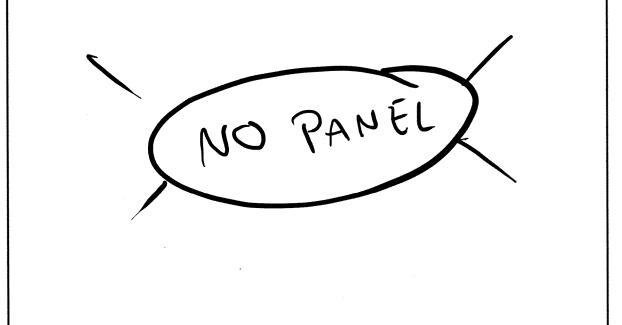
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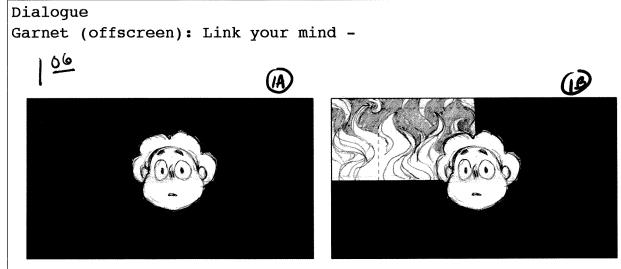
Panel /

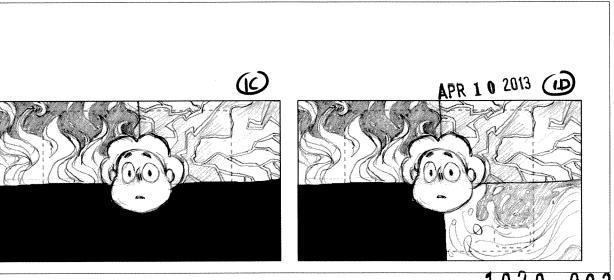
Scene

Panel





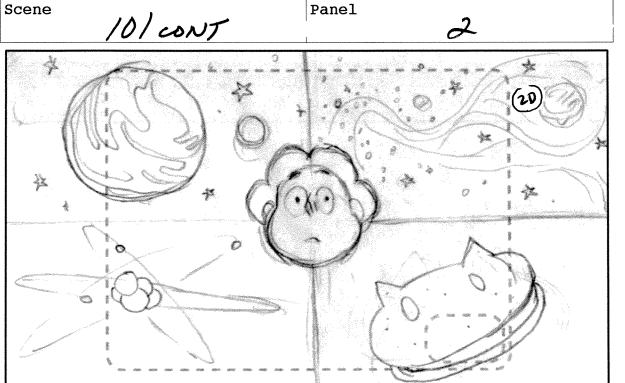


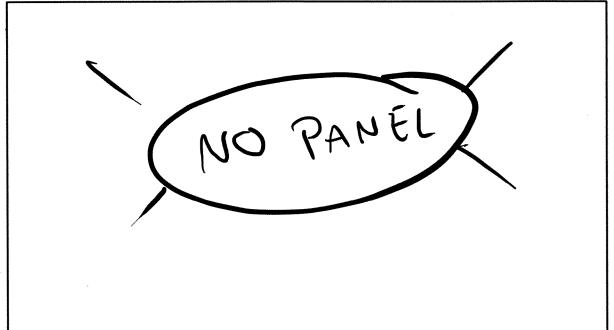


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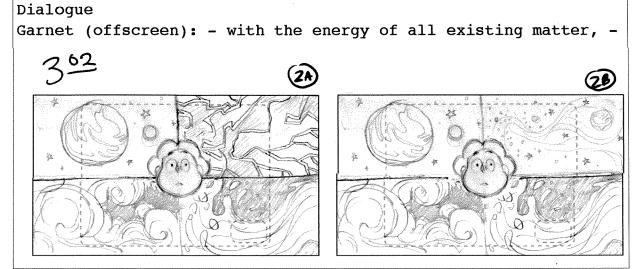
02

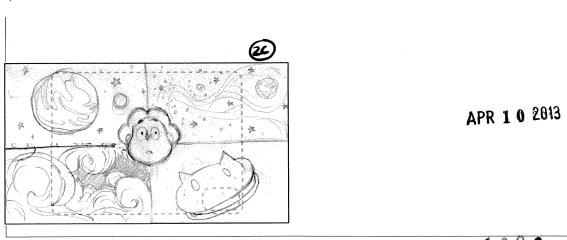
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Panel



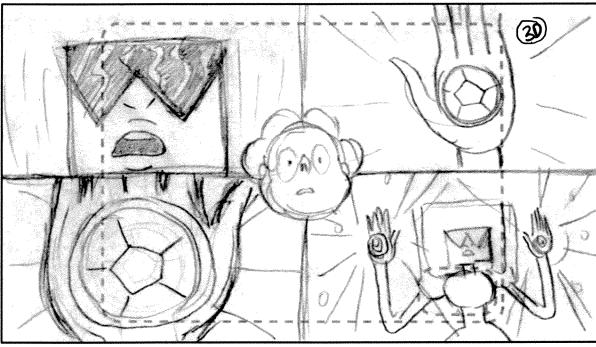


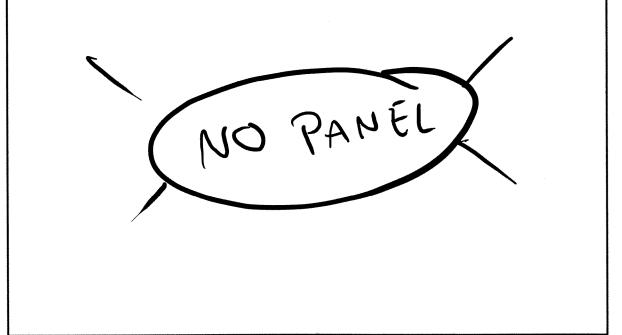
Scene /D/cont

Panel

Scene

Panel



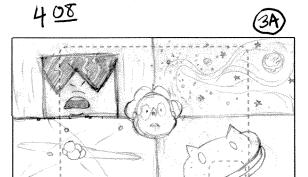


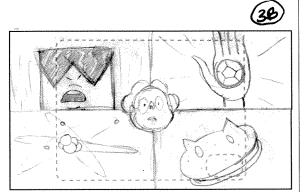
Dialogue

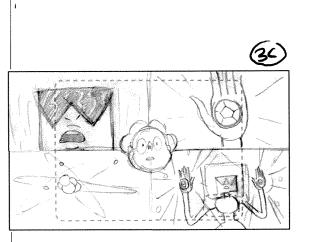
02

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Garnet (offscreen): - channeling the collective power of the universe through your gem -







APR 1 0 2013

003

1020

Panel

Scene

Dialogue
Garnet (offscreen): - which results in...

101 cont

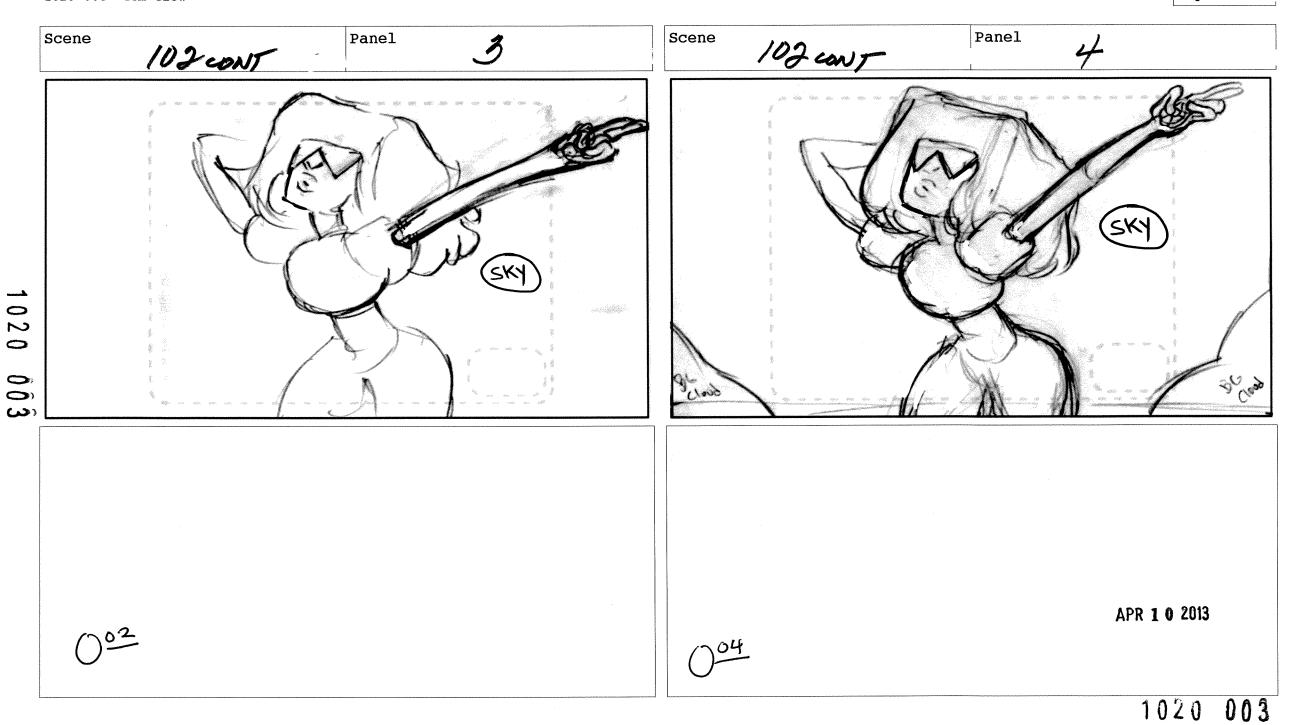
Action Notes Screen fills with light

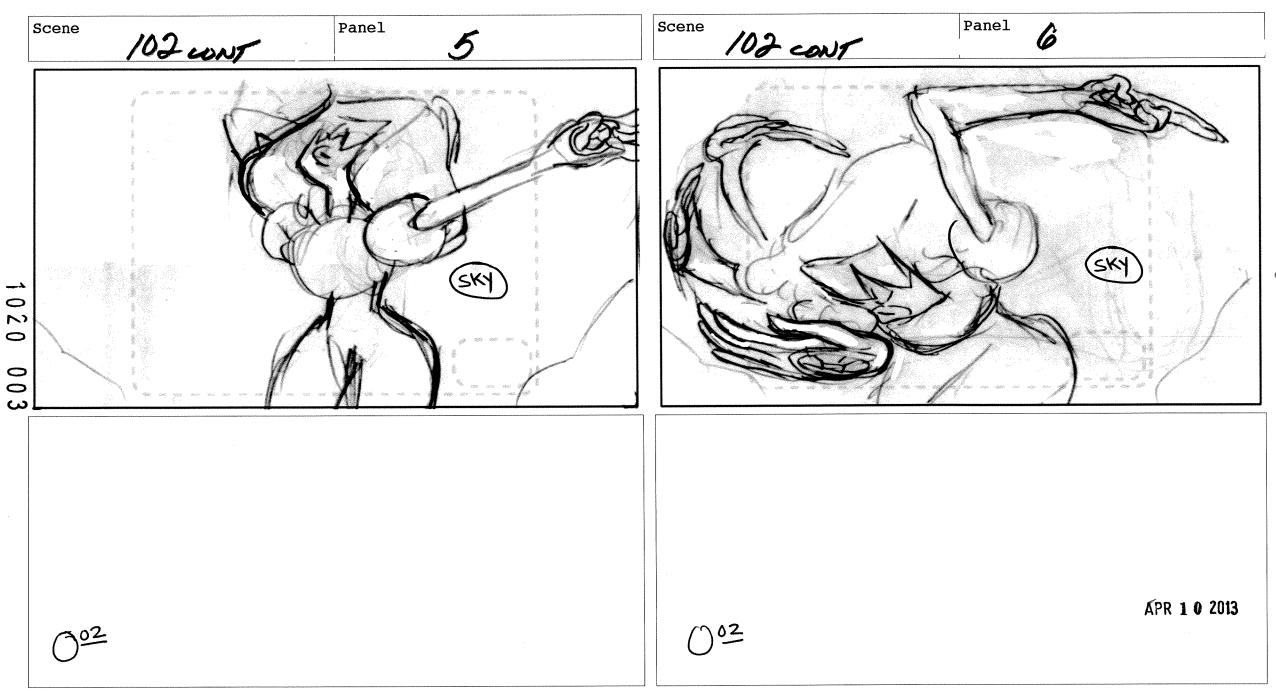
12

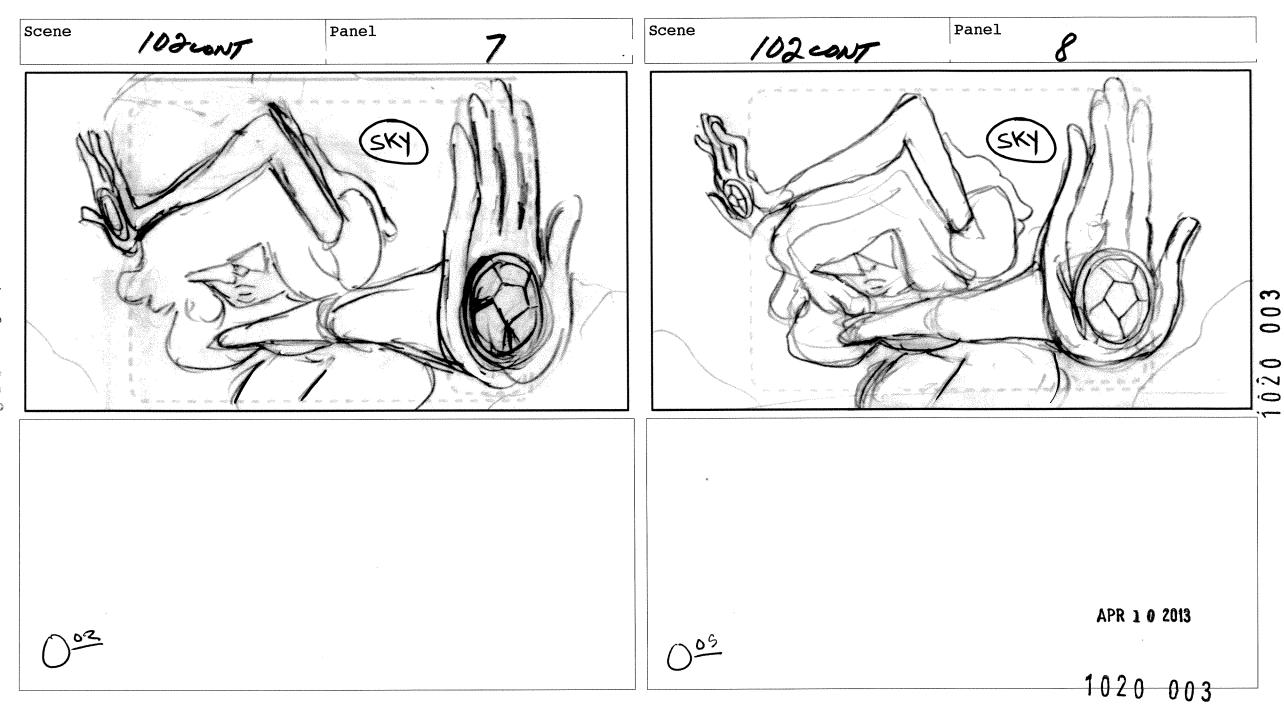
Panel

APR 1 0 2013

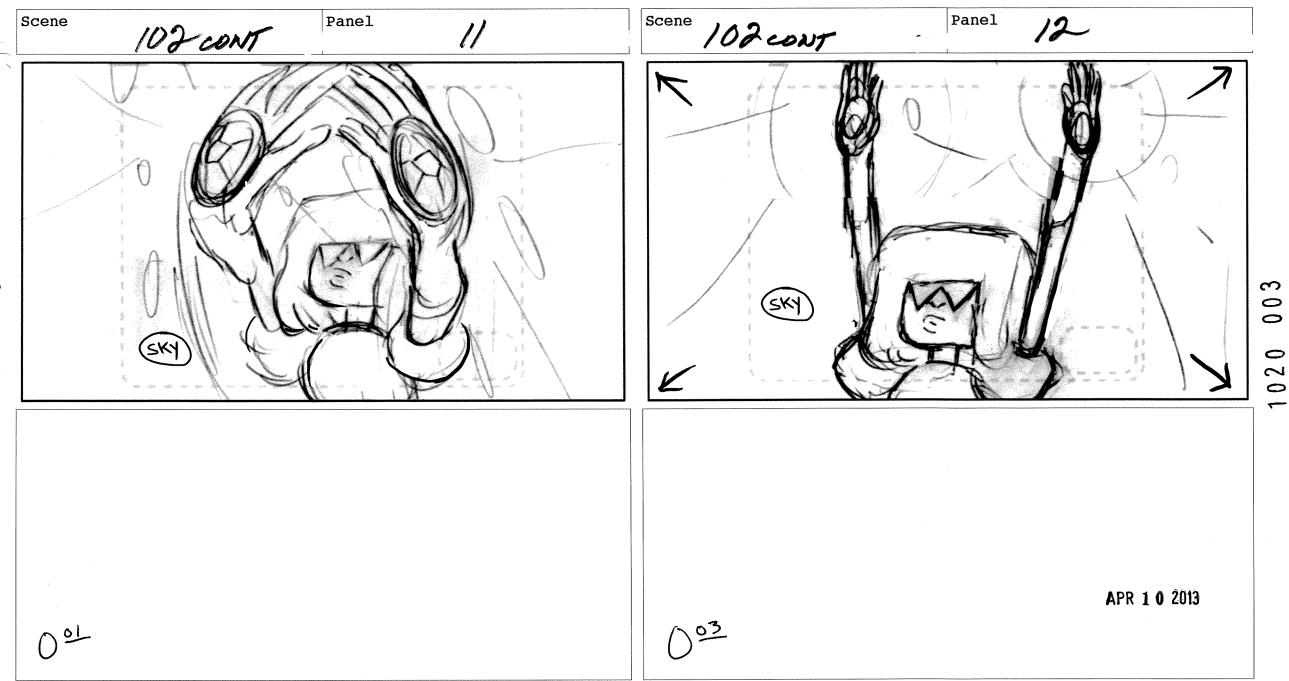


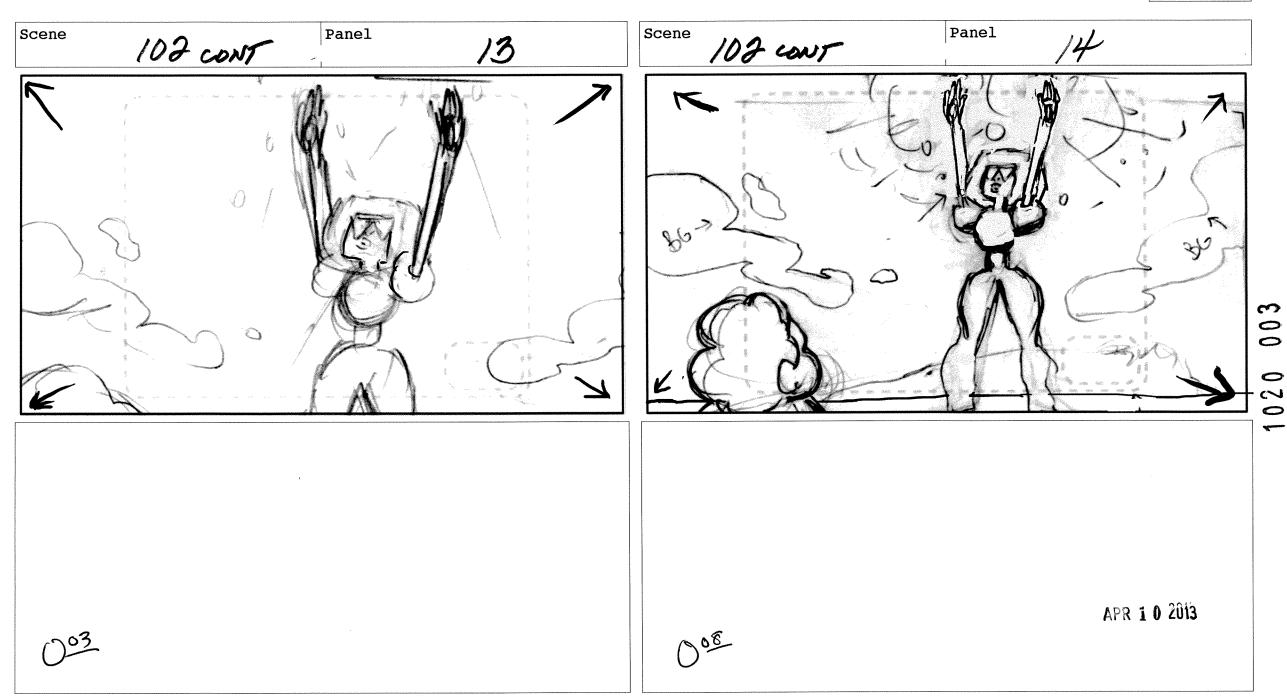




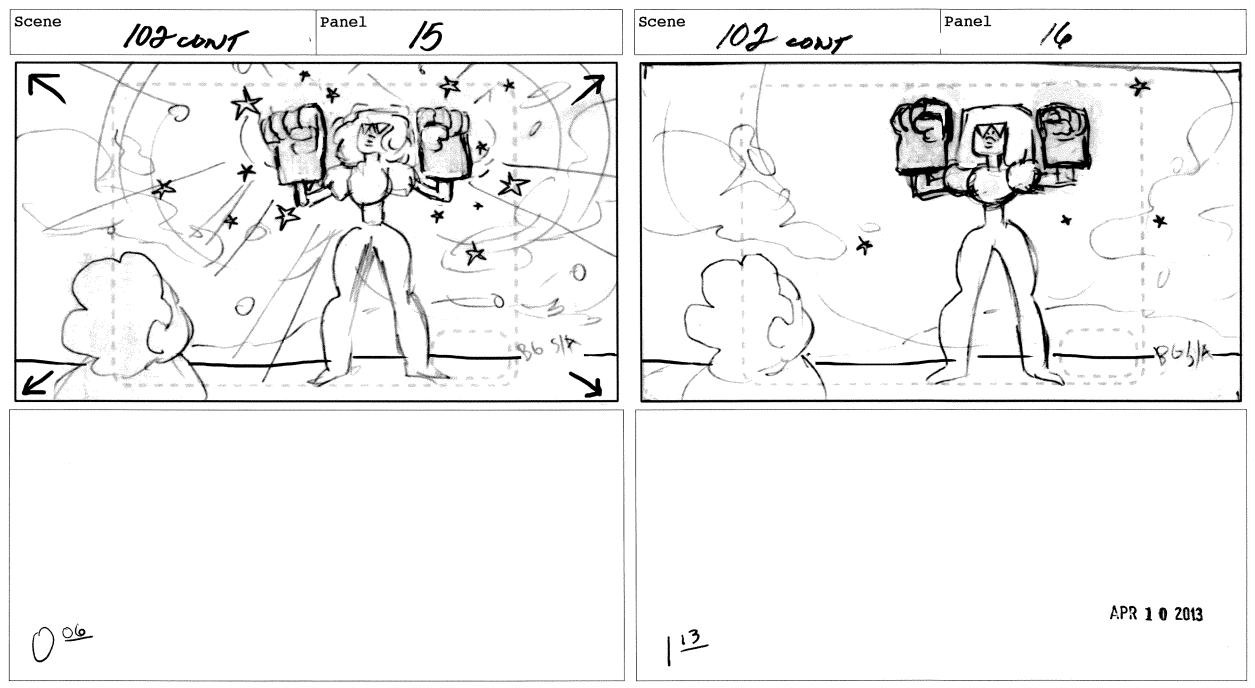


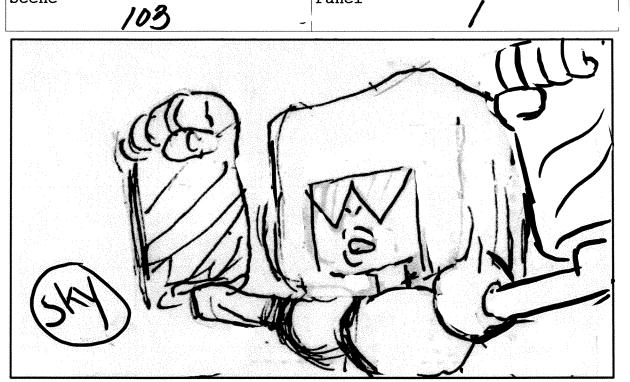






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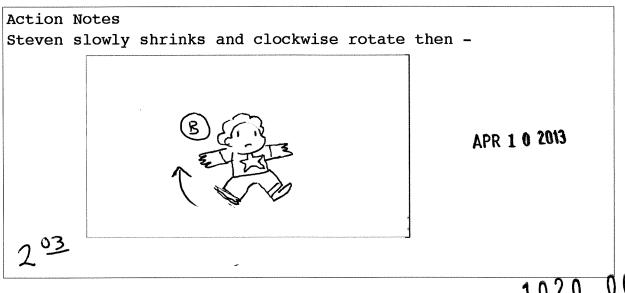


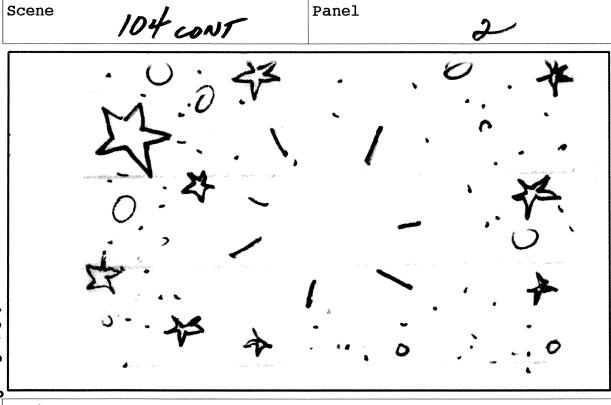
Panel



Panel

Dialogue Garnet: At least that's my way of doing it.







Panel

Scene

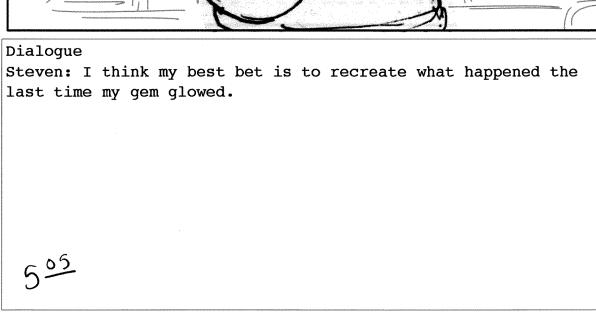
Action Notes "POP" Steven disappears 01

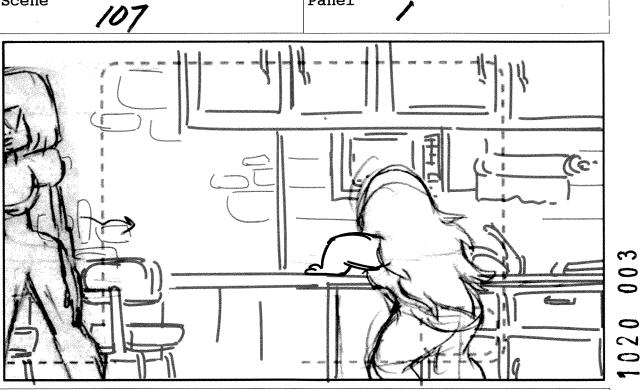
Action Notes Exterior: Steven's house APR 1 0 2013 1020 003



Panel

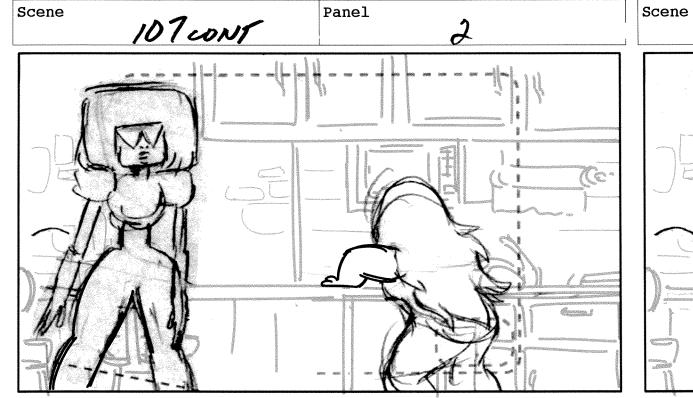


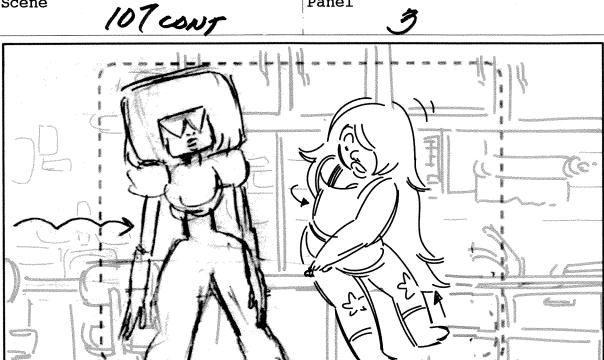




Panel







Panel

Dialogue Amethyst Noise: (Huu, hopes on counter)

Ost

Action Notes

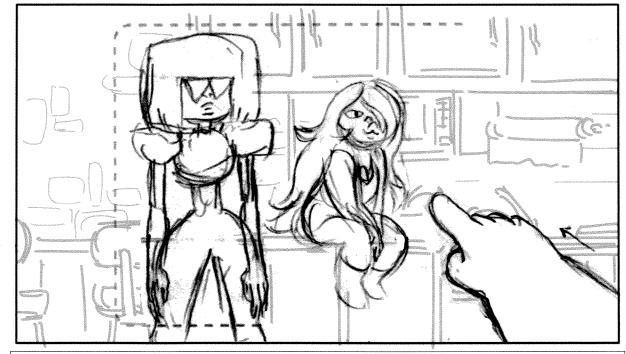
Garnet walks in sidways, stiff body, swinging arms.

APR 1 0 2013

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Page 197
/97ANEXT

Scene 107 cont Panel 4

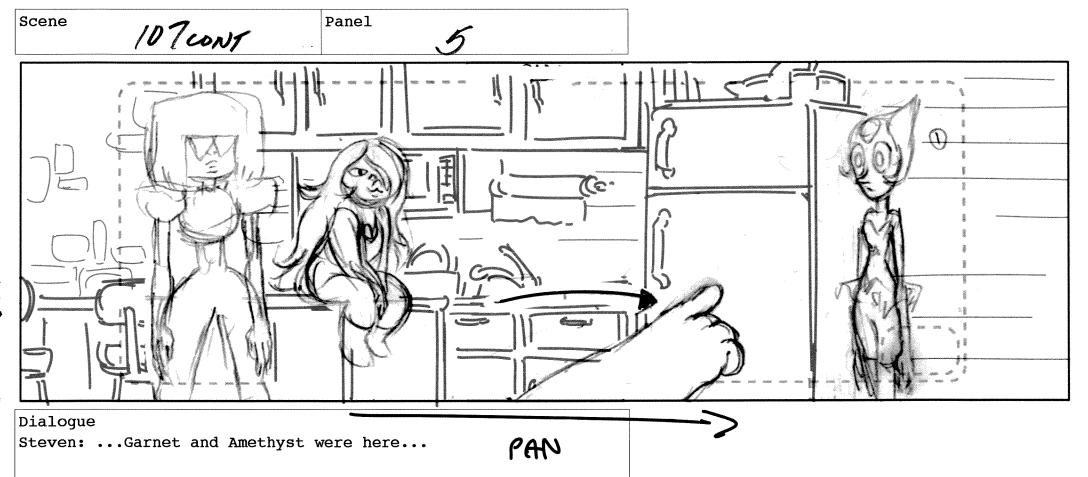


Dialogue

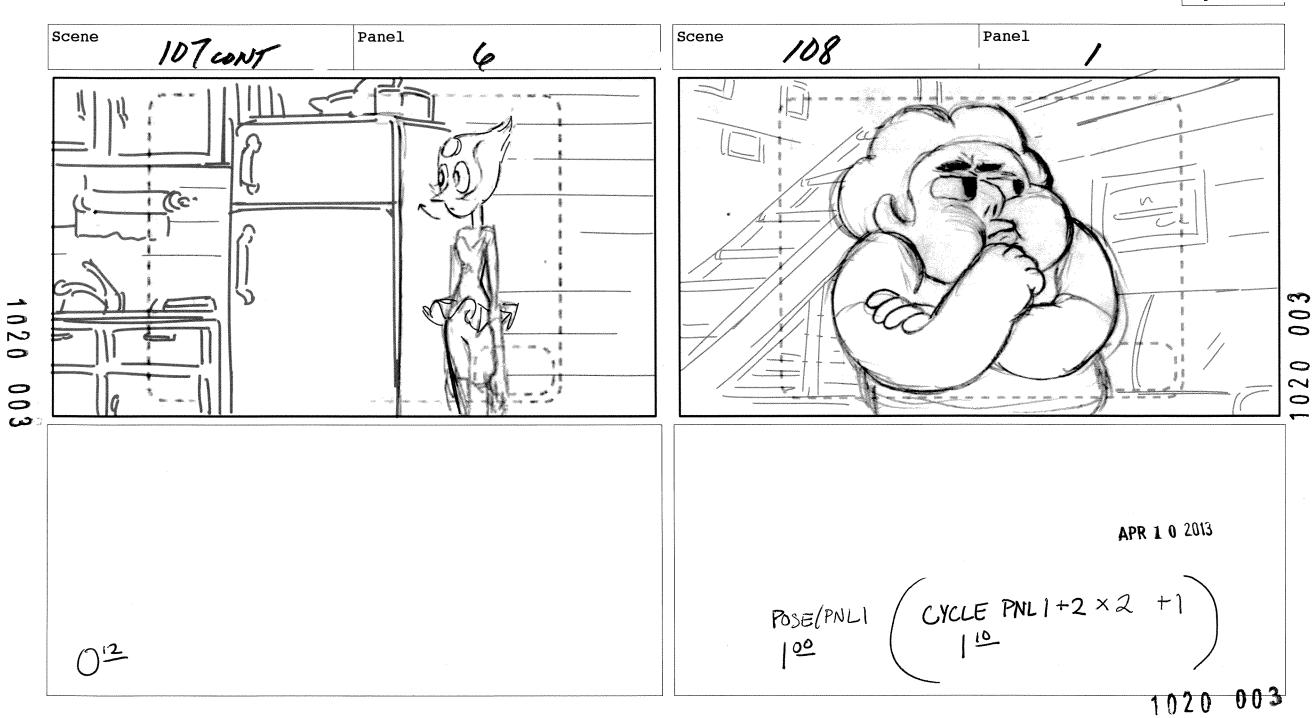
Steven: ... Garnet and Amethyst were here...

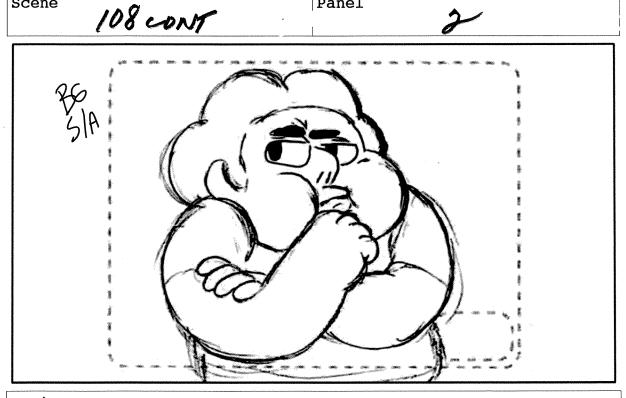
24

APR 1 0 2013



APR 1 0 2013





Panel



Panel

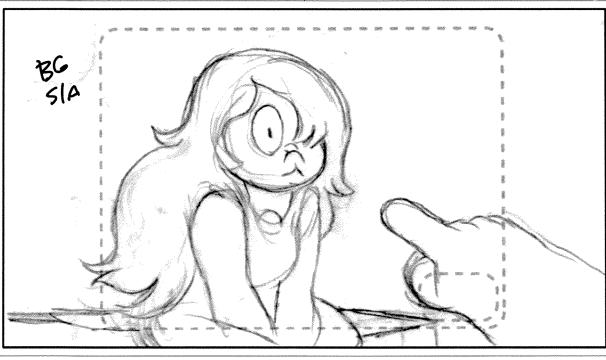
Scene

Action Notes Steven looks back and forth. 1 2 1 2 1

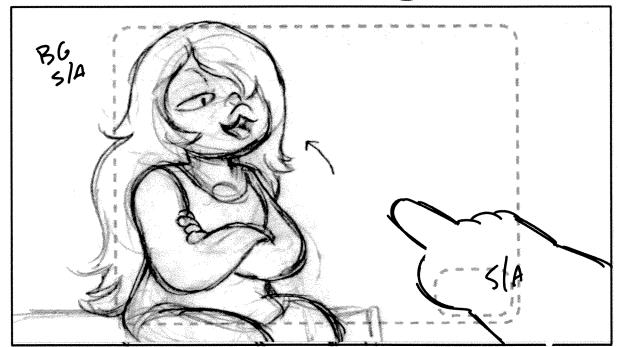
POSE/PNL2

APR 1 0 2013 1020 003 109 CONT

Scene



Panel



Panel

Dialogue

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003

Steven: Amethyst, I think your arms were crossed?

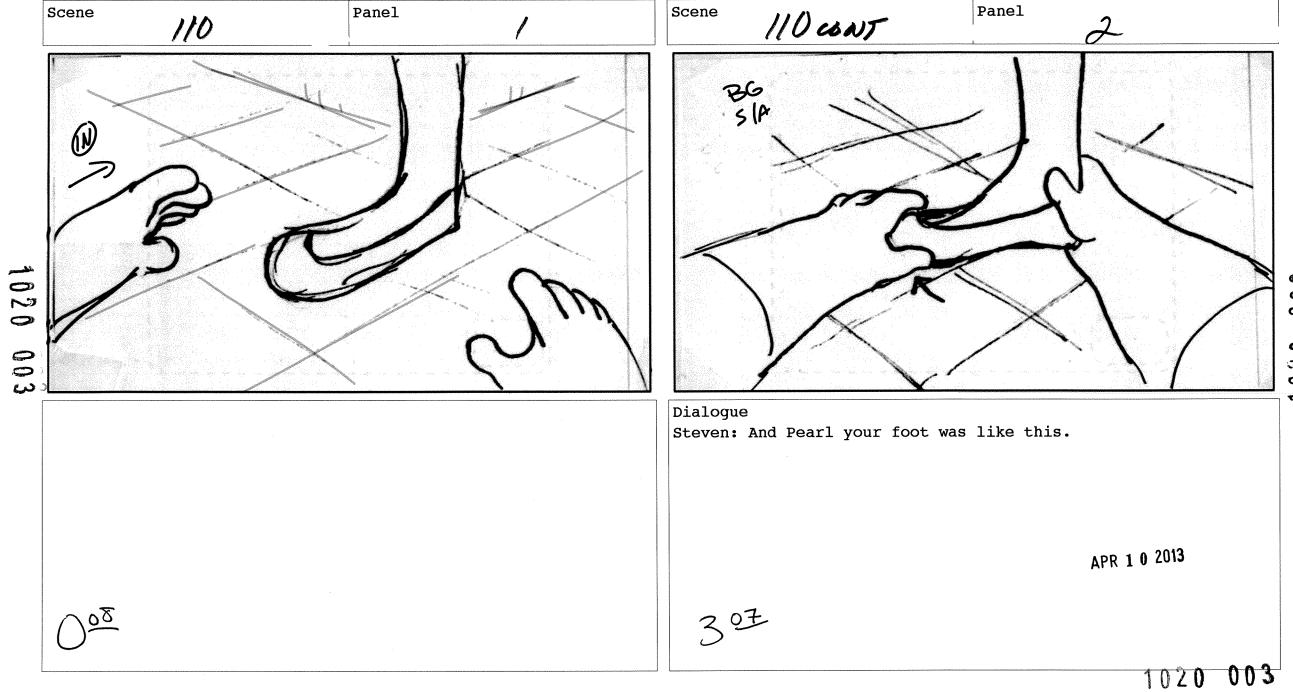
313

Dialogue
Amethyst: Okay, your majesty.

109 cont

APR 1 0 2013

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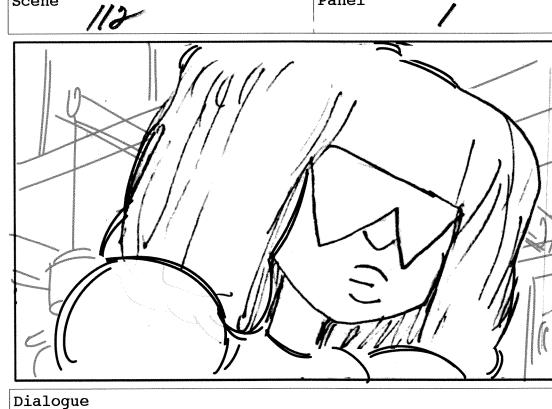
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Scene



Panel

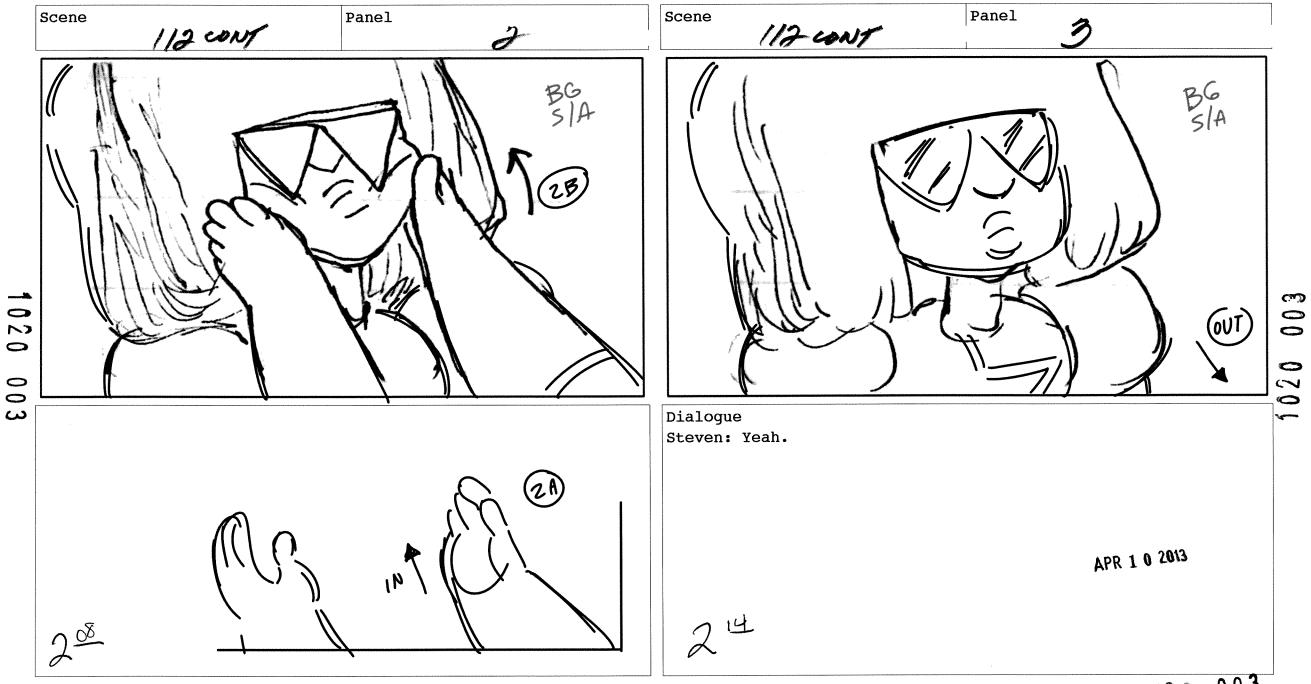
Panel

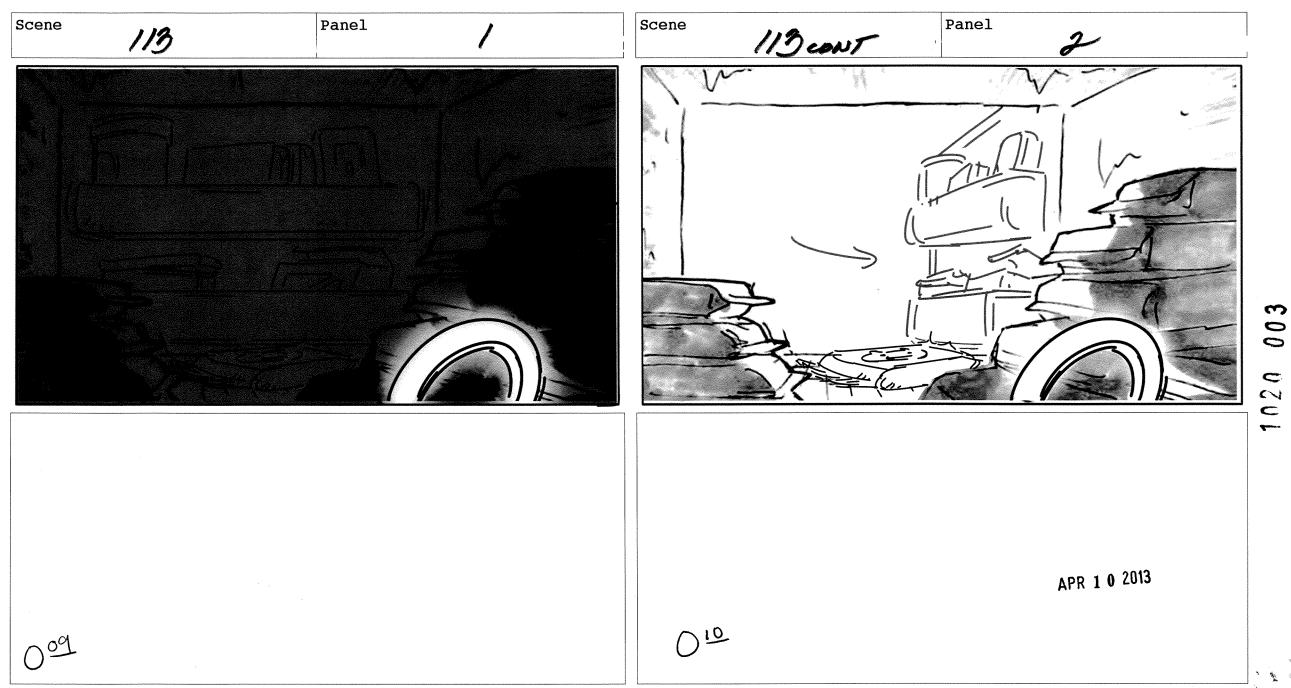
Dialogue Pearl: I don't think it works this way Steven...

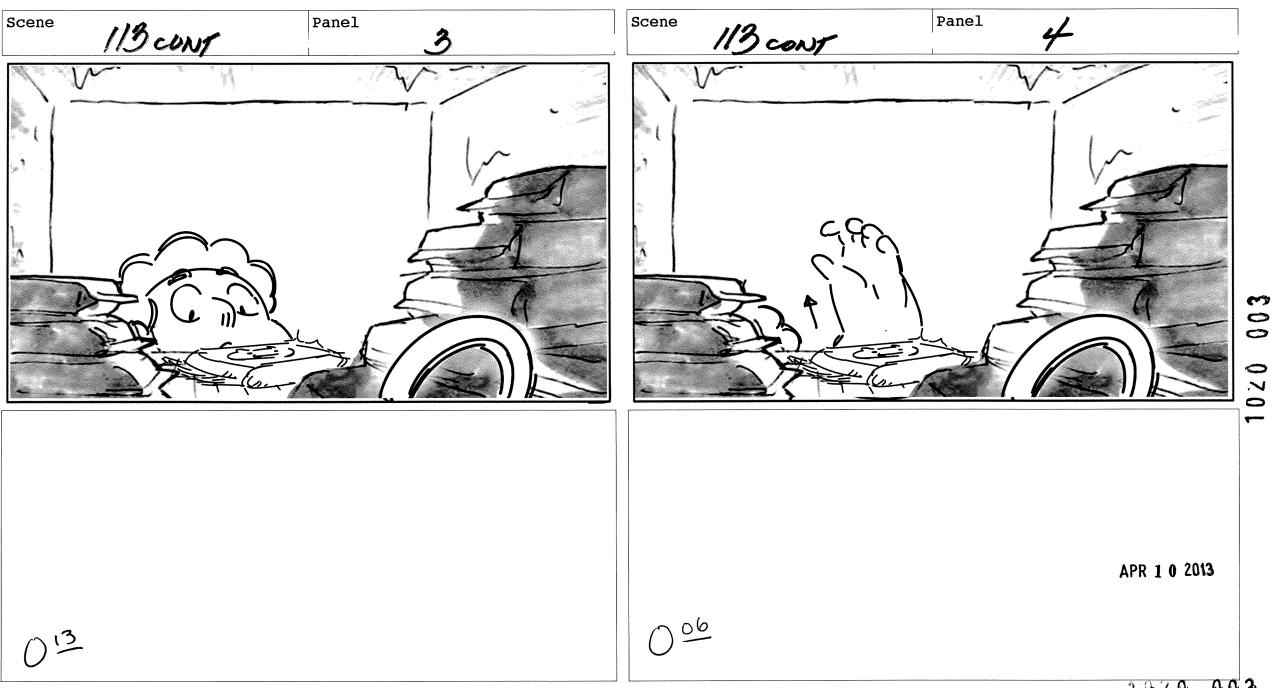
Steven: And Garnet... uh...

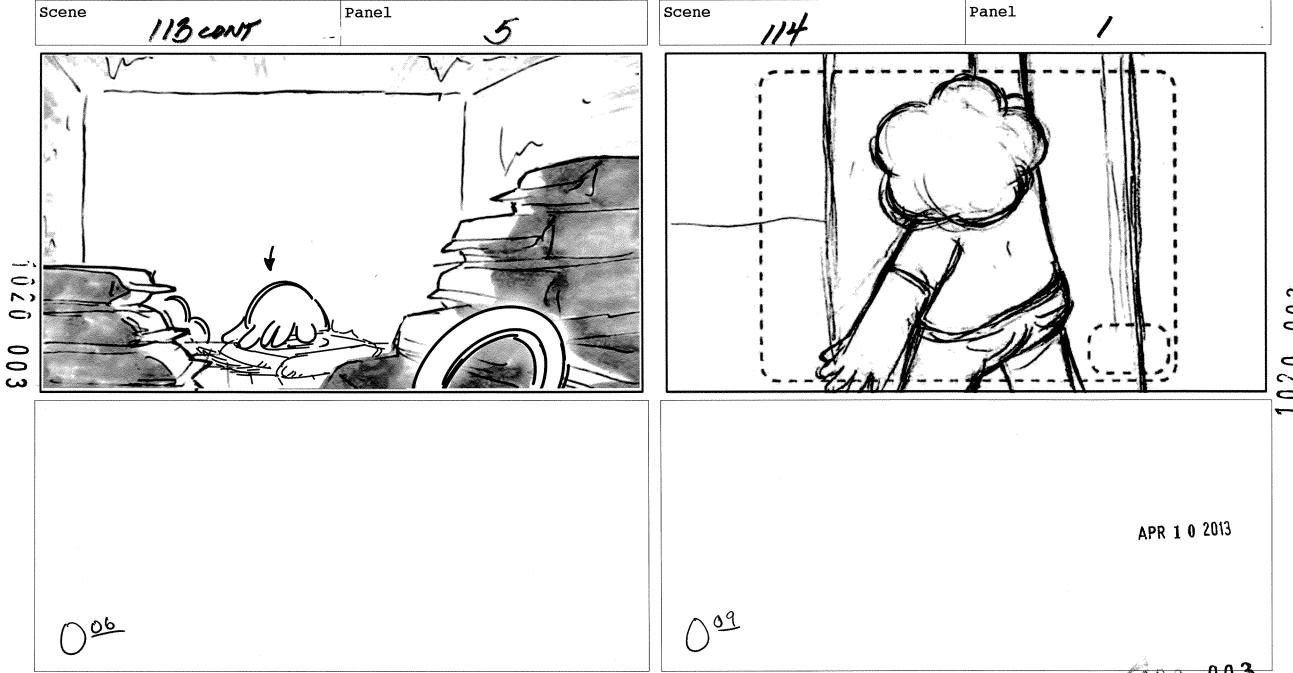
APR 1 0 2013

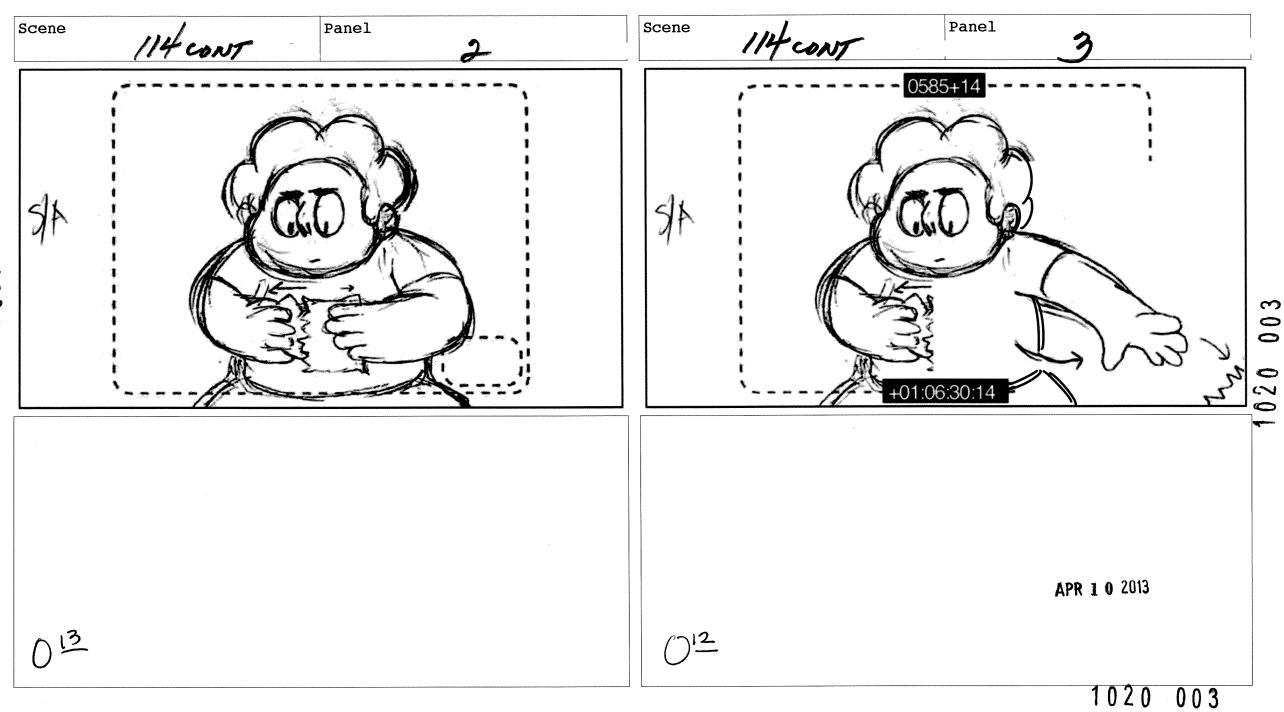
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Panel



Panel

Dialogue Steven: Then I took a bit of this Cookie Cat

Dialogue Steven: Oh wait! I sang the song first!

APR 1 0 2013

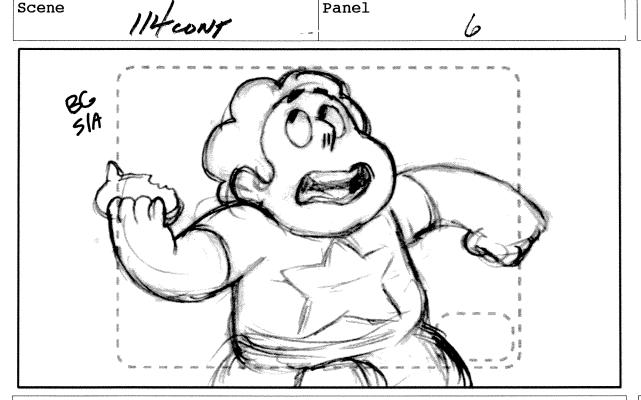
309

Scene

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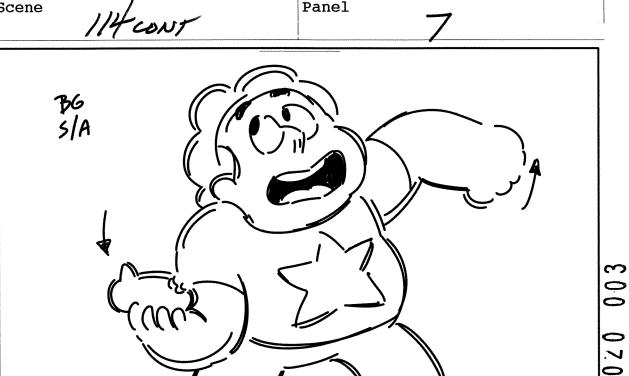
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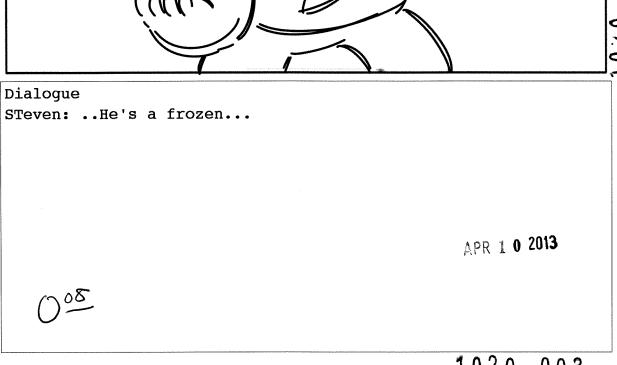
Panel

Scene



Panel

Dialogue Steven: Uhh... 08



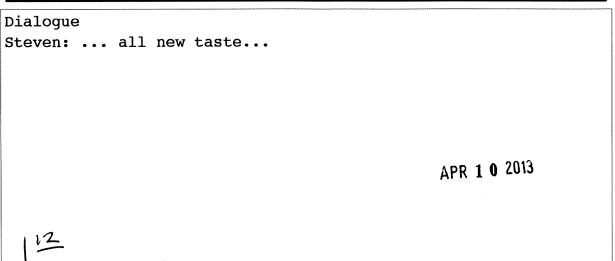




Panel

114 cont

Steven: ...treat...

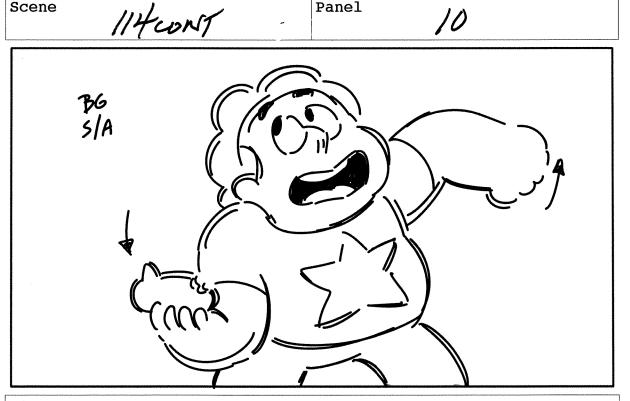


Scene

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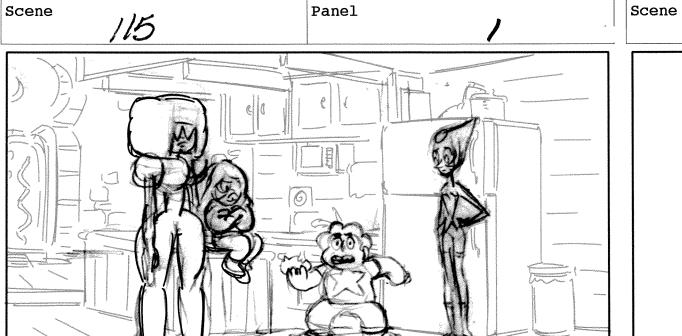
Panel



Panel

Dialogue Steven:... interstellar...

Dialogue Steven: ...war... APR 1 0 2013



115 cont 2

Panel

Dialogue

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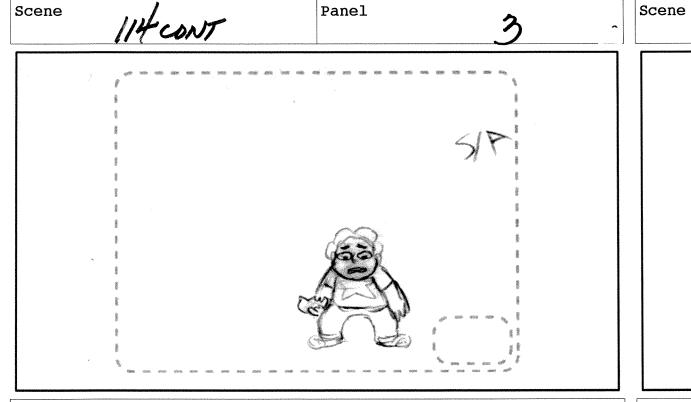
Steven: ...And now available at Gurgens.

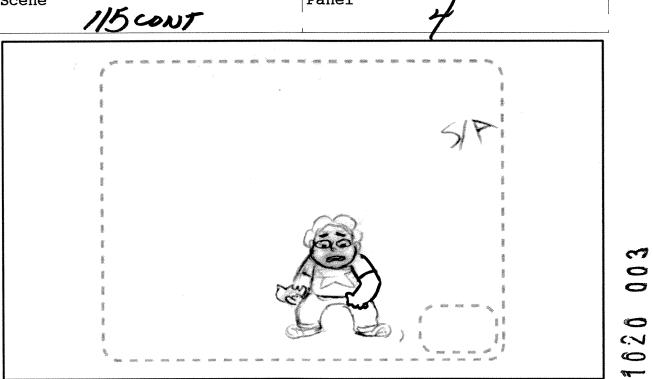
200

Action Notes

- Awkward beat -

APR 1 0 2013





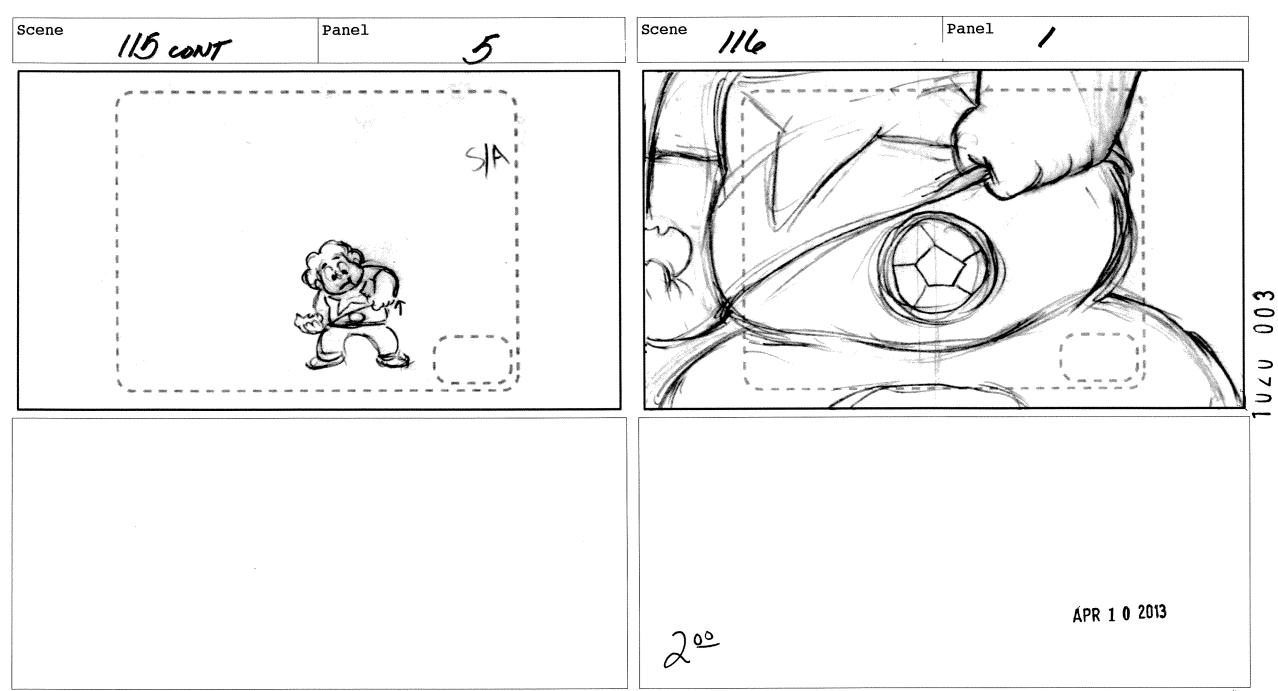
Dialogue Steven: A

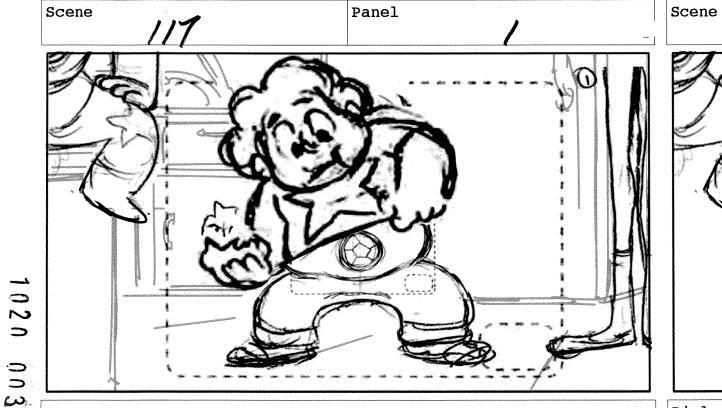
Steven: Aww it was funnier last time...

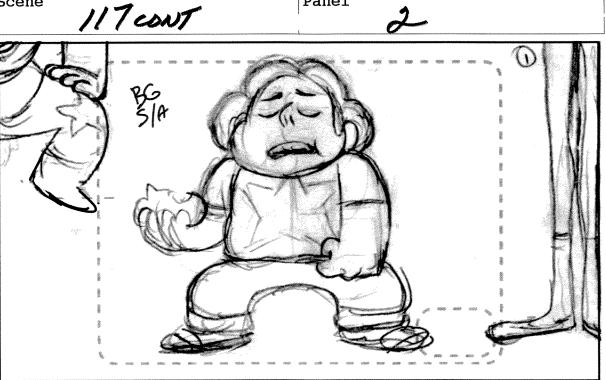
400

PM4+5

APR 1 0 2013

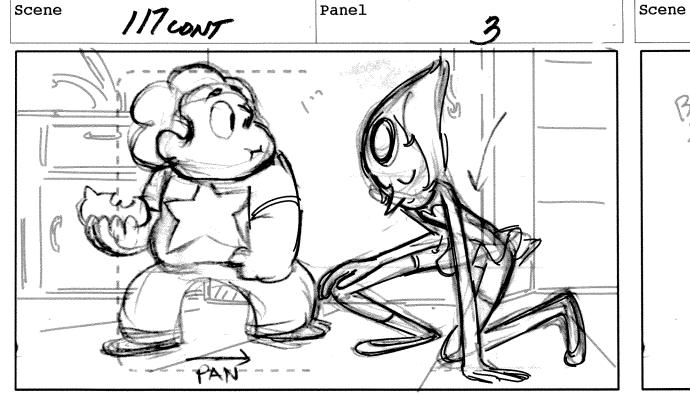


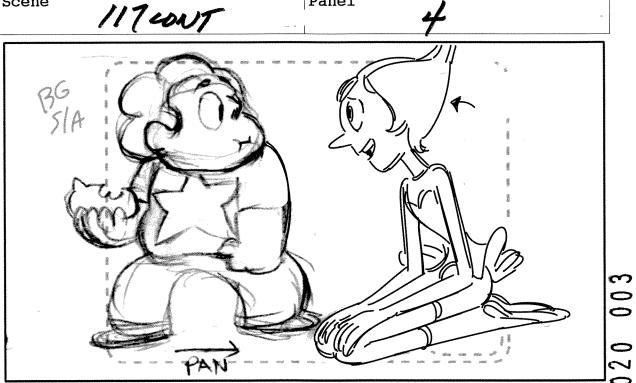




Dialogue Steven: Sigh... Maybe I'm not a real Crystal Gem...

APR 1 0 2013





Action Notes Camera pan screen left to right.

PN14+5 507

APR 1 0 2013

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Dialogue

Pearl: Don't be silly Steven,

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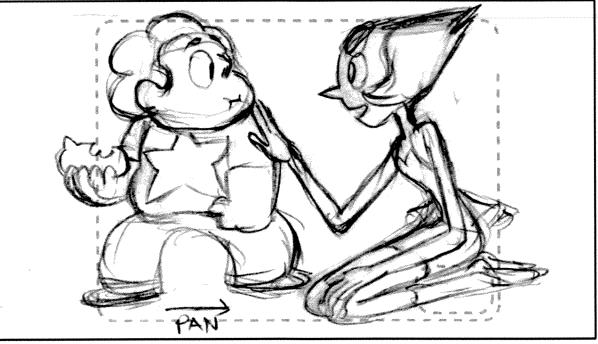
102

Page 216A 21TNENT

Scene

117 cont

Panel



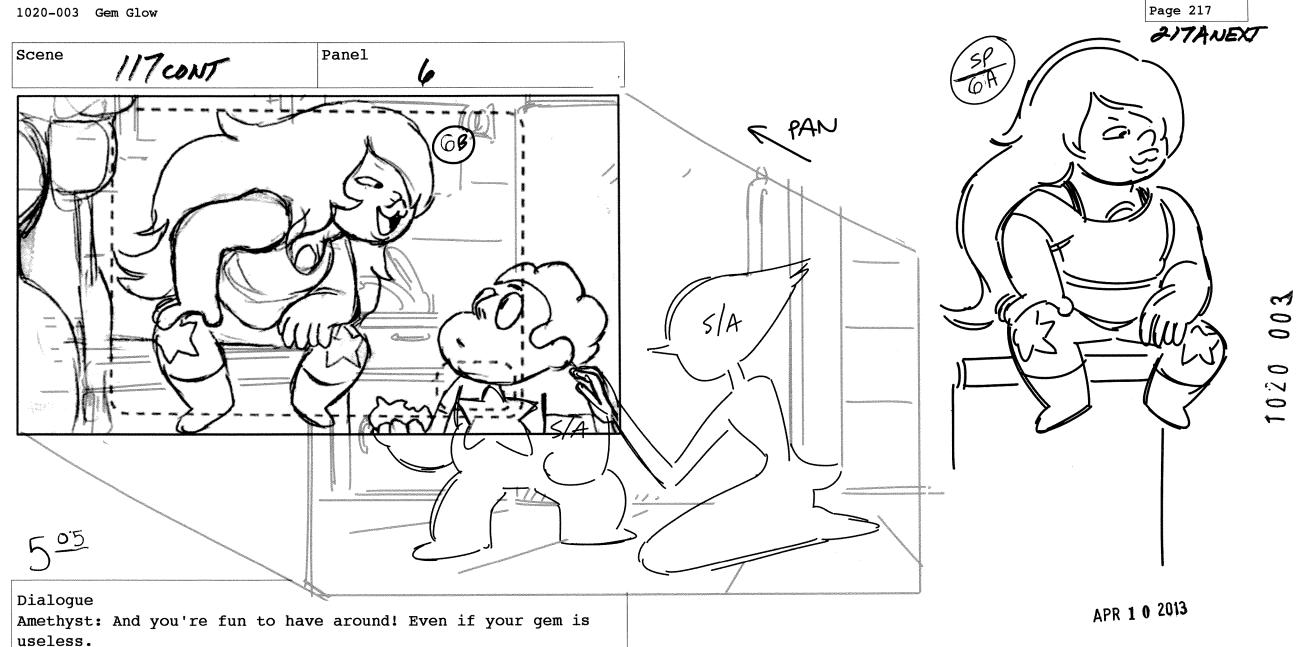
Dialogue

Pearl:

of course you are!

APR 1 0 2013

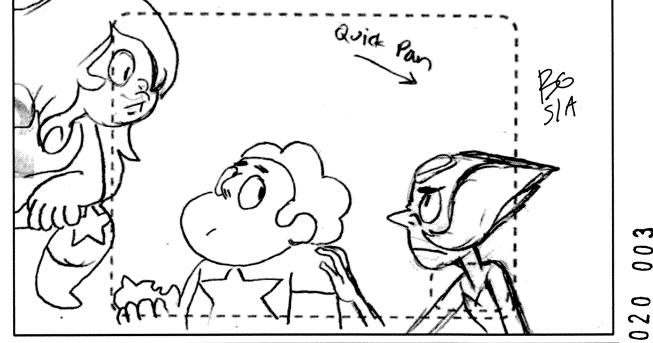
Action Notes



Camera pan from screen right to left towards Amethyst.

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Dialogue

Pearl noise: (Growl)

Action Notes

Camera quick pan from screen left to right back to Pearl.

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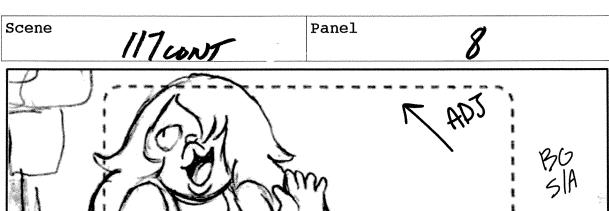
APR 1 0 2013

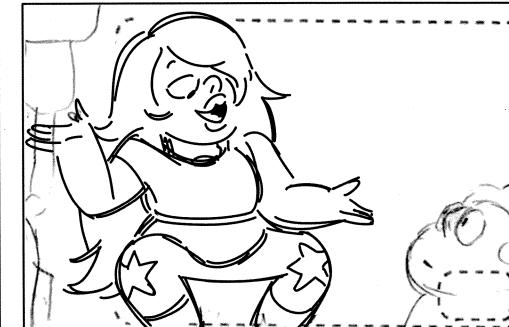
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Panel

Dialogue

Amethyst: I meannn...

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Dialogue

Scene

Amethyst: ...you're one of us Steven.

117 cont

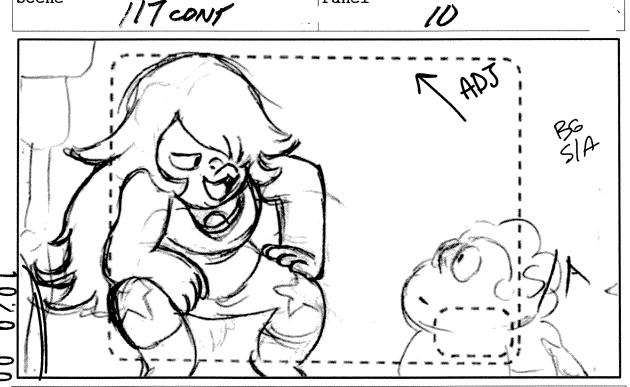
APR 1 0 2013

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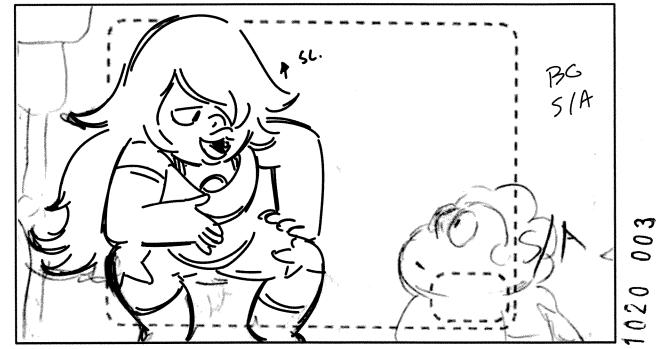
Scene

Page 218A.

Scene 117 cont Panel



Panel



 $\boldsymbol{\omega}_{ exttt{Dialogue}}$ Amethyst: Gems

We're not The Crystal

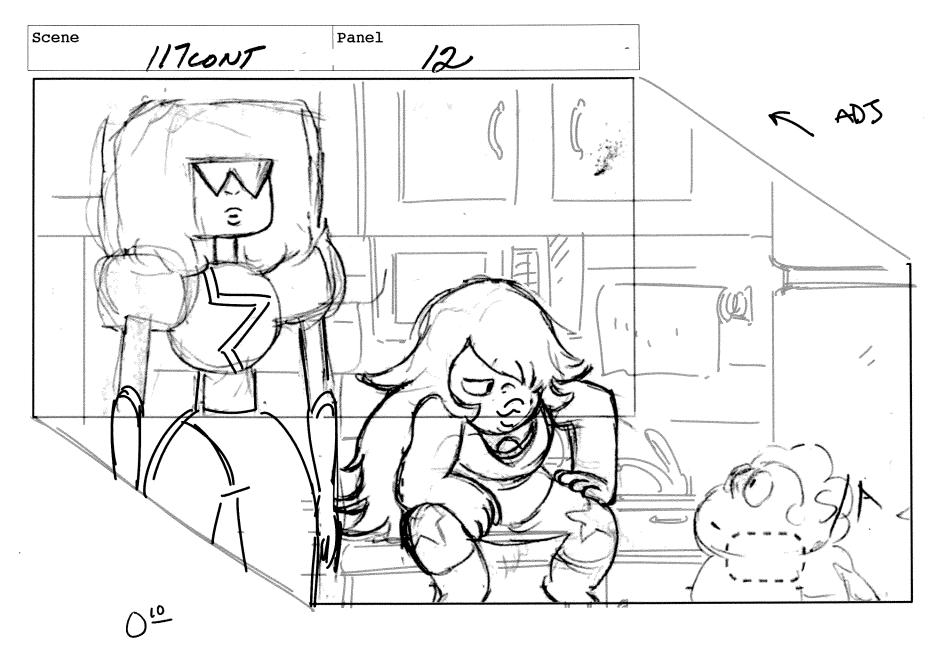
Prls 9+10

Dialogue Amethyst: without you.

APR 1 0 2013

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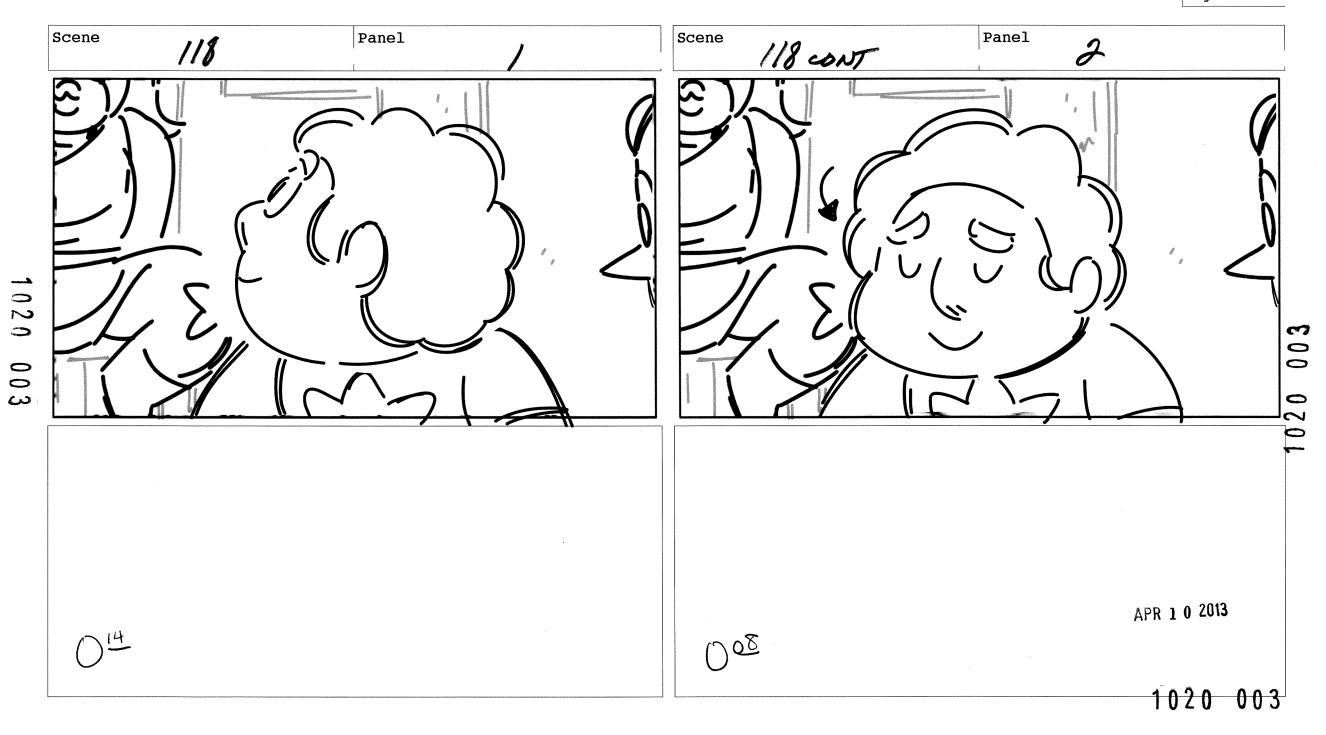
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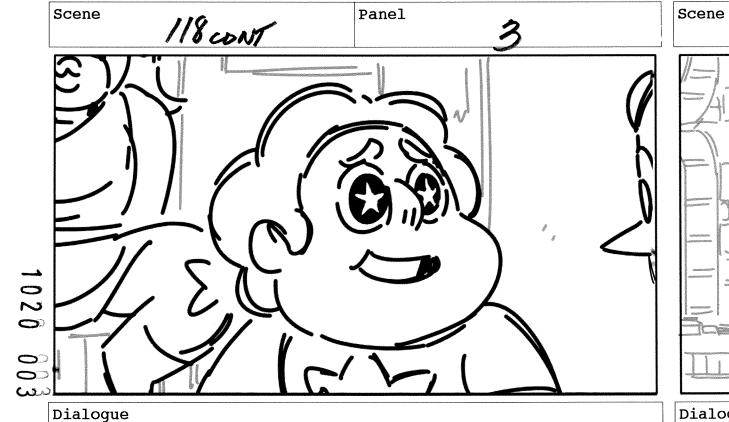
Scene | 17 cont | Panel | 13 | 36 |

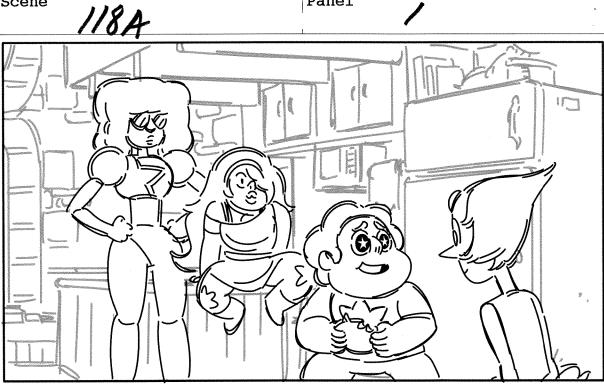
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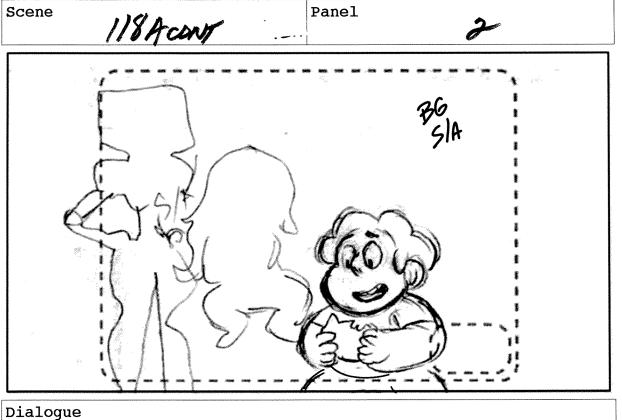
Steven: Yeah...

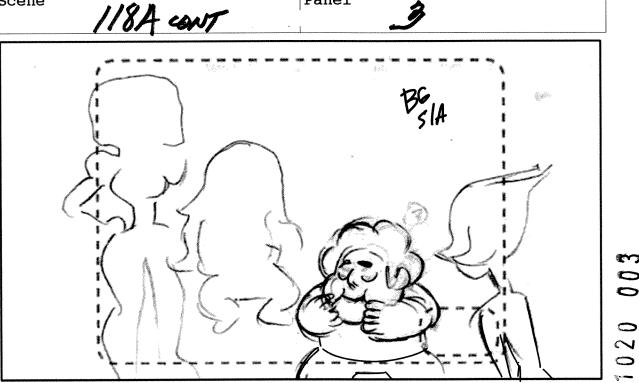
Dialogue
Steven: ...even if I don't have powers...

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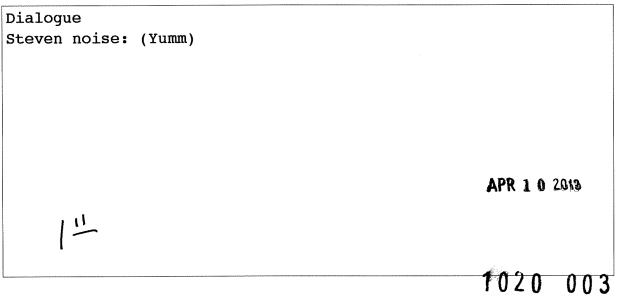


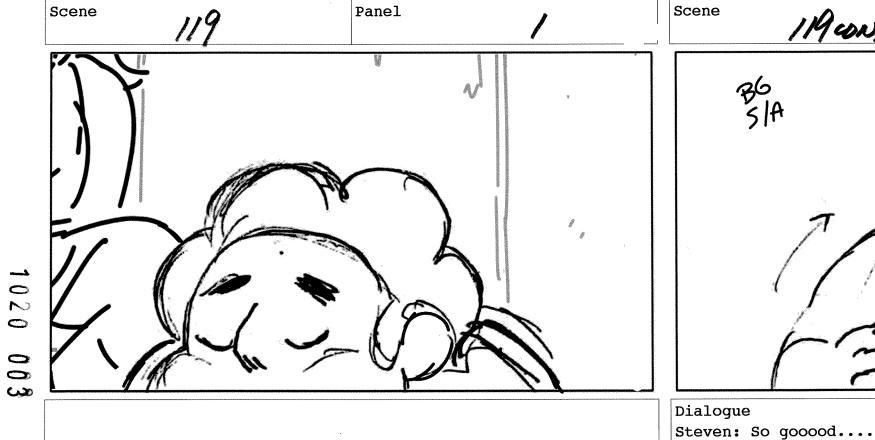


Panel

Scene

Steven: I've still got ... Cookie Cat.

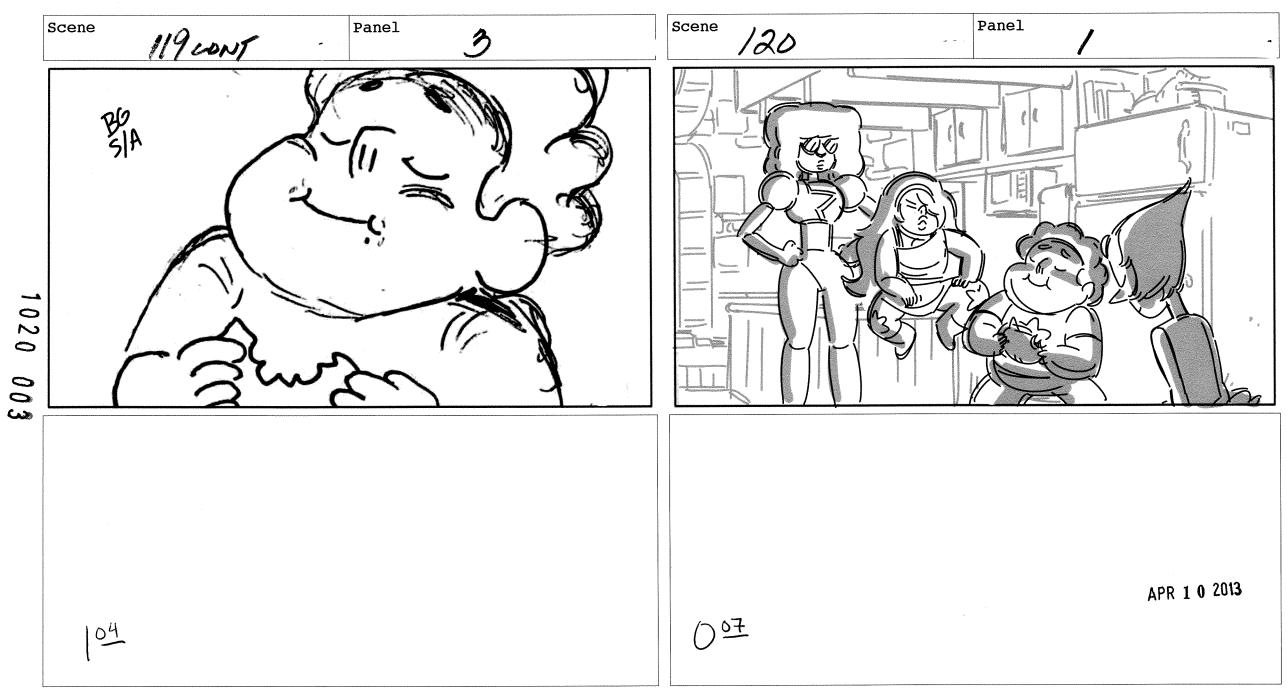


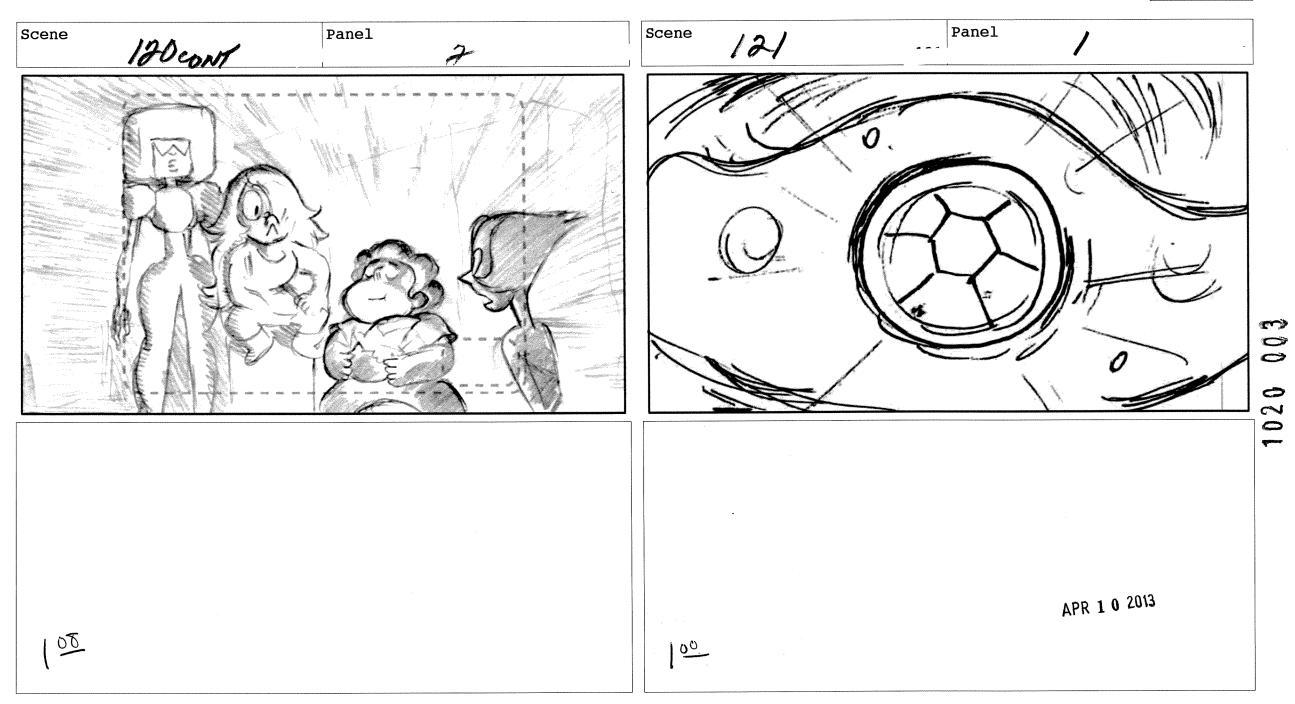


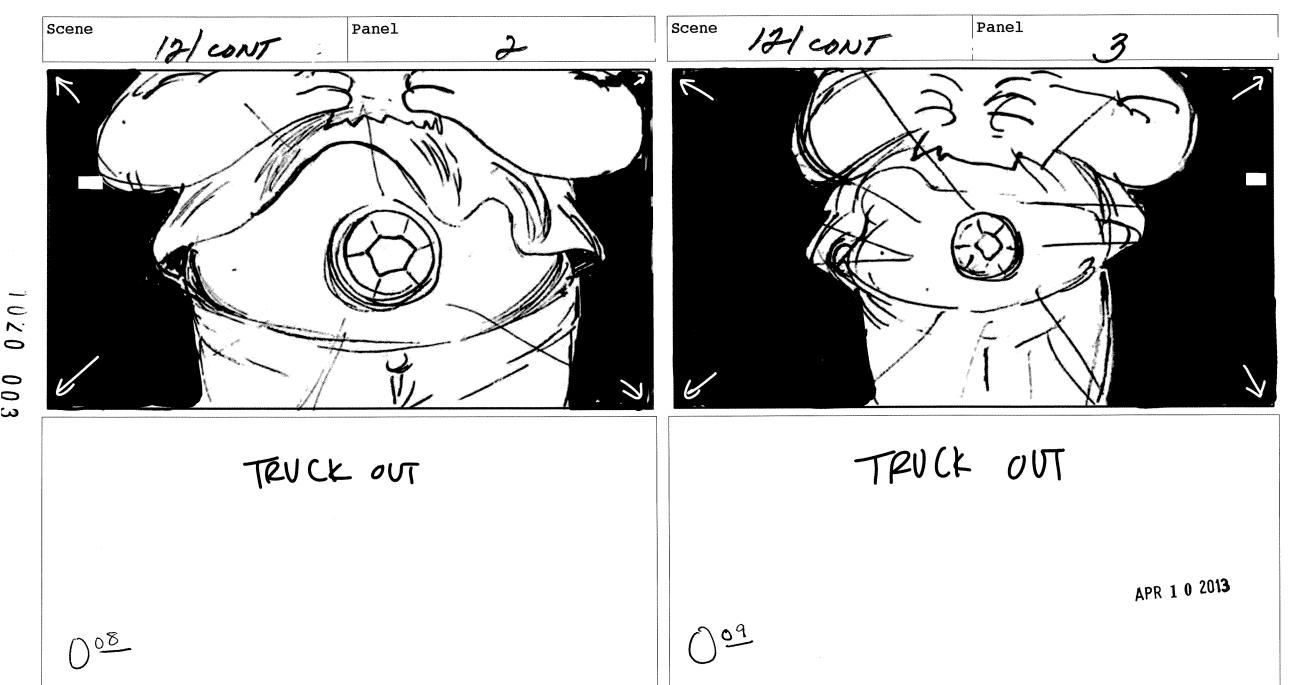


Panel

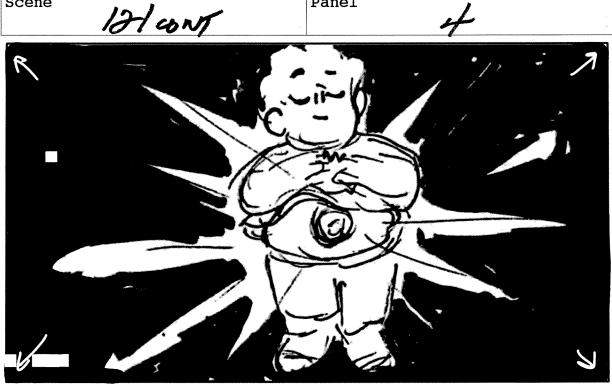
Action Notes Food in mouth APR 1 0 2013







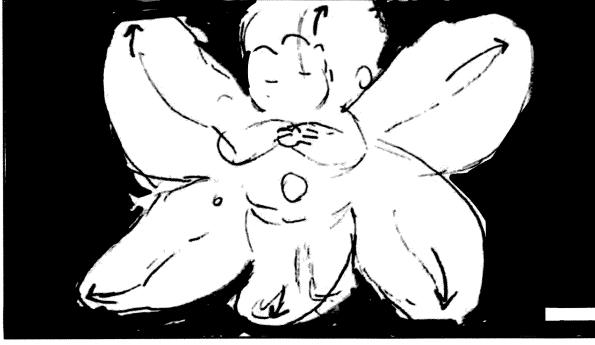
Scene



Panel



Scene



Panel

END TRUCK OUT

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Action Notes Light blooms outward like a rose.

12/cont

APR 1 0 2013

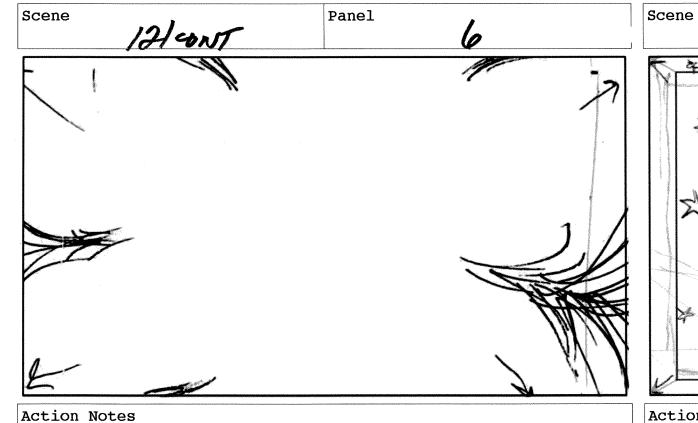
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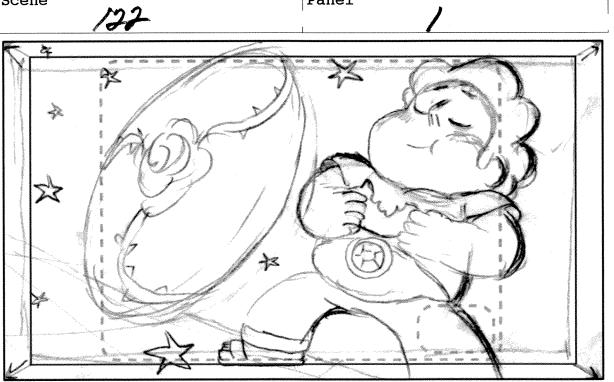
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Panel

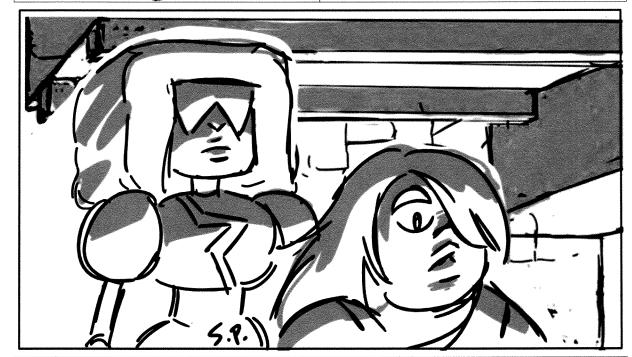
Screen fills with light.

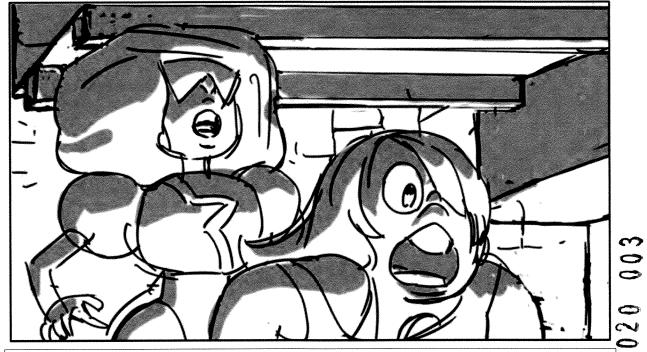
Action Notes
Light fades.
Camera slow pull out.

4 03 APR 1 0 2013

Scene Panel /

Scene 123 CONT Panel





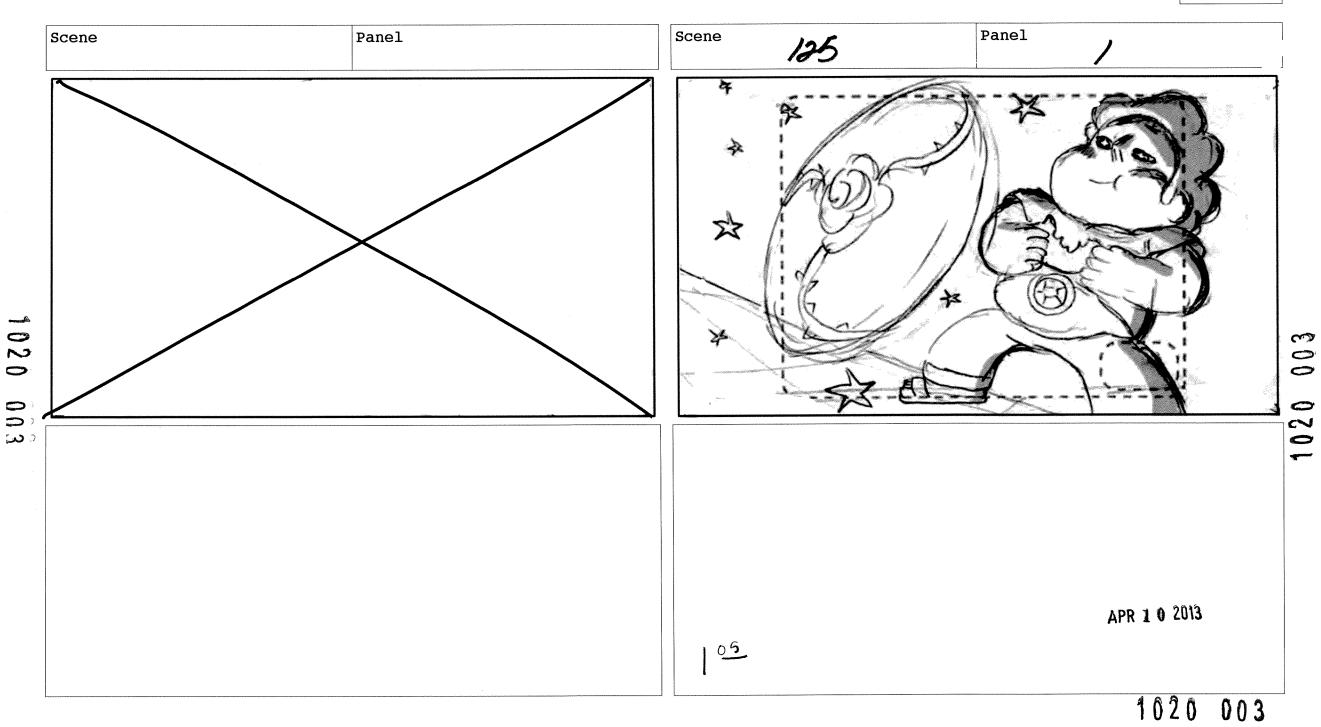
Dialogue

Amethyst: OOWAH!

Garnet: GASP!

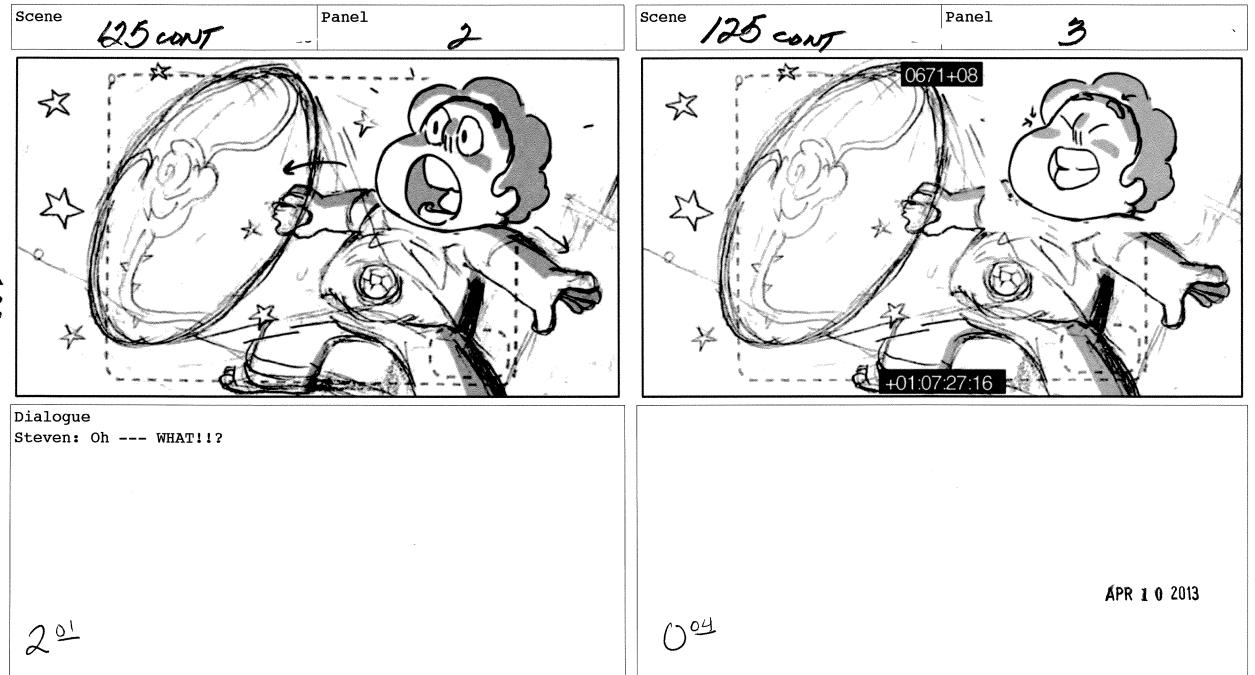
Pul 1+2 108 APR 1 0 2013





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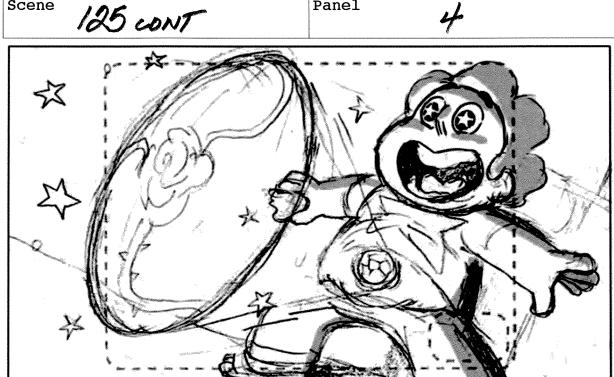
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Scene

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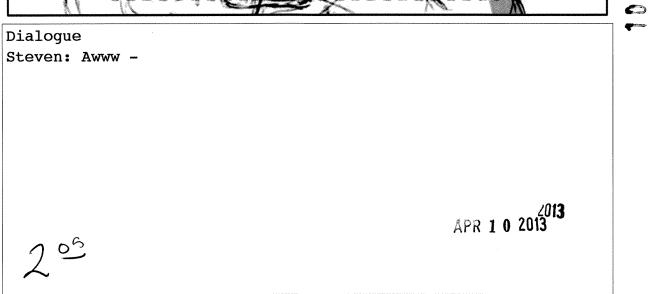


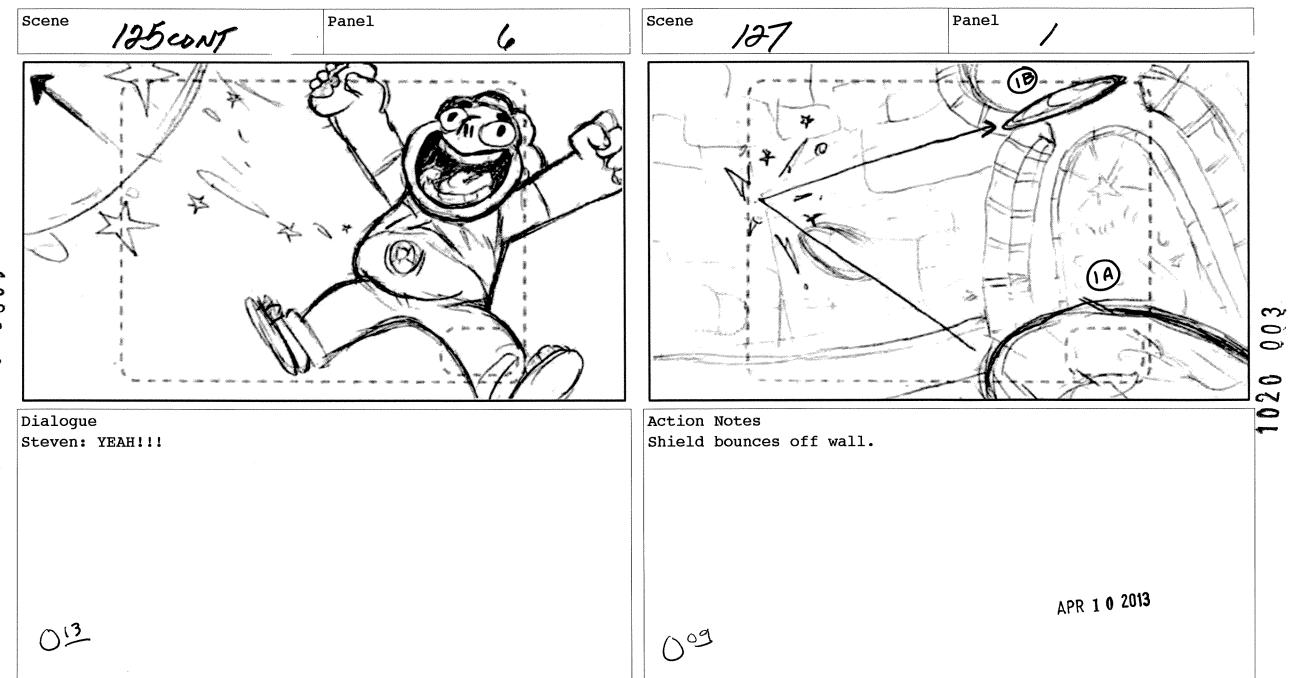
Scene

125 CONT

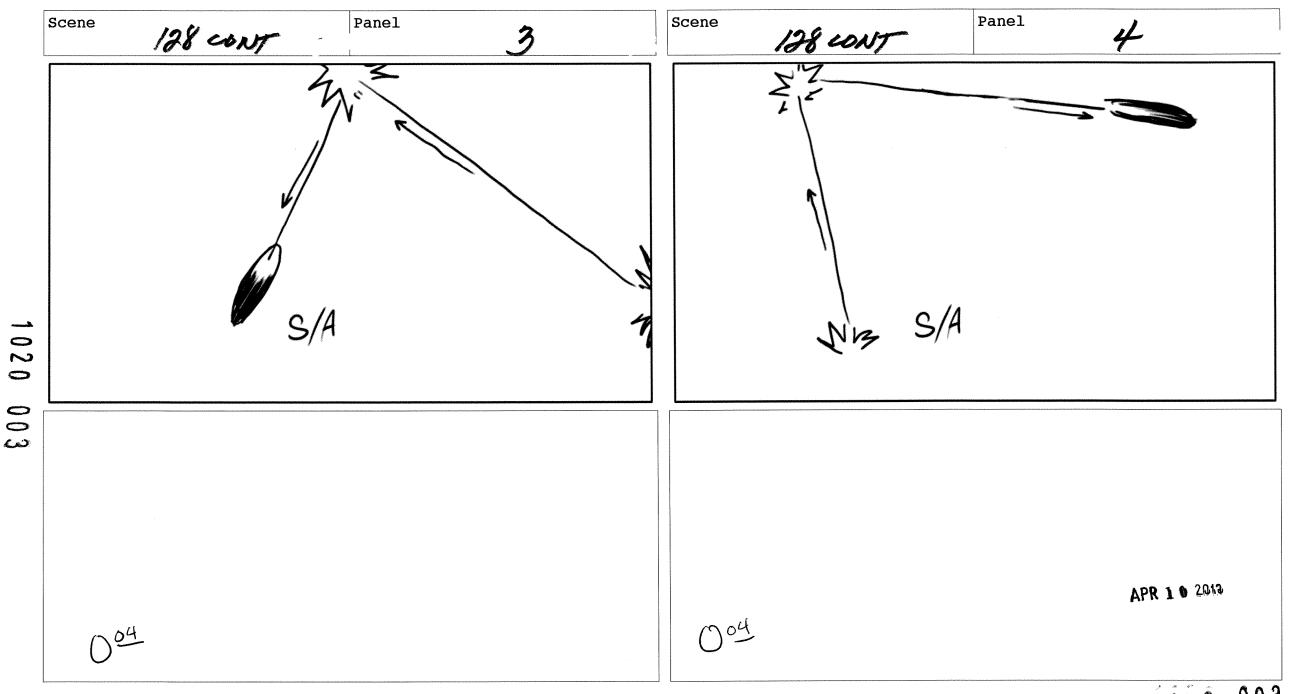
Panel

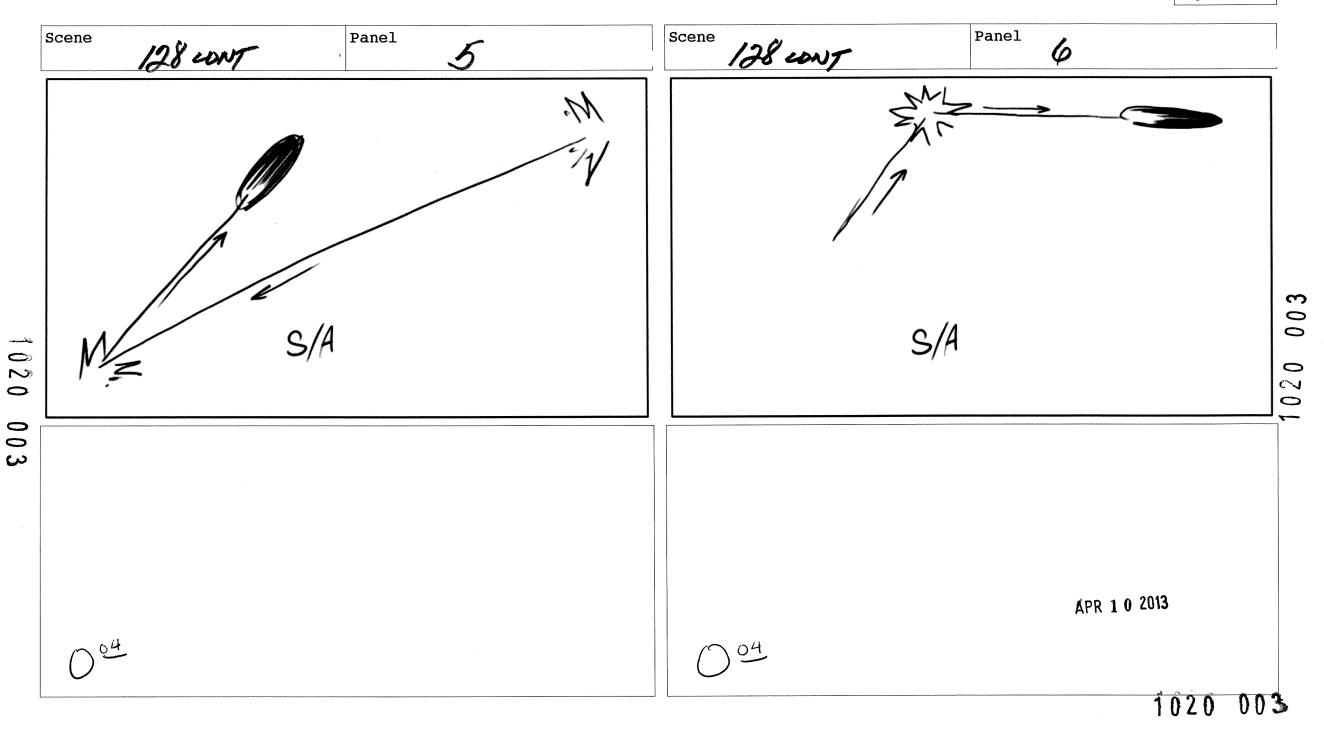
Dialogue Steven: I get a shield?! 14



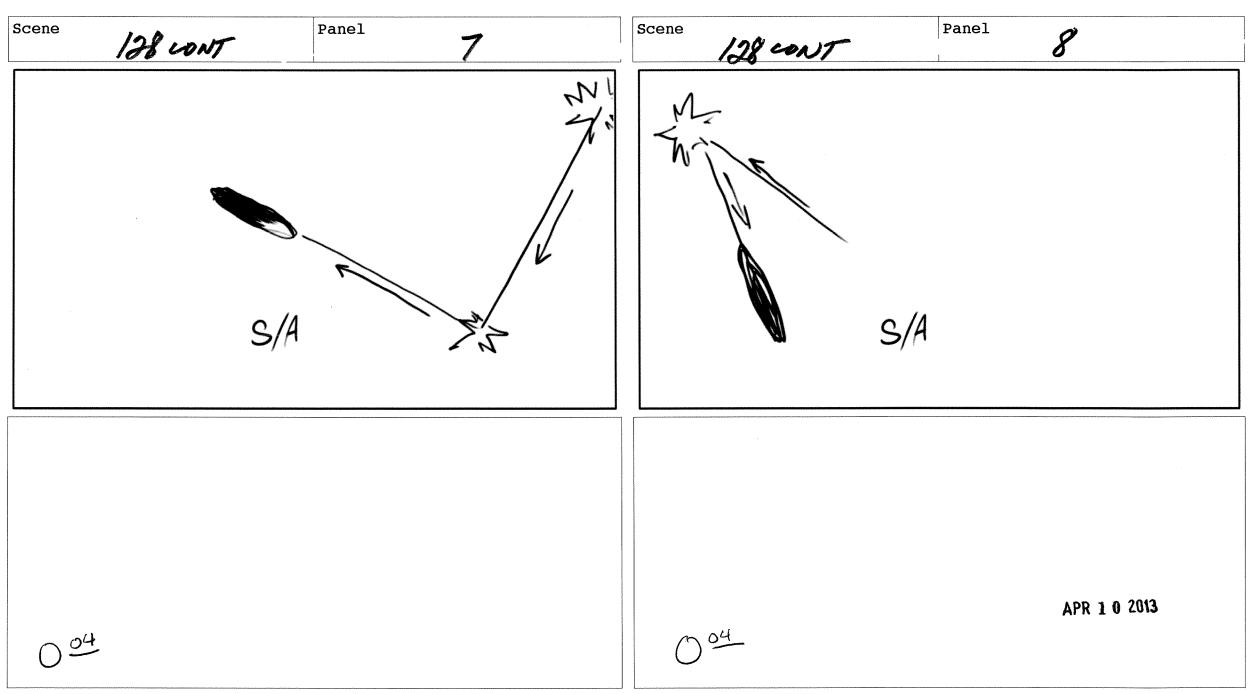


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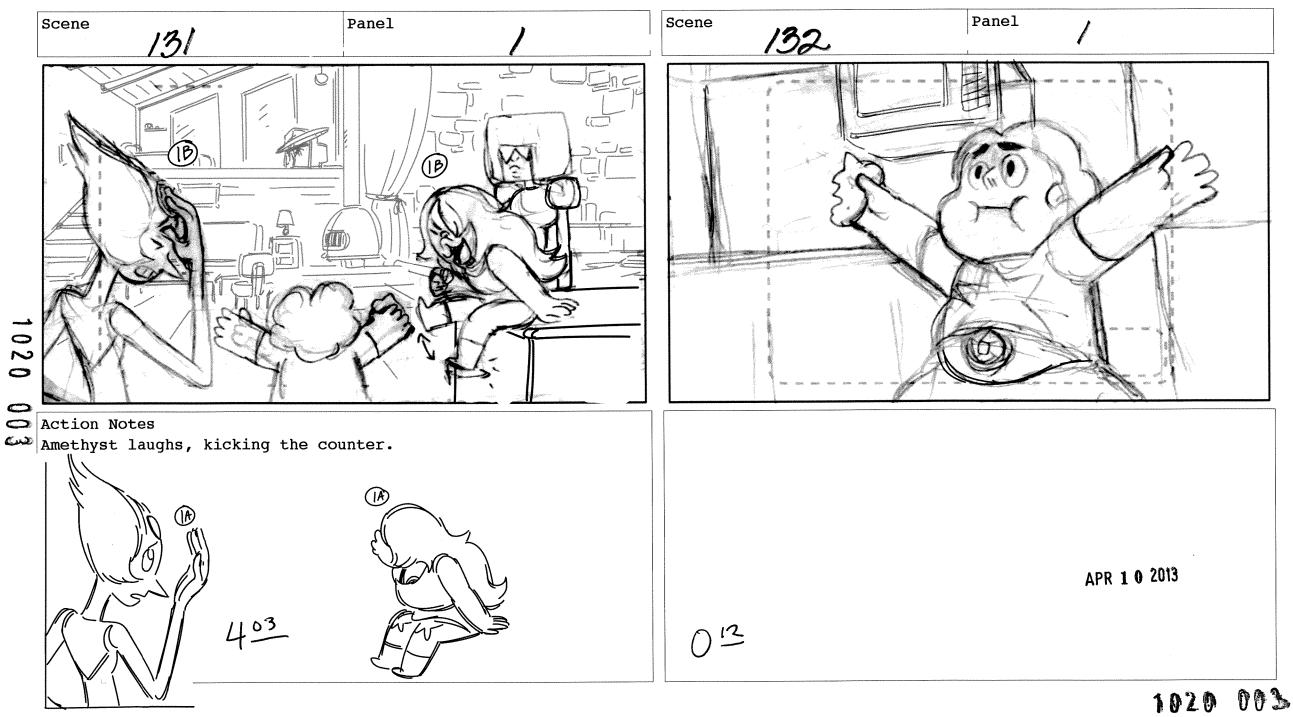


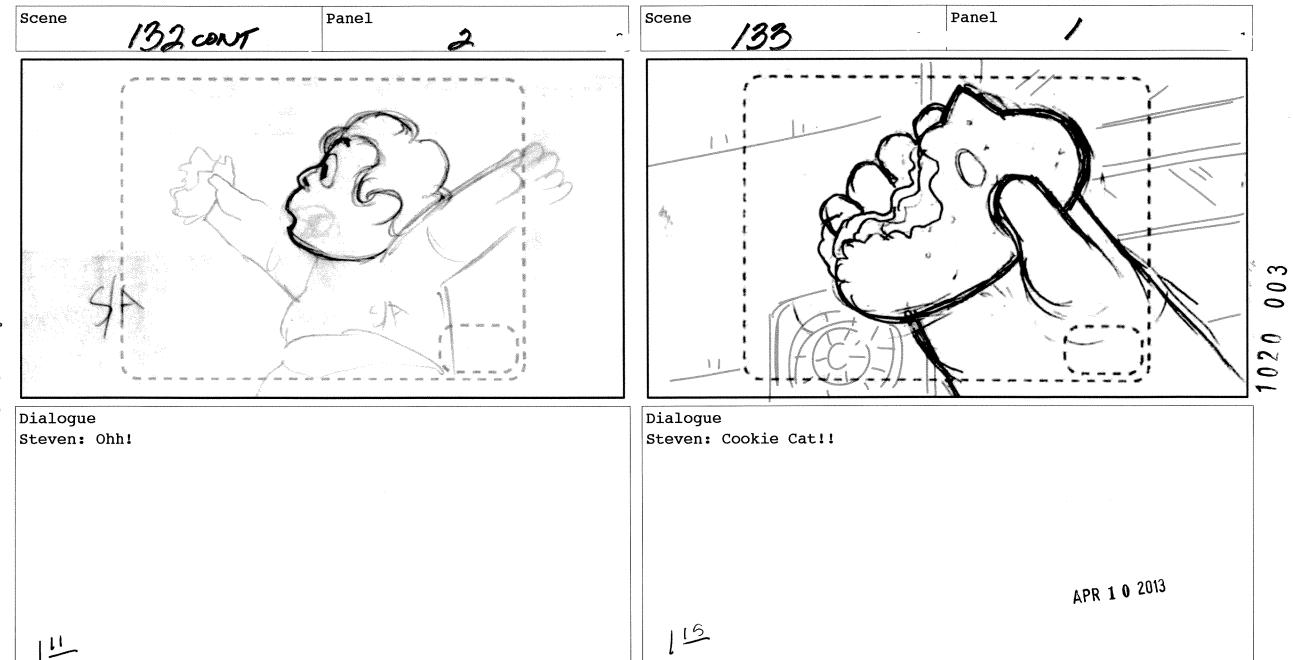
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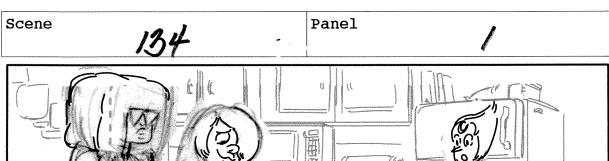
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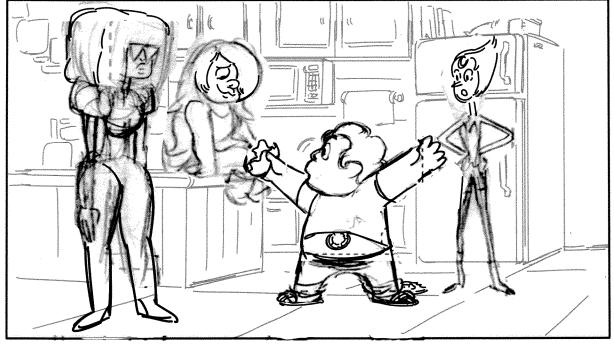


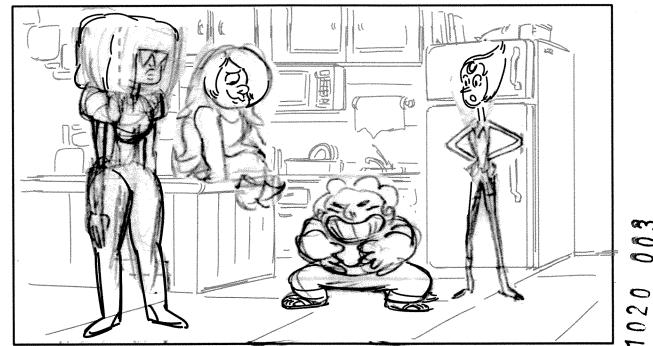
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Scene 134 cont Panel





Dialogue

Steven: I summon my weapon by eating ICE CREAM!

APR 1 0 2013

Page 244

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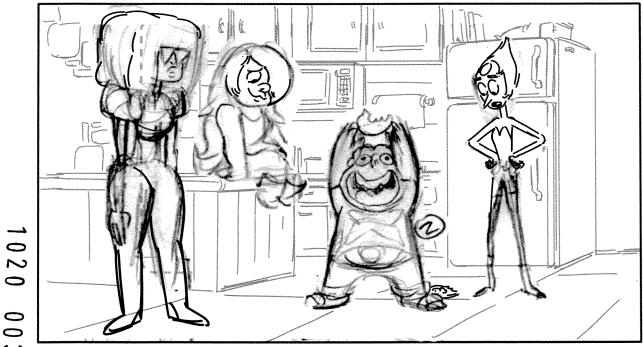
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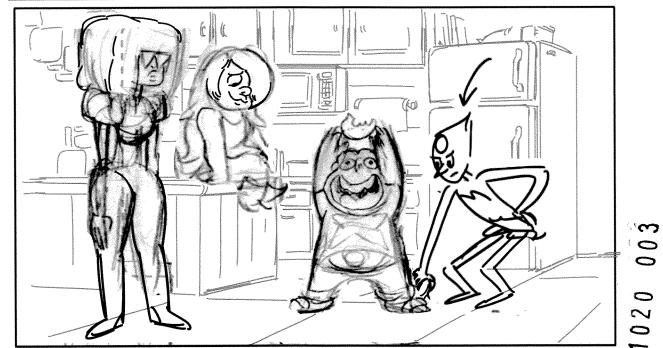
Panel Scene 134 CONT



Scene 134 cont

Panel



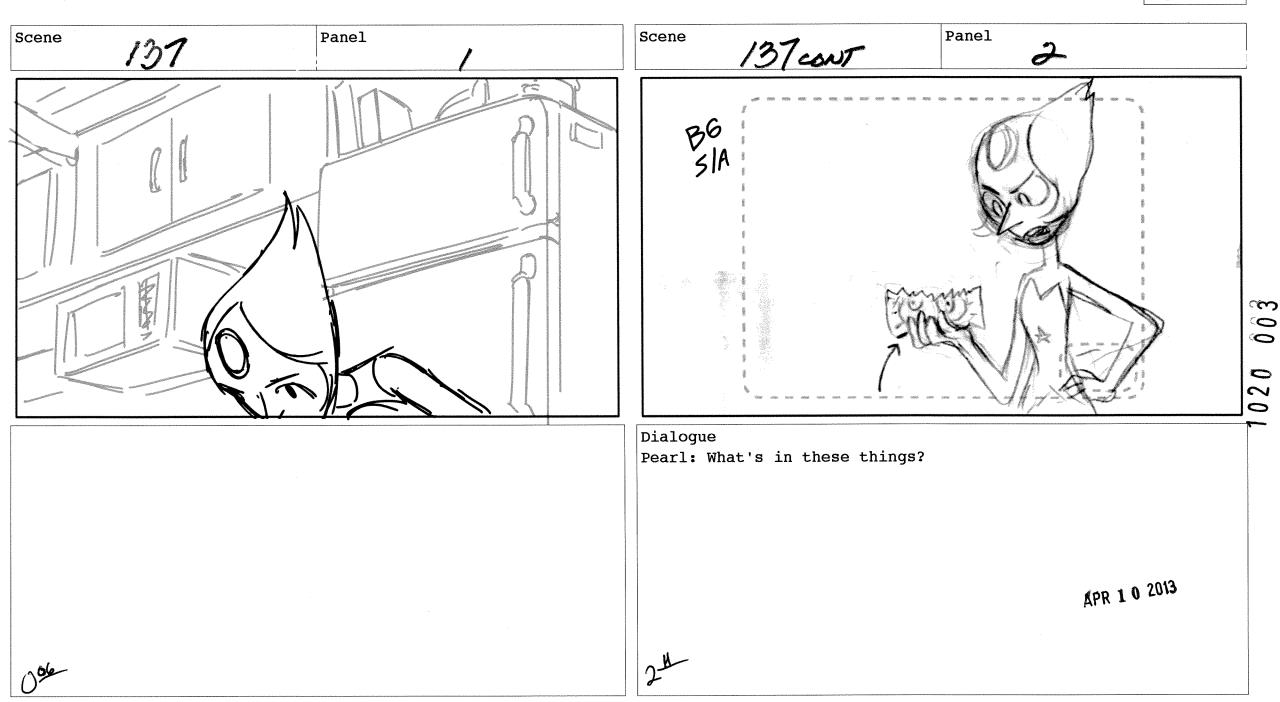


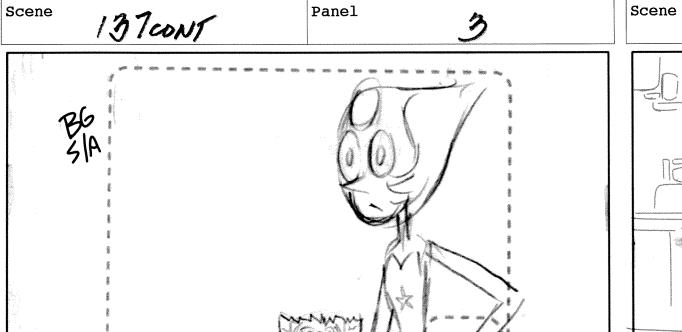
Dialogue

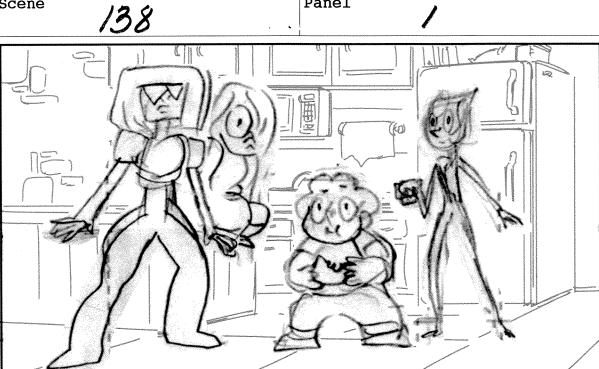
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Steven: I summon my weapon by eating ICE CREAM!

APR 1 0 2013





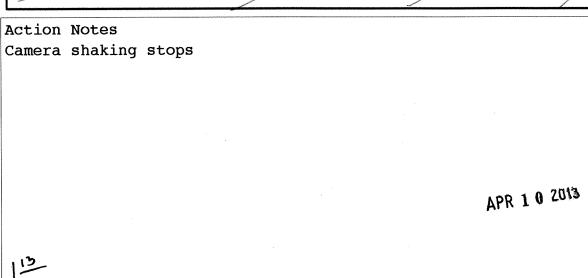


Panel

Action Notes Faint cumble, camera shake

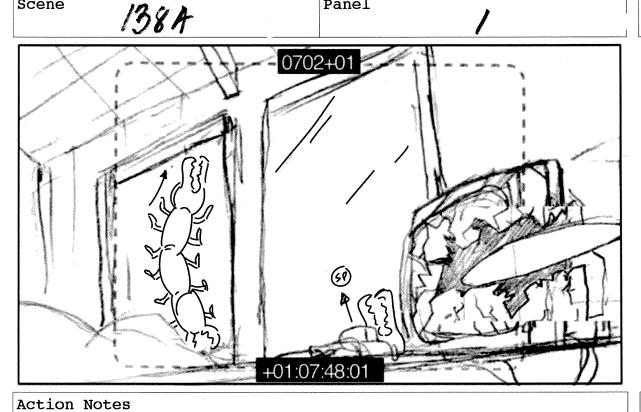
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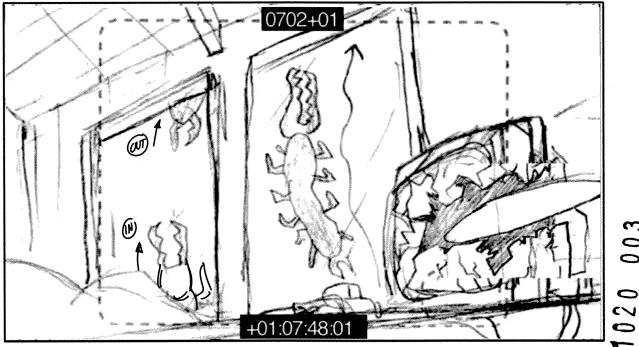
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Panel

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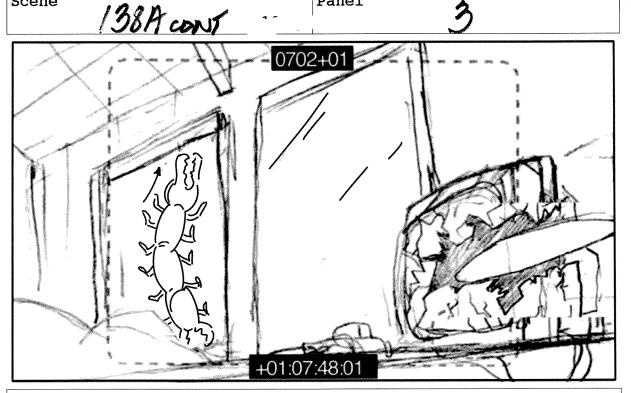
138A CONT



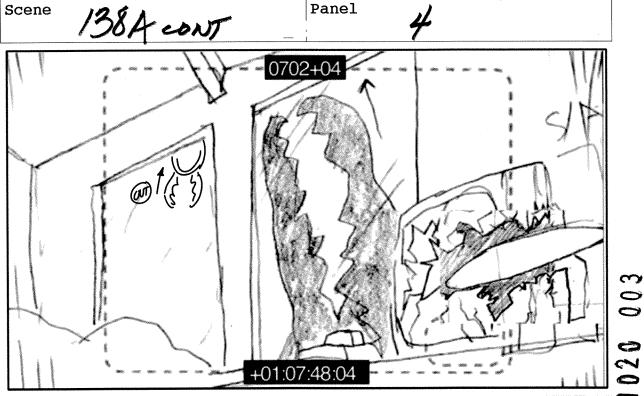
Panel

Camera shake starts. Pris 1 Thm 3

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Panel



Panel

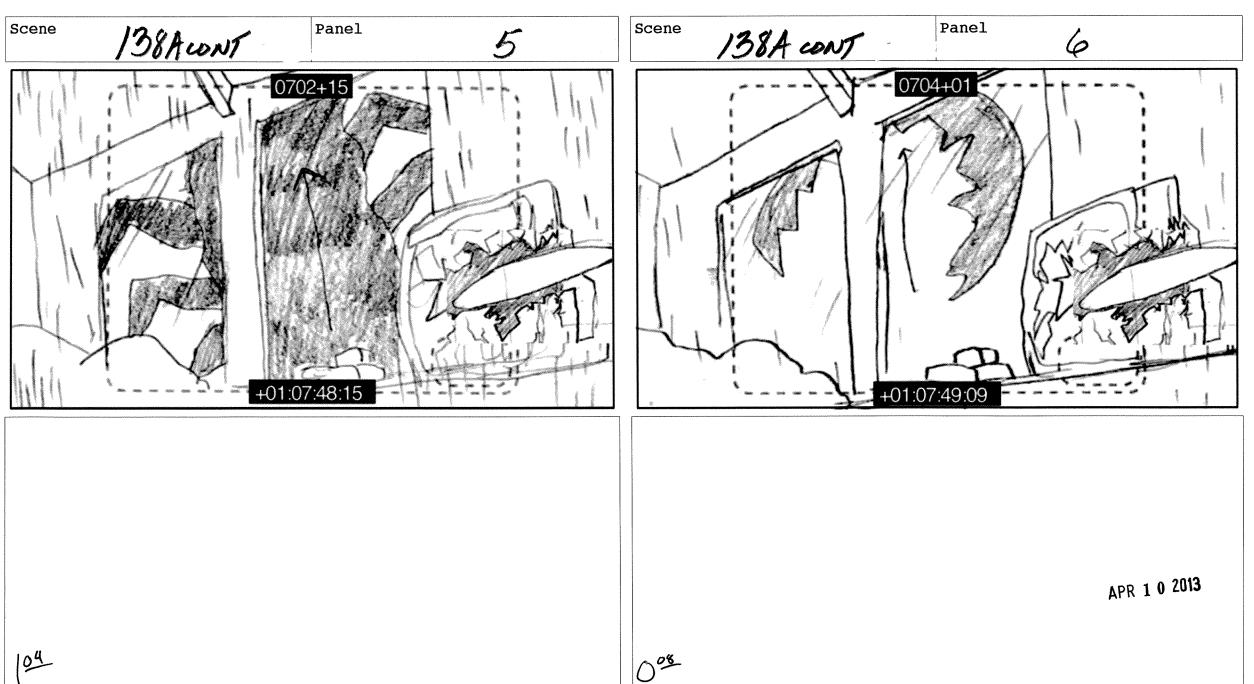
Action Notes Camera shake starts.

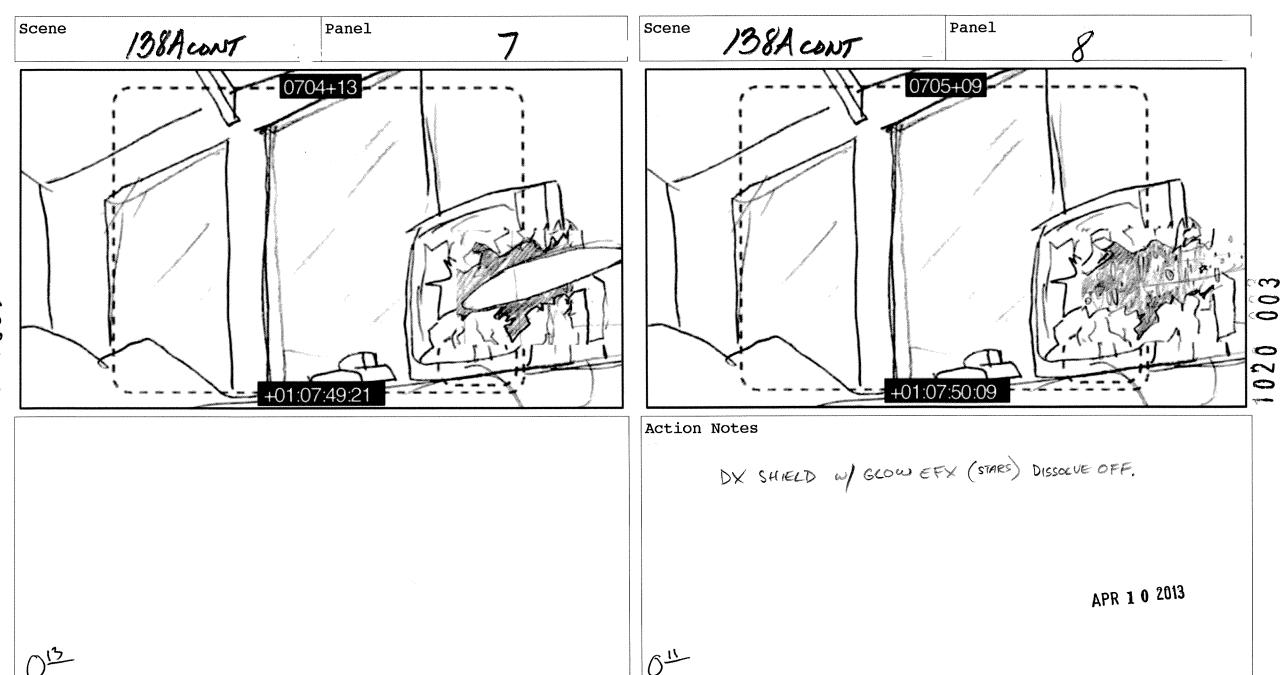
APR 1 0 2013

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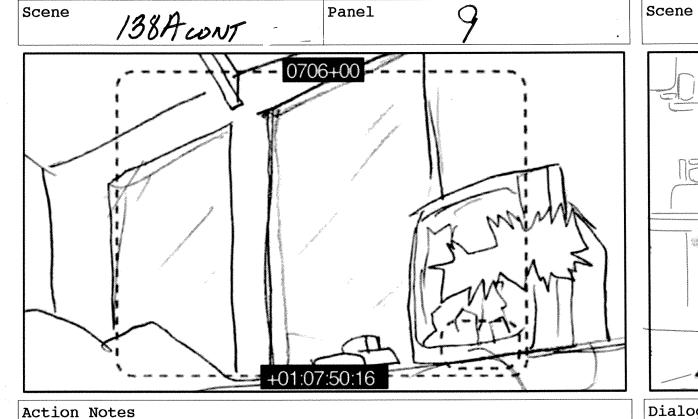
Scene

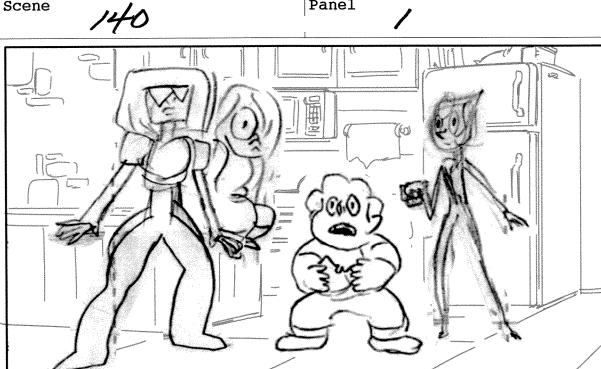
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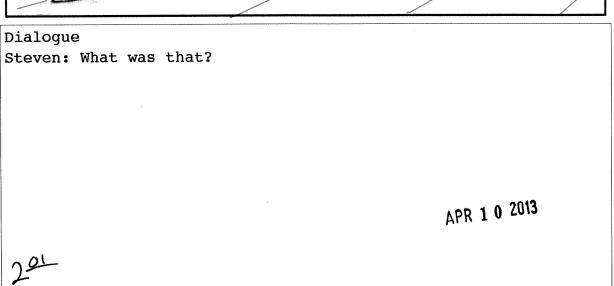
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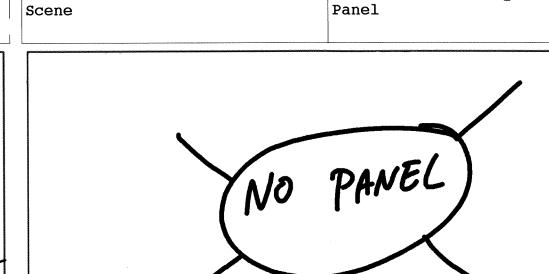
Panel

Camera shake ends. 102

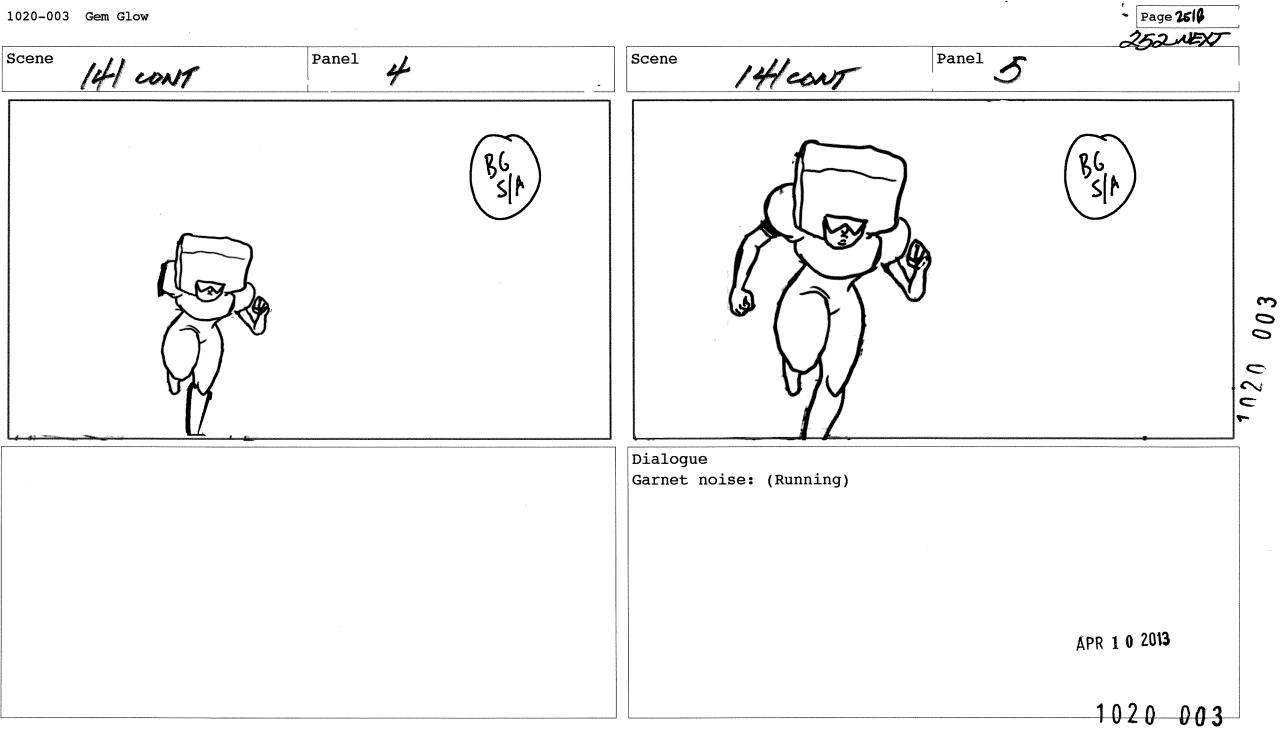


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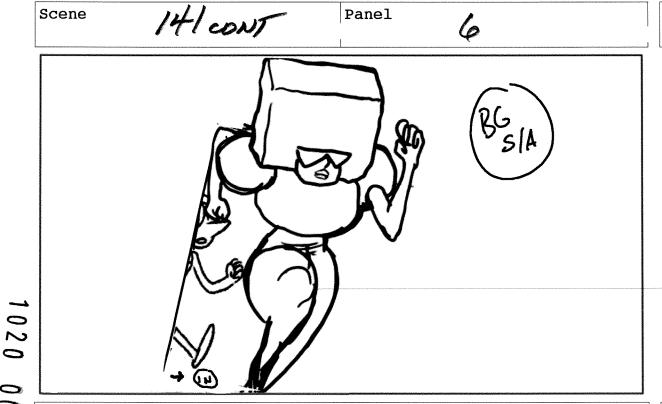
Scene Panel 3



APR 1 0 2013

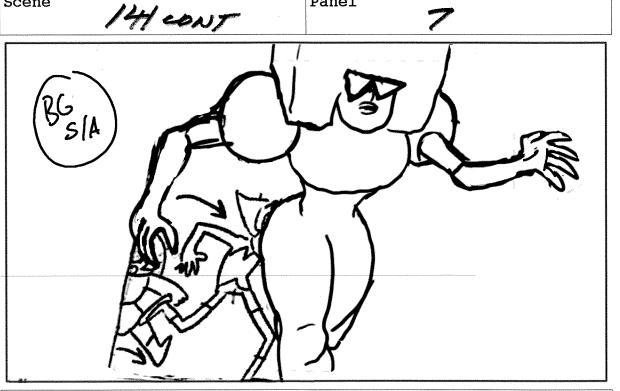


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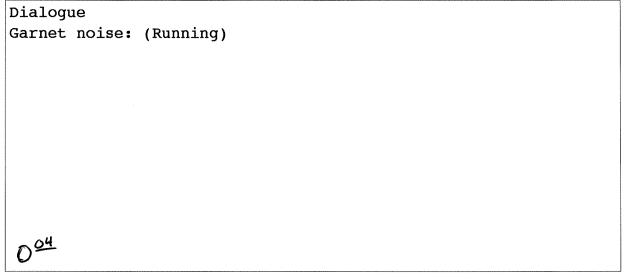


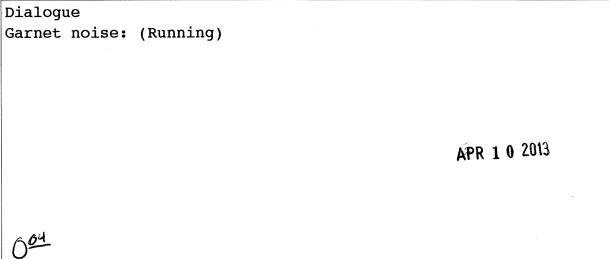
Panel

Scene



Panel





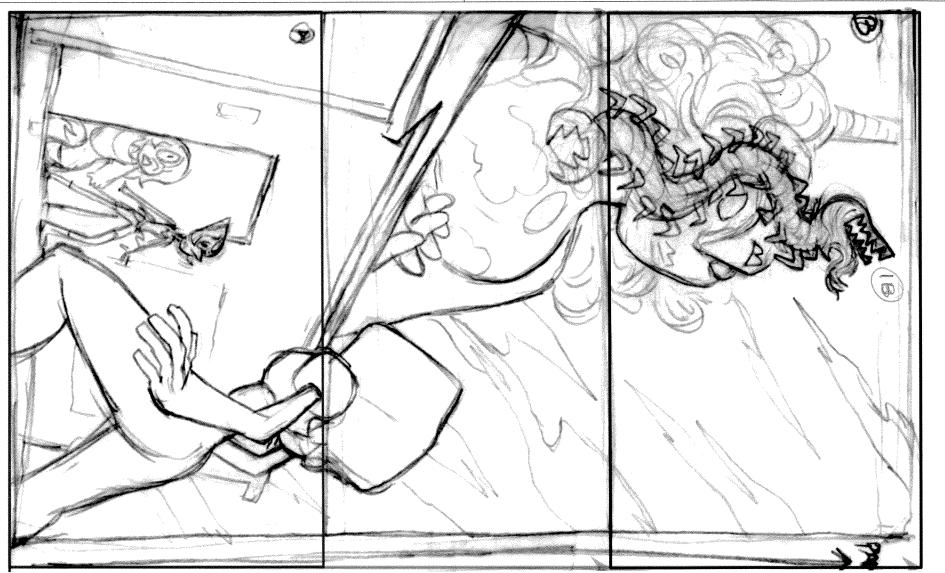


Scene

141 CONT

Panel

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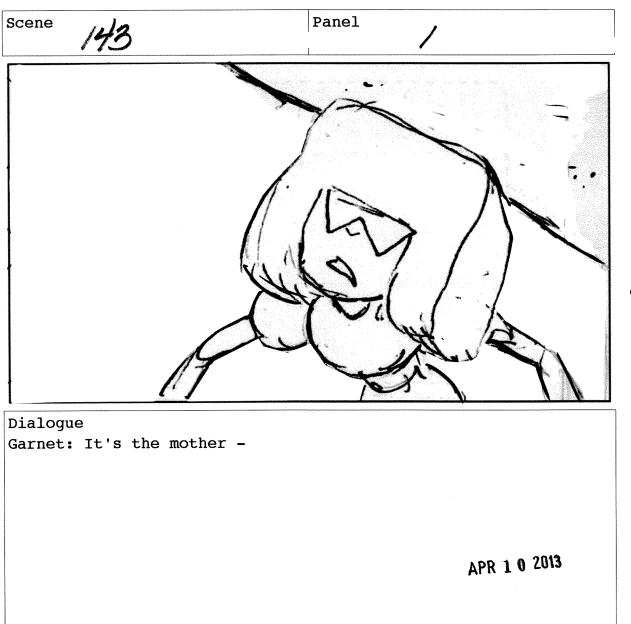
APR 1 0 2013

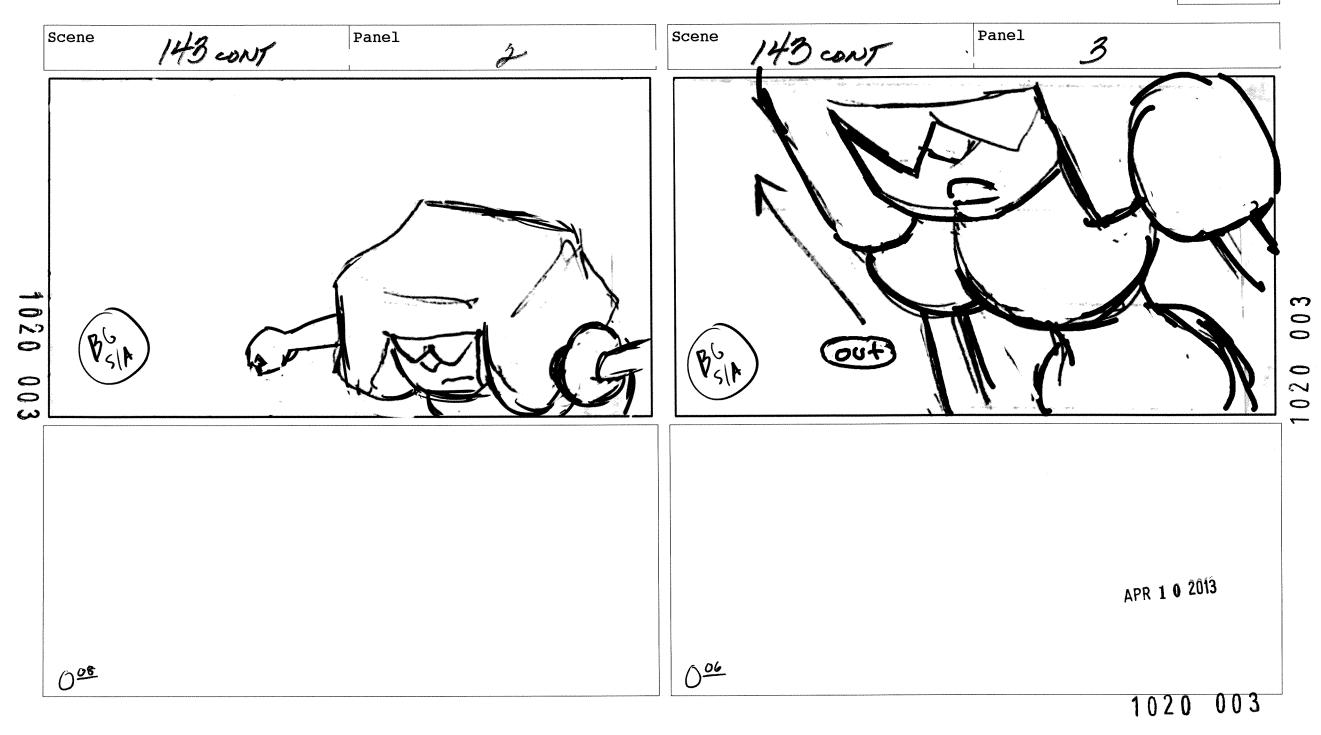
Dialogue

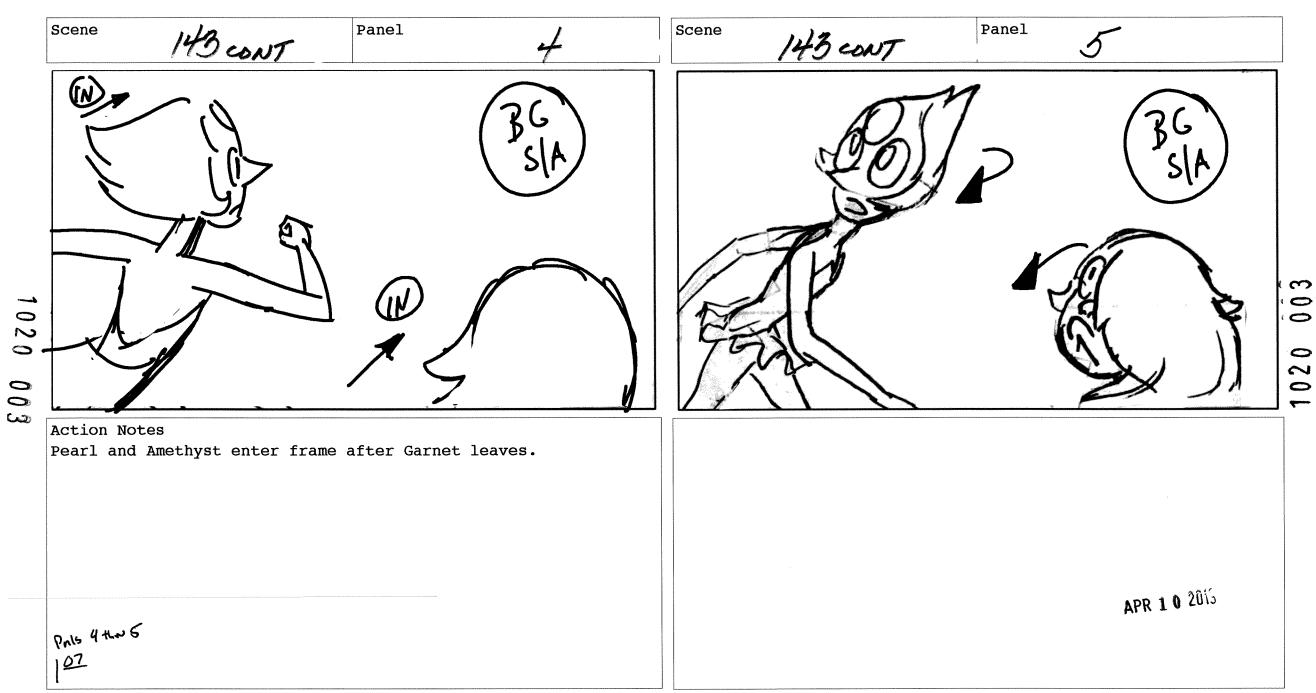
Monster noise: (Growl)

HOLD ADT HOL

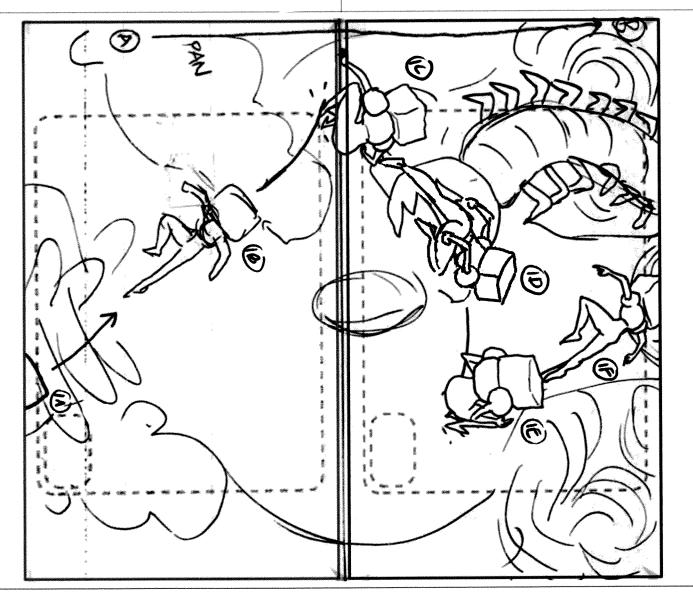
Action Notes Camera pans up.







Panel /



KOR 1 0 2013

Action Notes

Camera follows Garnet up.

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145 CONT Panel Scene 2 APR 1 0 2013 PNLS 2 thin 3 HOID 301 Dialogue 005 005 Monster noise: (Growl)

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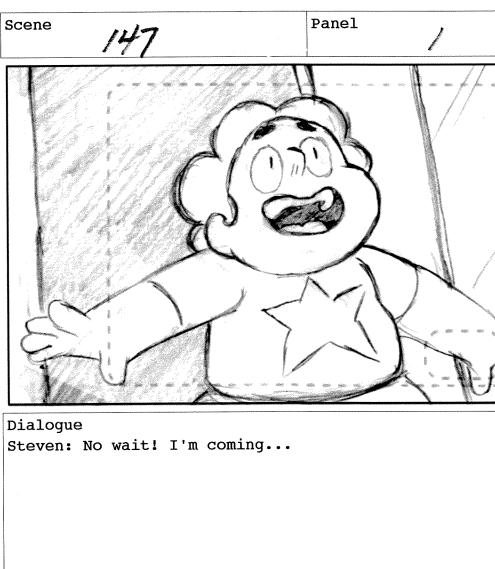
Page 2598

Panel Scene Scene 145 cont NO PANEC, 00 0 2

@ STAY IN THE HOUSE, STEVEN!

07

Action Notes Camera quick zooms out.



1020 003

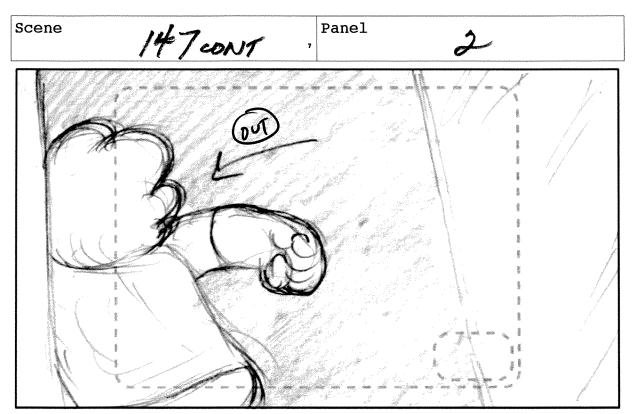
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APR 1 0 2013

1020 003

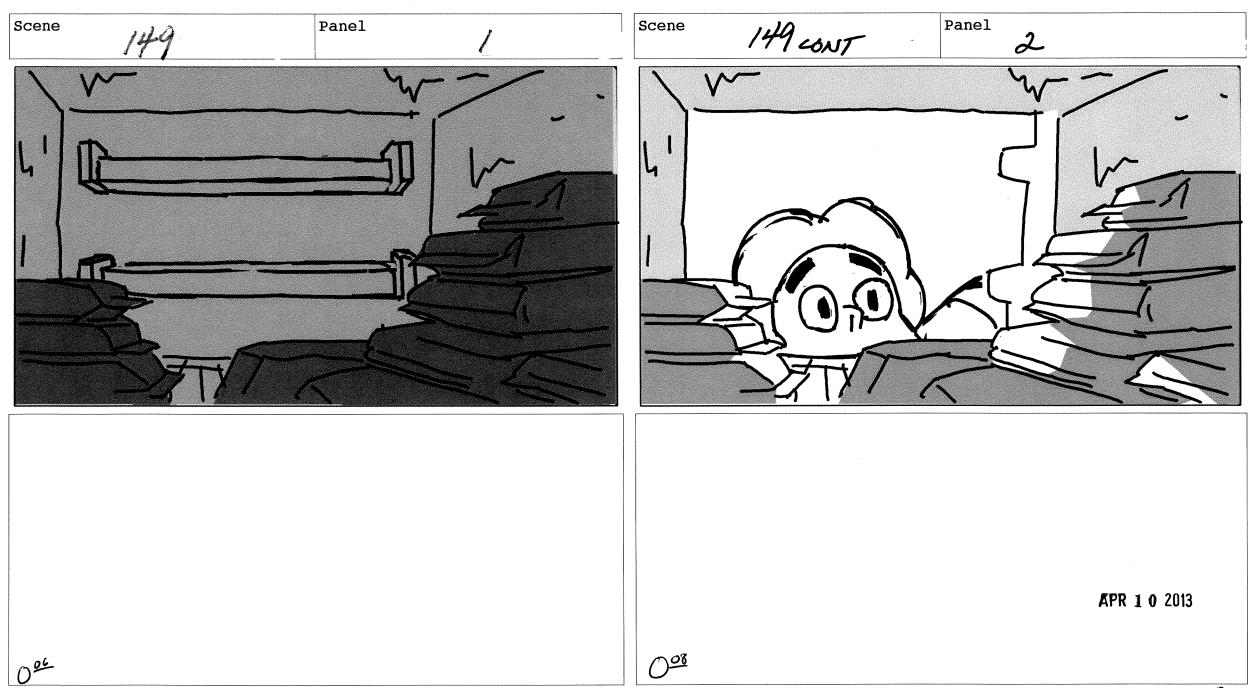


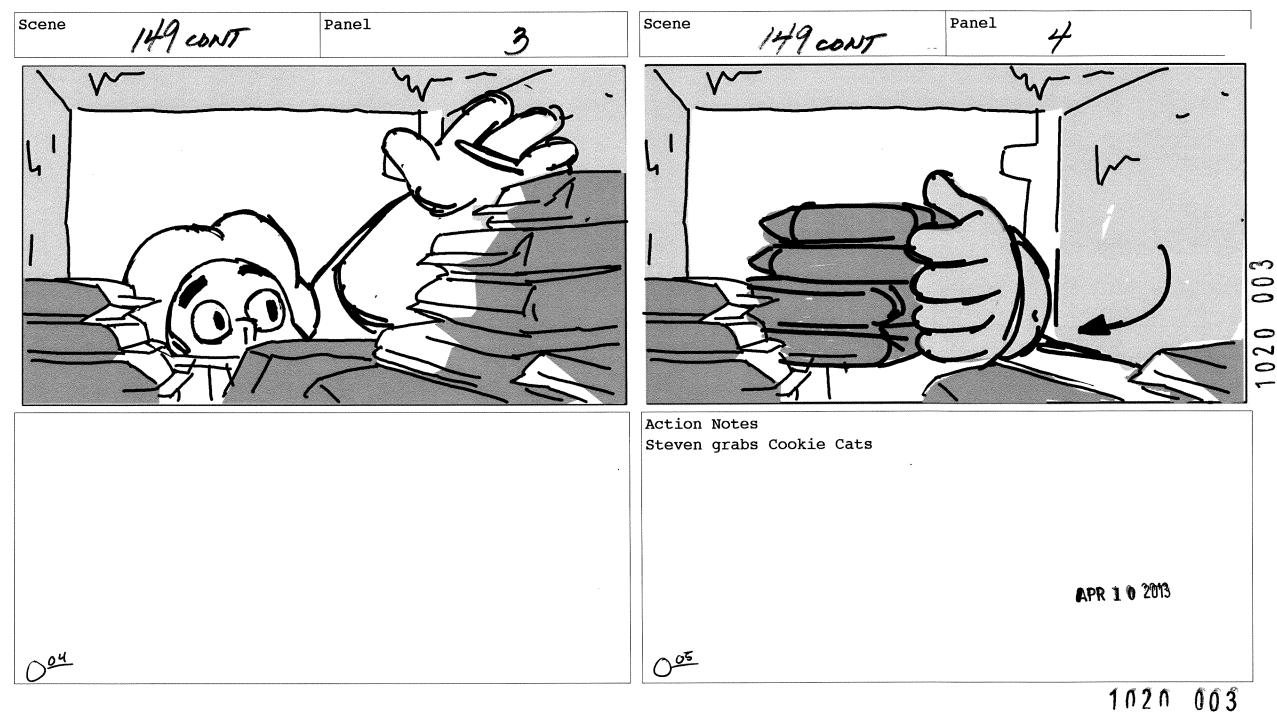
Dialogue Steven: ... too! 102

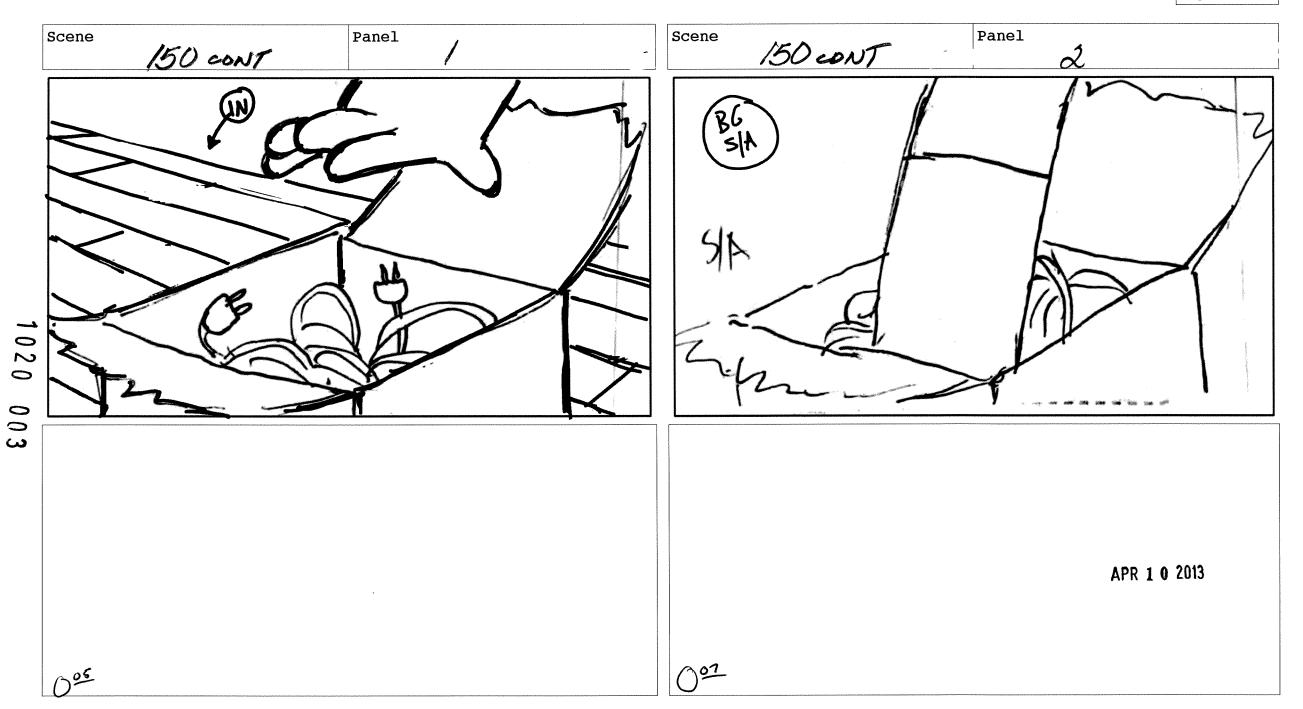
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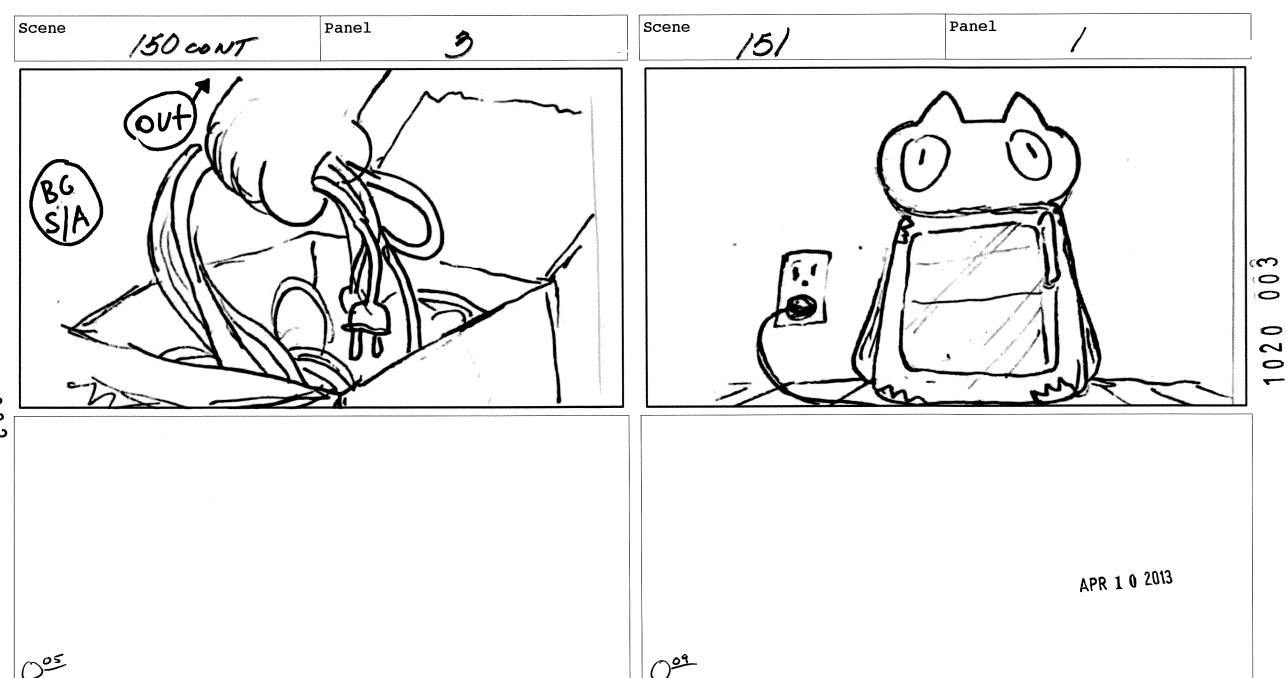
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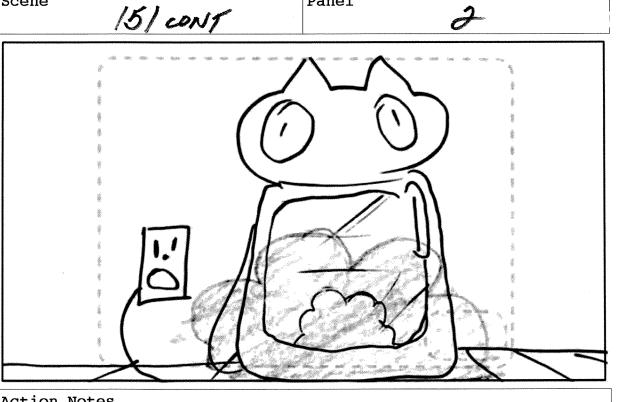




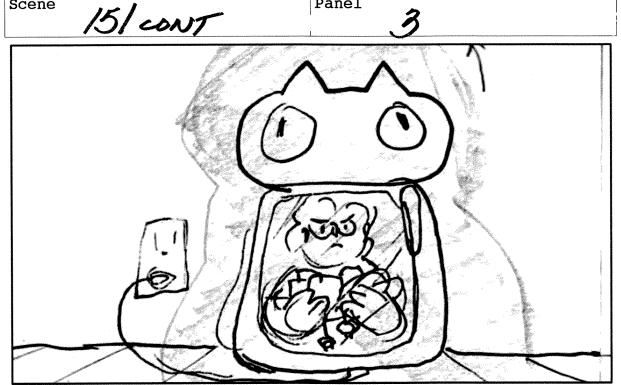




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Panel



Panel

Action Notes Steven's shadow and reflection rise

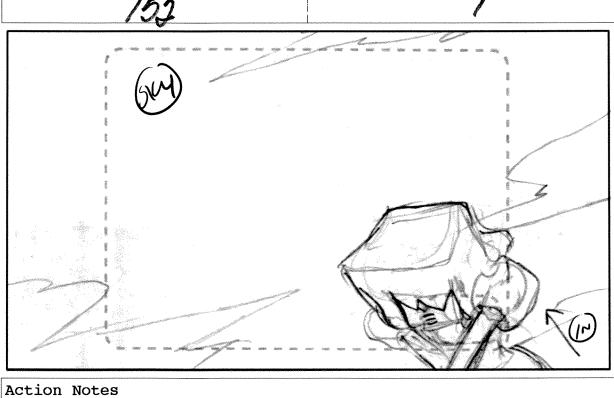
APR 1 0 2013

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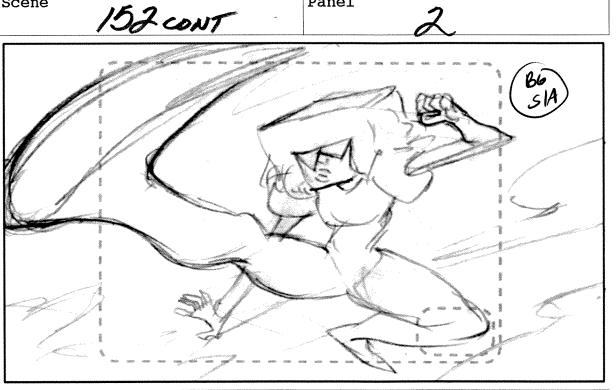
Scene

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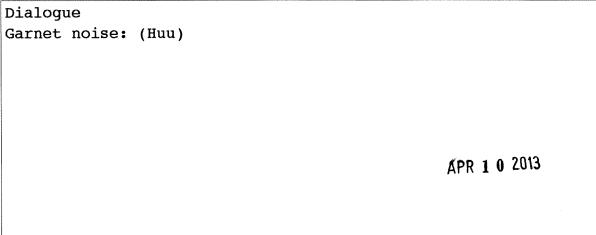
Panel



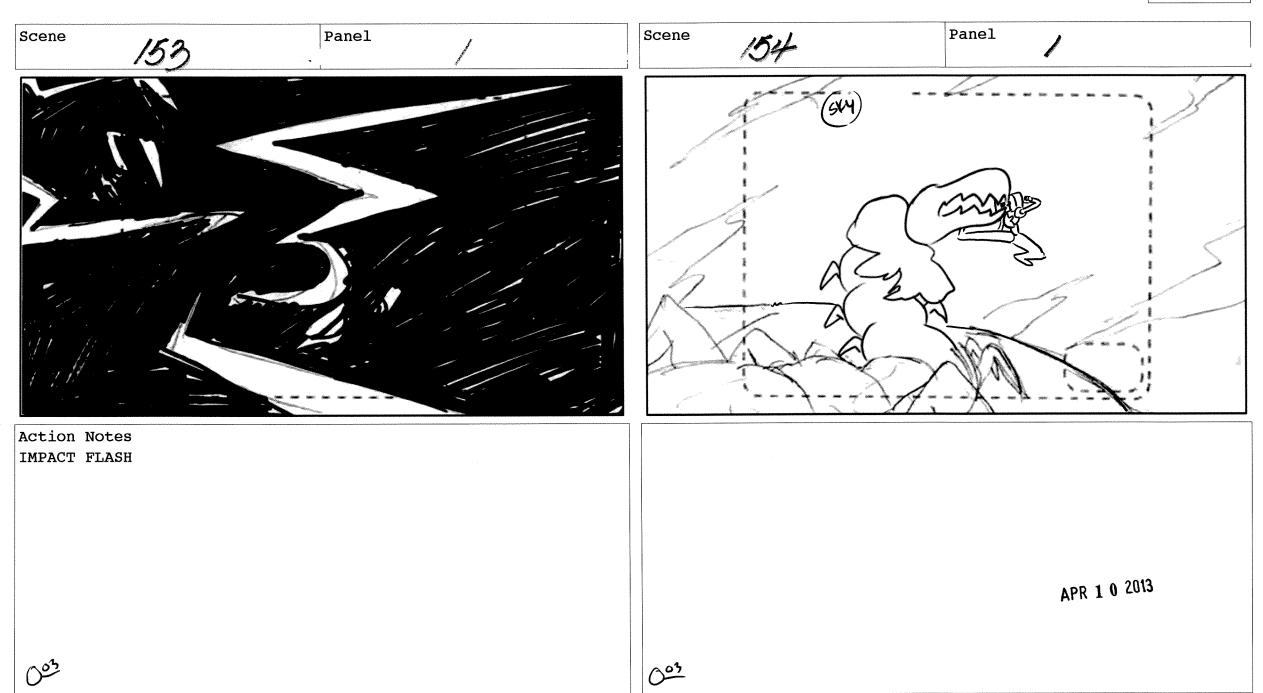
Panel

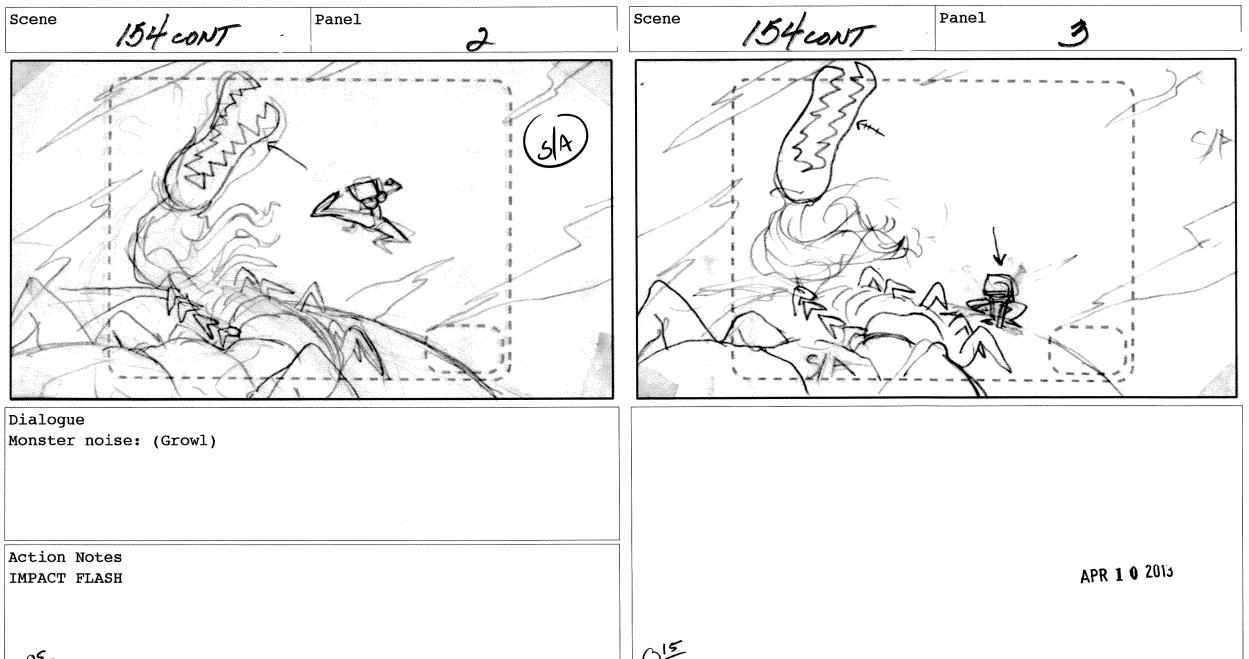
Scene

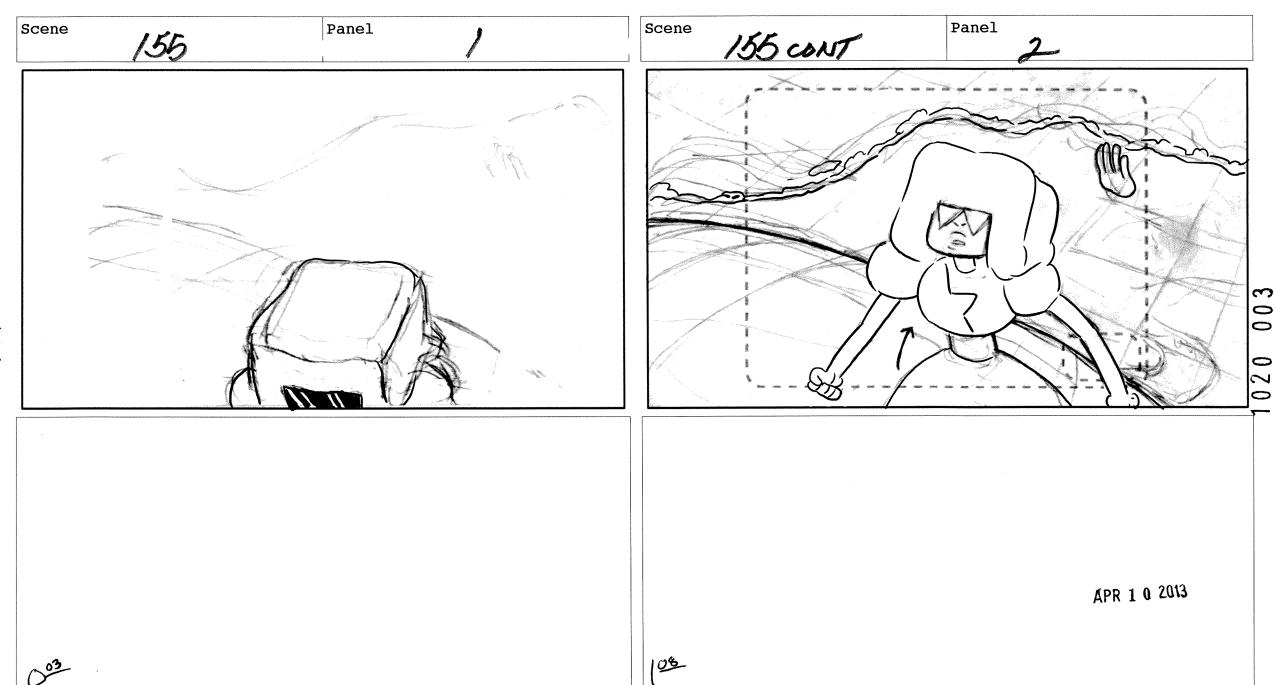
Garnet leaps into frame.

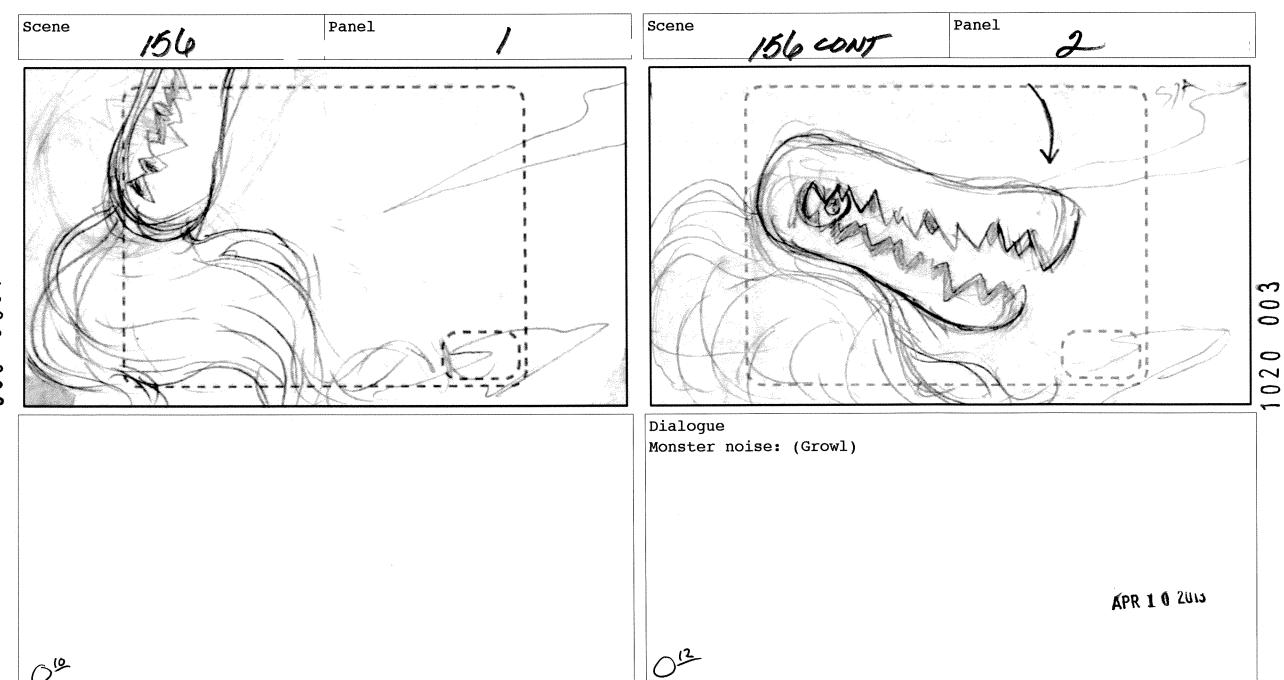


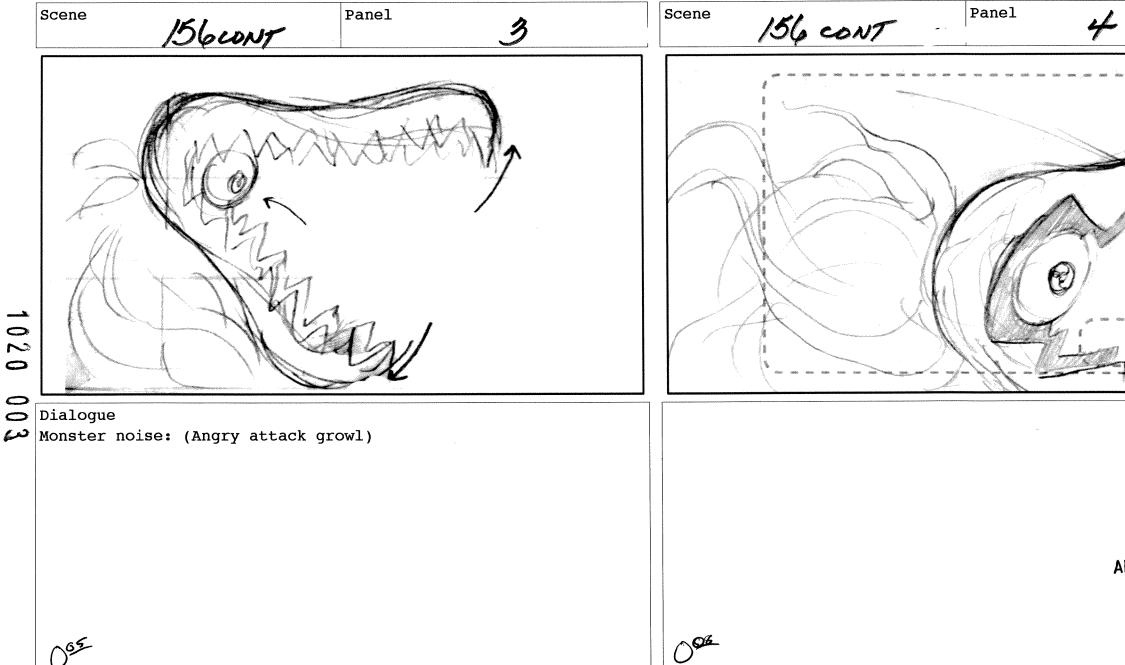
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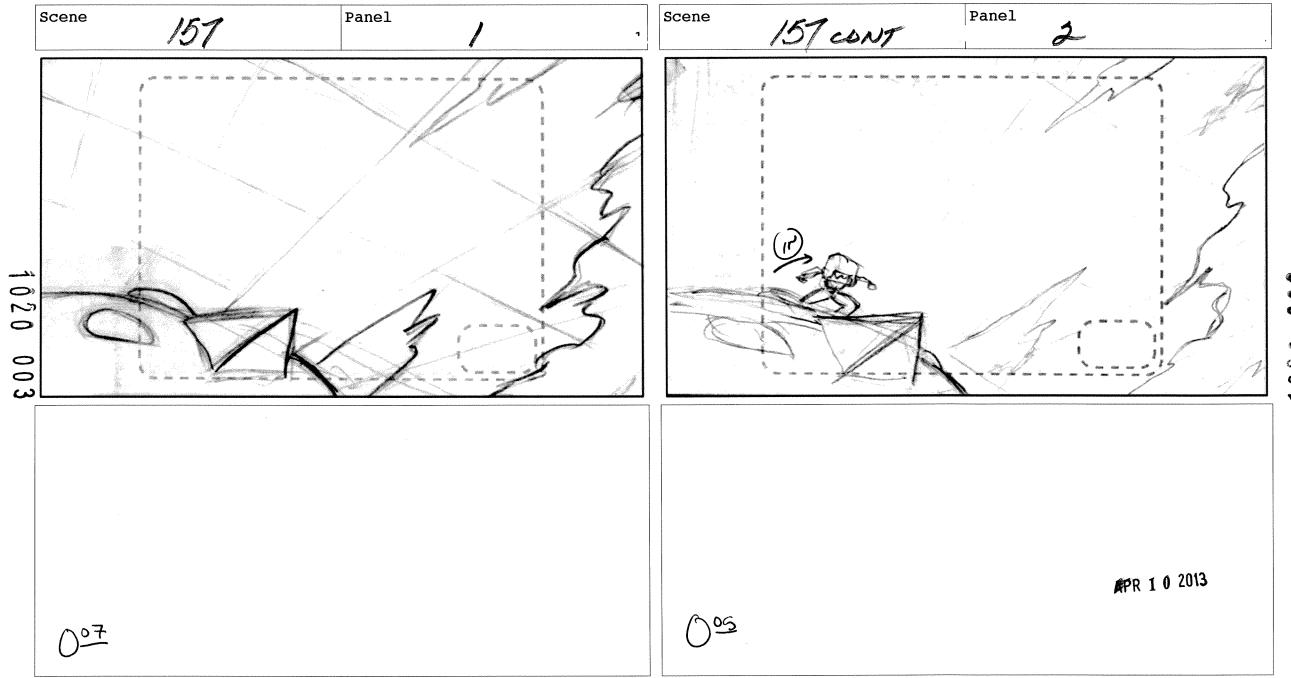


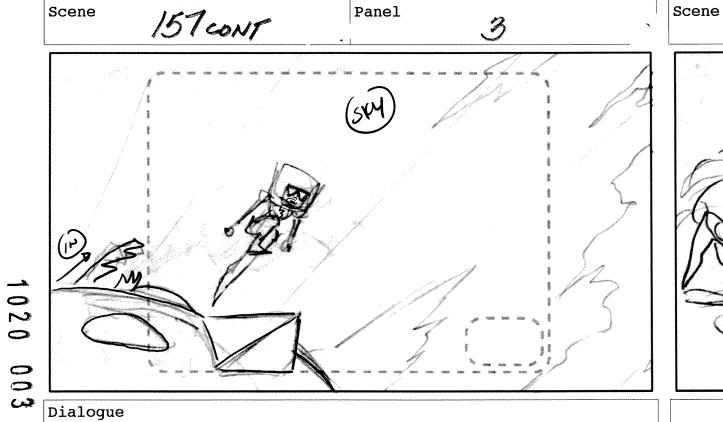


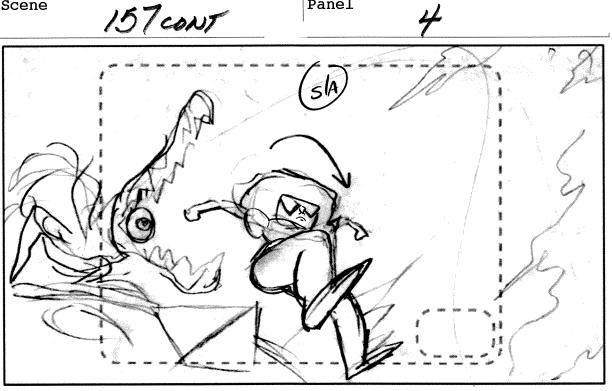


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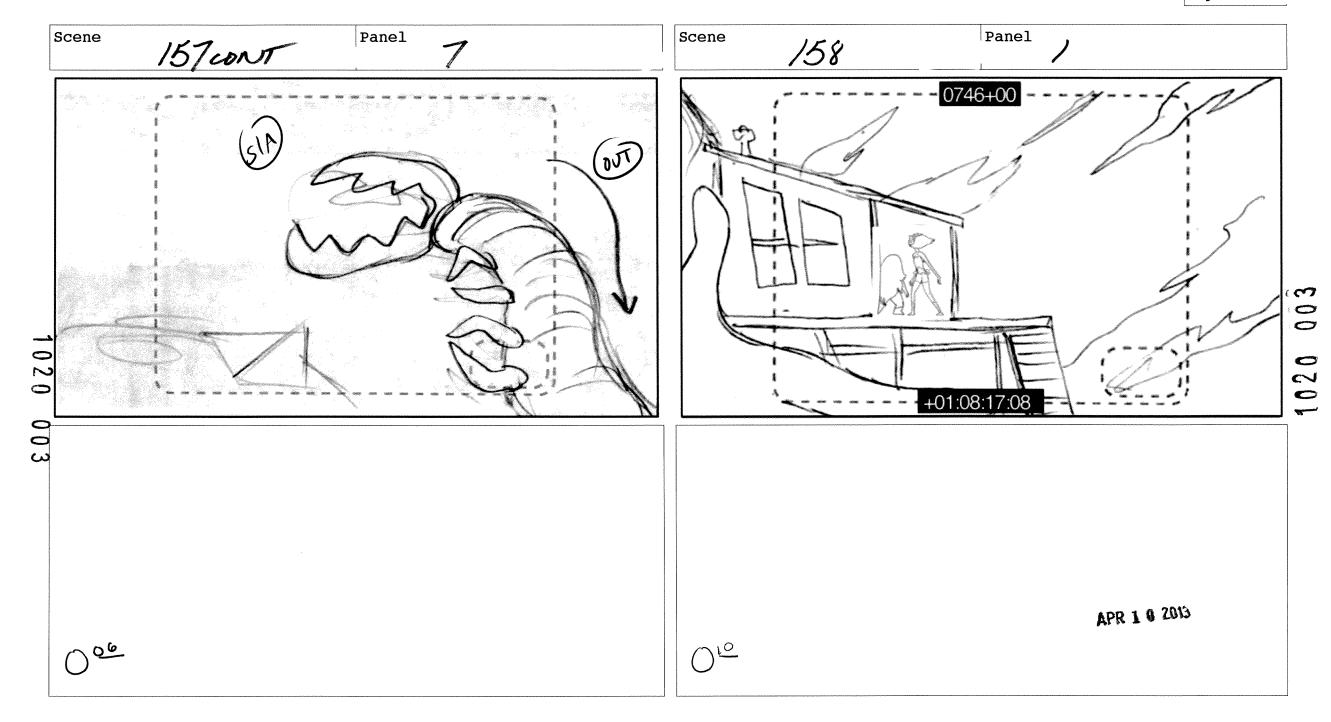






Panel

Garnet noise: (Jumping)

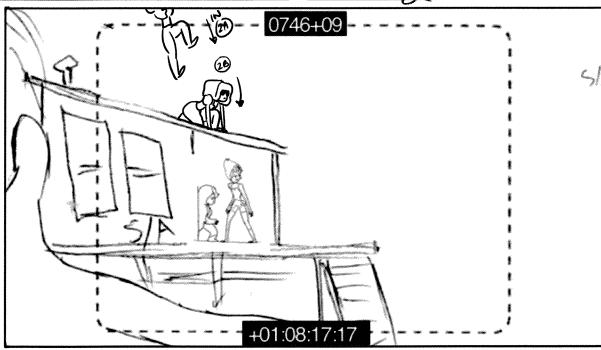


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Scene

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Panel

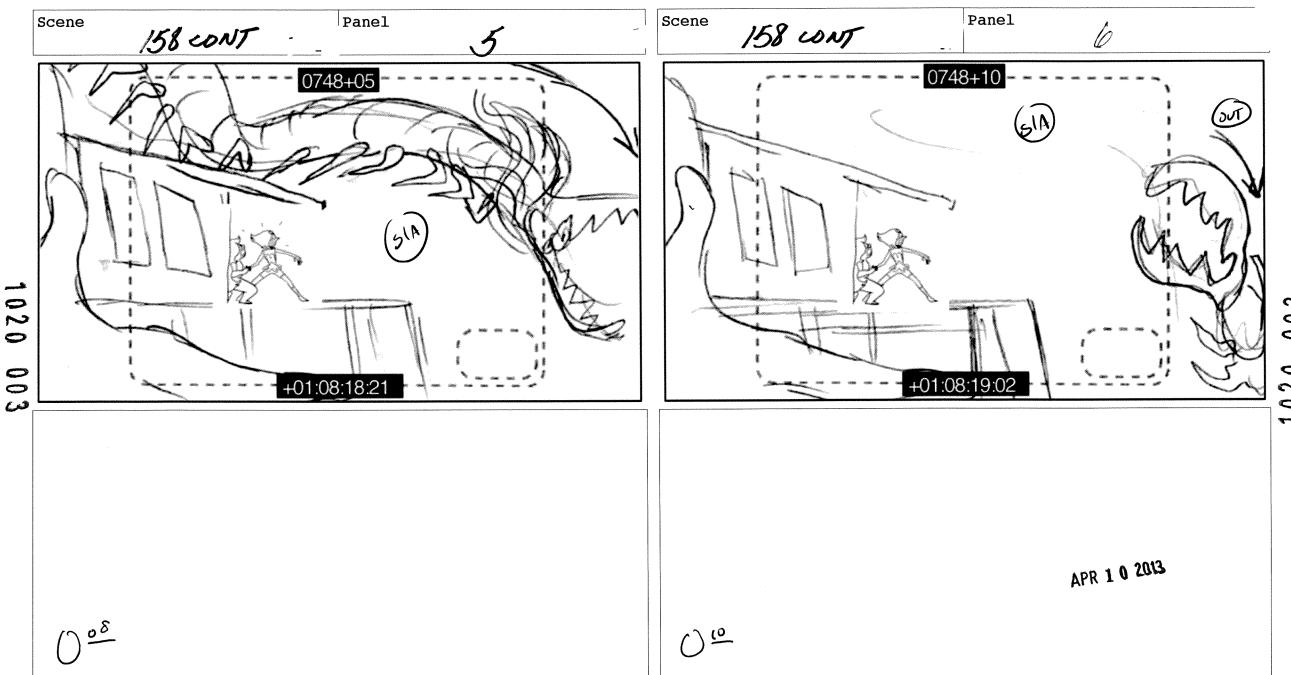


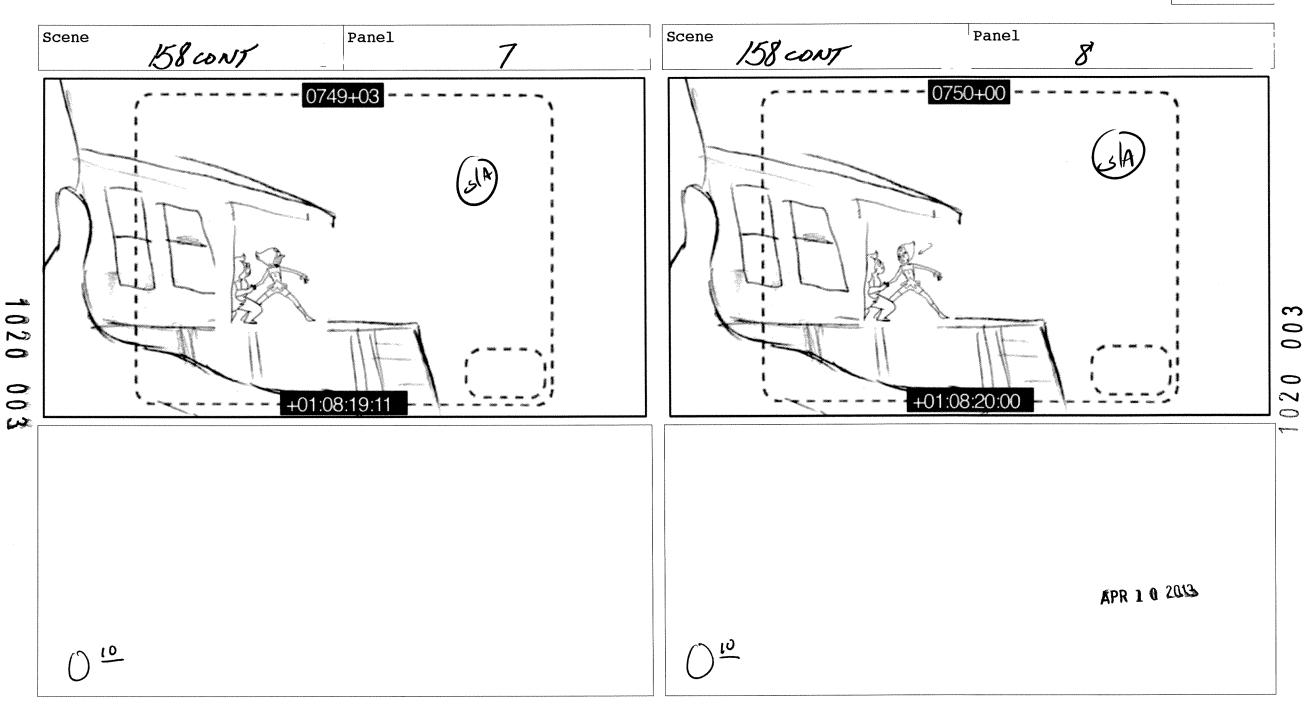
Panel

APR 1 0 2013

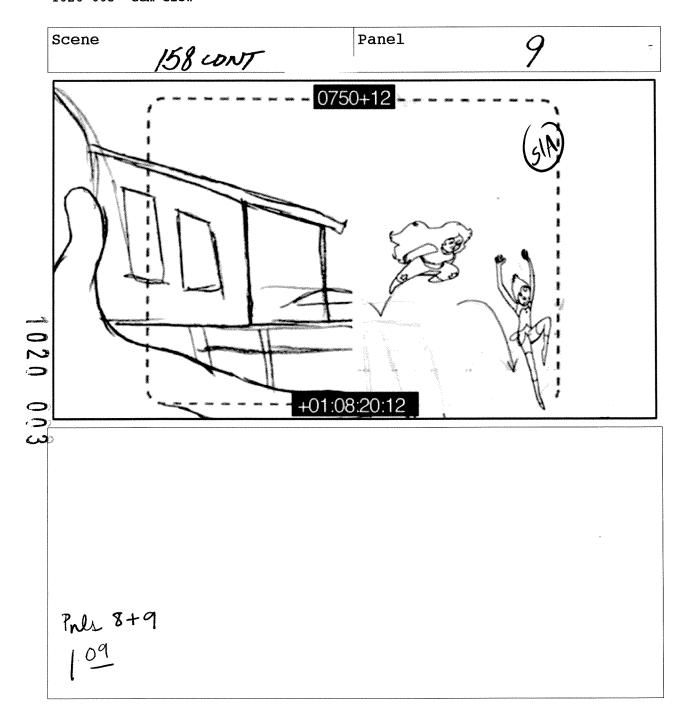
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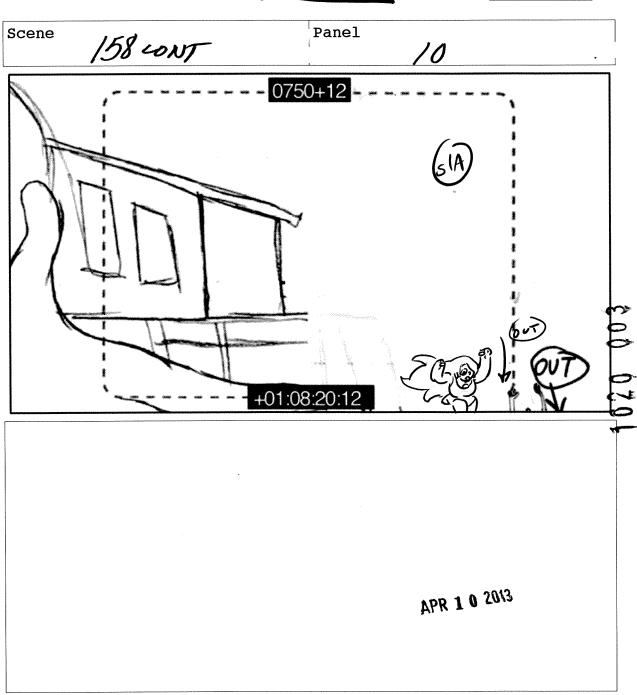
Scene





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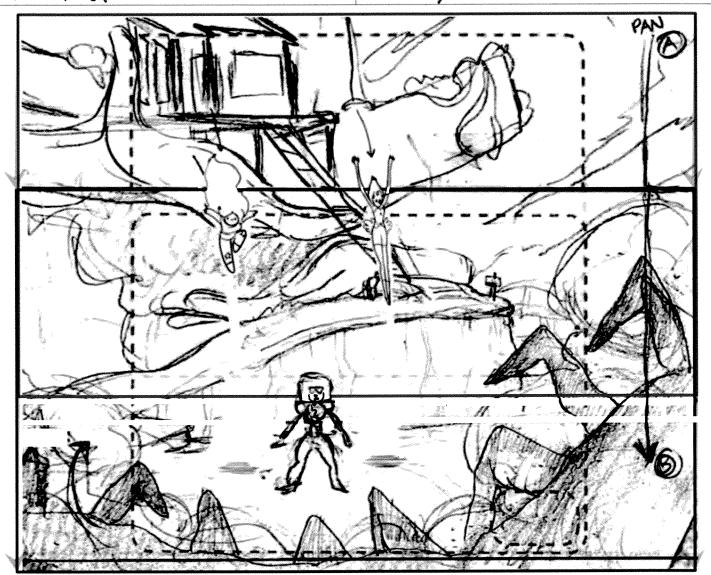


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Scene /6/

Panel



APR 1 0 2013

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Action Notes
Sound cloud in Foreground

Camera pans down - Follows Pearl and Amethyst.

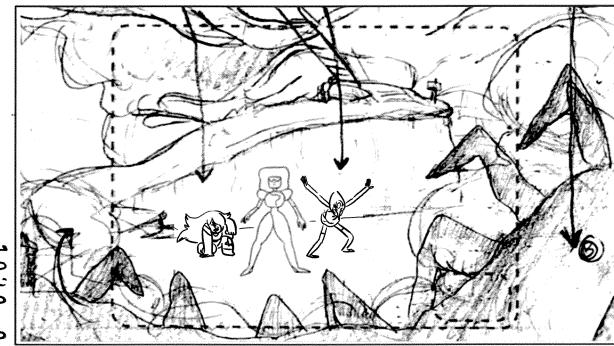


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Scene /6/cont

Panel

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Dialogue

Pearl noise: (Landing Huu)
Amethyst noise: (Landing Huu)



Dialogue

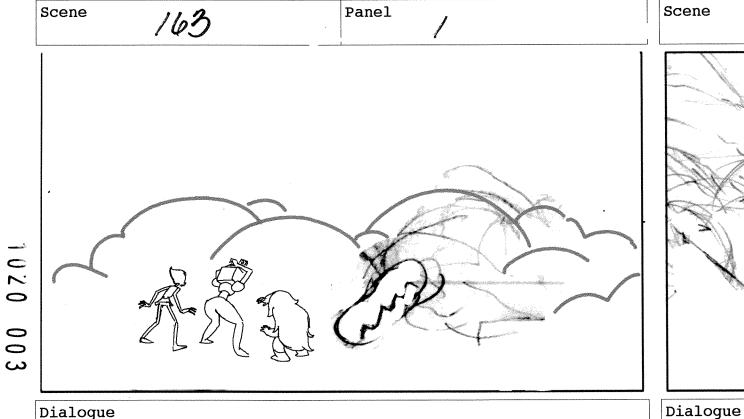
Pearl noise: (Landing Huu)
Amethyst noise: (Landing Huu)

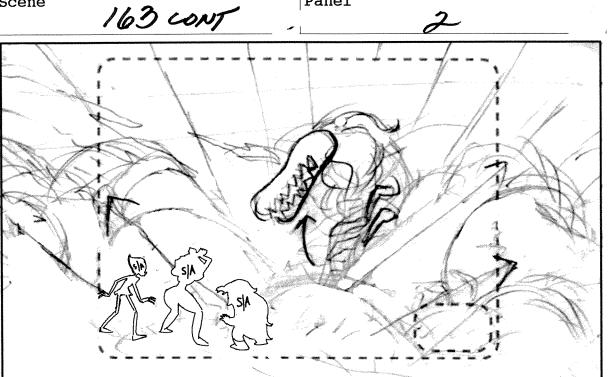
Action Notes

(D+(B) LAMD BEHIND (6) Prol. 2+3 Action Notes

Sound cloud in Foreground







Dialogue Monster noise: (Growl)

Action Notes Monster rises out of sand cloud.

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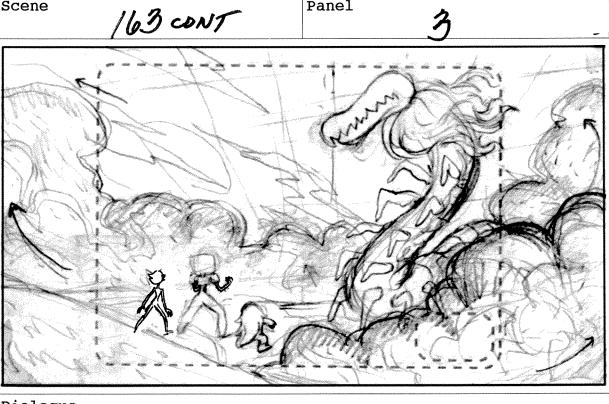
Monster noise: (Growl)

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Scene

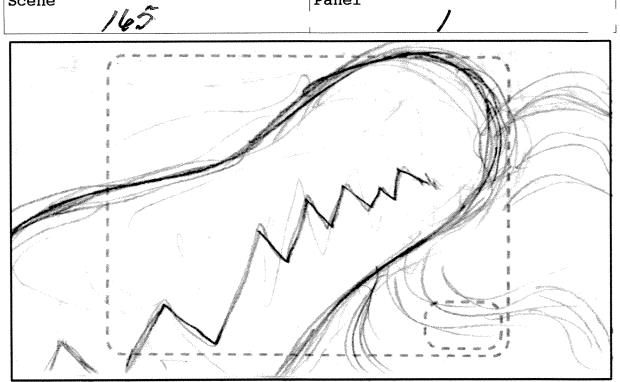
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Panel

Dialogue Monster noise: (Growl) Action Notes - beat -10



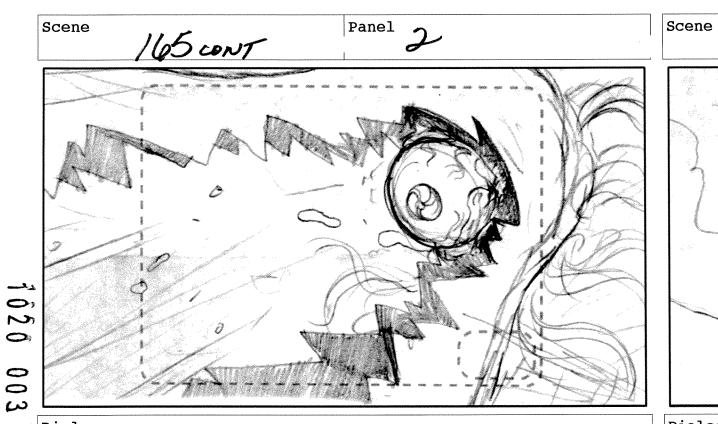
Panel

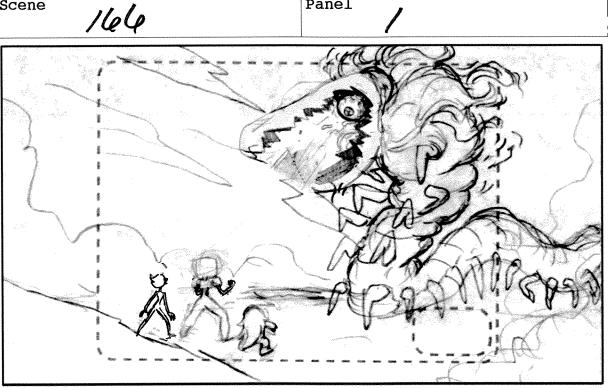
Scene

Dialogue

Monster noise: (Growl)

Action Notes APR 1 0 2013 Quick Pose





Dialogue Monster: SSSHRIEK!!! Dialogue Monster noise: (Growl) APR 1 0 2013

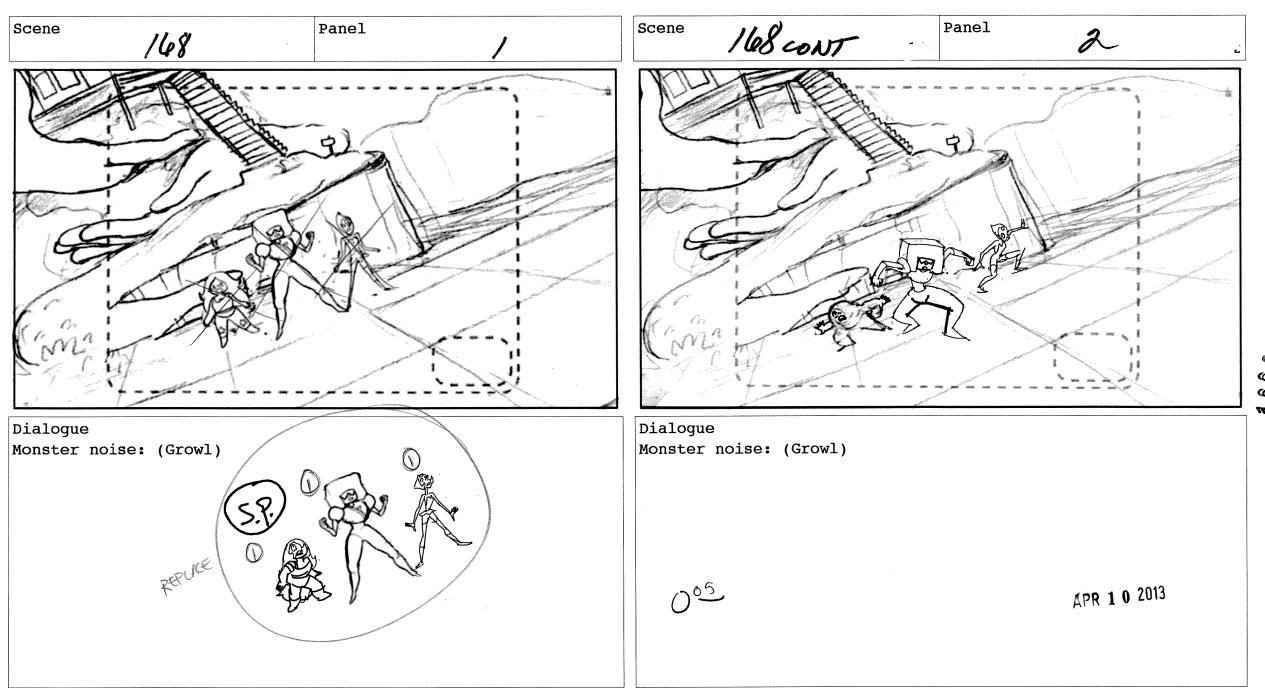
Page 288

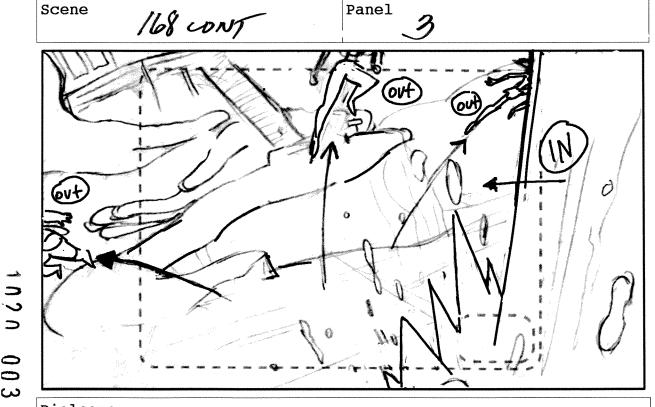
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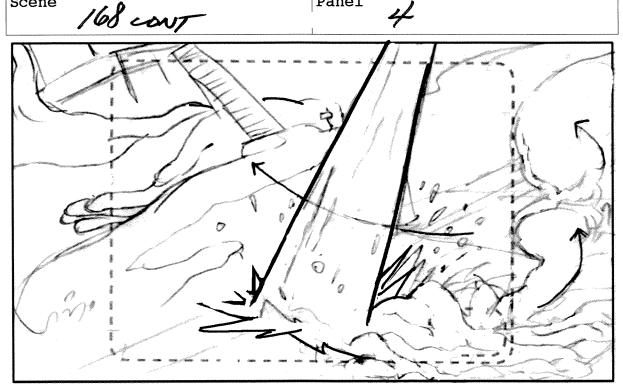
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| Scene //ele cont. Panel | So |
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| | |
| Dialogue (Grand) | A |
| Monster noise: (Growl) | Q |
| | |
| Action Notes | |
| Monster bulges and shakes | |
| . 13 | |

| Scene | Panel | |
|---------------------------|--------------|----------|
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| Sc167 pul 1 + Sc168 pul 1 | APR 1 0 2013 | |







Dialogue Monster noise: (Scream)

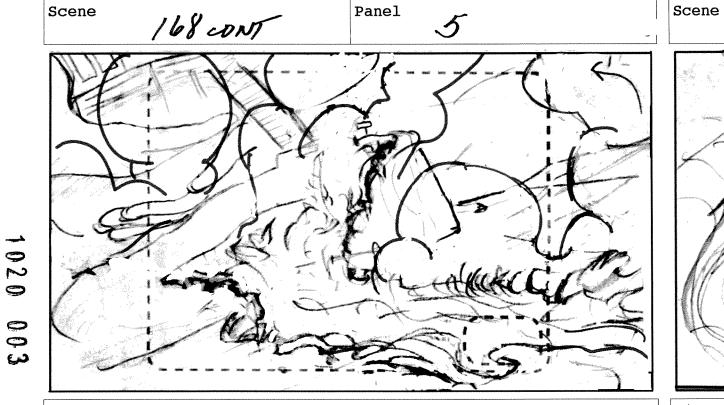
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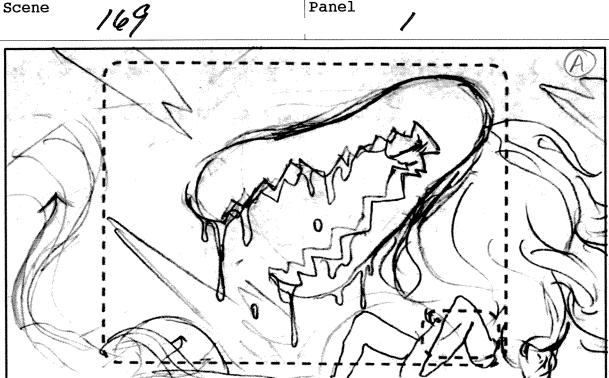
Action Notes Garmet, Pearl, Amethyst leap out of the way.

Monster noise: (Scream)

Dialogue

Scene



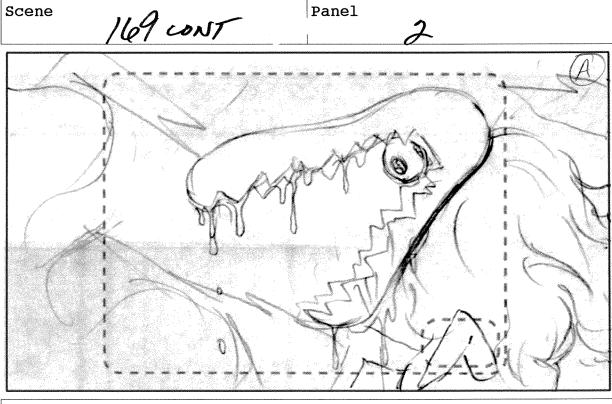


Dialogue Monster noise: (Growl)

Dialogue Monster noise: (Growl)

Action Notes Steam rises from acid.

Action Notes APR 1 0 2013 Steam rises on the left of the screen.



Dialogue Monster noise: (Growl)

Action Notes Quick binks

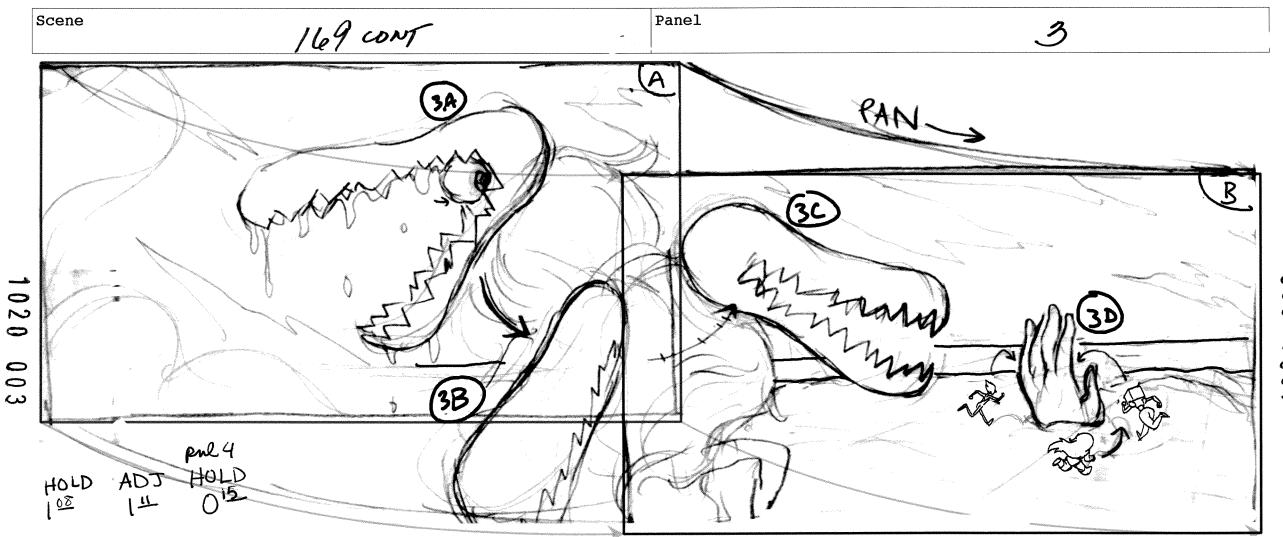
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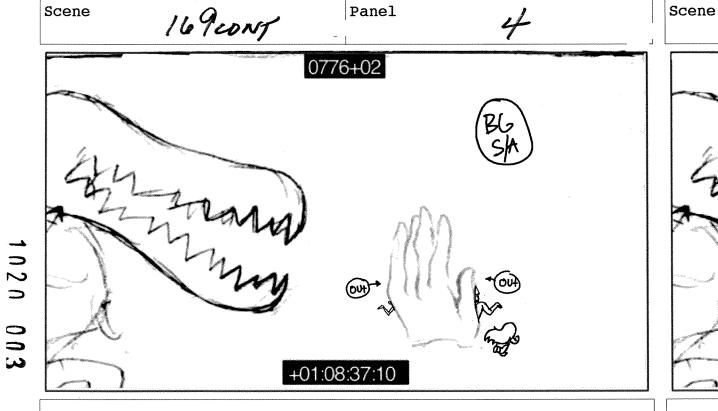
Dialogue

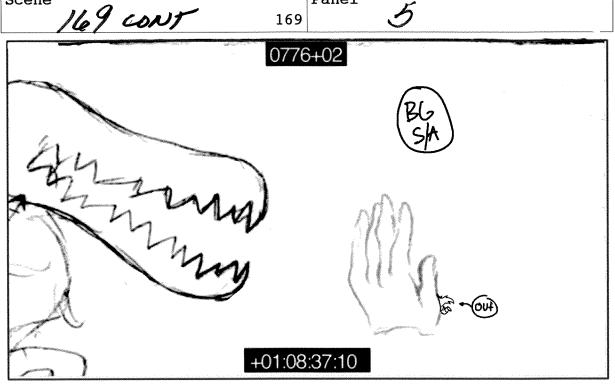
Monster noise: (Growl)

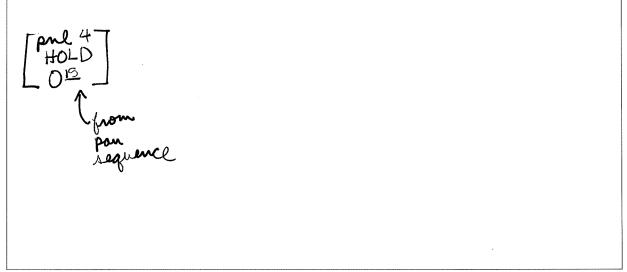
APR 1 0 2013

Action Notes

Camera pans from screen right to left down following monster's movement. Garnet, Amethyst, Pearl run behind the rock.

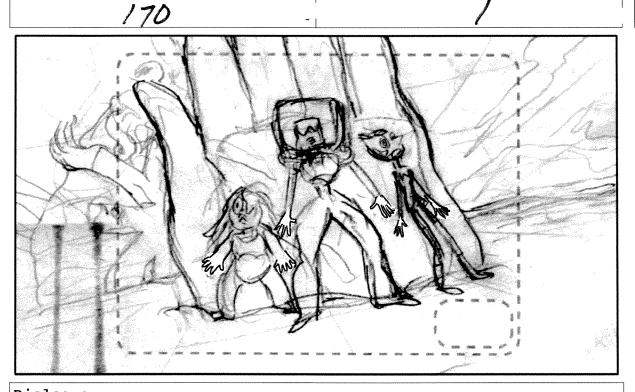






Scene

003



Panel

170 cont

Panel

Dialogue
All noise: (panting)

12

Dialogue

Scene

Monster noise: (Screaming)

Cycle Prl 2+3 × 4

Action Notes

Acid splashes behind the rock.

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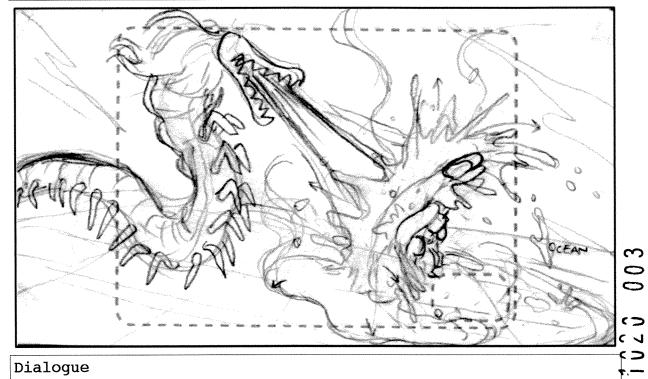
>> >> Page 296.

Scene 170 conf Panel 3

Scene 172

Panel





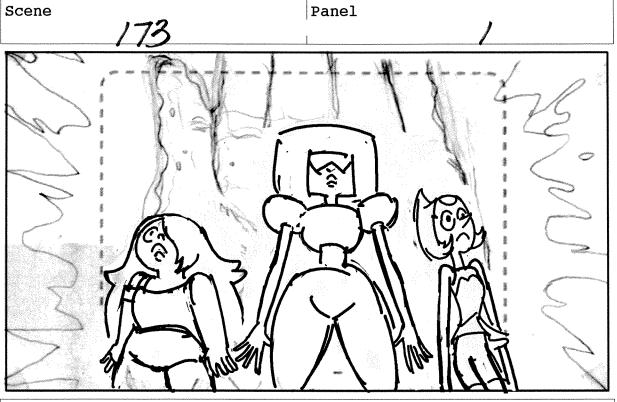
Dialogue
Monster noise: (Screaming)

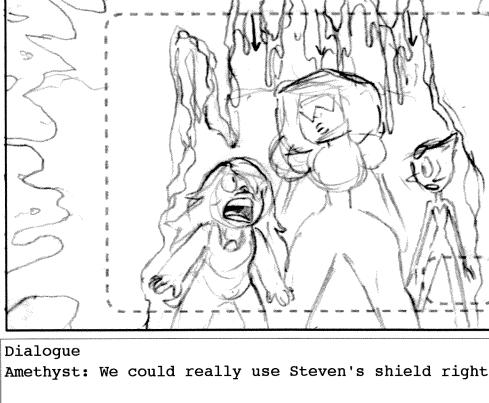
Monster noise: (Screaming)

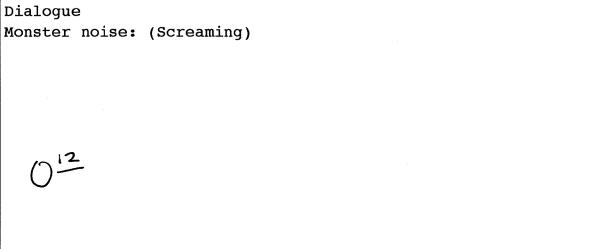
APR 1 0 2013

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Amethyst: We could really use Steven's shield right about now!

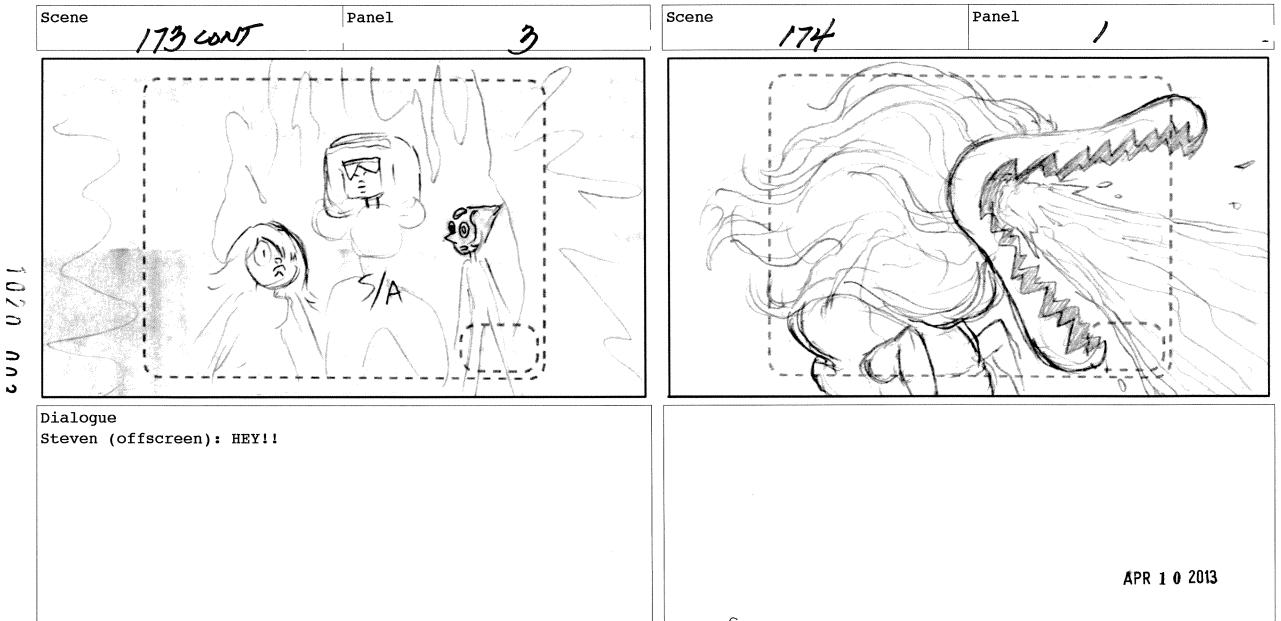
Panel

406

173 CONT

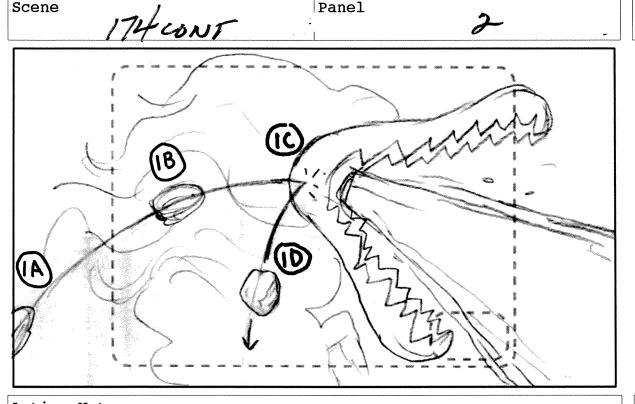
Scene

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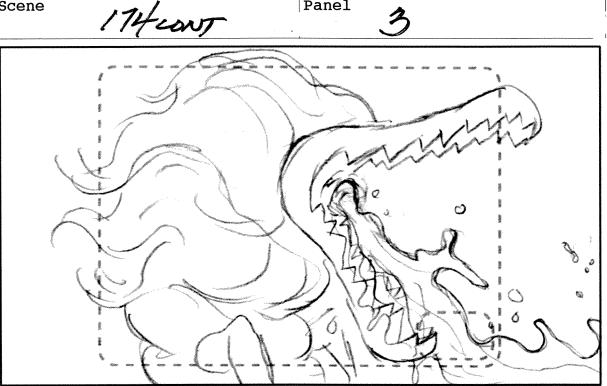


Scene





Panel



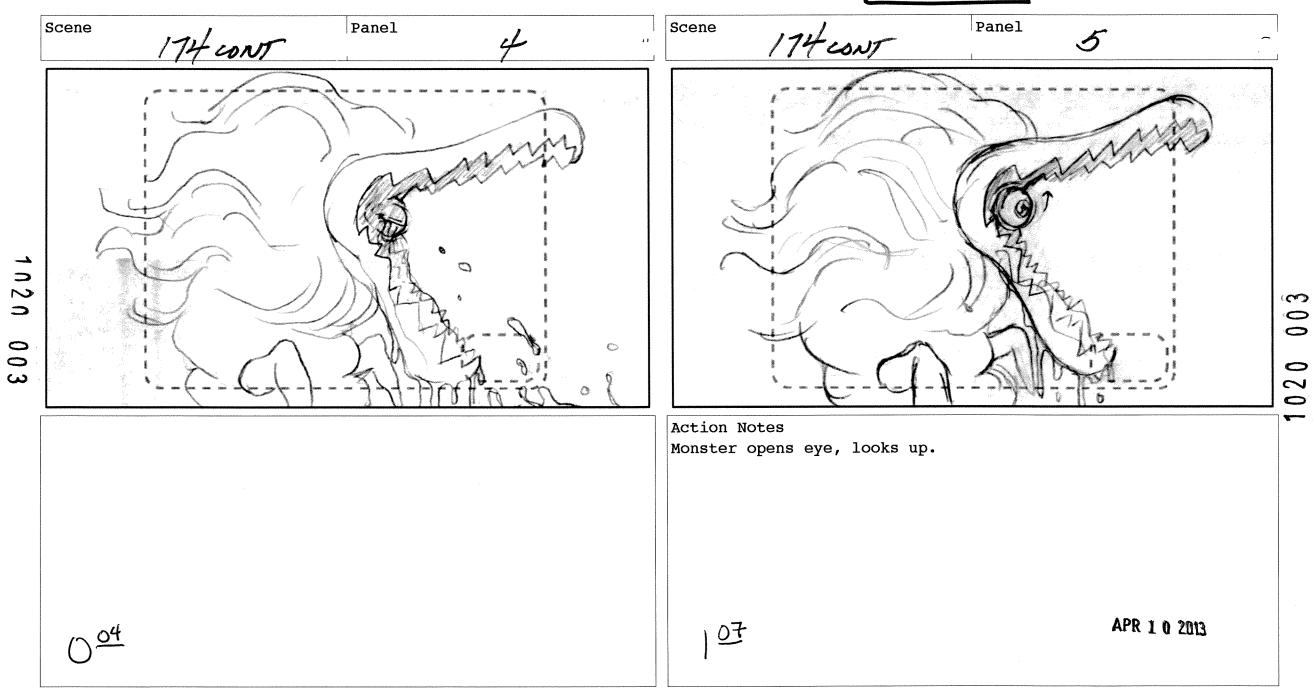
Panel

Action Notes Rock bounces off monster. Monster keeps spraying for a beat. Action Notes Acid stream stop.

04

Scene

Page 300.



Scene

003

020

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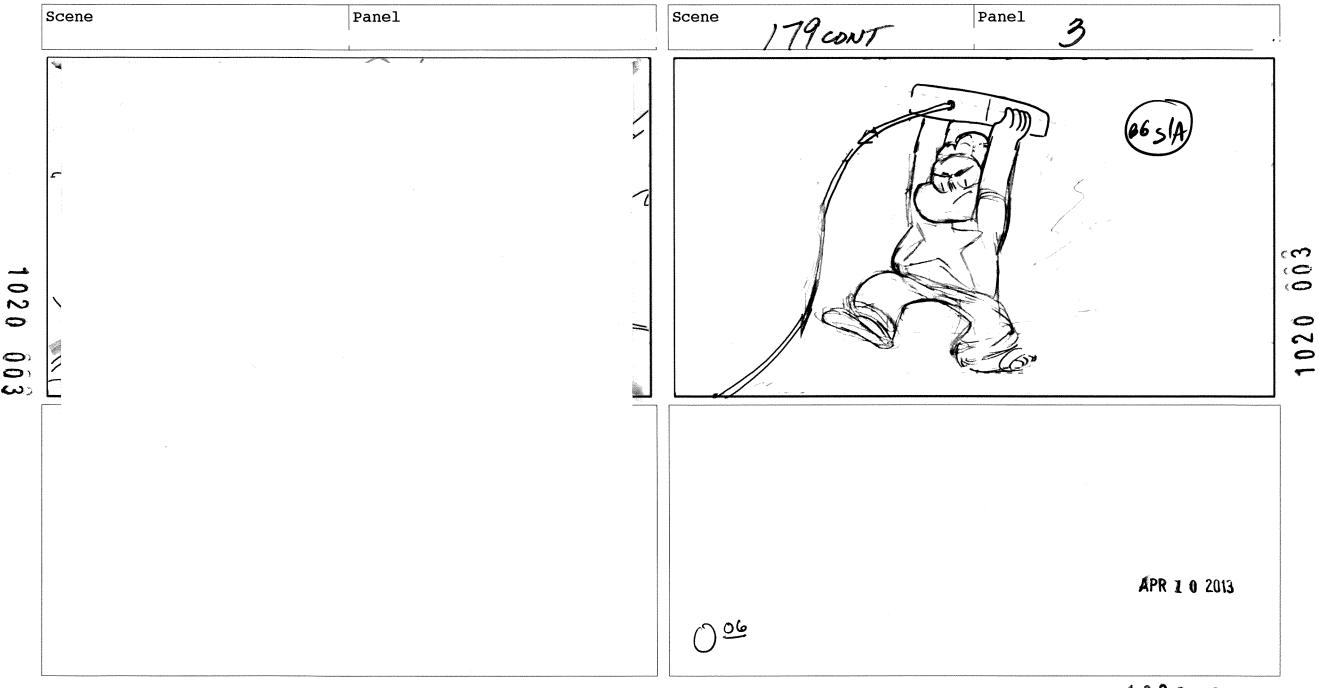
Panel

APR 1 0 2013

Action Notes Camera pans up.

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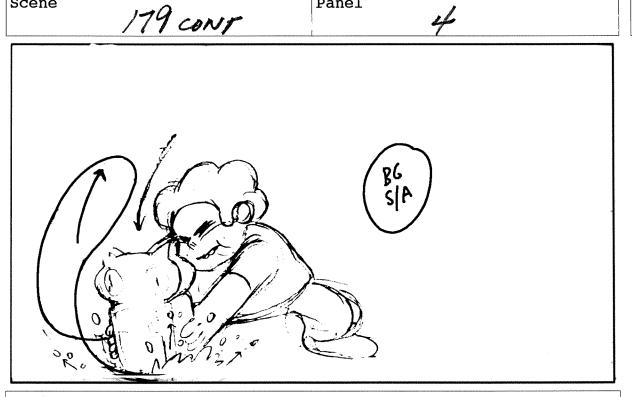
Scene Panel Monster turns its head towards Steven. APR 1 0 2013



Scene

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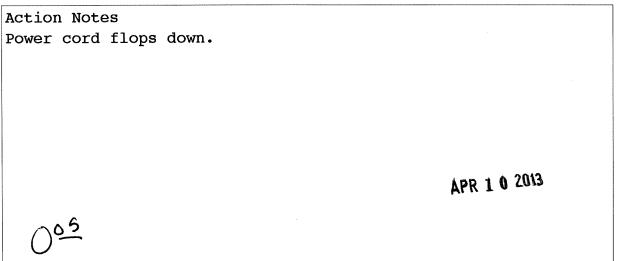
Panel



Panel

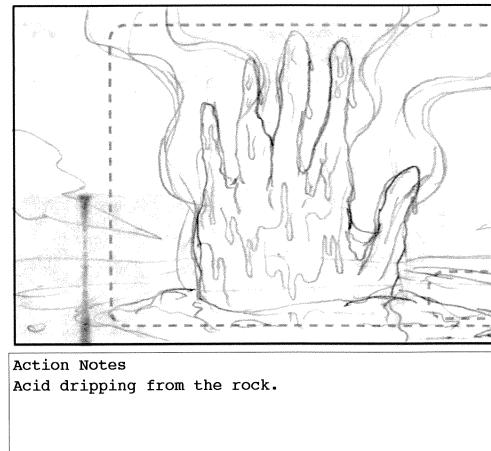
Scene

Action Notes Power cord flops upwards.



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Scene

180

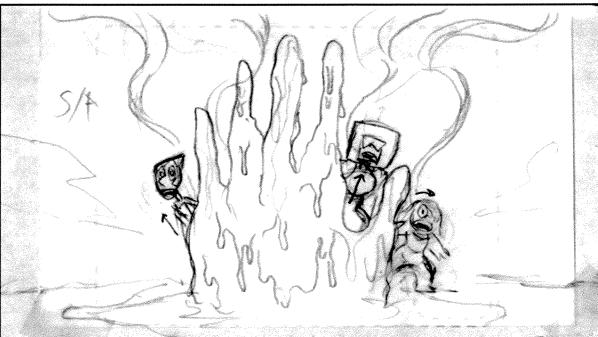
Steven: Leave them alone!

ction Notes
cid dripping from the rock.

APR 1 0 2013

Panel

Scene 180 cont Panel



Scene Panel



Dialogue

Garnet: Steven?! Steven, NO! Amethyst: Steven?! Steven, NO! Pearl: Steven?! Steven, NO!

Action Notes

Acid dripping from the rock.

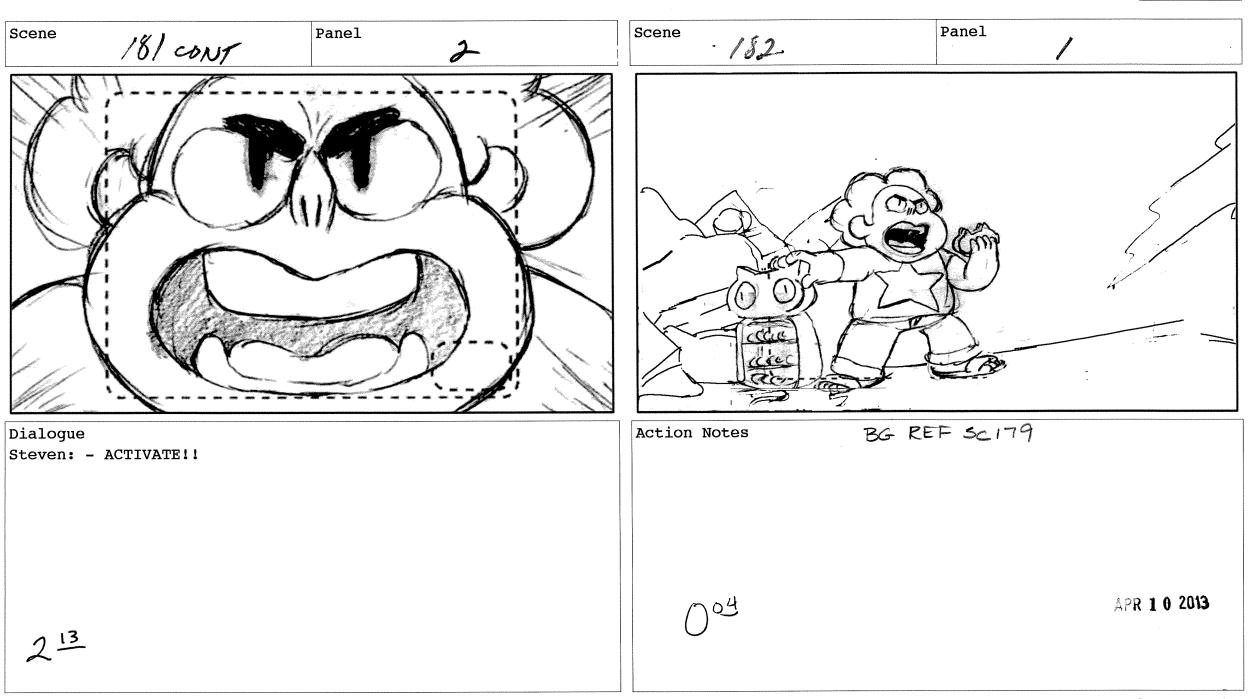
394

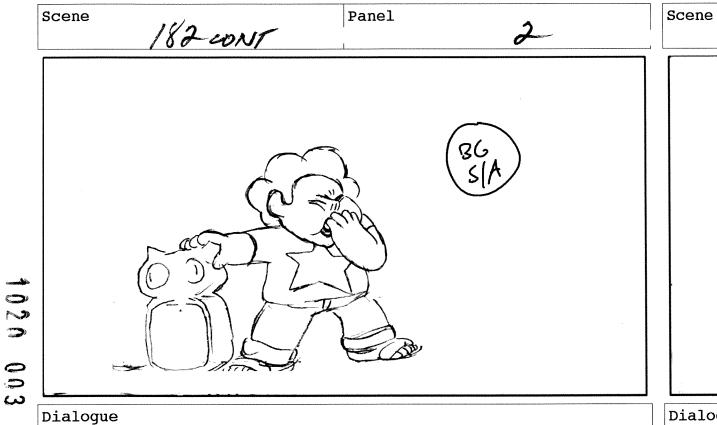
Dialogue

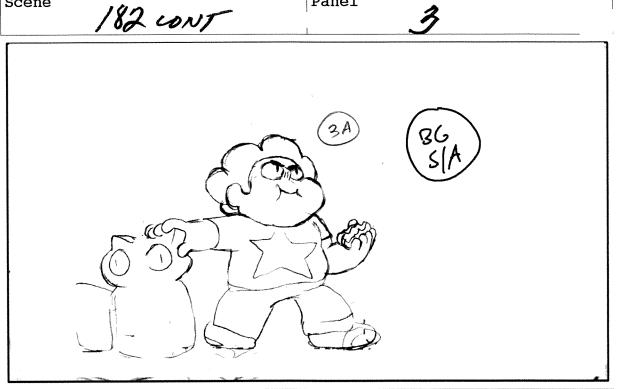
Steven: Cookie Cat Crystal Combo Powers -

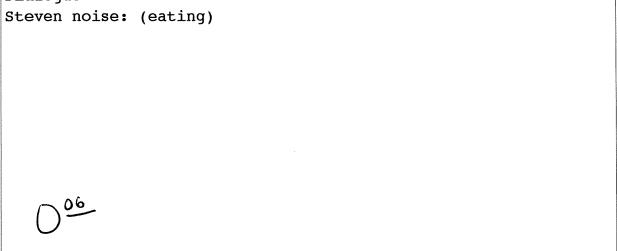
APR 1 0 2013

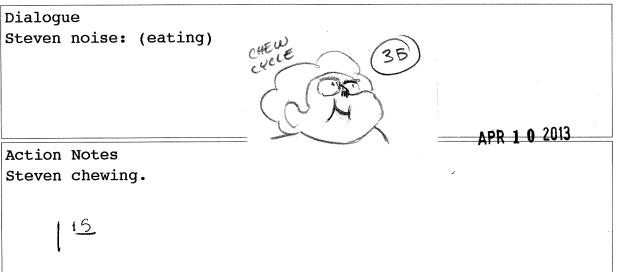
Page 306











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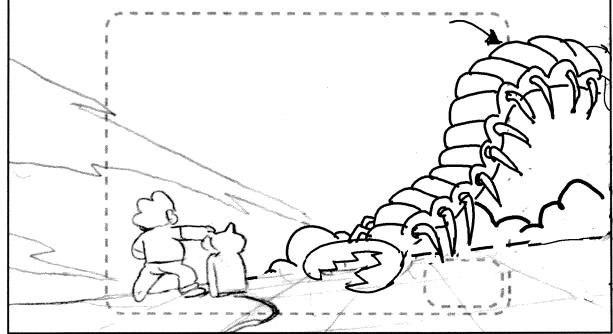
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Scene /83

Scene

183 cont



NO PANEL

Action Notes

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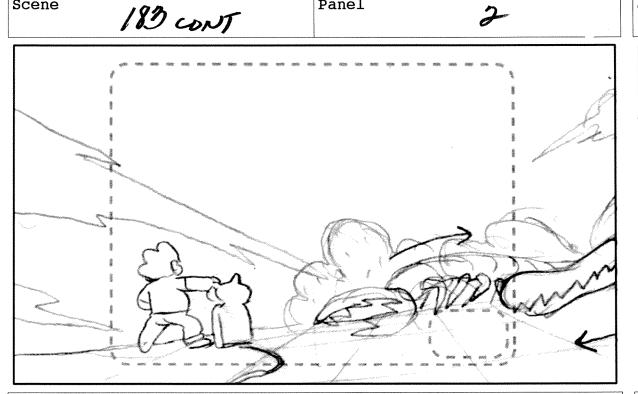
Monster tail leaves in the background screen right

PML1+2

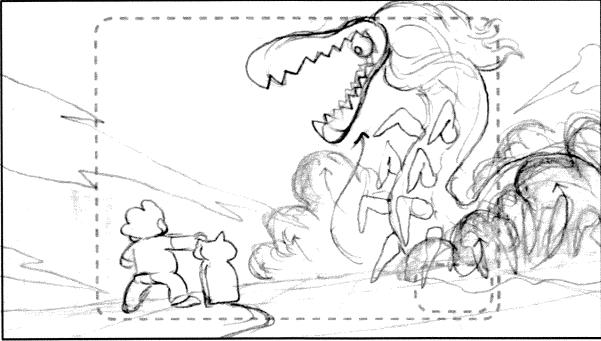
Scene

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Panel



Panel

Scene

183 cont

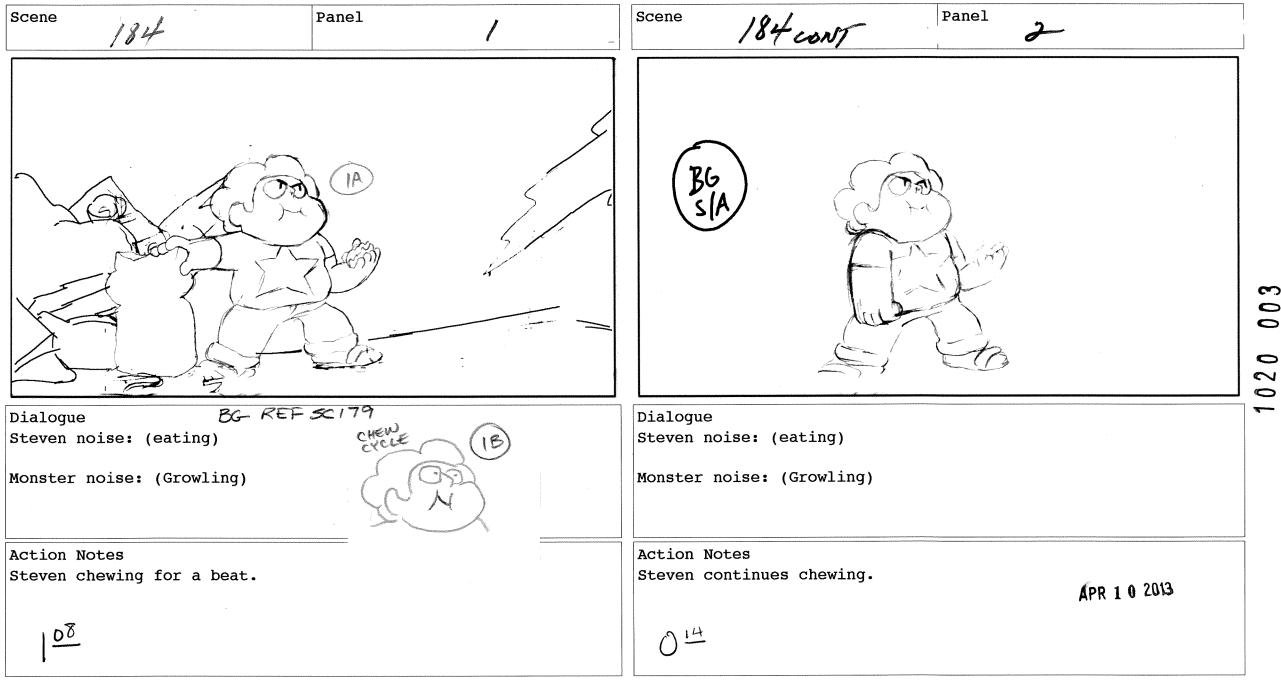
Action Notes as the head comes in midground screen right.

Dialogue Steven noise: (eating) Monster noise: (Growling) APR 1 0 2013 08

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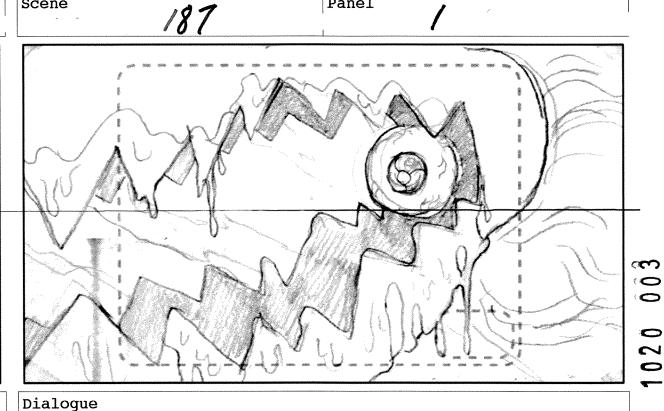
0



Scene

184 cont

Panel



Panel

Dialogue Steven noise: (eating)

Action Notes

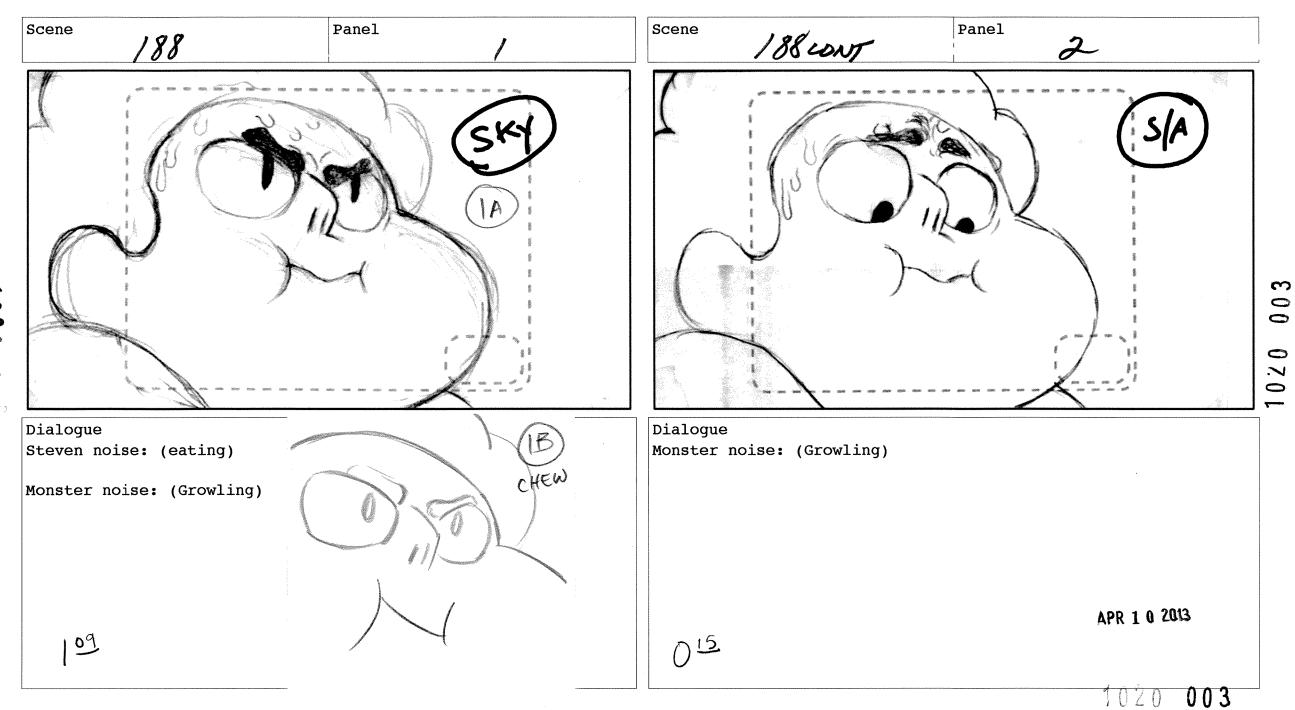
Monster acid dripping.

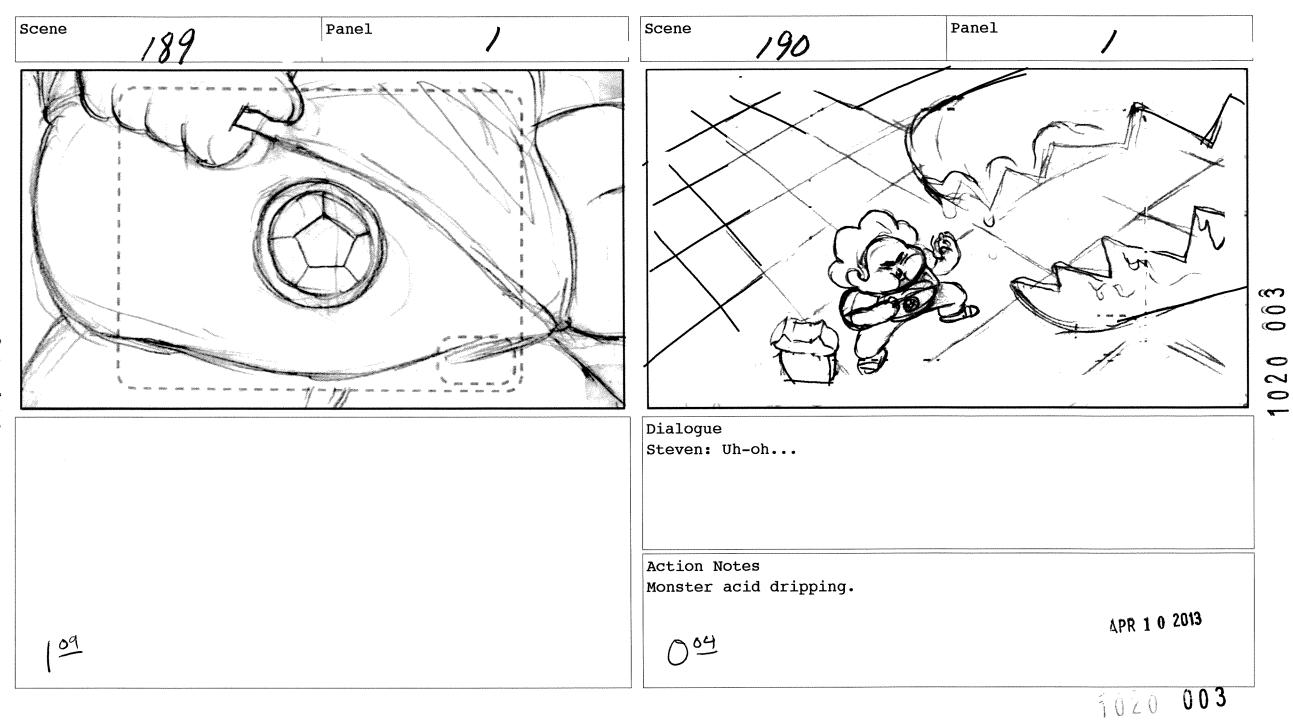
Monster noise: (Growling)

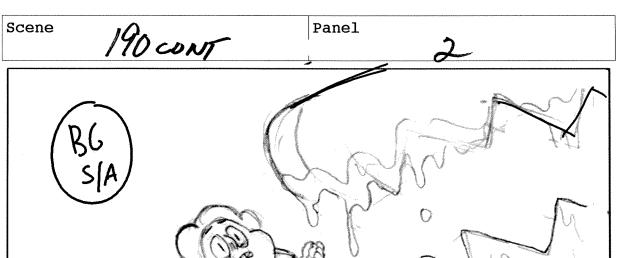
Steven noise: (Eating)

APR 1 0 2013

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NO PANEL

Panel

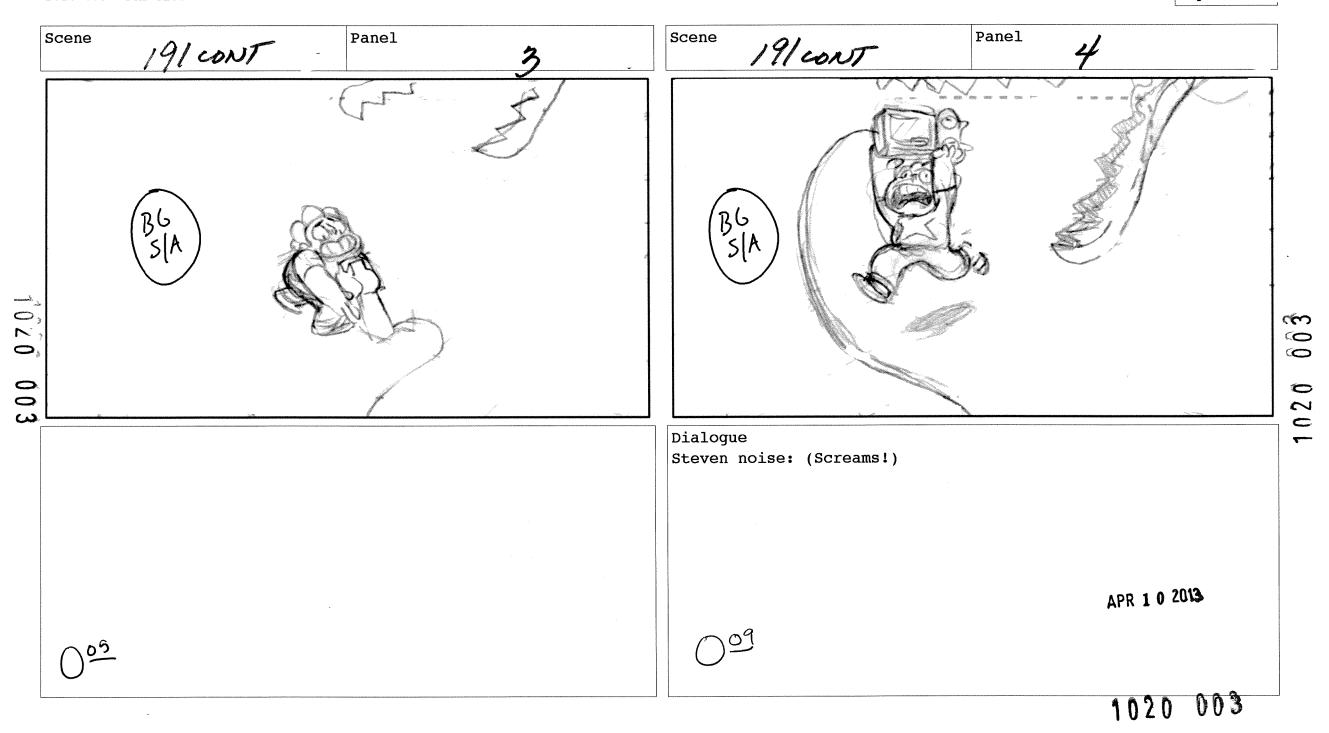
Scene

Action Notes
Steven puts down his shirt, looks up.

Acid dripping in Foreground.

104

PNO 1+2



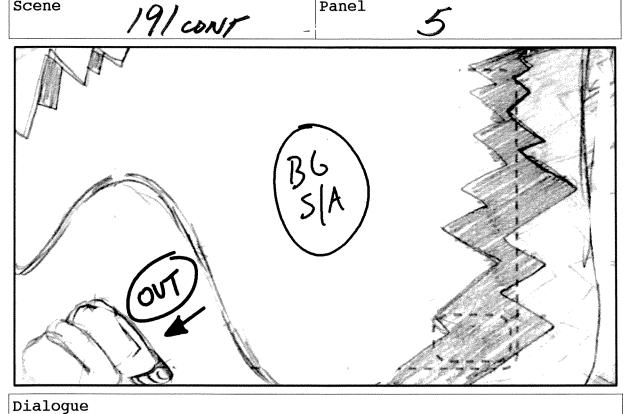
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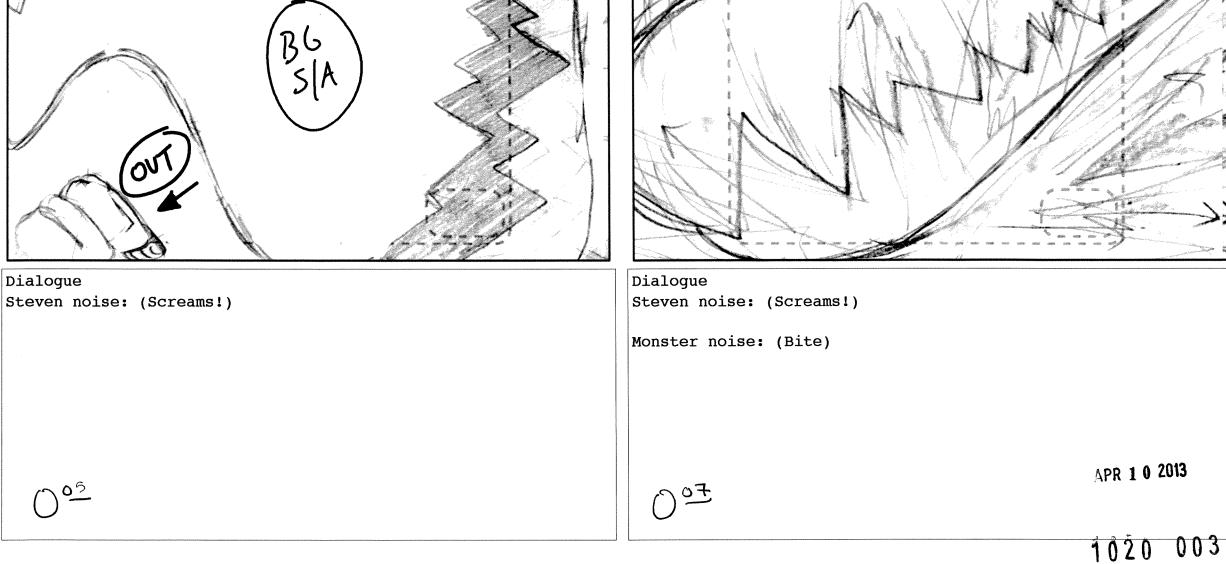
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APR 1 0 2013

Panel

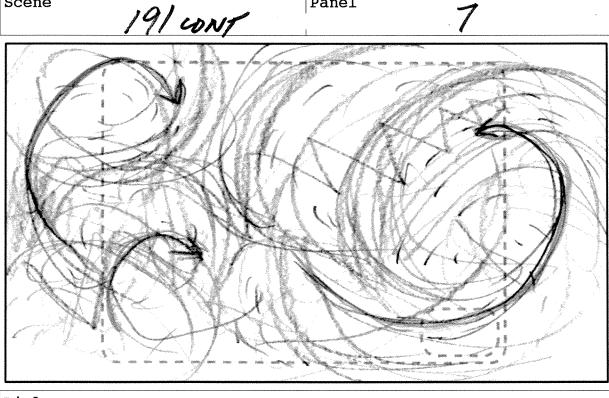


Panel

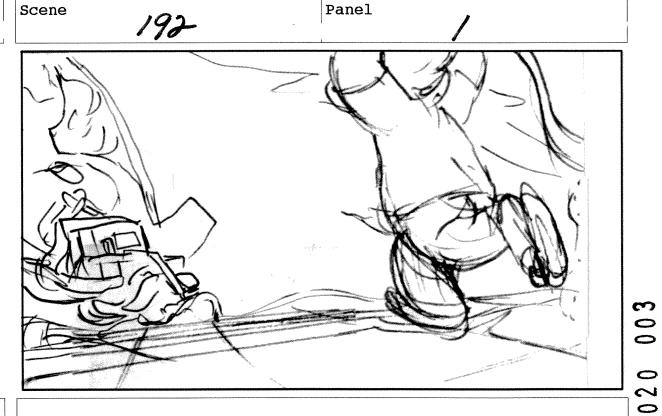


Scene

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Panel

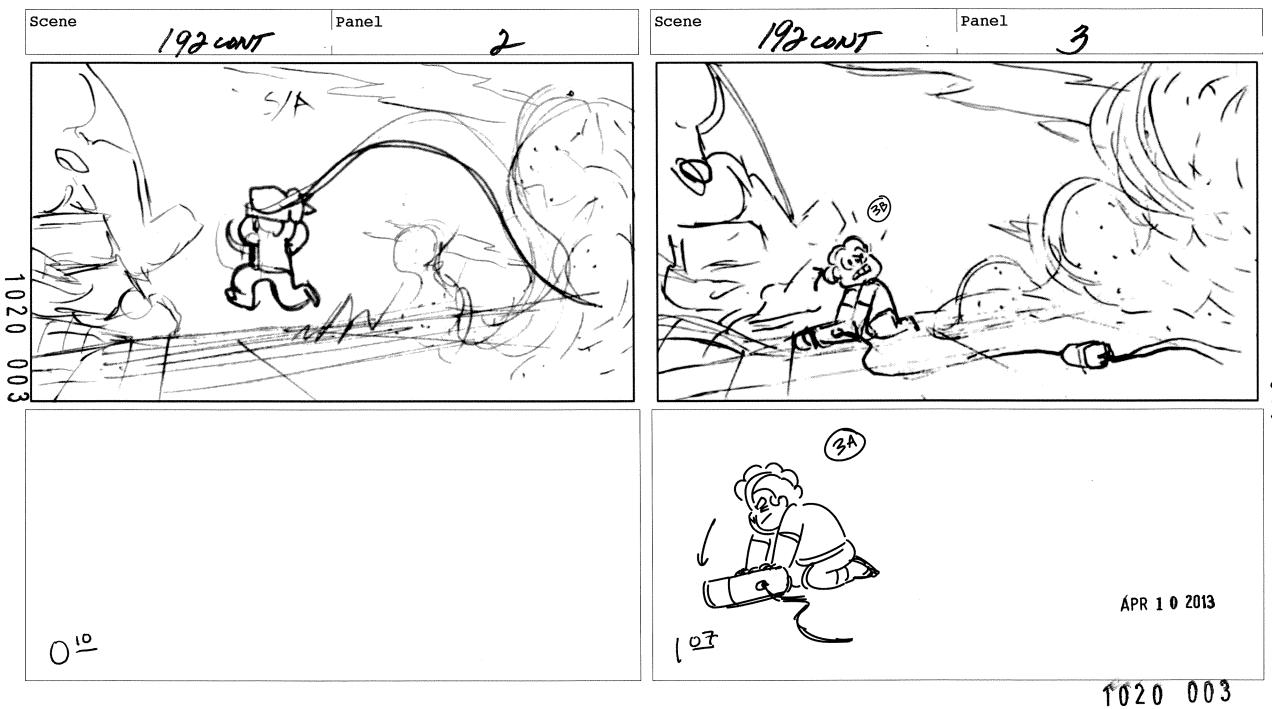


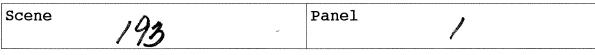
Panel

Dialogue Steven noise: (Screams!)

Action Notes Screen fills with sand.

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Dialogue

Monster noise: (Growls)

Action Notes

Monster #1 hidden by sand cloud.

05

Scene Panel 193 cont

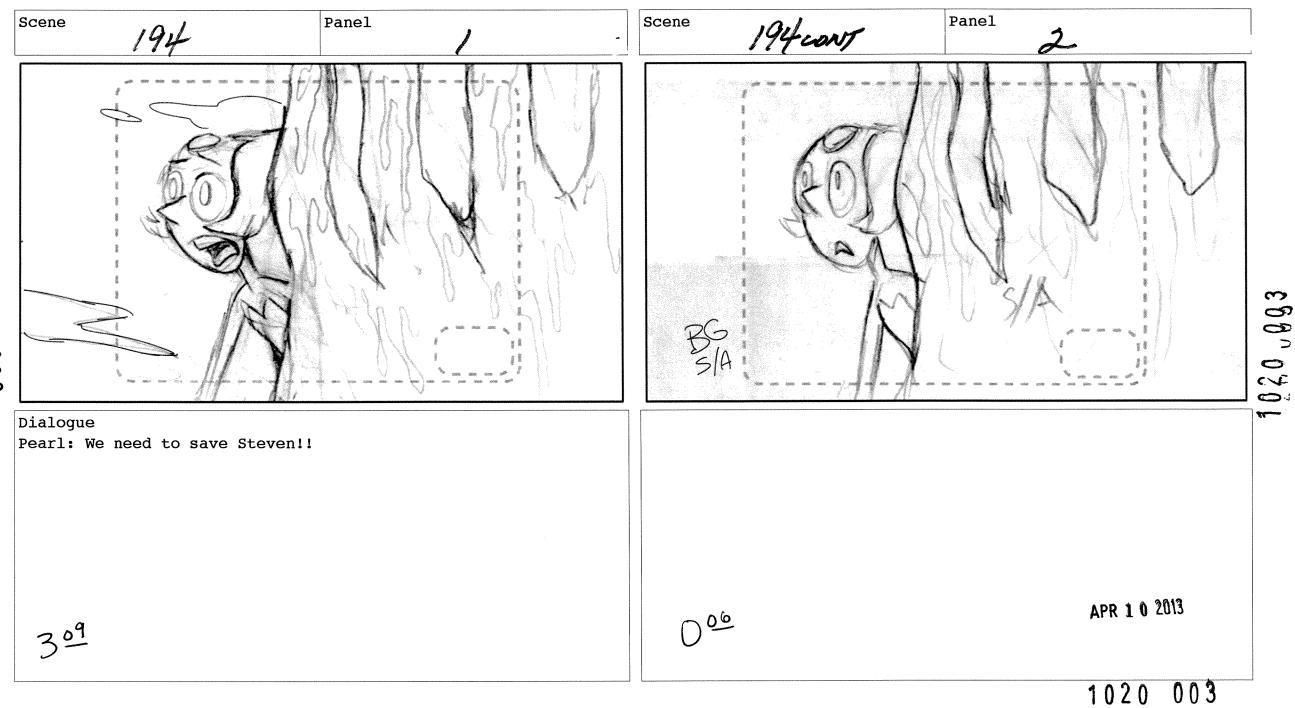


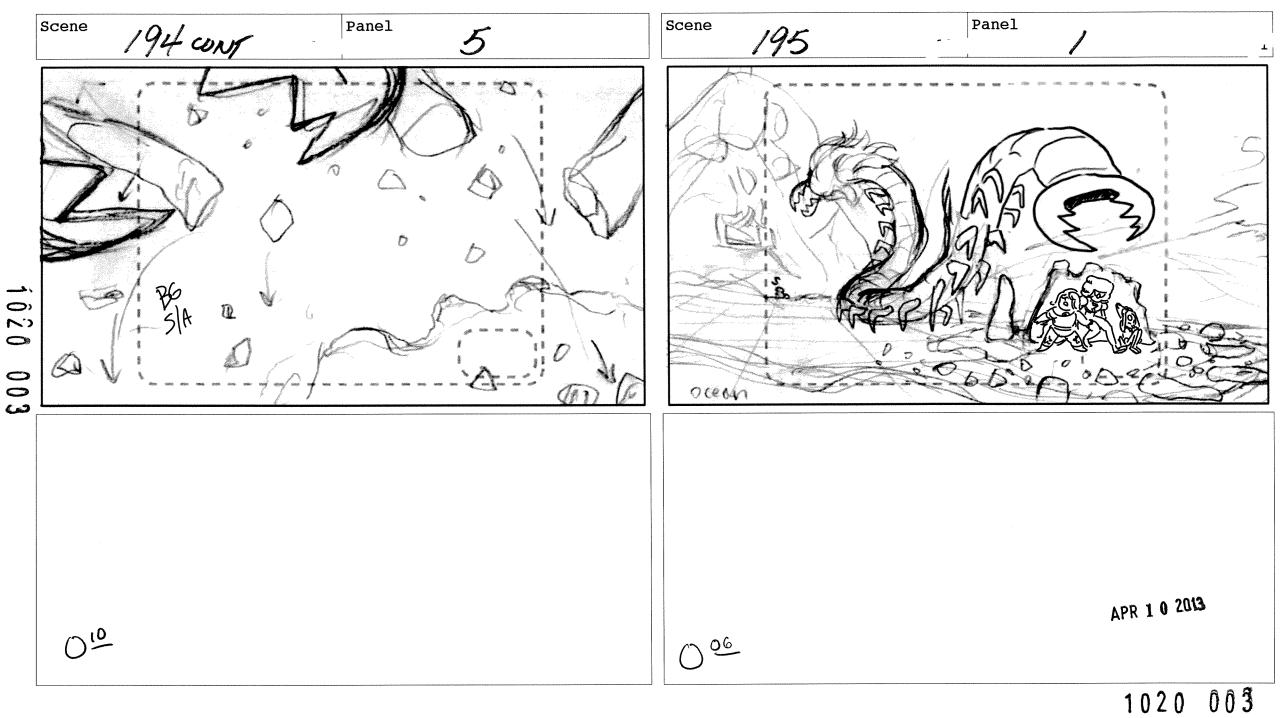
Dialogue

Monster noise: (Growls)

APR 1 0 2013

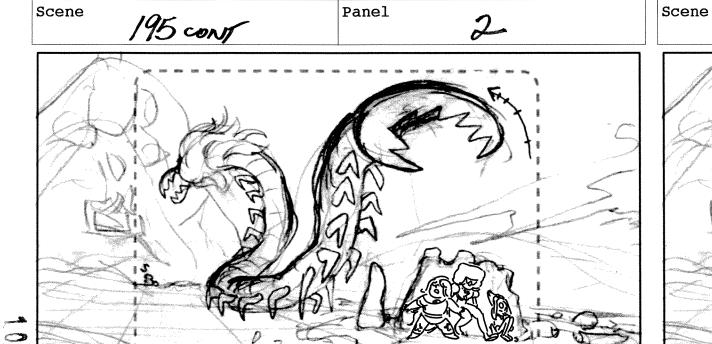
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195 CONT

Panel

Dialogue Amethyst: Can we...

Dialogue Amethyst: ..save ...

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Action Notes

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Monster tail settles into raised position, then snaps, 2 3 2 3

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Page 324

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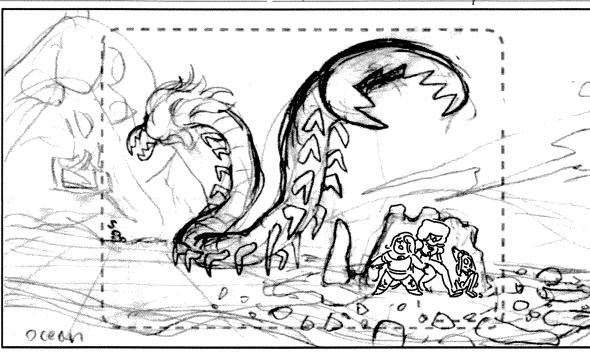
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Scene 195 CONT

Panel

Scene 195 cour Panel



Dialogue

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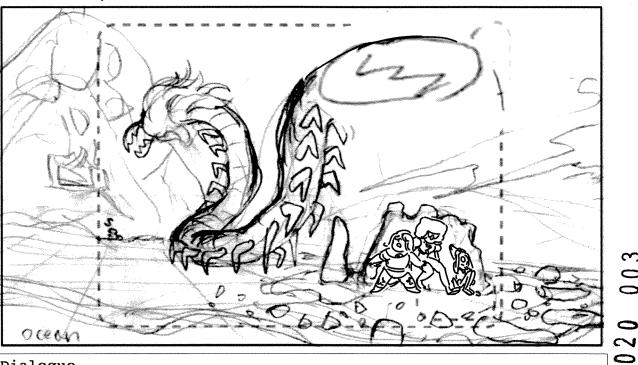
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Amethyst: ...ourselves...

Action Notes

Monster tail settles into raised position, then snaps, 2 3 2 3

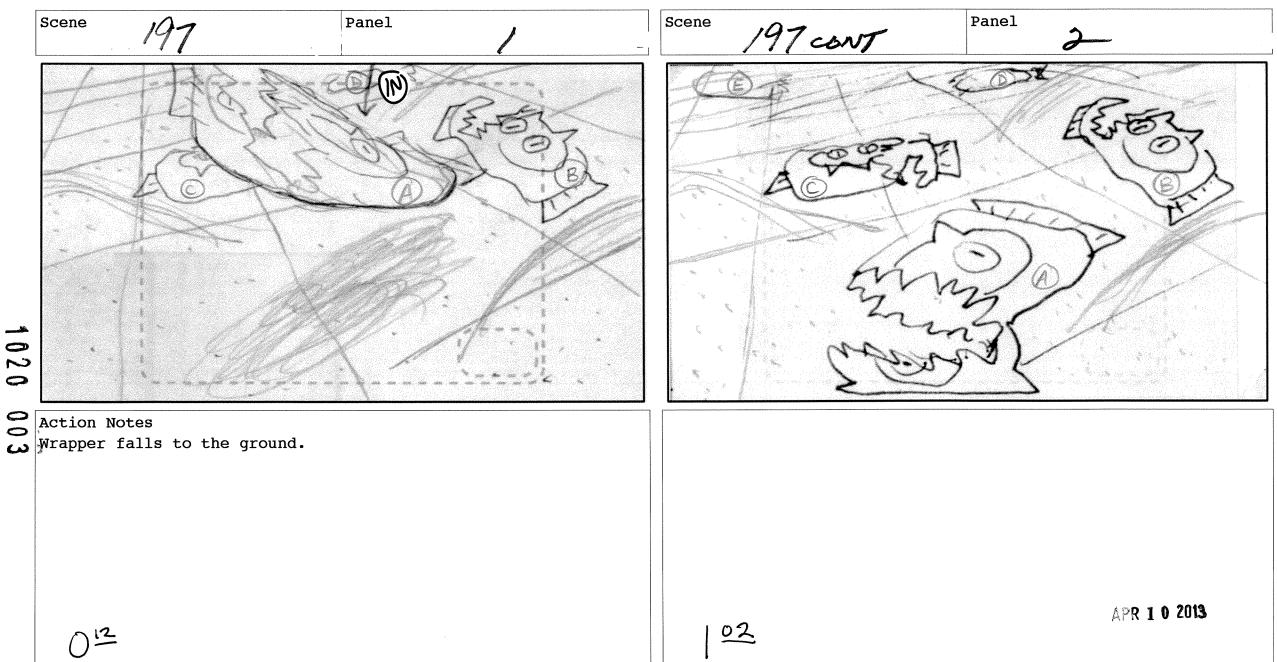


Dialogue

Amethyst: ...first??

APR 1 0 2013

203



Page 326

326ANEXT

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Scene

Panel

Scene 198 cont Panel



Dialogue

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Steven: Goodbye my friends...

Dialogue

Steven noise: (Eating)

Action Notes

Steven shoves both Cookie Cats into his mouth.

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Scene 198 cont

Panel 4





Dialogue

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Steven noise: (Eating)

Dialogue

Steven noise: (Eating)

Action Notes

Steven shoves both Cookie Cats into his mouth.

Action Notes

Steven shoves both Cookie Cats into his mouth.

APR 1 0 2013

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Page3**166** 327NEXT

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scene 198 cont

Panel 5



Dialogue

Steven noise: (Eating)

Action Notes

Steven shoves both Cookie Cats into his mouth.

APR 1 0 2013





Page 329

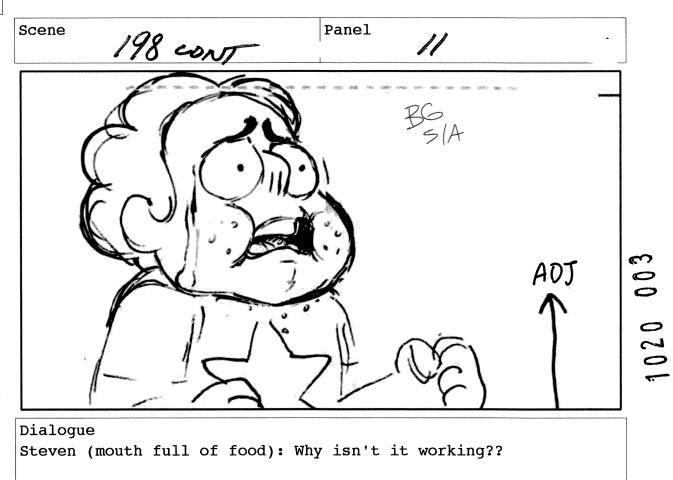
Scene 198 cont 10

0 2 00

Dialogue

Steven noise: (Queasy stomach grumble)

Action Notes Camera Pan down 207



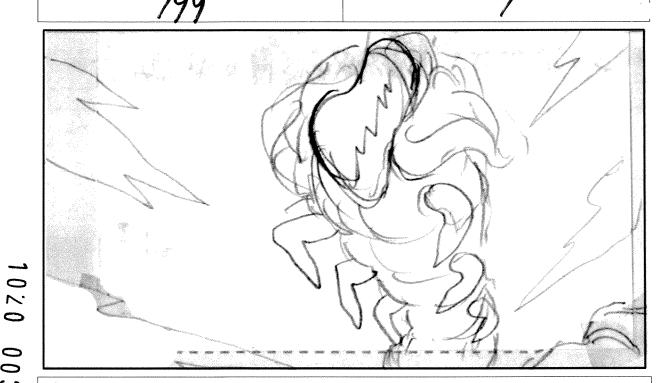
Action Notes Camera Pan up

APR 1 0 2013

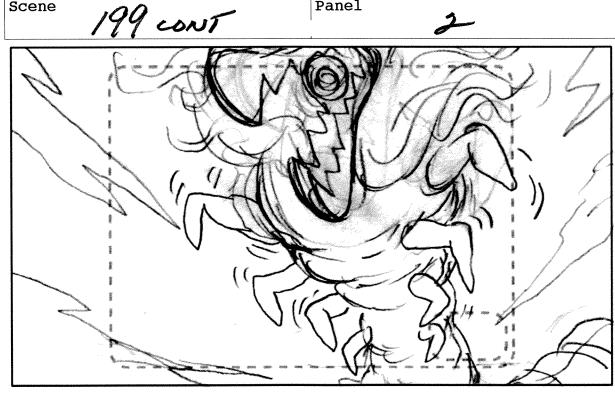


0

0 0

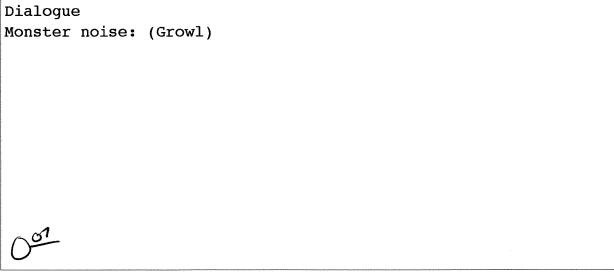


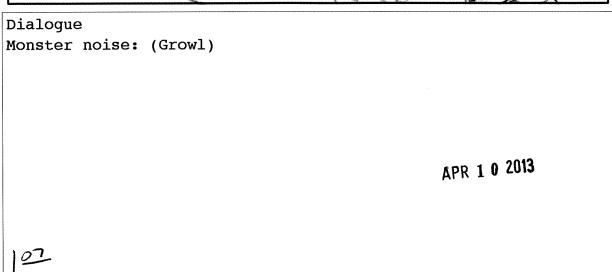
Panel



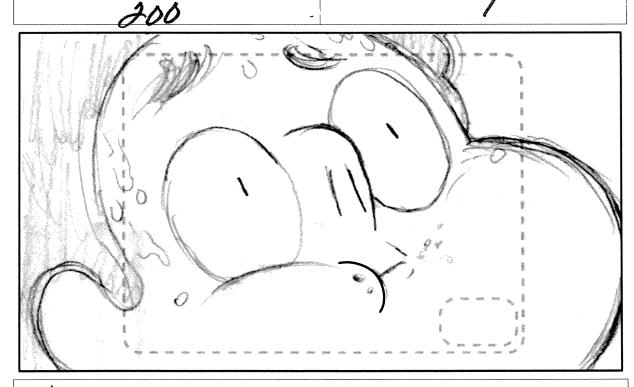
Panel

Scene



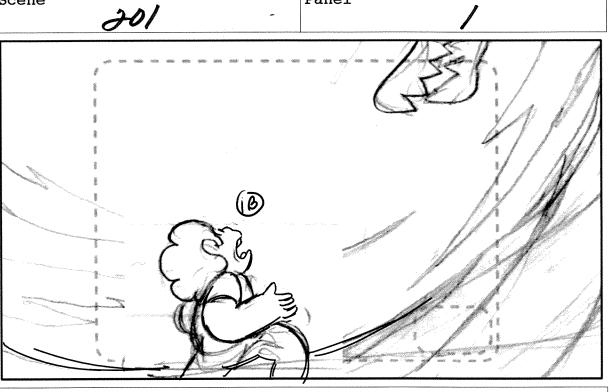


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Panel

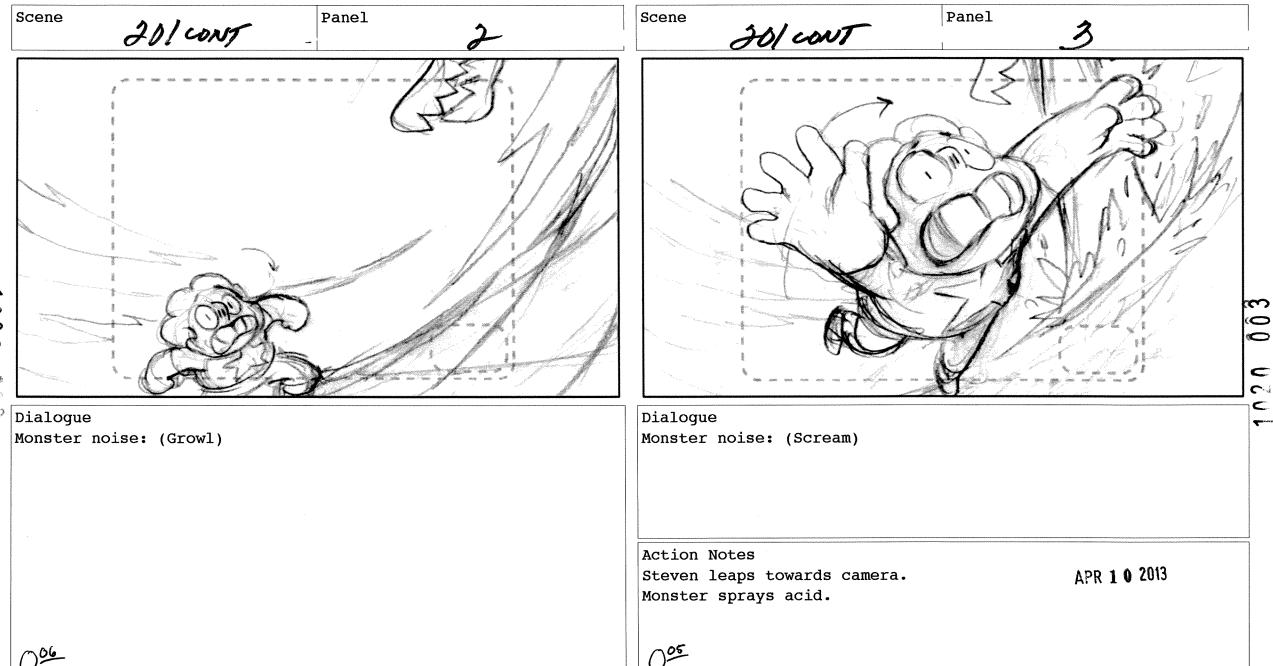
Scene



Panel

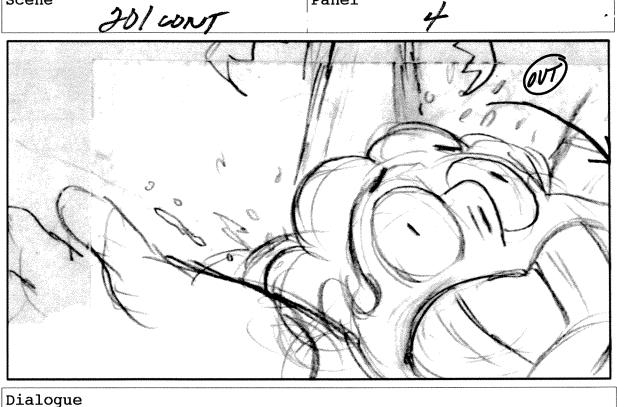




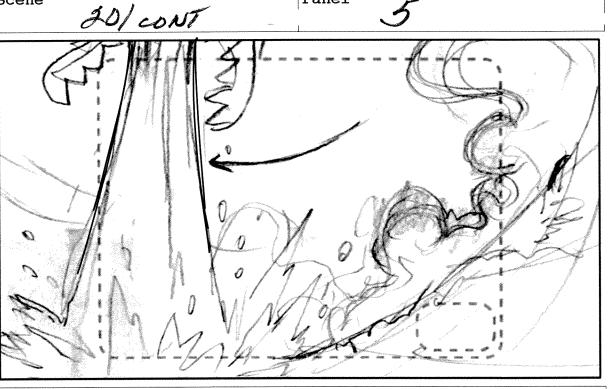


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Panel

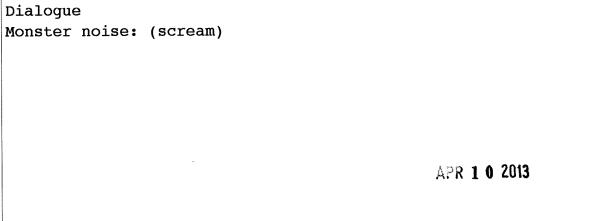


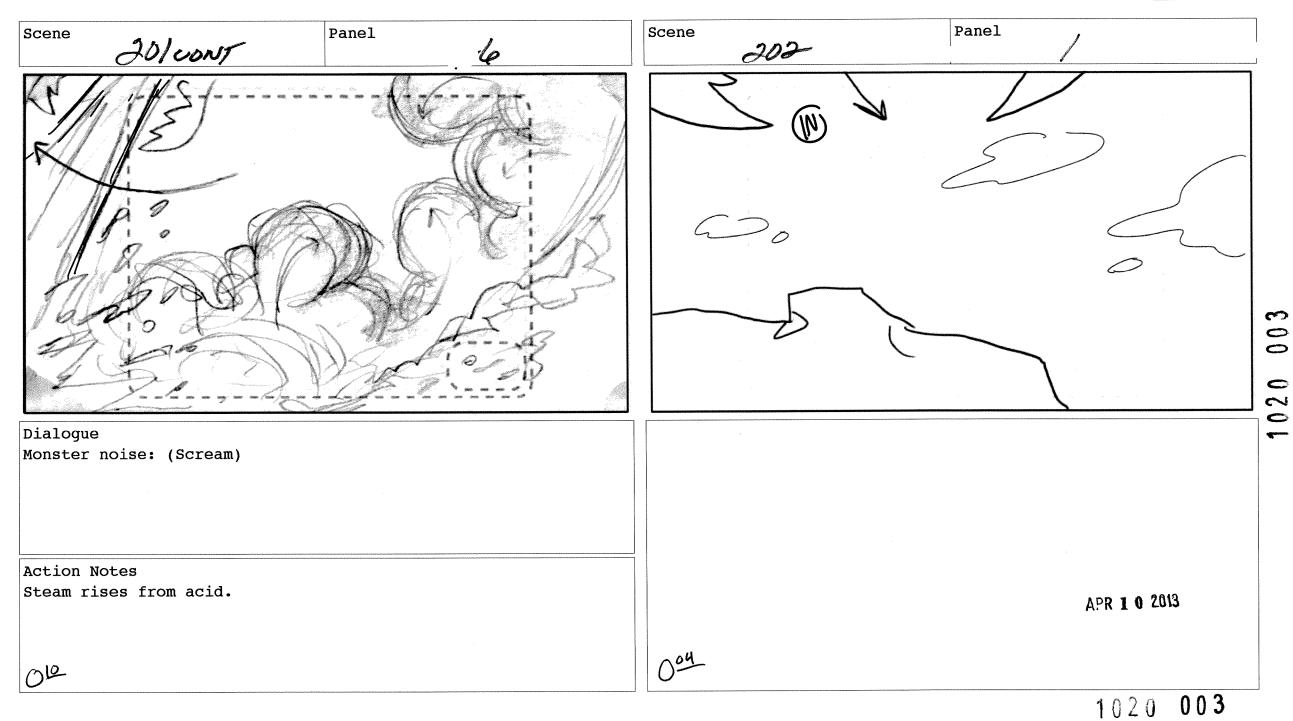
Panel

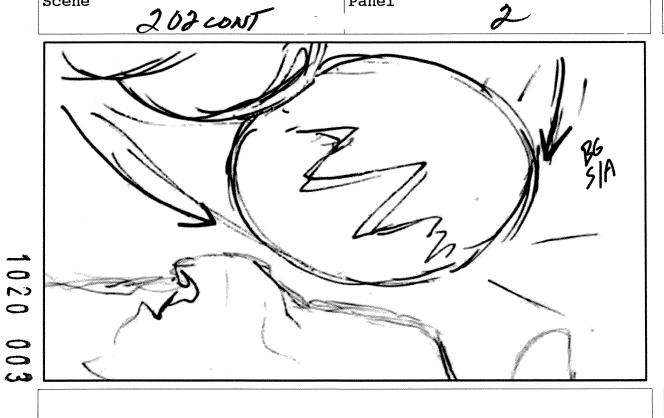
Scene

Monster noise: (scream)

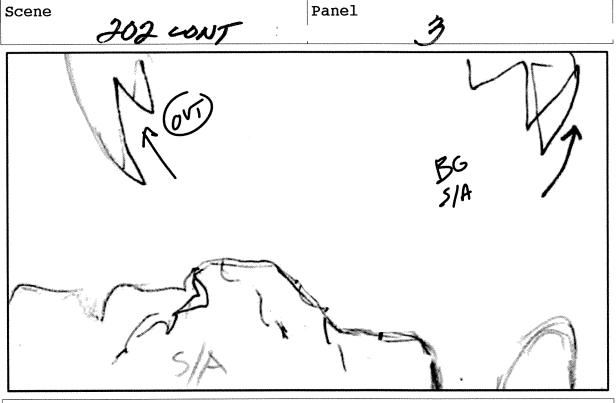
Action Notes
Steven leaves frame.







Panel



Dialogue Garnet: Steven!

Action Notes

Monster tail leaves frame.

Garnet pops up from behind rock.

PHIS 3Through

Page 336

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Scene 202 CONT Panel



Dialogue

Garnet: Steven!

Action Notes

Monster tail leaves frame.

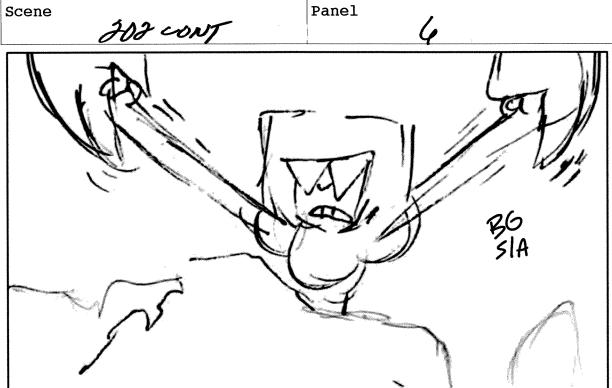
Garnet pops up from behind rock.

APR 1 0 2013

1020 003

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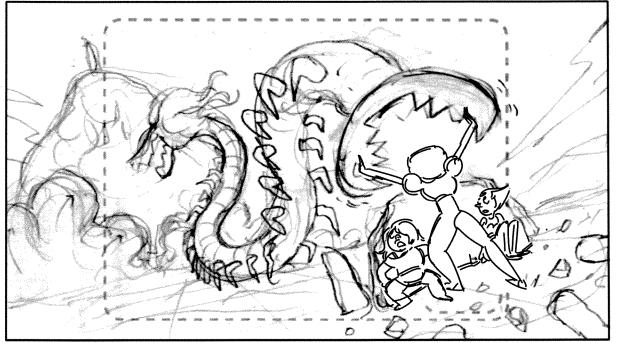


Action Notes
Garnet catches tail, struggles to hold it.

Action Notes
Garnet pushes out , arms shaking as she holds the tail back.

APR 1 0 2013

Scene Panel 203



Scene 203 CONT Panel



Action Notes

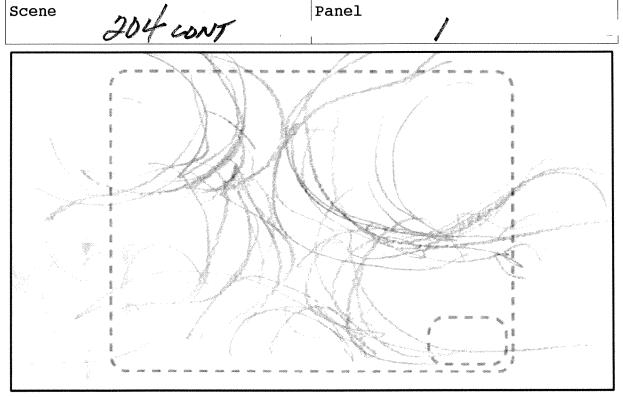
Steam from acid rises in the background, obscuring Steven.

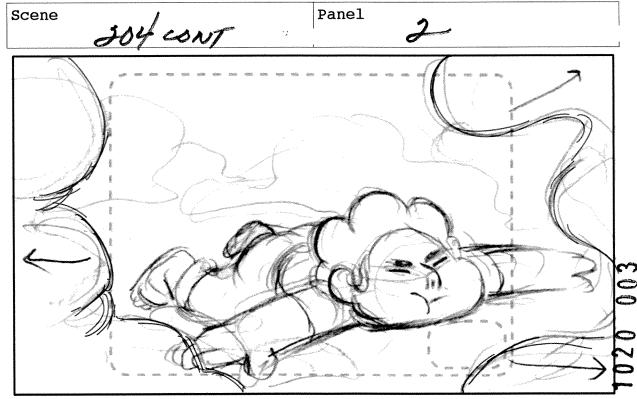
Action Notes

Monster turns towards Garnet, Amethyst and Pearl.

APR 1 0 2013

Action Notes

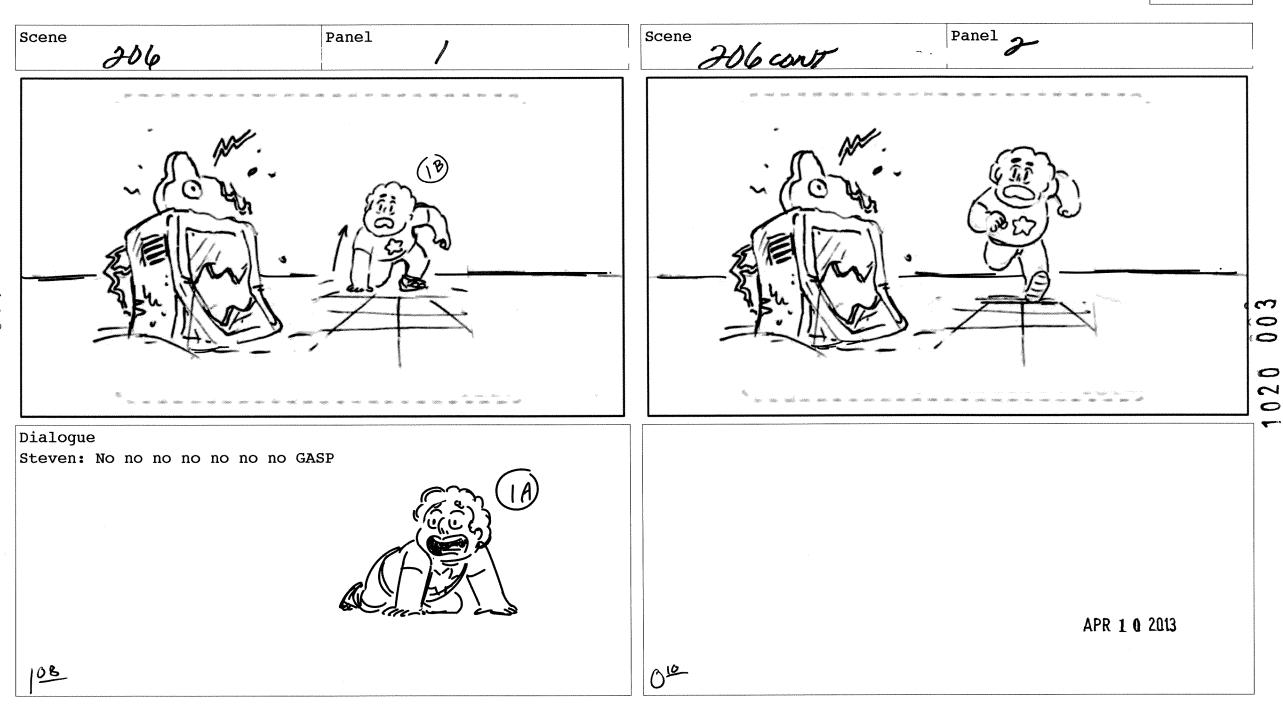


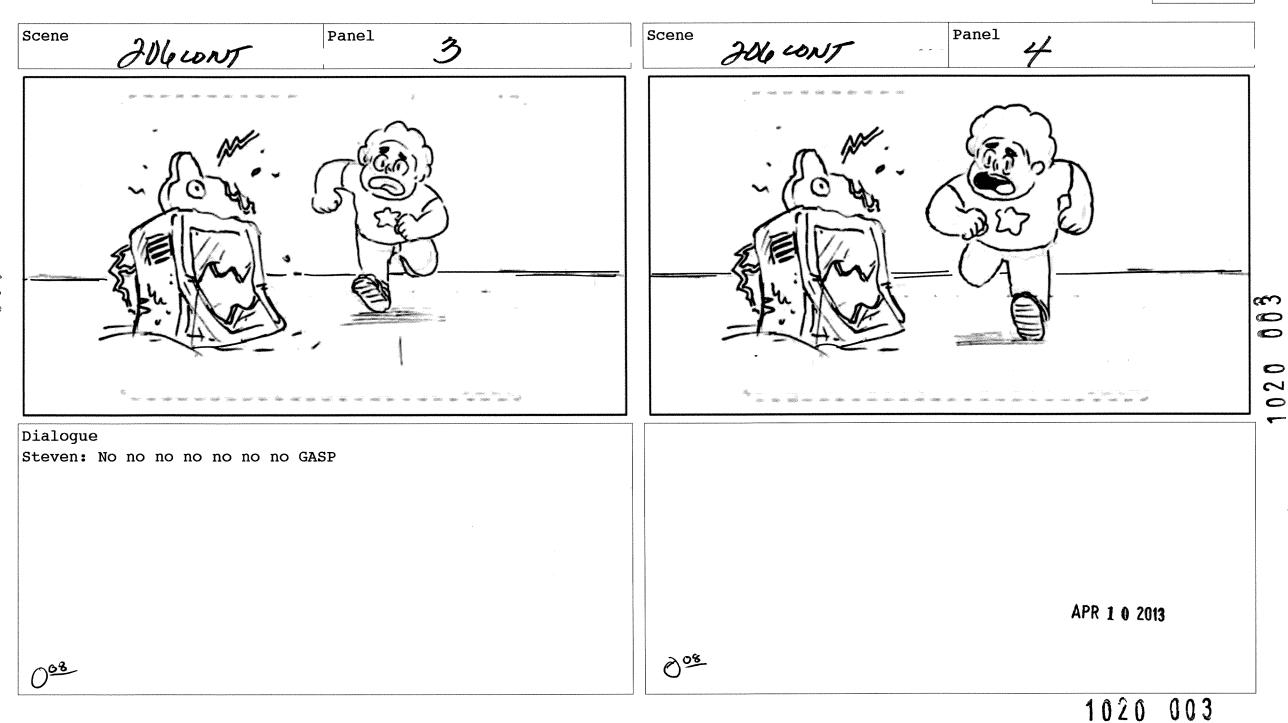


Acid steam fills the frame.

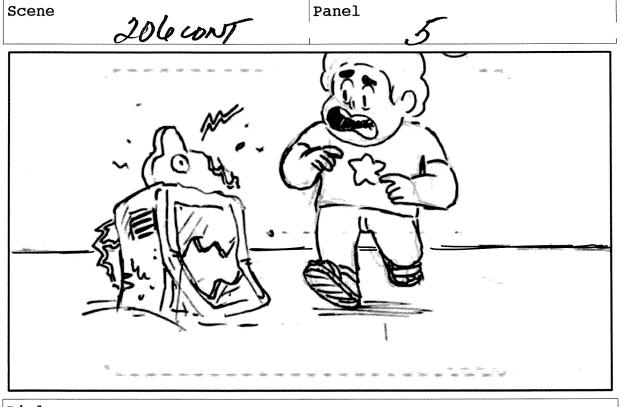
Action Notes
Steam begins to clear, revealing Steven.

APR 1 0 2013



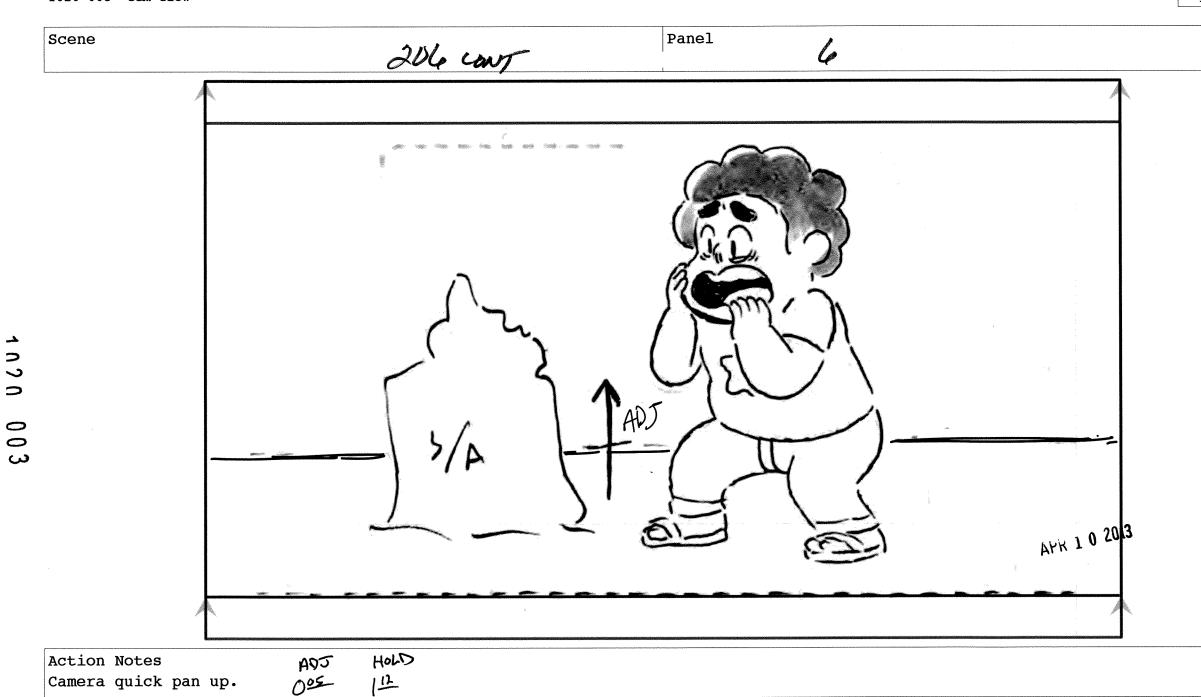


200



Dialogue
Steven: No no no no no no GASP

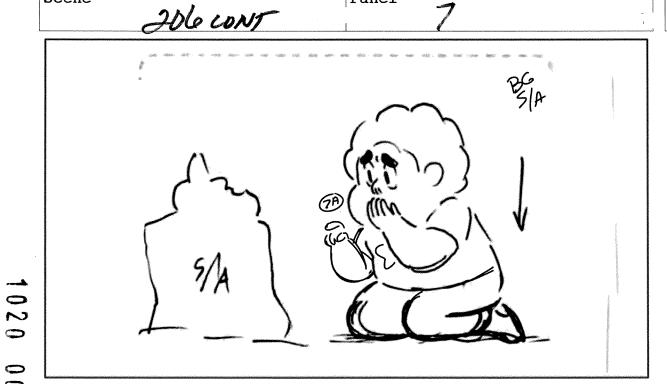
Camera quick pan up.



1620 003

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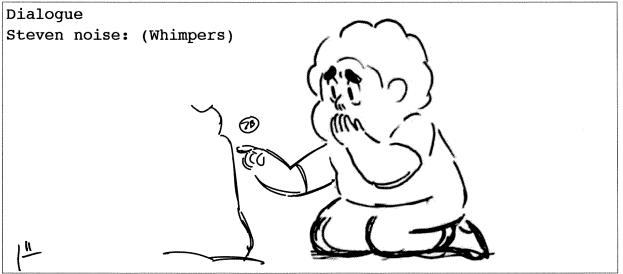
Panel

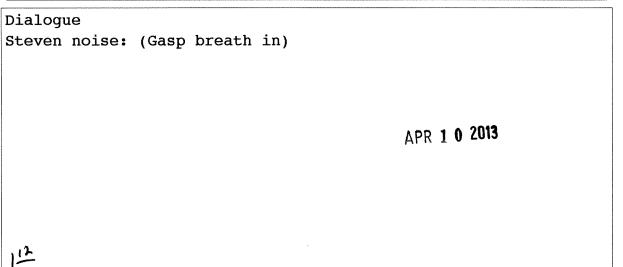


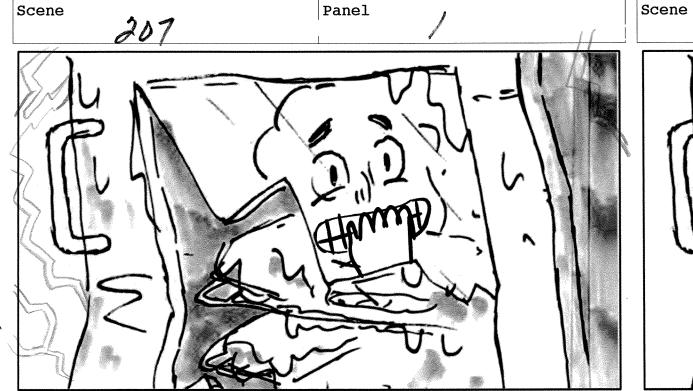
Panel

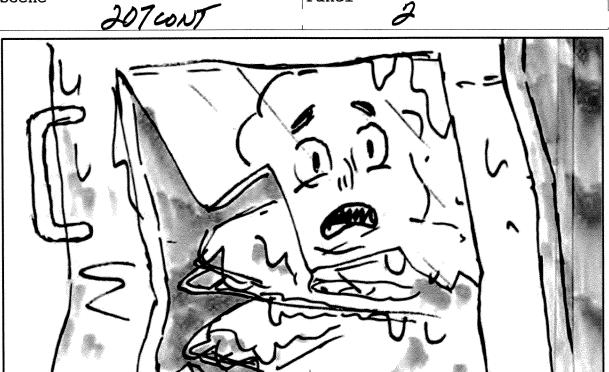
Scene

206 CONT









Panel

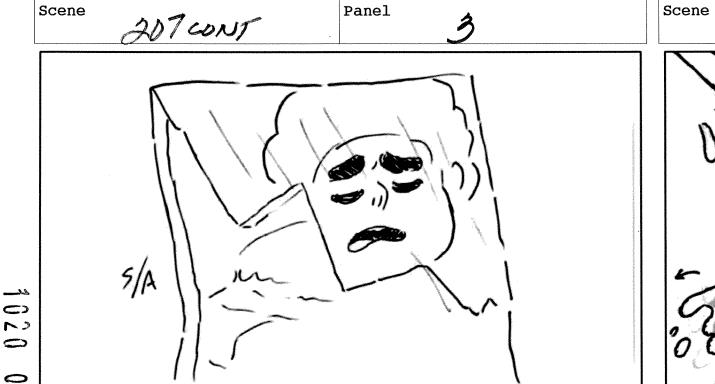
Dialogue
Steven: Cookie Cat...

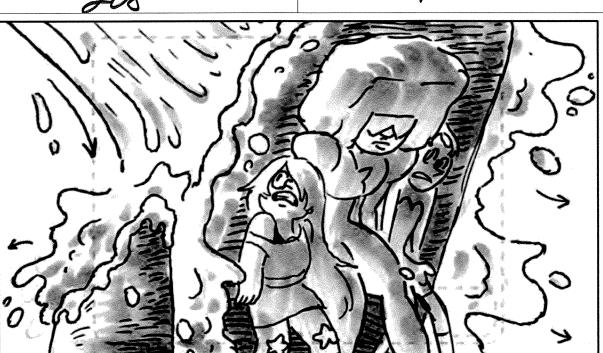
**CONTINUE ELECTRICITY ARCING.

Phis 1 Thru 2 201 Dialogue Steven: Cookie Cat...

205

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Panel

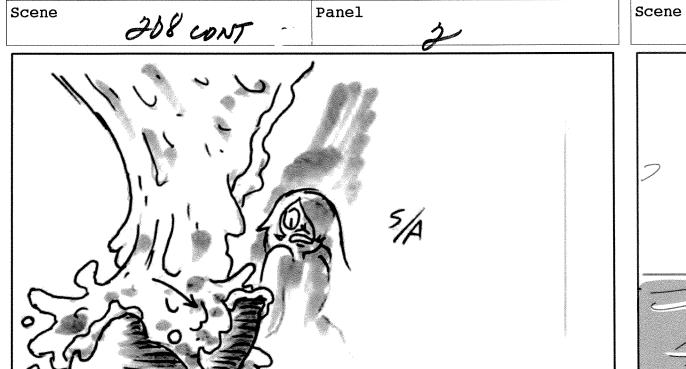
Dialogue Steven: ... He's a pet for your tummy... Dialoque Steven (Voice Over): ...Cookie Cat...

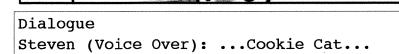
APR 1 0 2013

Action Notes

Acid continues to eat away at the rock.

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Action Notes
A piece of the thumb breaks off.



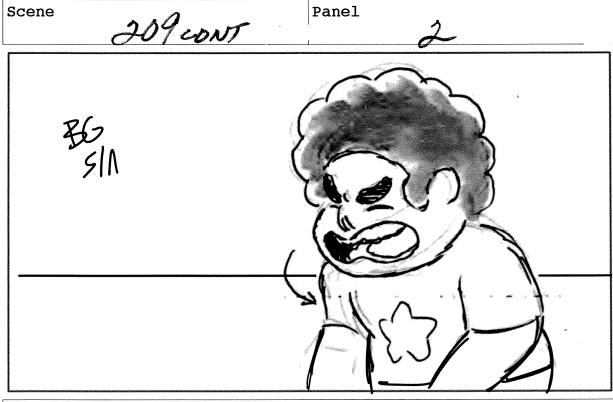
Panel

Dialogue
Steven: ... He's super

APR 1 0 2013

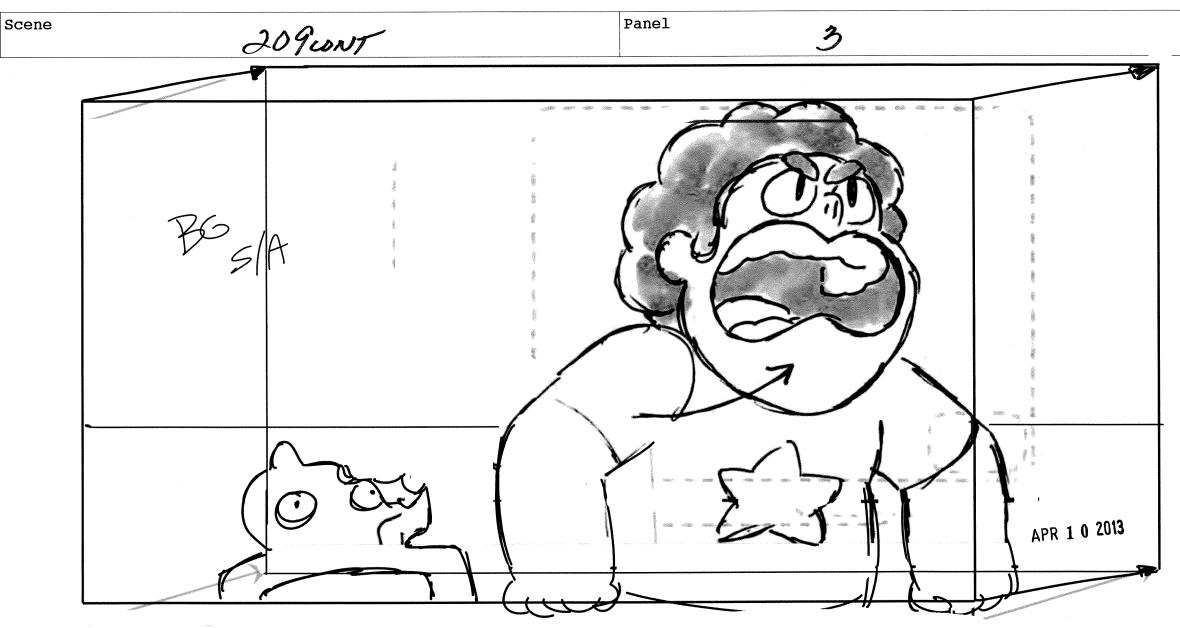
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Dialogue
Steven: ...duper...

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Dialogue
Steven: ... yummy!!

camera quick pan screen left to right, following Steven.

900 HOLD

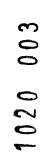
Dialogue
Steven: Cookie...

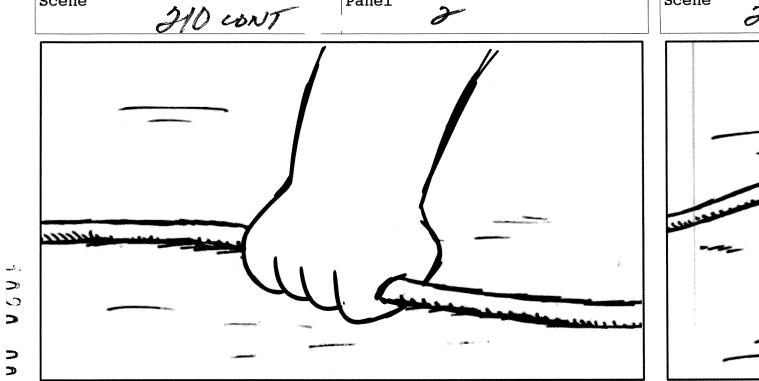
APR 1 0 2013

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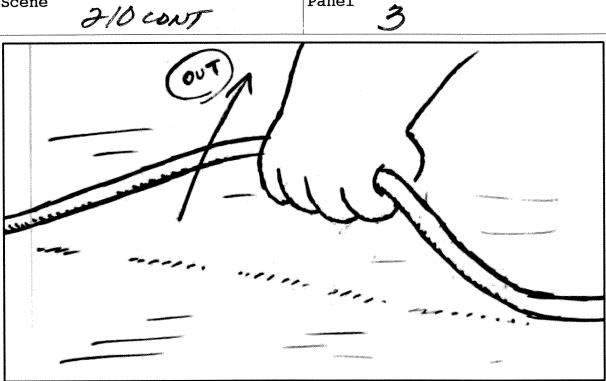
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Panel



Panel

Scene

Dialogue Steven: Cookie... PNS 2 TLN 3

Dialogue Steven: ...Cat! APR 1 0 2015

211 0 ယ္န HOLD 206

Panel

APR 1 0 2013

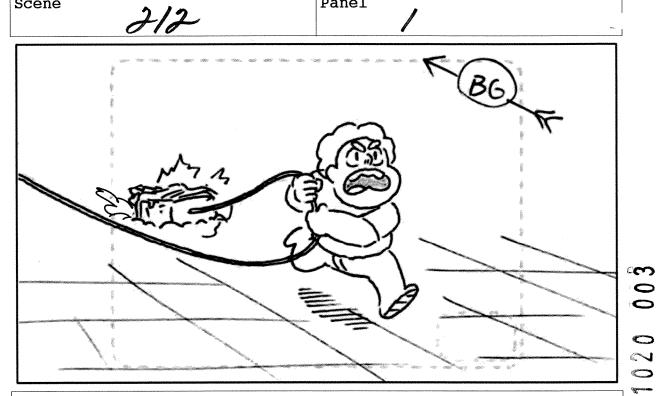
Dialogue

Steven: He left his...

Action Notes

Camera pan down to Steven.

Page 355



Panel

Dialogue

Scene

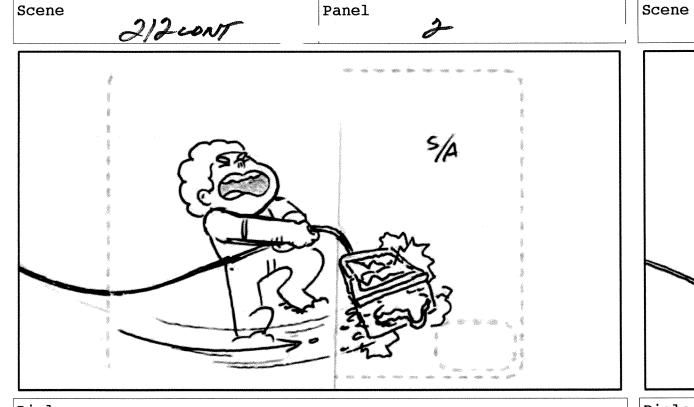
Steven: ...family

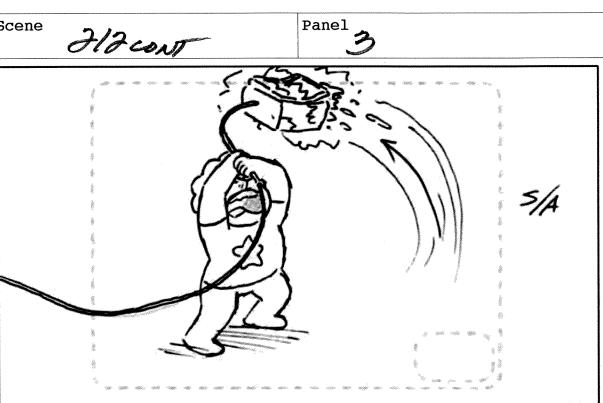
APR 1 0 2013

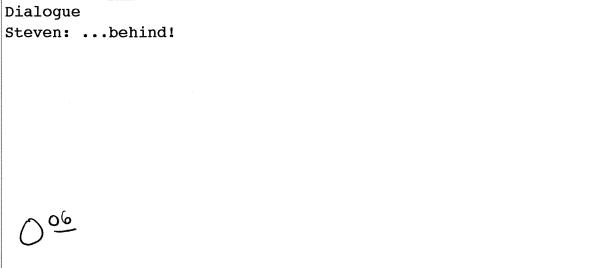
Action Notes

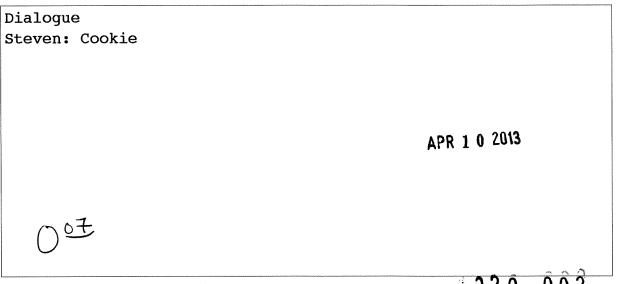
Background pan screen right to left.

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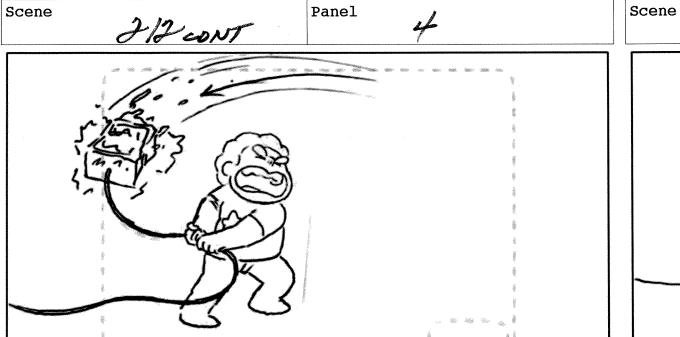


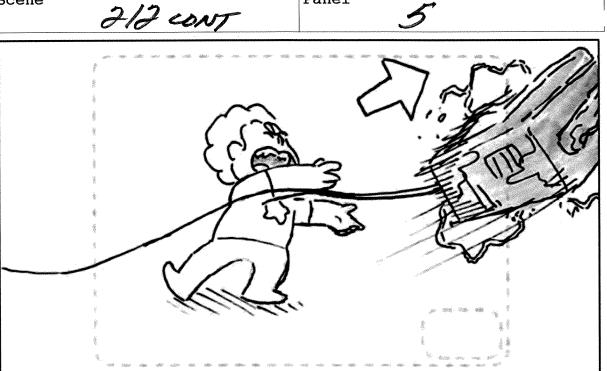






1020 003





Panel

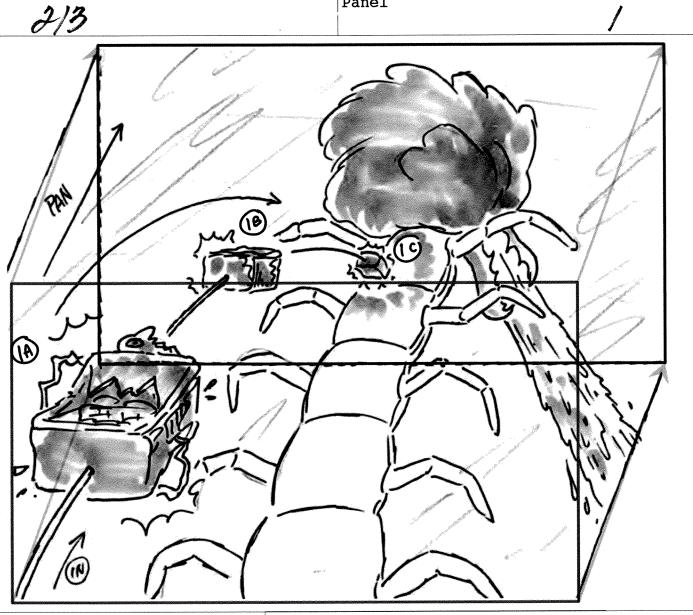
Dialogue
Steven: CAAA...

Dialogue
Steven: ... AAAA...

APR 1 0 2013

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Panel

APR 1 0 2013

Dialogue

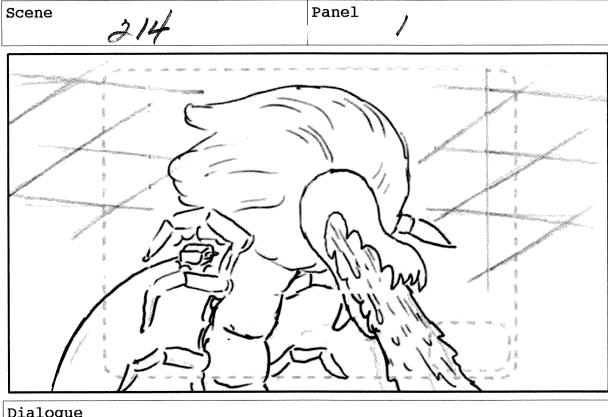
Steven: ... AAAA....

Action Notes

Camera pan screen bottom left to top right.

Camera follows Kitty Fridge.

Page 359

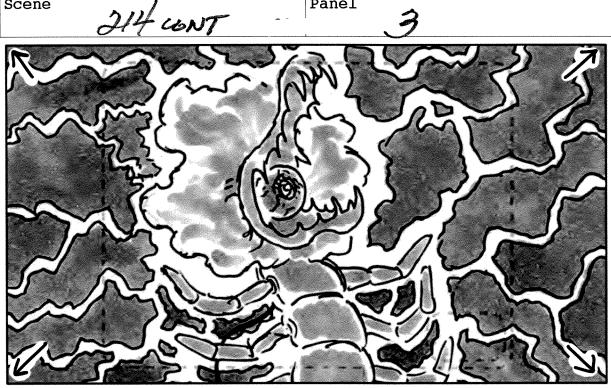


Dialogue
Steven: ... AAAAT!!!

APR 1 0 2013

003





Panel

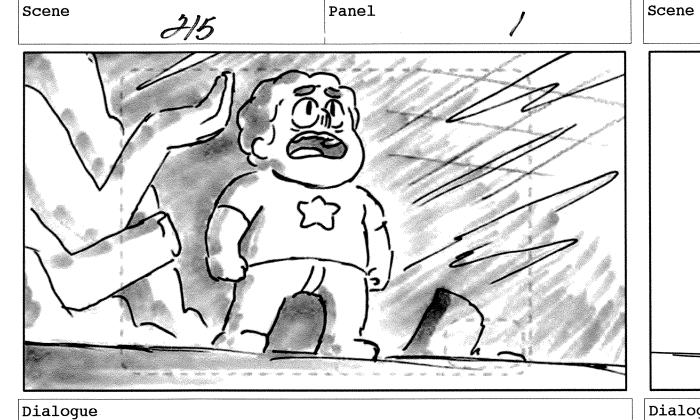
Dialogue Monster noise: (Screaming in pain)

TRUCK OUT

Scene

009

1020 003





Panel

Steven: Now available...

206

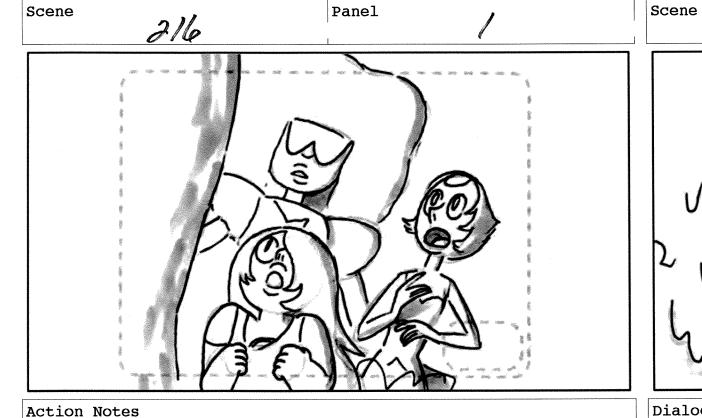
Dialogue

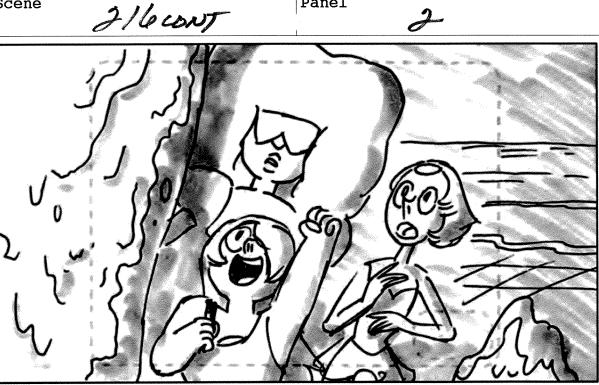
Steven:no where.

APR 1 0 2013

208

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Panel

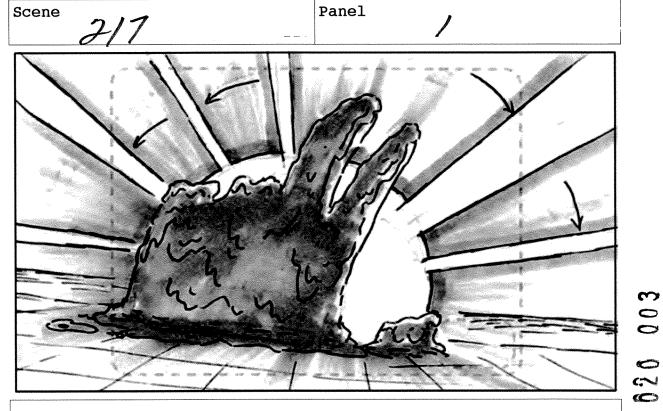
- Beat -

Dialogue Amethyst: YES! APR 1 0 2013

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Panel

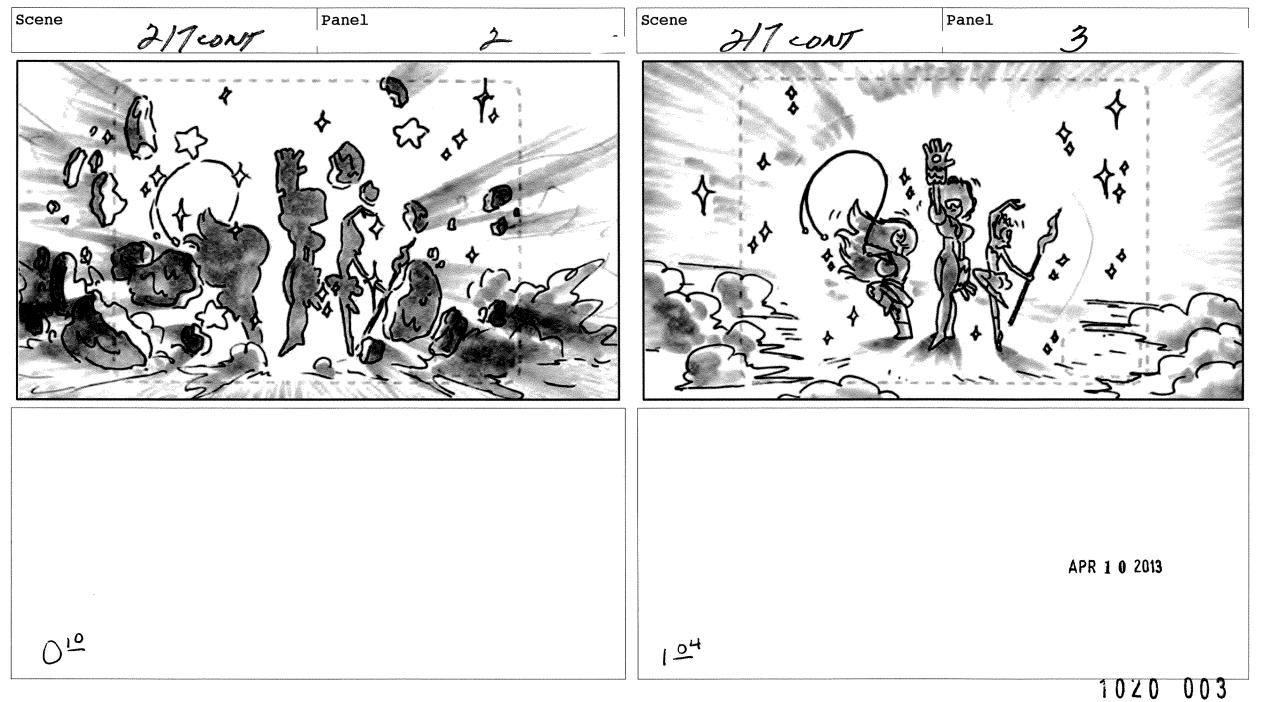


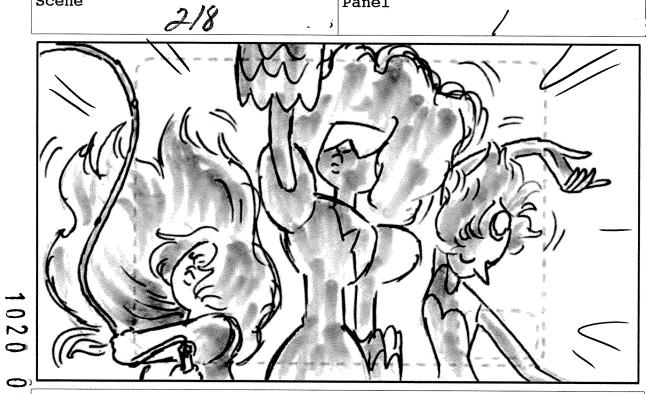
Garnet: Gems, weapons!

211

03

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Panel



Panel

Action Notes

Bright light shines behind them.
Wind whips their hair.

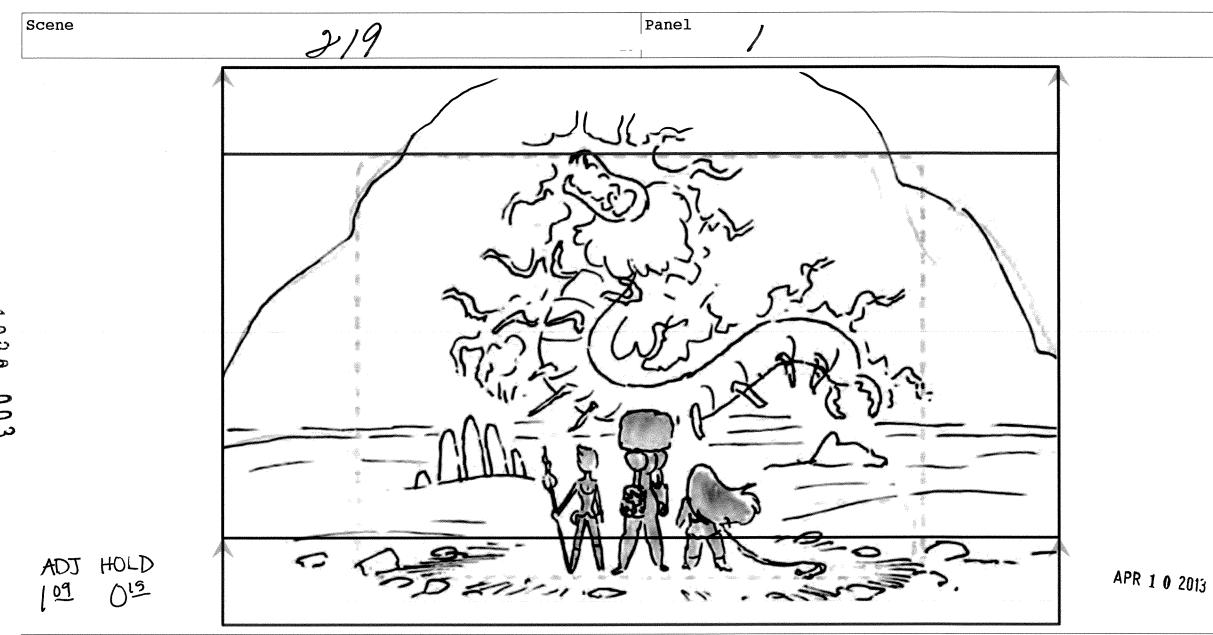
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Action Notes
Light fades out.
Wind stops.

Scene

APR 1 0 2013

107



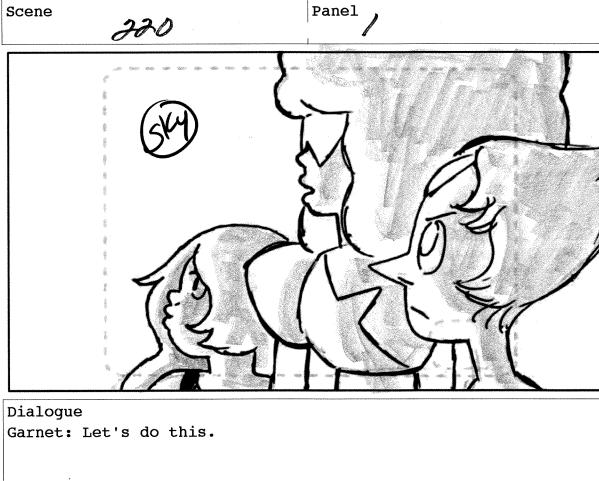
Action Notes

Centipeetle mother shrieks and flails about.

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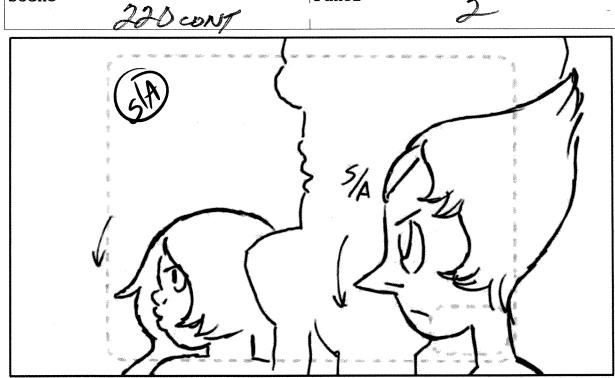
1020-003 Gem Glow Camera slow pan up.



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Panel



Action Notes
Amethyst and Pearl nod.

Dialogue
All noise: (Huu Running)

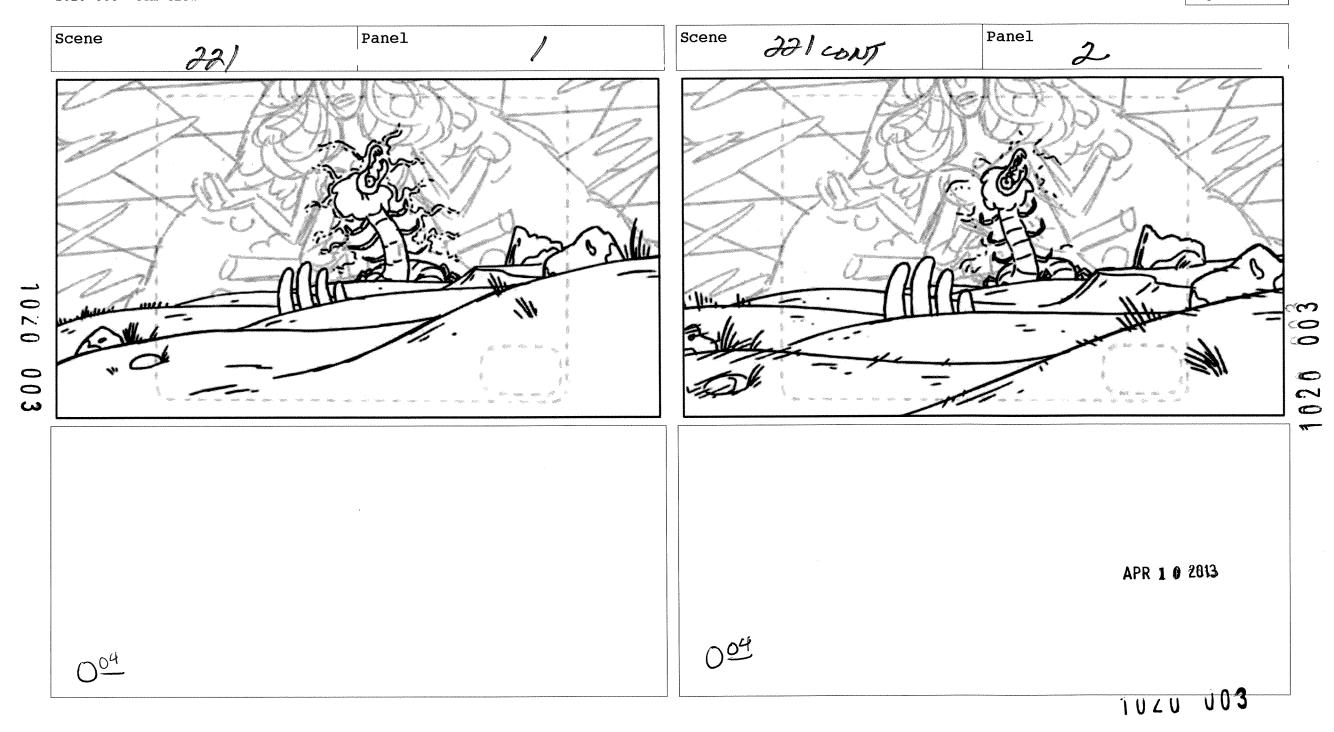
Action Notes
Pearl, Amethyst, Garnet run off screen left.

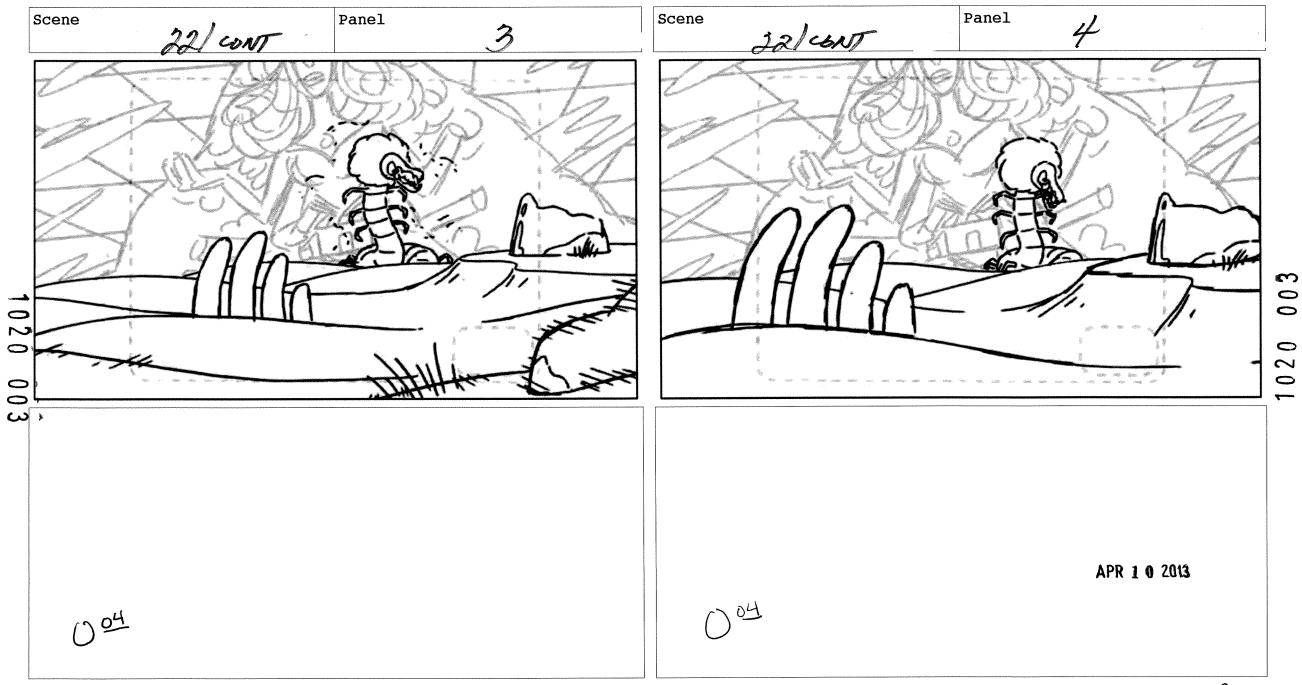
APR 1 0 2013

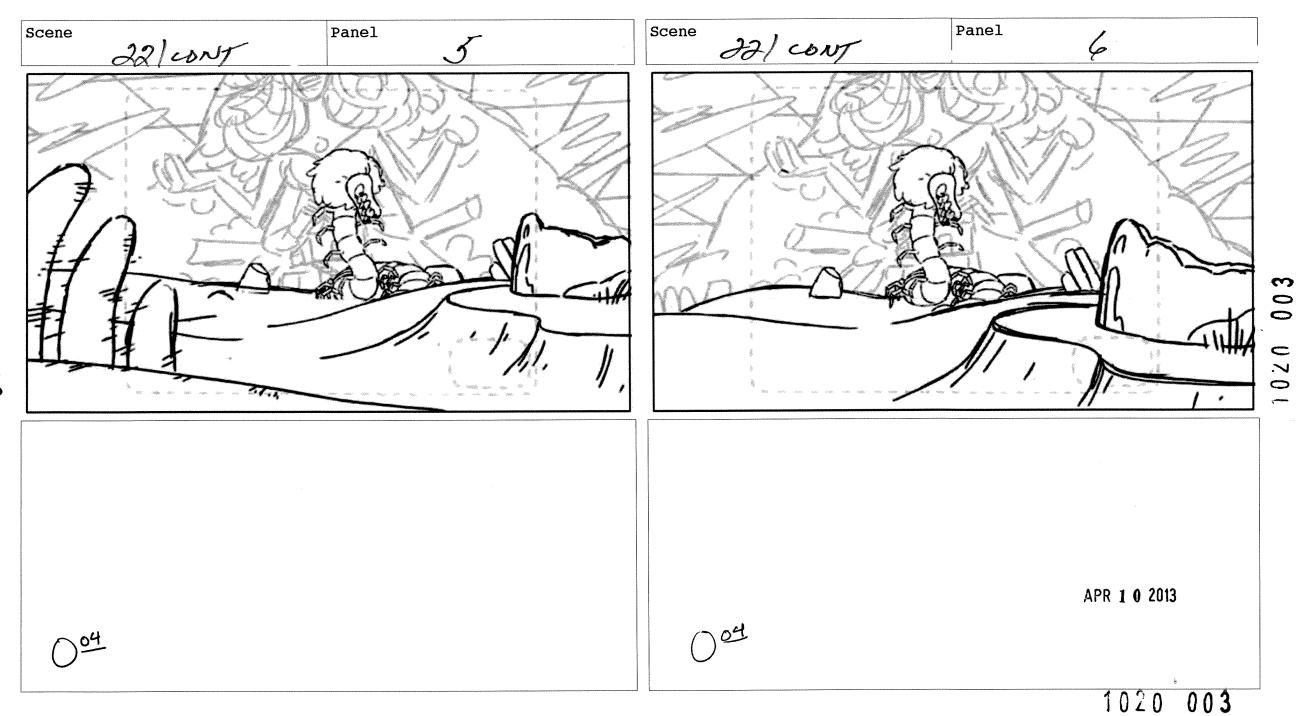
Panel

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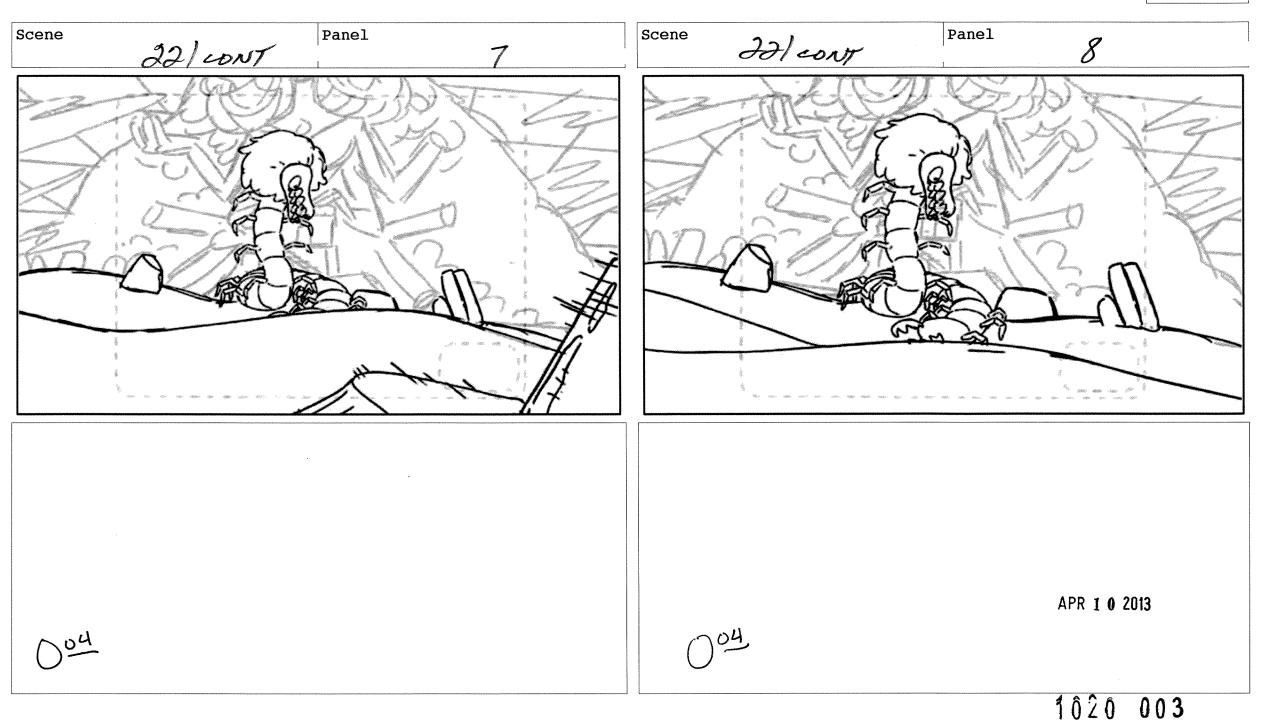
Scene

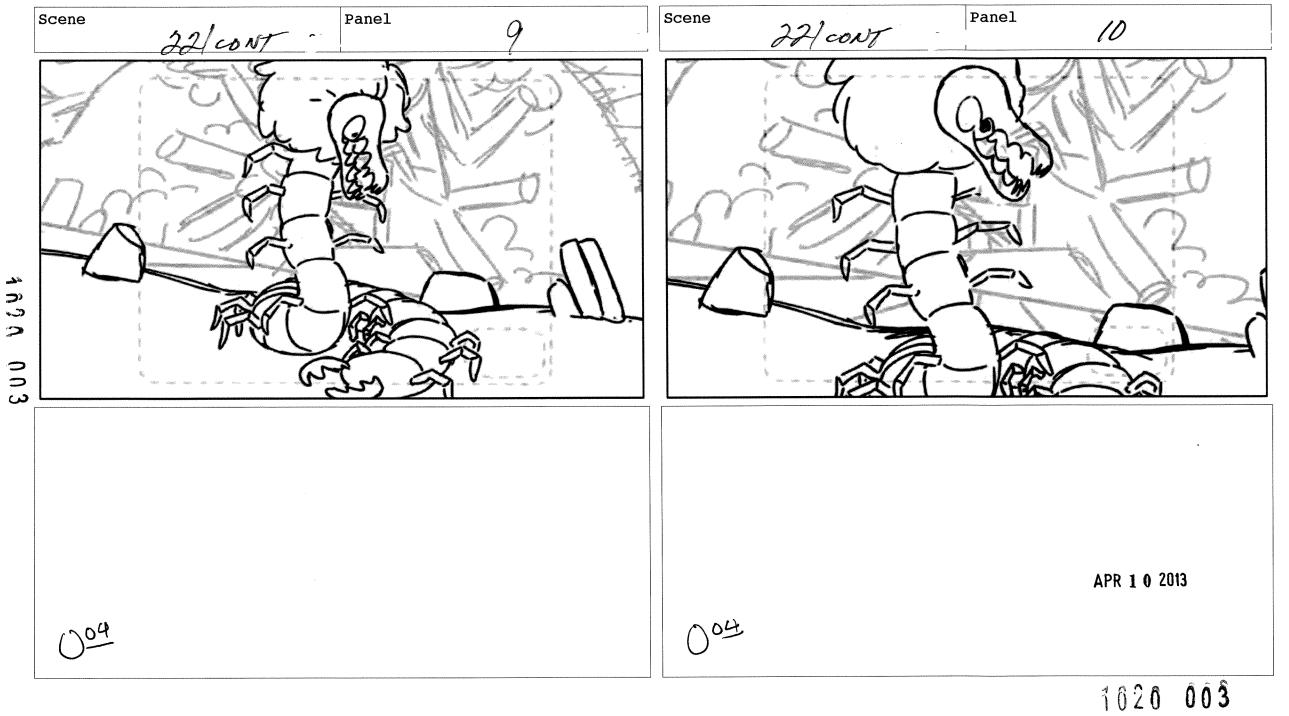






1.

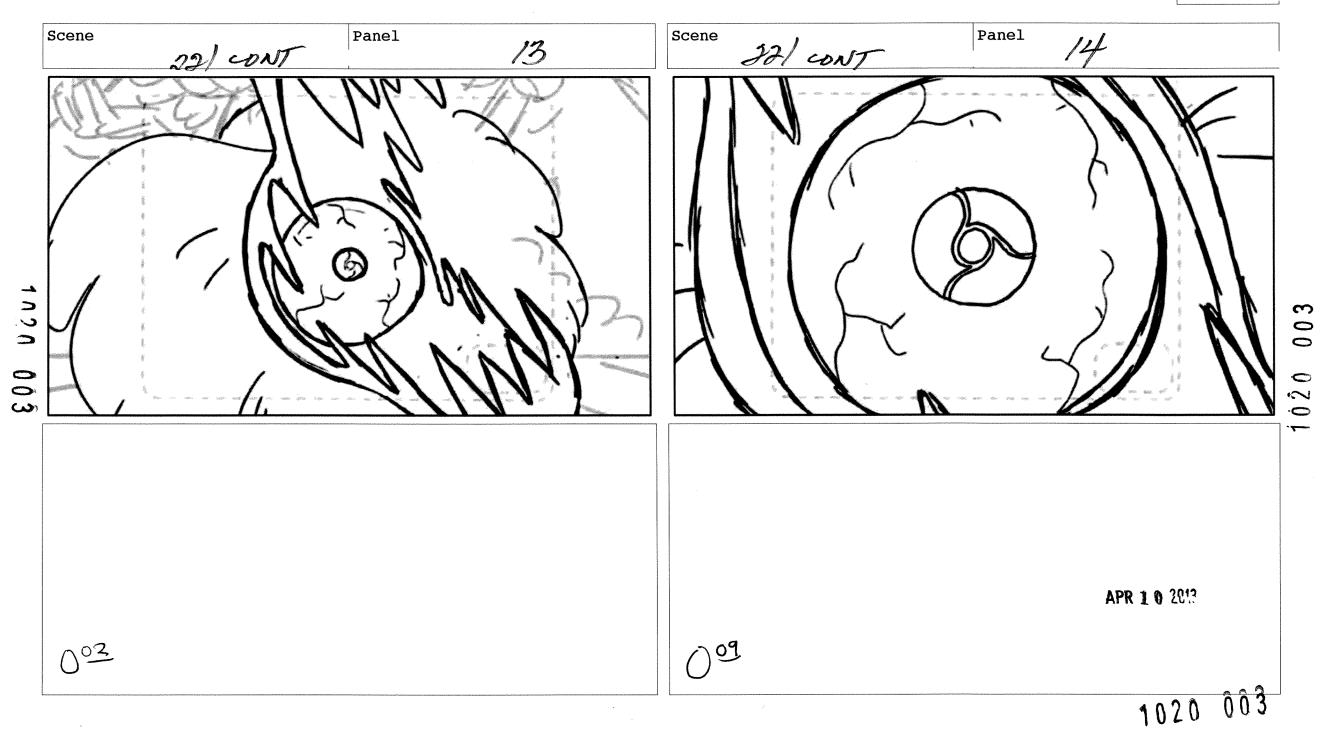


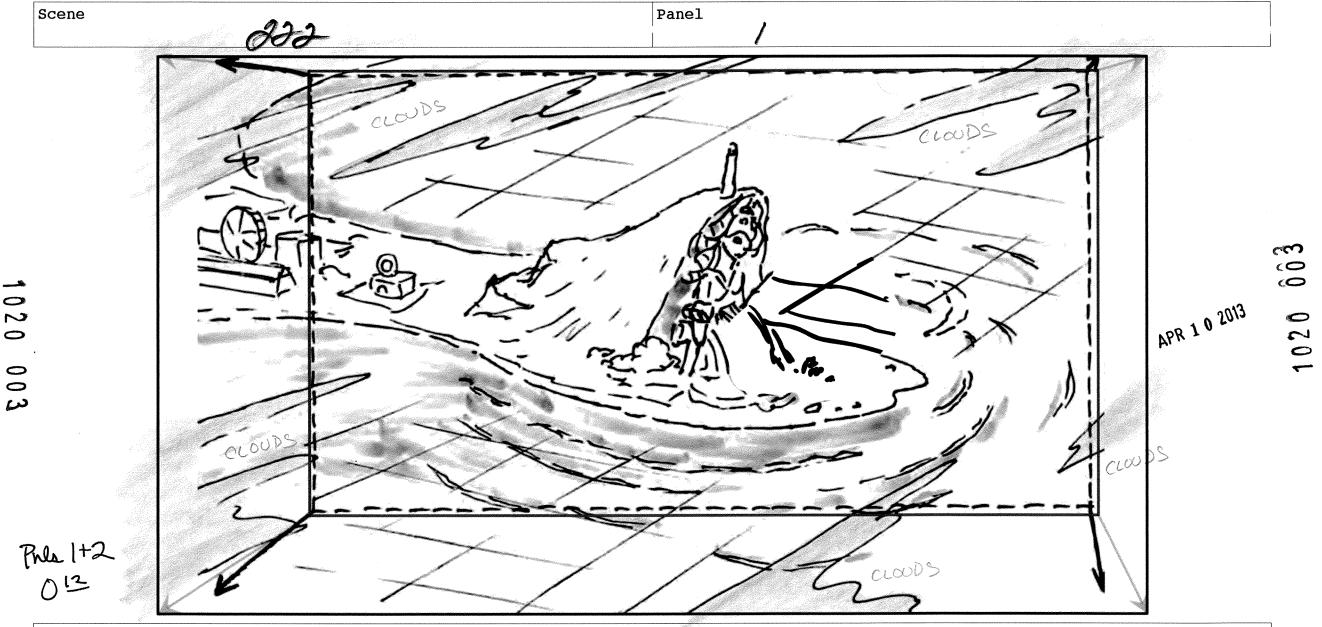


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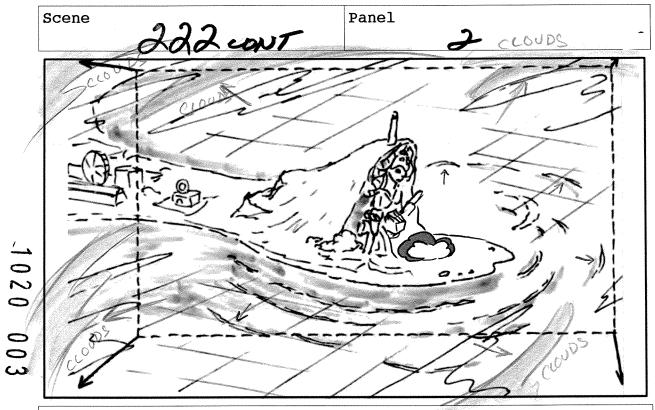
1020 003





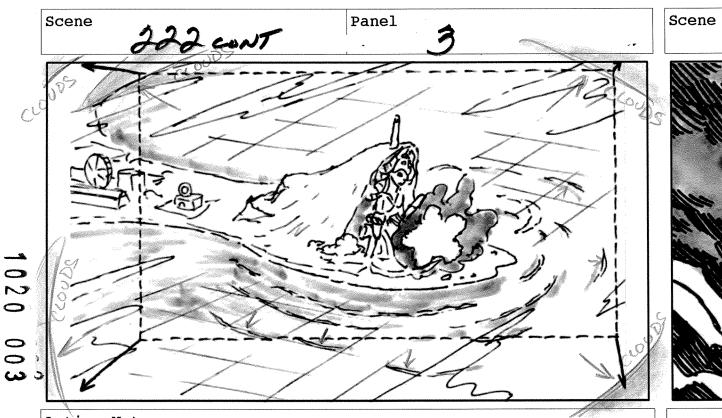
Action Notes

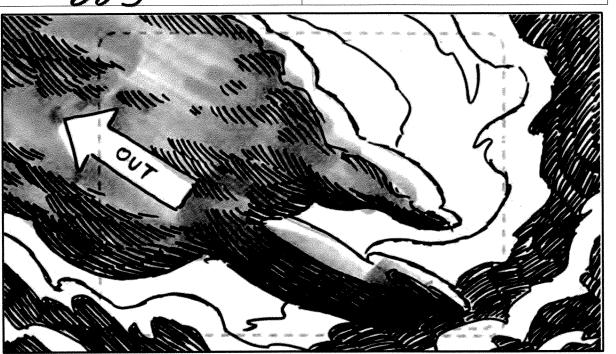
Quick pull out as explosion goes off shockwaves ripple the ocean and blow away the clouds in foreground.



Action Notes

Quick pull out as explosion goes off. Shockwaves ripple the ocean and blow away the clouds in foreground.



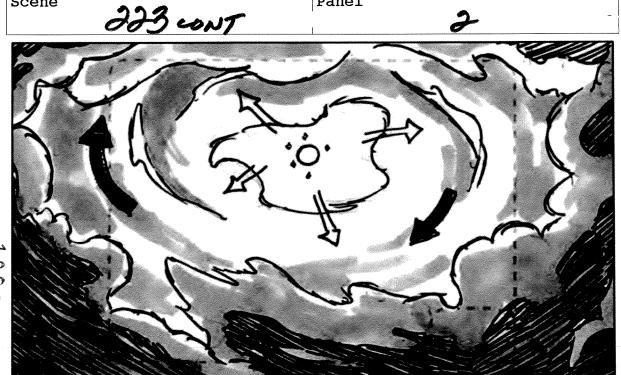


Panel

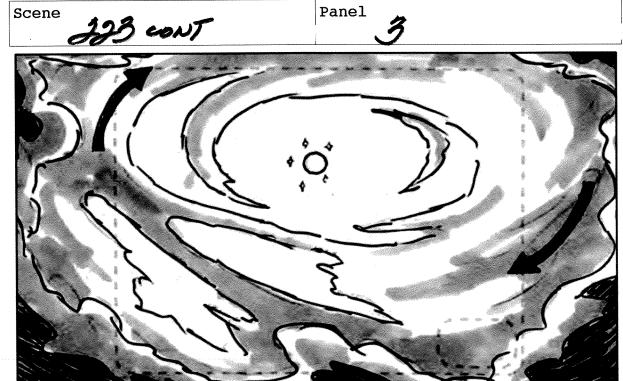
Action Notes

Quick pull out as explosion goes off. Shockwaves ripple the ocean and blow away the clouds in foreground.

Scene



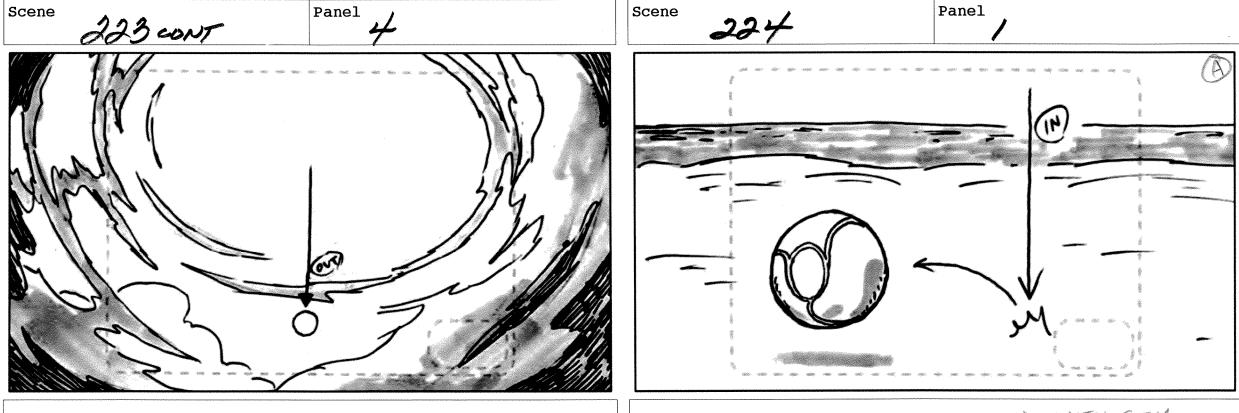
Panel



Action Notes

Clouds swirl and part revealing floating gem.

20

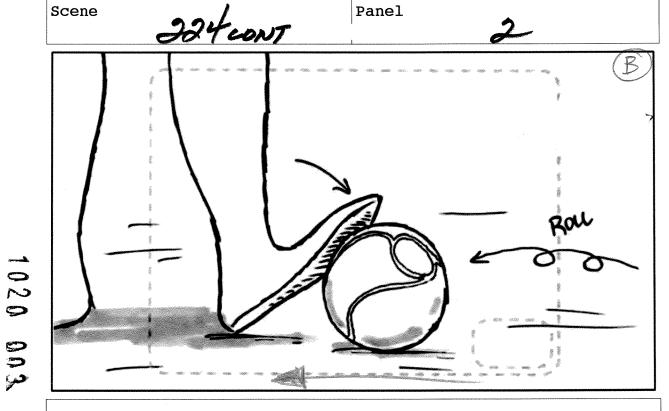


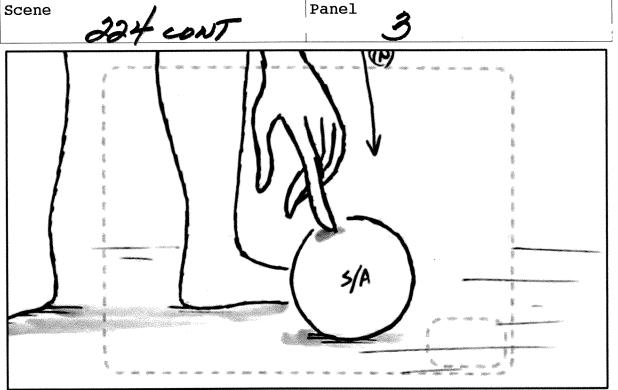
103

PAN 1 WHOLE FIELD WITH GEM.

APR 10 2013

1020 003





Panel

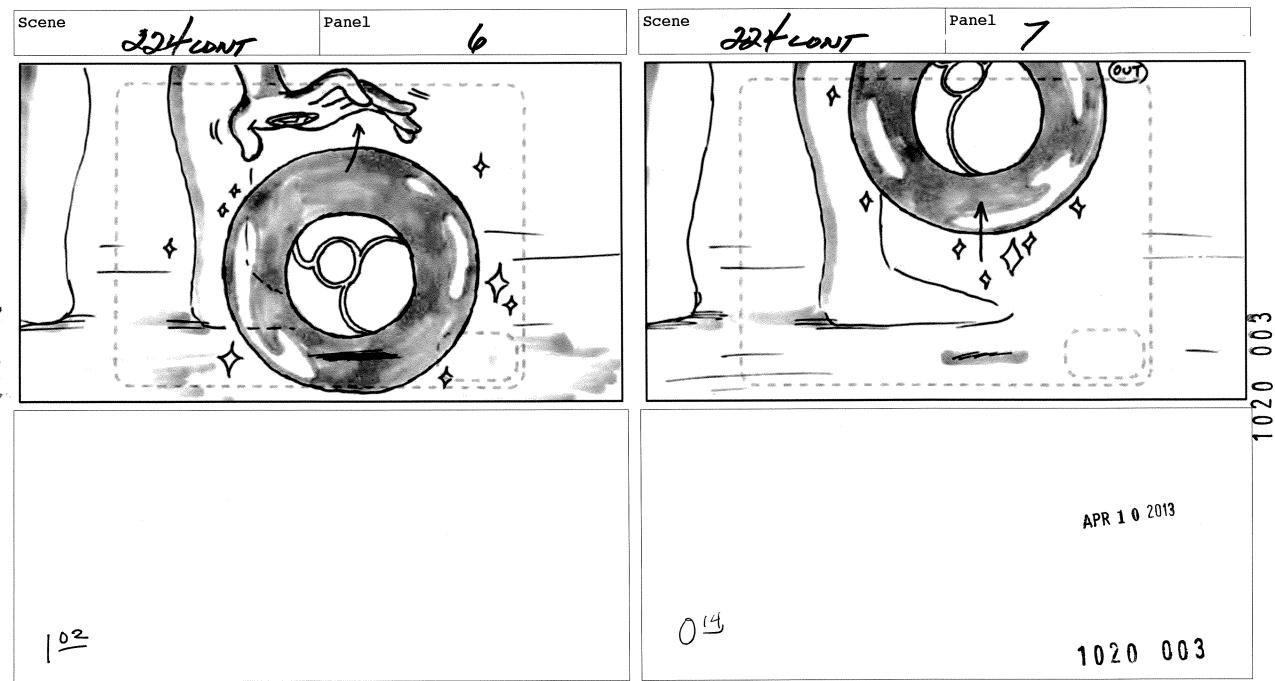
PAN 1 WHOLE FIELD WITH GEM.

007

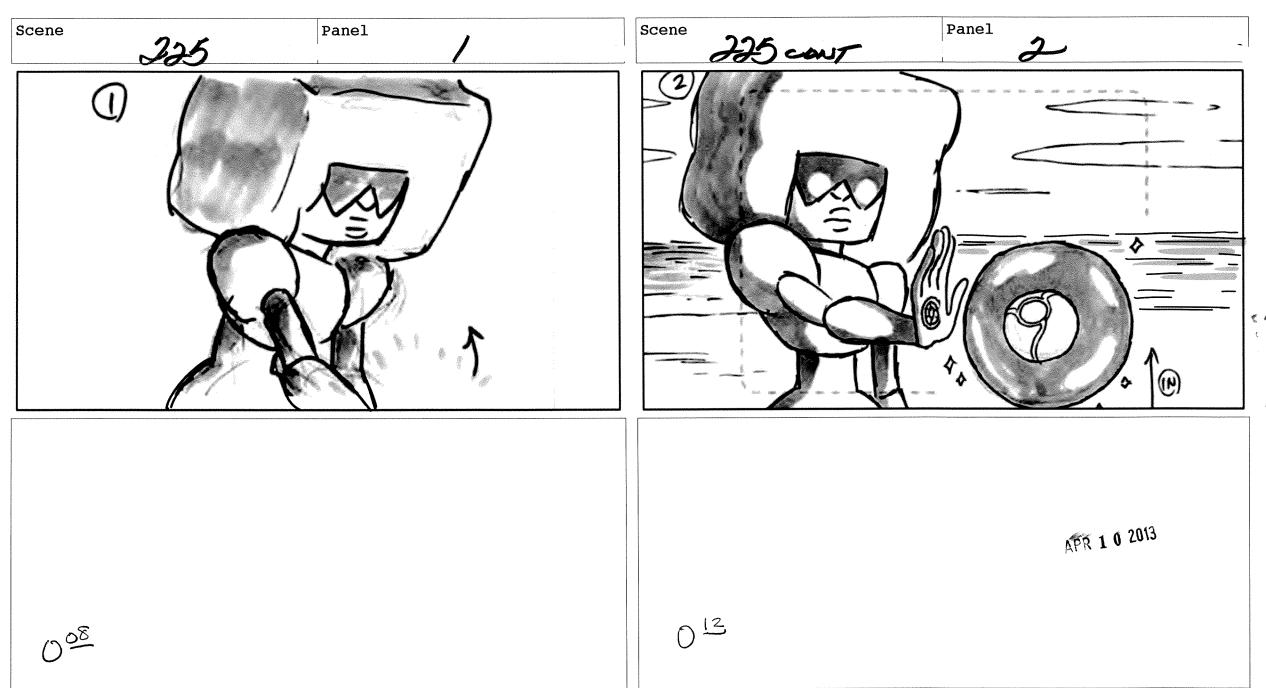
)

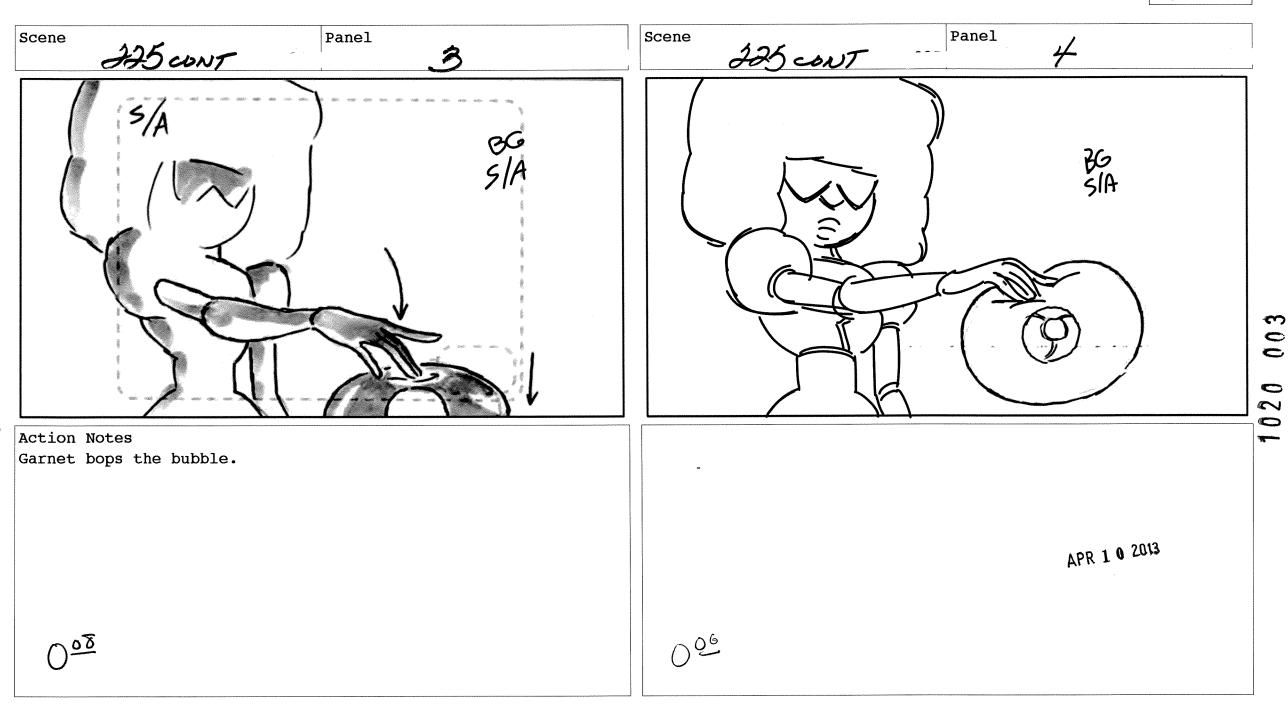
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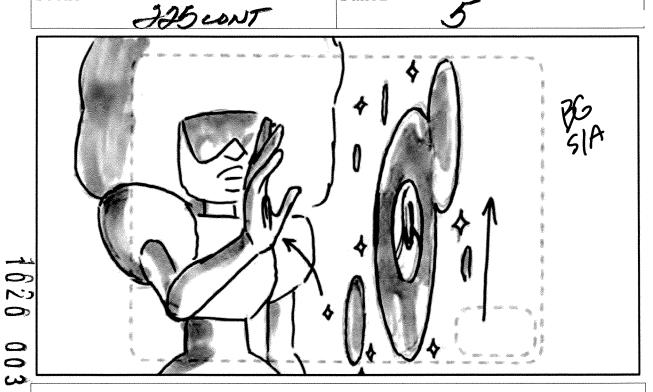
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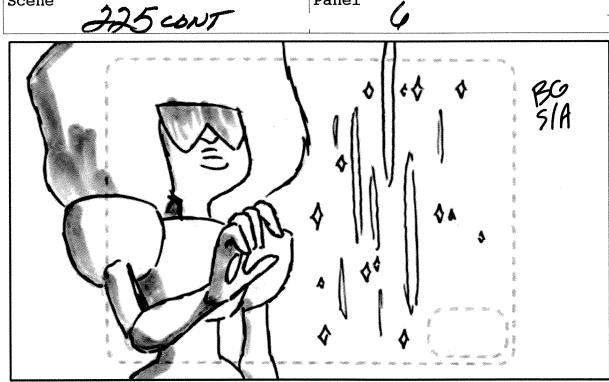
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Panel



Panel

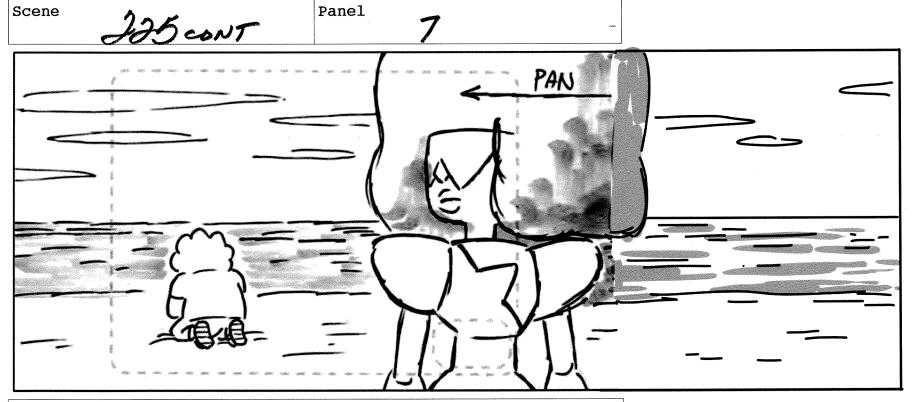
Action Notes
Bubble warps into nothingness.

1 66

Scene

06

1020 003

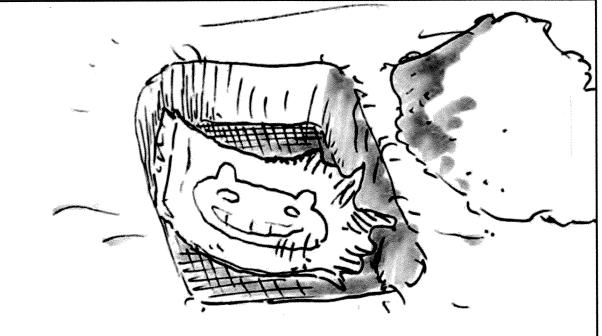


Action Notes

Camera pan from screen right to left.

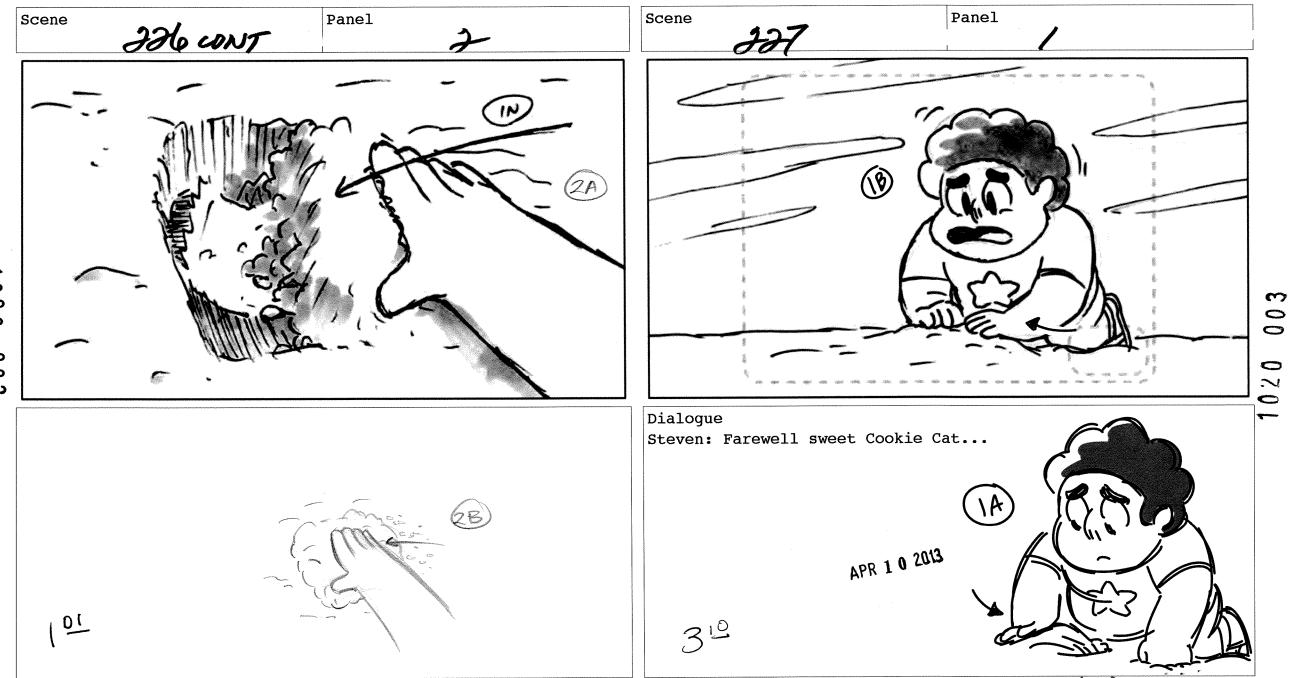
OP 106

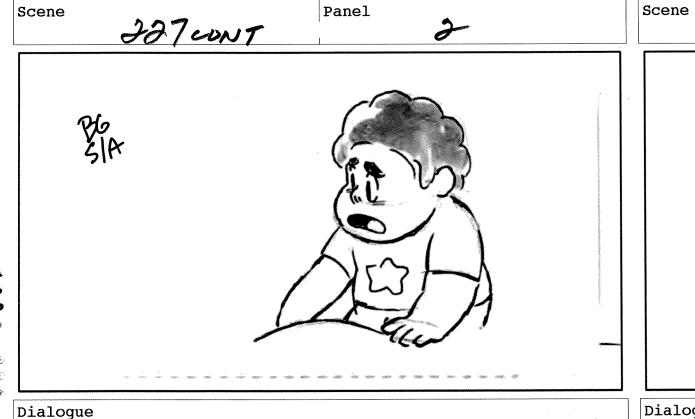
102

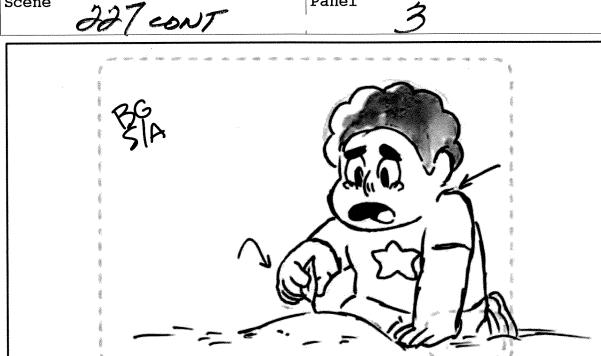


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013





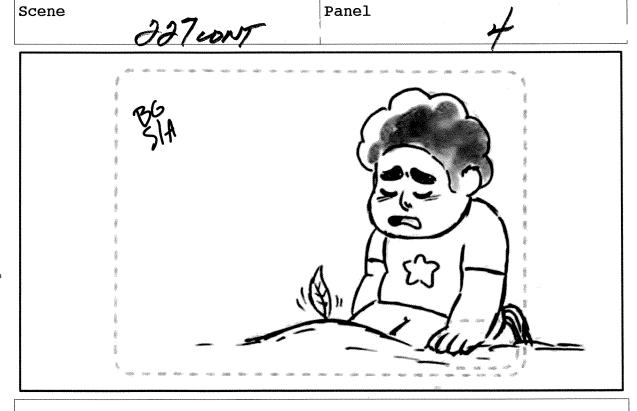


Panel

Steven: ... I'll always remember...

Dialogue
Steven: ... the time we spent together.

APR 1 0 2013





Panel

Scene

Dialogue Steven noise: (Stomach growls) APR 1 0 2013

990A NEXT

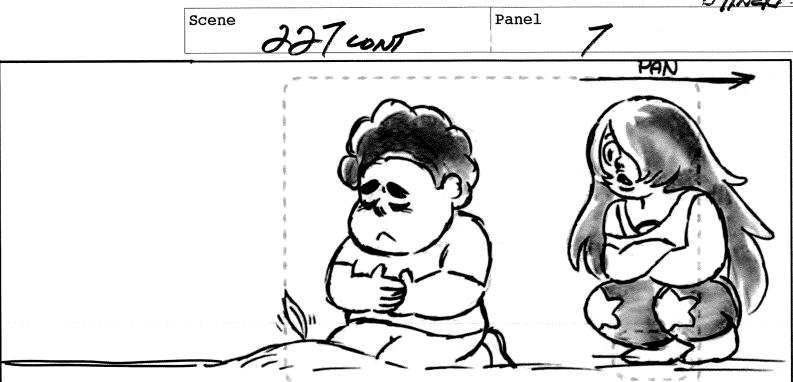


Dialogue

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Steven (whispers): Shhhh, hush now.

211



Dialogue

Amethyst: Are you crying?

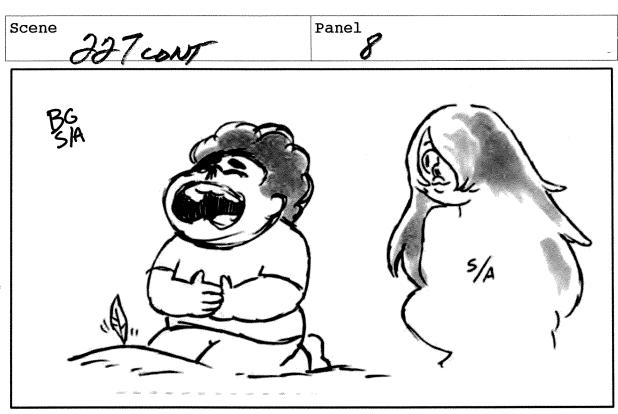
APR 1 0 2013

Action Notes

Camera pan from screen left to right.

003

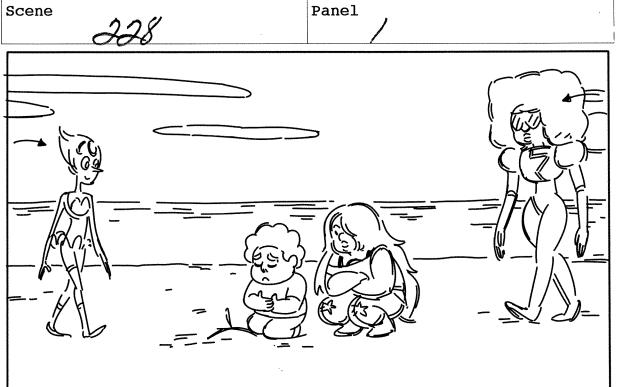
1020

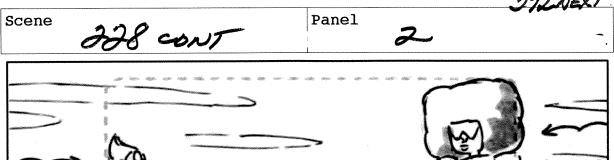


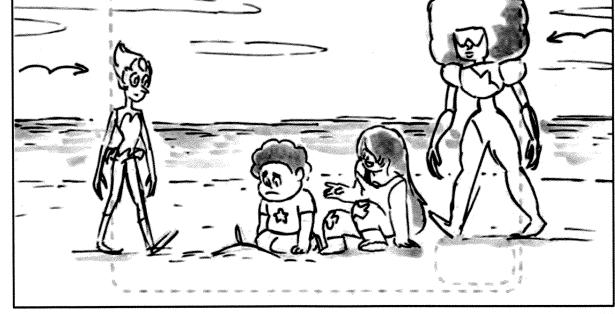
Dialogue Steven: Only a little! 14

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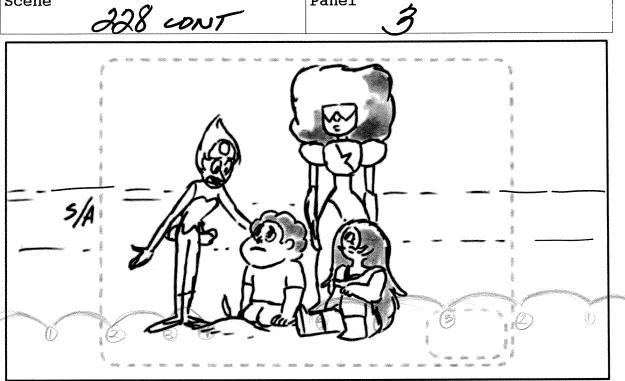
Pala 1+2 402 Dialogue

Amethyst: Well I guess your powers don't come from ice cream.

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N 2 N

Scene



Panel

Dialogue

Pearl: Well of course they don't come from ice cream!

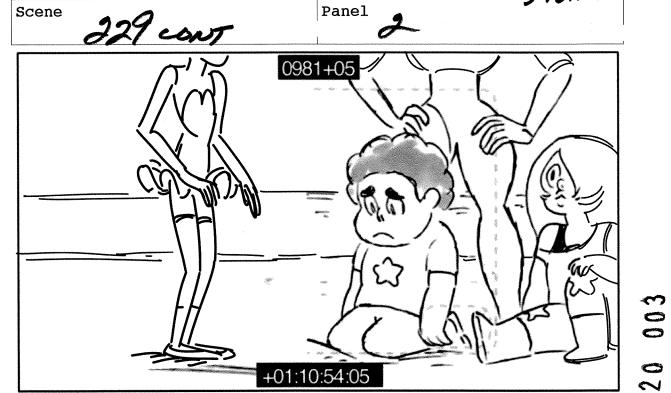
> 2

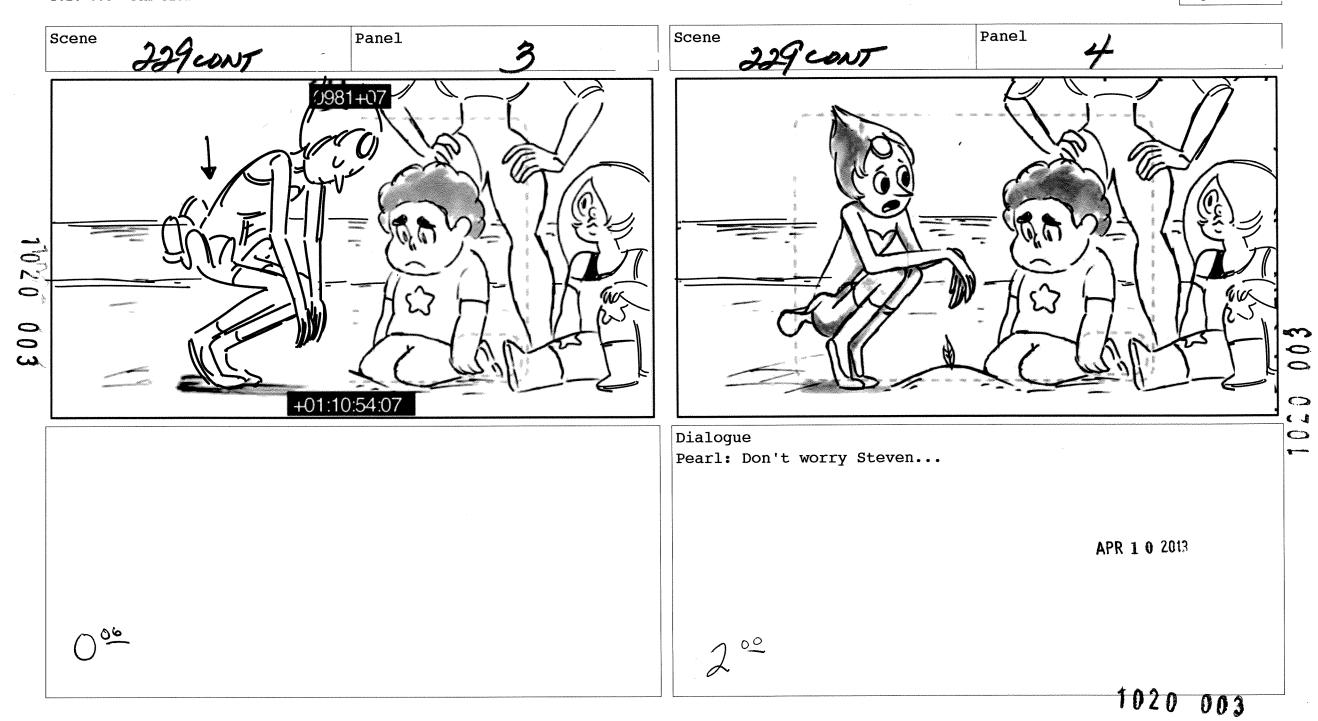
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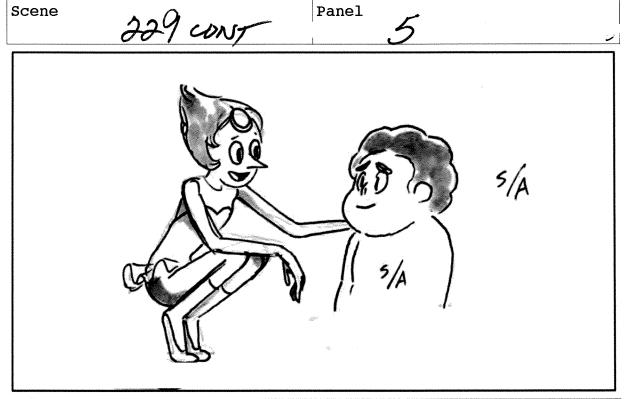
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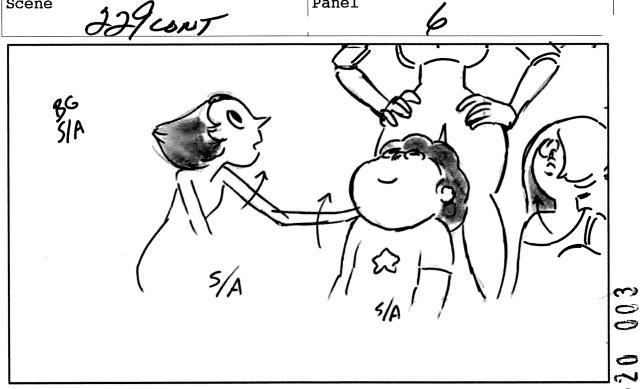


Panel









Panel

Dialogue

Pearl: ... I'm sure someday you'll figure out how to activate your gem.

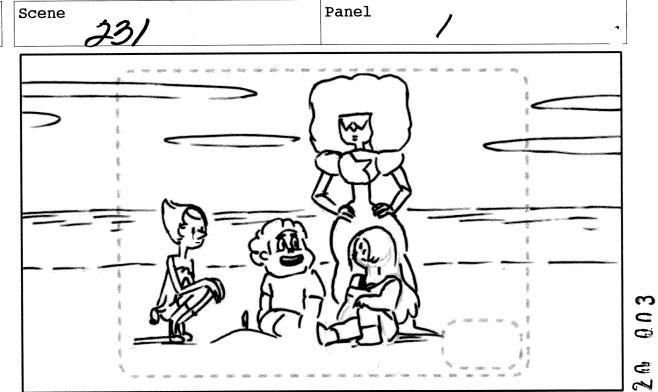
415

Dialogue Garnet: yes.

Scene

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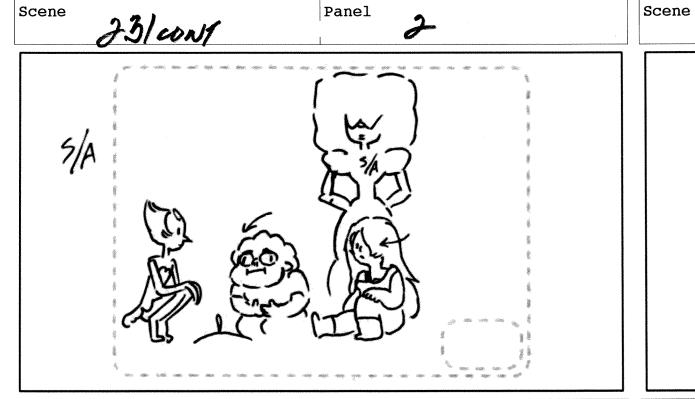


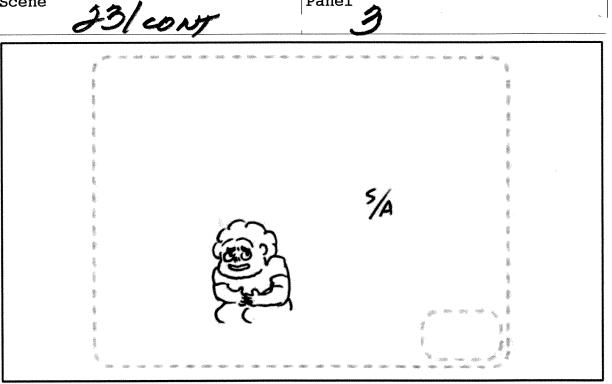


404

Dialogue Steven: I'm ok guys, I just...

APR 1 0 2013





Panel

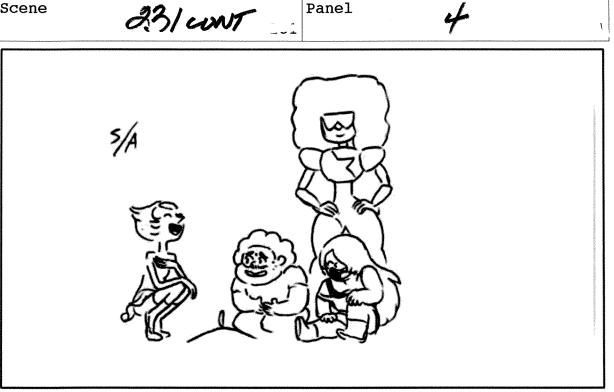
Dialogue
Steven noise: (Stomach growls)

Dialogue
Steven: I think I ate to many Cookie Cats.

APR 1 0 2013

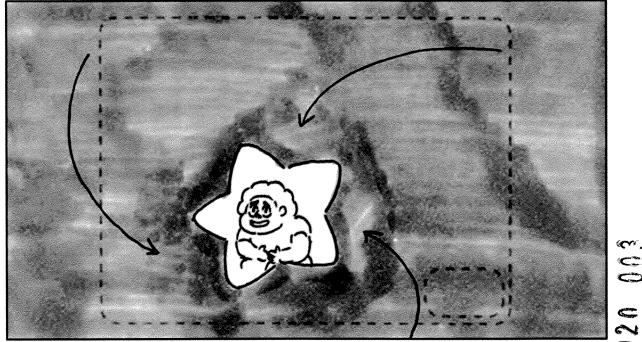
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Panel

Scene 23/ cont Panel



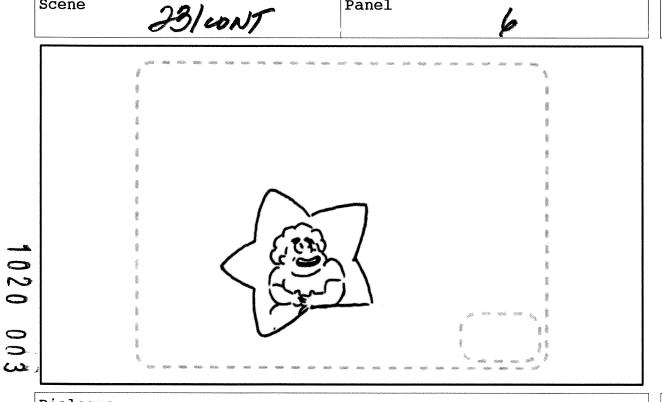
Dialogue (Girls laugh continues)

APR 1 0 2013

Action Notes Star iris in

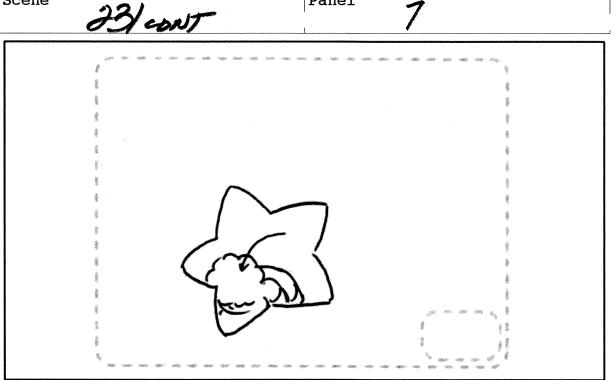
Dialogue

(Girls laugh)



Panel

Scene



Panel

